Joonho Han

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EDUCATION Boston University College of Engineering, Boston, MA

Bachelor of Science - Computer Engineering (Class of 2018), Engineering GPA: 3.90/4.0

PROJECTS Portfolio Website (Current) (http://feeltotouch.design/)

- o A Porfolio website that features the most significant personal art/programming works.
- o Currently used HTML5 and CSS3, hosted on github.io.
- Future plans include Bootstrap, jQuery, and MySQL to implement a Facebook-style photo gallery.

Ink - Android Application Development (https://play.google.com/store/apps/details?id=eden.notebook.ink)

- o A notebook application. Focused on minimalist design to achieve easily comprehensive interface.
- O Special features include: categorizing notes, renaming categories, colored categorization, group delete, cloud backup, note header image setting, etc.
- o Play Store Rating: **4.2**/5.0

Seltra - Ergonomic jewelry (https://feeltotouch.tumblr.com)

- O Designs were improved to be more modern throughout time, constantly incorporated new methods of making the jewelry capture more "light."
- Pursued balance between personal standards of beauty and socially acceptable design.

ChatterBox - Android TV-show Forum App

(https://github.com/Joonho365Han/First-Android-App---Chatterbox)

- o Team Project for a Software Engineering course: App holds conversations about an episode, season, or a show people watched.
- o Main UI developer + Stepped up in implementing Parse API for cloud computing.
- o Learned how to use open source APIs and to learn very quickly in a rapid app development environment.
- Received A

Pong - Verilog Game (https://github.com/Joonho365Han/EC-311-Verilog-Pong---Team-2)

- o A pong game developed on Spartan Nexys 3 FPGA board.
- o Received A

TECHNICAL Programming Experience SKILLS

- o Languages: Java, XML, C++, MatLab, Python, Verilog, HTML5, CSS3
- o Operating System: Windows (7/8), Linux (SantOS, Ubuntu), Mac OS X (El Capitan)
- o Framework/Tools: Android API, Parse API, Sublime Text, Android Studio, Netbeans IDE, Raspberry Pi, Arduino, IDLE, Github for Desktop

Manufacturing

- o Self-taught Solidworks CAD-ing personal projects (Ex. "Seltra" above).
- Woodworking

CAREERS Android QA Intern

Pavlok (Boston, MA) (November 2015 ~ January 2016)

- O Pavlok makes wearables that shock the user when enacting his/her bad habits. Android app could connect to wearable via bluetooth and shock, zap, or vibrate with different magnitude.
- o Learned to think like an automated UI test software, and created QA guidelines for apps.

OTHER Foreign Languages

Korean

FACTS

SDYS T-shirt Designing Contest

Japanese 2-Time Winner