## Output 1 (O1):

```
PLAY [Joonaksen Play]
TASK [Gathering Facts]
ok: [172.17.0.2]
fatal: [172.17.0.3]: UNREACHABLE! => {"changed": false, "msg": "Failed to connect
to the host via ssh: ssh: connect to host 172.17.0.3 port 22: No route to host",
"unreachable": true}
TASK [Install and update git]
                          **********
changed: [172.17.0.2]
TASK [Get system uptime in days]
ok: [172.17.0.2]
TASK [Print uptime]
                    **************
ok: [172.17.0.2] => {
  "msg": "System uptime is 0.04 days"
}
PLAY RECAP
172.17.0.2
                  : ok=4 changed=1 unreachable=0 failed=0 skipped=0
rescued=0 ignored=0
172.17.0.3
                          changed=0
                                     unreachable=1 failed=0
                                                              skipped=0
                  : ok=0
           ignored=0
rescued=0
```

## Output 2 (O2):

```
PLAY [Joonaksen Play]
TASK [Gathering Facts]
ok: [172.17.0.2]
fatal: [172.17.0.3]: UNREACHABLE! => {"changed": false, "msg": "Failed to connect
to the host via ssh: ssh: connect to host 172.17.0.3 port 22: No route to host",
"unreachable": true}
TASK [Install and update git]
ok: [172.17.0.2]
TASK [Get system uptime in days]
ok: [172.17.0.2]
TASK [Print uptime]
ok: [172.17.0.2] => {
  "msg": "System uptime is 0.04 days"
}
PLAY RECAP
172.17.0.2
                    : ok=4
                            changed=0 unreachable=0
                                                         failed=0
                                                                    skipped=0
rescued=0 ignored=0
172.17.0.3
                    : ok=0
                            changed=0 unreachable=1
                                                          failed=0 skipped=0
rescued=0
            ignored=0
```

## Output 3 (O3):

```
PLAY [Joonaksen Play]
TASK [Gathering Facts]
ok: [172.17.0.2]
ok: [172.17.0.3]
TASK [Install and update git]
ok: [172.17.0.2]
changed: [172.17.0.3]
TASK [Get system uptime in days]
ok: [172.17.0.2]
ok: [172.17.0.3]
TASK [Print uptime]
                   *****************
ok: [172.17.0.2] => {
  "msg": "System uptime is 0.05 days"
}
ok: [172.17.0.3] => {
  "msg": "System uptime is 0.05 days"
}
PLAY RECAP
            *************************
                                    unreachable=0
172.17.0.2
                  : ok=4
                         changed=0
                                                    failed=0
                                                             skipped=0
rescued=0 ignored=0
172.17.0.3
                         changed=1 unreachable=0 failed=0 skipped=0
                  : ok=4
rescued=0
           ignored=0
```

## Output 4 (O4):

```
PLAY [Joonaksen Play]
TASK [Gathering Facts]
ok: [172.17.0.3]
ok: [172.17.0.2]
TASK [Install and update git]
                       ***********
ok: [172.17.0.3]
ok: [172.17.0.2]
TASK [Get system uptime in days]
ok: [172.17.0.2]
ok: [172.17.0.3]
TASK [Print uptime]
                   *****************
ok: [172.17.0.2] => {
  "msg": "System uptime is 0.05 days"
}
ok: [172.17.0.3] => {
  "msg": "System uptime is 0.05 days"
}
PLAY RECAP
     ***********************************
172.17.0.2
                         changed=0
                                   unreachable=0
                                                   failed=0
                                                           skipped=0
                 : ok=4
rescued=0 ignored=0
                         changed=0 unreachable=0 failed=0 skipped=0
172.17.0.3
                 : ok=4
rescued=0
          ignored=0
```

The uptime-command I used probably told the time my VirtualBox Ubuntu had been running, not the Docker container. So I think that in this case it was not the expected/wanted result.

For me the hardest part was to really get a grasp about Ansible and how things work in practice but after learning the introduction tutorial I got into it. I used password option so Docker part didn't give any problems but in the Ansible playbook I had to play around a little to get the uptime, save it to a variable and then print it.