Jordan Vincent
Product Designer

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Education

University of Washington, M.Sc. in Human-Centered Design & Engineering
2014–2016, Seattle, WA
Coursework: User Testing, Information Visualization, Visual Communication, Qualitative User Research.

INSA of Lyon, M.Sc. in Computer Science
2009–2016, Lyon, France
Ranked 28th over 665 students.
1st place at "24h de l'innovation" challenge.

Work Experience

BitTitan, UX Designer Intern
October–December 2015, Kirkland, WA
- Responsible for the redesign of the outbound cold calling software SalesAutomation.
- Followed the User-Centered Design process: user interviews and observations, personas creation, ideation, prototyping, and user testing.
- Brought UX methods to product development, and improved collaboration between teams.

SixDoors, Web Developer
May 2013–May 2014, San Francisco, CA
- In charge of the development and support of SixDoors's web apps: webstore, courier, and seller apps. Used EmberJS, and Ruby on Rails.
- Joined the company before public launch and took part in many decisions, consumers and partners support, deliveries.

BitTitan, Software Developer Intern
June–September 2015, Kirkland, WA
- Designed and built a graph visualization to make call centers scripts creation and visualization 10x more efficient and error proof.
- Led to a UX Designer Intern position as one of the first Designers.

Kreactive, Web Developer Intern
June–August 2012, Lyon, France
- Developed a mobile web app for a national French newspaper to be used on iPhone, iPad and Android devices.

Main Projects

Adminca, Admin panel as a service
September 2015–present, Seattle, WA
- Designed and developed an easy to setup and use interface as a service for developers and non-technical people.
- Used a lean startup approach: user interviews, MVP, rapid iterations. Used by startup and mobile agencies around the world: 500 signups in two months, 150 weekly users.

CityDomination, Multiplayer mobile game
September 2011–December 2012, Seattle, WA
- Co-founder, designer, and developer. 1,000 downloads in the first month, featured in local newspapers and TV channels.
- Later acquired by MobInLife.

Main Skills

User Research	Sketching	Adobe Suite	JavaScript	EmberJS	English
Personas	Brainstorming	Blender 3D	HTML & CSS	Ruby on Rails	French
User Testing	Prototyping		Ruby, Java	Android	