The Rule of Two – Learning abilities outwith your class

Learning abilities outwith your class/sub-class can only be started by a MASTER. Once started, these exercises can be completed alone but there are significant advantages to training under a master continually.

Player Characters or NPC’s of level 10 or higher in a single chosen class can be a master, but training can begin at any time in a characters life. There may also be some additional cost applied to this training for resources or time given by the master. The DM determines this.

To learn, you must spend a five-hour period training in one 24 hour period, after which you must make a TRAINING CHECK (d20 + proficiency bonus). The DC equals 8 + ½ your character’s level rounded down (minimum of 1) + ½ the ability’s level rounded up.

To gain an ability within a secondary sub-class of your original class, you must complete 25 successes. This is a PARALLEL CLASS ABILITY.

To gain an ability from a different class, you must have the stat block numbers to meet the requirements for multi-classing. This is a CONVERGENT CLASS ABILITY and requires 50 successes (half of which must be completed with a master).

To gain a magical ability from a different class or sub-class that involves magic, you must meet the requirements for multi-classing. This is a DIVERGENT CLASS ABILITY and requires 74 successes (half of which must be completed with a master).

You can only learn three Parallel, Convergent and/or Divergent Abilities outwith your original class/sub-class options throughout your life. Once these have been learned, they cannot be forgotten short of a wish spell or some similar magical effect.

As you level up, the DC for training checks remains the same from the level that you started the training. Starting young has it’s advantages.

You must spend 3 out of 7 day’s every week training, successfully or not, to maintain this cumulative effect. If you do not, the training must be started from the beginning as you forget the strict practices of your master, YOU FOOL.