Week 2 Worksheet — Simple Nonlinear Node

Health Mini-Project (Single Hidden Layer, 2 Hidden Nodes)

| Name: | Date: |
|---------|-------|
| 1 vanic | Datc |

Goal: Using two inputs only (Height and Weight), design a single-hidden-layer model with two hidden nodes to classify each person as Healthy or Unhealthy. You will define the hidden-node functions and combine them linearly at the output.

Important: There is no single correct answer. Different students may create different, logical rules.

Dataset (Inputs)

Use IDs 1–10 to create your rule ("training") and IDs 11–12 to test it. (Same individuals as Week 1, but we will use **Height** and **Weight** only.)

| ID | Height (in) | Weight (lb) | Your Score | Your Label |
|----|-------------|-------------|------------|------------|
| 1 | 70 | 159 | | |
| 2 | 65 | 187 | | |
| 3 | 72 | 198 | | |
| 4 | 63 | 121 | | |
| 5 | 68 | 150 | | |
| 6 | 67 | 209 | | |
| 7 | 71 | 172 | | |
| 8 | 62 | 181 | | |
| 9 | 69 | 146 | | |
| 10 | 73 | 231 | | |
| 11 | 64 | 128 | | |
| 12 | 70 | 154 | | |

Your Task:

1. Normalize Height and Weight to the range 0–1 using the training set (IDs 1–10):

$$x' = \frac{x - \min(x)}{\max(x) - \min(x)}.$$

Denote the normalized inputs as $x_1 = \text{Height}_{\text{norm}}$ and $x_2 = \text{Weight}_{\text{norm}}$, so that $0 < x_1 < 1$ and $0 < x_2 < 1$.

2. Define two hidden nodes (fixed functions):

Node₁₁:
$$h_1(x_1) = -x_1 + 1$$
 and Node₂₁: $h_2(x_2) = x_2$.

(Intuition: h_1 decreases as Height increases \Rightarrow "denominator" effect; h_2 increases with Weight \Rightarrow "numerator" effect.)

3. Combine the hidden nodes linearly at the output:

Score =
$$a_1 h_1(x_1) + a_2 h_2(x_2)$$
,

where $a_1, a_2 \ge 0$ and $a_1 + a_2 = 1$.

- Choose a_1 and a_2 to reflect your belief about the relative importance of Height (via h_1) and Weight (via h_2).
- 4. Choose a threshold T. Example: T = 0.50.

If Score
$$\langle T \Rightarrow \text{Healthy}, \text{ else Unhealthy}.$$

- 5. Apply your rule to IDs 1–10. Fill in "Your Score" and "Your Label" columns.
- 6. Test your rule on IDs 11-12.

Reflection:

- Which hidden node contributed more to your Score, h_1 or h_2 ? Why?
- How did you decide (a_1, a_2) and the threshold T?
- Compare this nonlinear design to Week 1's linear rule with four inputs. What changed in your intuition about the boundary?
- Concept check: In what sense does $h_1(x_1) = -x_1 + 1$ play a "denominator-like" role when combined with $h_2(x_2) = x_2$?

Hint: Try a few different (a_1, a_2) pairs (e.g., [0.2, 0.8], [0.5, 0.5], [0.8, 0.2]) and see how predictions change.

Challenge (Optional): Extend Your Nonlinear Design

You designed fixed hidden-node functions. Now explore variants and tuning:

What to try

- 1. Alternative nonlinearities. Replace h_1 or h_2 by a different shape (e.g., $h_1(x) = 1 x^{\gamma}$ for some $\gamma > 0$, or $h_2(x) = \sqrt{x}$). Keep $a_1 + a_2 = 1$.
- 2. **Grid search.** On IDs 1–10, search (a_1, a_2) on a grid (step 0.1) and T on a grid (e.g., 0.30 to 0.70 by 0.05) to maximize training accuracy.
- 3. **Report.** Give the best (a_1, a_2, T) , the training accuracy, and test predictions (IDs 11–12). Briefly explain the effect of your nonlinearity shape on decisions.

Concept Check: Linearity vs. Nonlinearity

Before we move on to nonlinear nodes, recall what it means for a function to be **linear**. A function f is linear if it satisfies **both** properties:

(1) Additivity:
$$f(x_1 + x_2) = f(x_1) + f(x_2)$$

(2) Homogeneity:
$$f(cx) = c f(x)$$

If either property fails, the function is **nonlinear**.

Examples:

| Function $f(x)$ | Additivity | Homogeneity | Linear? |
|------------------|--------------|--------------|---------|
| f(x) = 2x | \checkmark | \checkmark | Yes |
| $f(x) = x^2$ | × | × | No |
| f(x) = x + 1 | × | × | No |
| $f(x) = \sin(x)$ | × | × | No |

Try it yourself:

- 1. Compute f(3+4) and compare with f(3) + f(4) for each function above. Which ones are equal?
- 2. Compute f(2x) and compare with 2f(x). Which functions change proportionally?
- 3. Based on your results, explain why adding even a small constant (like +1) already breaks linearity.

Key idea: Adding or stacking linear functions without a nonlinear transformation still produces another linear function. To create new shapes (e.g., curves or denominators), a nonlinear operation must appear somewhere in the model.