

# JORDAN WAITE

Idaho Falls, ID | [GitHub](#) | [LinkedIn](#)

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Driven junior full-stack developer with a passion for building pragmatic, effective software solutions. Strong interest in object-oriented design principles and secure, scalable systems. Focused on improving technical skills, gaining practical experience, and developing professional relationships.

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## EXPERIENCE

### NIGHT AUDITOR

Springhill Suites by Marriott | Idaho Falls, ID

2020 - PRESENT

- Manage nightly operational workflows, including reconciling financial reports and verifying data accuracy.
  - Identify and resolve discrepancies by analyzing system logs and transaction records with strong attention to detail and problem-solving.
  - Provide technical troubleshooting and problem resolution for guest-facing systems and networks (key cards, payment terminals, property management systems).
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## EDUCATION

### BACHELOR OF SCIENCE IN SOFTWARE ENGINEERING

Idaho State University College of Science and Engineering

DEC 2025

- GPA: 3.86
  - Institutional Honors: Magna Cum Laude Graduate & Dean's List Member
  - Recipient of the North Wind STEM Scholarship for Academic Excellence
  - Relevant coursework: Secure Systems & Networks, Data Structures & Algorithms, Advanced Object-Oriented Programming, Advanced Web Development, Mobile App Development, Database Design & Implementation
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## SKILLS

- *Languages:* Python, JavaScript, Java, SQL, C++, C#
  - *Tools:* Git, GitHub, Linux, REST APIs, GitHub Actions
  - *Networking & Security:* Analyzed network traffic by inspecting packet & protocol metadata.
  - *Professional Skills:* Excellent technical writing and collaborative communication skills
  - *Systems Programming:* Low-level memory inspection, register/state analysis, execution tracing
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# PROJECTS

## PROJECT HERMES - FULL-STACK WEB APPLICATION (BETA)

XAMPP/ Apache, PHP, Google API, MYSQL, HTML, CSS, JavaScript

[HTTPS://GITHUB.COM/JORDAN1819/PROJECT-HERMES](https://github.com/Jordan1819/Project-Hermes)

- Developed a full-stack web application enabling users to submit text through a browser and automatically save it to both a local SQL database and Google Sheets/Docs.
- Implemented backend PHP services running on Apache/XAMPP to process HTTP requests, handle authentication, and maintain consistent data across systems.
- Design an asynchronous dual-storage synchronization flow integrating MySQL with Google's API, ensuring real-time data integration.
- Built with a scalable, modular architecture for maintainability and future expansion.

## LUNAR LANDER - CLASSIC RETRO GAME BUILT WITH C#

C#, Windows Forms, OOP, Custom Physics Engine

[HTTPS://GITHUB.COM/JORDAN1819/LUNAR-LANDER-IN-C-SHARP](https://github.com/Jordan1819/Lunar-Lander-in-C-Sharp)

- Engineered a full physics engine in C# using Windows Forms, implementing gravitational force, thrust vectors, trigonometric rotation, and collision mechanics.
- Designed a modular, object-oriented structure (10+ classes) to separate physics, graphics rendering, input handling, UI, and game state management.
- Created interactive UI systems with menus, HUD elements, custom animations, and visual effects.

## STRENGTHSYNC - ANDROID FITNESS APP

Kotlin, Android Studio, Room Database

[HTTPS://GITHUB.COM/JORDAN1819/STRENGTHSYNC-ANDROID-APP](https://github.com/Jordan1819/StrengthSync-Android-App)

- Developed and deployed a full-featured Android strength training app to the Google Play Store, gaining hands-on experience in software packaging, signing, and publishing.
- Designed and implemented a custom workout generation algorithm that intelligently rotates exercise selection based on user preferences.
- Built and integrated a multi-level, persistent Room database to store user preferences, exercises, and generated plans for offline access.