

San Jose State University

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Introduction

Goals of the project

 To design, build, and program a robot that is capable of completing certain tasks

Purpose of the presentation

To show the process and the results of robot

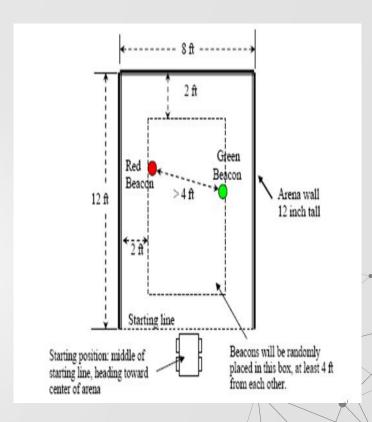


Figure 1: Arena for robot to perform tasks with the two beacons

Electrical

- Followed the directions and assembled the board
- Made sure to solder carefully to avoid a short circuit and to get the connection right



Figure 2: Circuit board needed for the robot to function

Electrical Recommendation

- 1. Classify each electrical components before soldering
- 2. Do not use excessive amount of soldering material
- 3. Clear the working spaces



Mechanical

Base construction followed directions from VEX handbook

For the claw we made a simple but effective design.

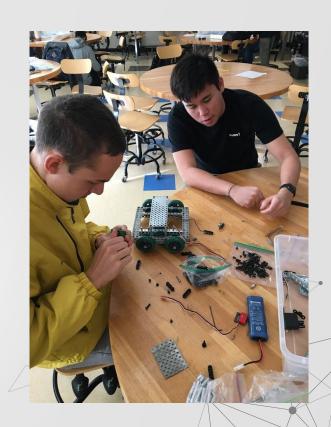


Figure 3

Mechanical Recommendation

- 1. Make a claw that is able to do both the carrying and the pressing of the button
- 2. Make sure the claw has a range of motion that will give it enough momentum to press the button
- 3. Follow the directions for the main frame of the body

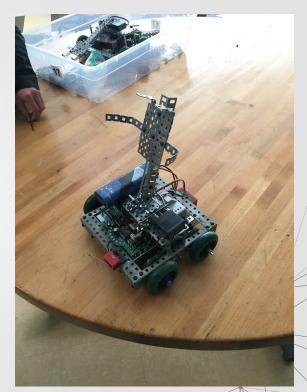
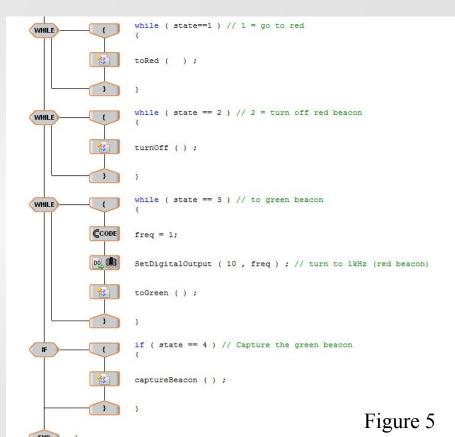


Figure 4

Goals:

- 1. Detect/move to Red Beacon
- 2. Turn Off Red Beacon
- 3. Detect/move Green Beacon
- 4. Capture Green Beacon

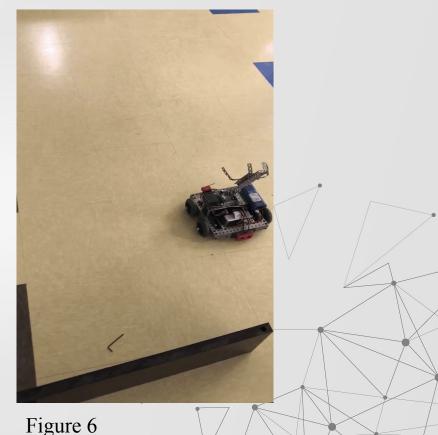
Time: 49s



1. Detect/move to Red Beacon

Used "Go To Beacon Cortex" from E10 Lab website:

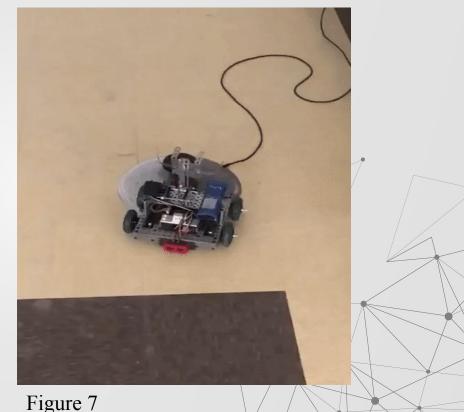
-To find and move



2. Turn Off Red Beacon

Used "Go To Beacon Cortex" from E10 Lab website:

-To look for active light



3. Detect/move to Green Beacon

Used "Go To Beacon Cortex" from E10 Lab website:

-To find and move



Figure 8

4. Capture Green Beacon

Used Ultrasonic Sensor:

-To locate **distance** from obstacle

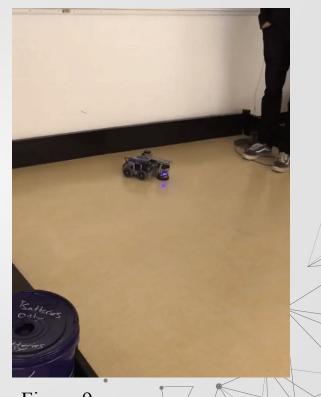


Figure 9

Programming Choices

- No "Stop Level"
- 2. Used **limit switch** instead

Pro: Disregard Light Level

Con: Accuracy

Compromise: Lower Speed

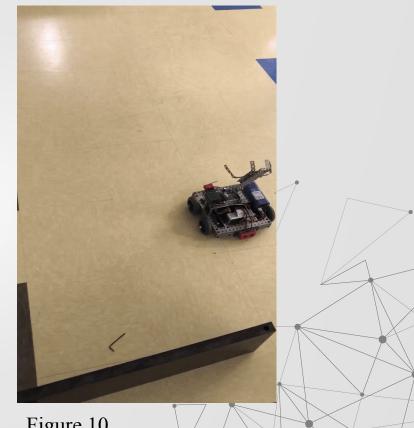


Figure 10

Programming Choices

Ultrasonic

Pro: simplicity + efficiency

Con: Processing speed **∞** Battery

Compromise: lower speed, increase reaction distance >20 inches

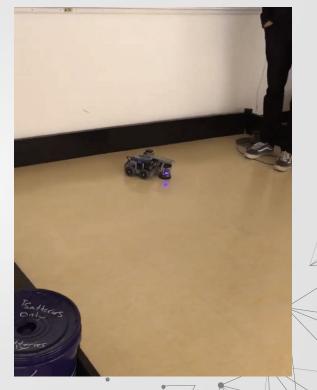


Figure 11

Programming Recommendation

- 1. Set Ambient Level before search
- 2. Calculate Stop Level from ambient

e'x where x is distance

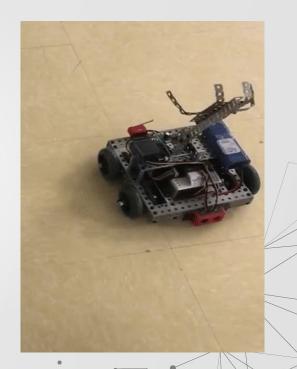


Figure 12

References

• Hsu, P. (2008). RobotProjectGuidelines-F18 [Word document]. Retrieved from https://engineering.sjsu.edu/e10/lab.

• Youssefi, Ken. 11-Robot-Project-Overview [PowerPoint slides]. Retrieved from https://engineering.sjsu.edu/e10/lab.