Jordan Reeves

Looking to obtain a full time position that uses JavaScript, HTML, CSS, or Unity to create interactive user experiences. Available starting May/June 2024.

Jar5927@rit.edu
734.780.4016
https://jordan-reeves.github.io/

EXPERIENCE

Teaching Assistant: Experience Design class (RIT)
January 2024 – Present

- Attended class & answered user experience based questions.
- Assisted the professor in grading assignments such as written analyses using user experience design principles, project proposals, & Axure RP prototypes

Technology Intern (M&T Bank)
June 2023 - August 2023

- Conducted user research & testing in order to design and create a new portal to consolidate previously hard to find information for the ServiceNow team.
- Familiarized myself with Agile & Scrum techniques in a corporate setting.

Teaching Assistant: Web based classes (RIT)
August 2022 – December 2023

- Attended class & answered questions in an easy-to-understand manner.
- Assisted the professor in grading HTML, JS, Canvas, & Pixi.JS assignments.

Developer Internship (MCD Partners)
May 2022 - August 2022

- Collaborated with the engineering department to help migrate their current website built in Wordpress into Contentful & React.js.
- Learned how to use git & command lines in a team project setting.

PROJECTS

Un-Drawing Machine (IGME-599)
October 2023

- Utilized OpenProcessing to create an interactive drawing machine that creates custom phyllotaxis based on the pitch and volume of the user.

Endangered Species Data Visualization (IGME-460)
May 2023

- Formated a large dataset to create a visually pleasing hierarchical visualization of the endangered species in the National Parks using D3.JS in Observable.

Digital Theremin (IGME-330)
February 2022

- Programmed an audio visualizer utilizing ml5 PoseNet, Web Components, & Canvas to visualize sound based on the user's position in the camera.

LEADERSHIP

RIT POP (On campus a cappella group)
2021-Present

- President: 2022-present – Ensures that the group stays organized & coordinates the completion of tasks.
- Marketing & Public Relations Director: 2021-2022 school year - Posted photos, videos, & event posters regularly to social media.

Science Olympiad
2016-2020

- Was co-captain for a team that routinely placed at state level competition.

EDUCATION

Rochester Institute of Technology - Rochester, New York

Graduating: Spring 2024

Major: New Media Interactive Development

Minor: Psychology

GPA: 3.99

SKILLS

Programming: JavaScript, HTML5, CSS, p5.js, Canvas, React.js, Tailwind CSS, Contentful CMS, Pixi.JS, Bulma, C#, Unity, Unreal Engine 4, D3.JS

Software: Github, Figma, Axure RP 10, Slack, Visual Studio, Visual Studio Code, Sonic Pi, ServiceNow

Design Tools: Adobe Photoshop, Adobe Illustrator

AWARDS

Outstanding Undergraduate Scholar 2023: Celebrates the top 1% of undergraduate students who achieve academic excellence while also giving back to the community.

Dean's List (all semesters): Maintaining a high GPA each semester.