Jordan Eggers Software Engineer

✓ jordan.shay.eggers@gmail.com

Prooklyn, NY

https://jordanseggers.github.io

in https://www.linkedin.com/in/jordan-shayeggers-software-engineer/

PROFILE

I'm a Software Engineer who is passionate about creative problem-solving. Prior to architecting in the virtual realm, I was a designer of the physically built environment. Most recently, I co-created Tailslide, an open-source feature flag framework for easier code deployment with automated failure protection.

PROJECTS

Tailslide, Co-Creator

June 2022 – August 2022

An open-source feature flag framework for easier code deployment with automated failure protection.

- Collaborated daily with a small team of engineers across two different countries (USA & CA)
- Prototyped a communication system using NATS JetStream (JavaScript, Golang)
- Spearheaded the creation of documentation for Tailslide components
- Built an Application for managing feature flags (JavaScript, Express, PostgreSQL, React, Redux)
- Developed a library used to integrate Tailslide into user microservices (JavaScript)
- Worked on a node application used to implement circuit breaking functionality into Tailslide (JavaScript, Redis Timeseries Database)
- Authored Tailslide's case study: https://tailslide-io.github.io/
- Gave a live video presentation/lecture on Tailslide

PROFESSIONAL EXPERIENCE

Senior Production Coordinator/Architectural Staff,

February 2019 - June 2021

Ware Malcomb

- Served as the BIM Lead for NYC Architecture team (provided training on computer programs used)
- Selected to be part of a company-wide Innovation focus group centered around using the pyRevit API to automate Revit Workflows (brainstorming phase only)
- Used programs such as Revit, AutoCad, and Adobe Illustrator/Photoshop to create Architectural Documents

SKILLS

Back-End

Node.js, Express, PostgreSQL, RESTful API Design, Mongodb Front-End

JavaScript, HTML/CSS, React/Redux Tooling

Git/Github, NATS, Docusaurus, DigitalOcean droplets, AWS cloud9/EC2, Heroku

EDUCATION

Software Engineering, Launch School

August 2020 – August 2022 | Remote

A mastery-based program focused on Software Engineering Fundamentals and Full-Stack Web Development

Developed web applications with technologies such as JavaScript, Node, PostgreSQL, HTML & CSS

Master of Architecture, Minor in Urban Planning,

2010 - 2016 | Manhattan, KS

Kansas State University