Cluedo	
creates board	Board
creates deck	Deck
creates moves from user input	Move
knows solution	Envelope
knows what each user knows	User

Board	
aggregates cells	Cell
knows piece locations	Piece
knows the different rooms on the board	Room

Cell	
knows if it is part of a room	Room

Piece	
knows its location	Coordinate
can move itself	Board

User	
knows their piece's location	CharacterPiece
knows some cards outside of envelope	Card

Move		
move pieces on the board	Piece	
Envelope		
knows what cards it has	Card	
Deck		
knows all the cards in the game	Card	
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TurnOrder		
knows who is playing	User	
knows who's turn it is	User	