

Evaluation Techniques and Usability Testing

Subject Presentation

DIEI



Montserrat Sendín (Course 2022/23)



Teacher

Montserrat Sendín

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(please, do not use the Messaging tool in the VC !)



Recommendations

It starts from a base in the **Human-Computer Interaction (HCI)** discipline

Previous knowledge:

- **Basic concepts:** Human-Computer Interaction (HCI), usability, user interface, usable interactive system, etc.
- **Methodology** of the **User Centred Design** (UCD), evaluation techniques

Introductory material is provided in VC



Subject competences & Objectives

Cross-disciplinary

- **EPS3. Capacity to convey information, ideas, problems and solutions** to both a specialized and no specialized public
 - **Presenting and defending upon** the class las conclusions of the reports previously elaborated regarding the tests carried out

Degree-specific

- **CE14 - Capacities to conceptualize, design, develop and evaluate** the human-computer interaction of products, systems, applications and computer services



Subject competences & Objectives

Competence CE14

- **Understanding what is** the evaluation of interactive systems in the UCD (**User Centred Design**) context, and **its importance**
- **Knowing** current tools for the collection and data analysis
- **Applying the procedure** to be carried out in a usability test
- **Developing** the role of evaluator of a interactive system
- **Elaborating typified reports** regarding the evaluation technique, collaboratively, as part of **a working group**
 - **Extracting** the main conclusions in the line of improving the usability



Methodology

Highlighted aspects of the Subject methodology

- **Eminently practical and applied subject**
- **Project-Based Learning**, applied over the ICT project developed in the 1st semester
 - **Active learning** and **competences training**
 - **Cross-disciplinary project**
- **Continuous evaluation** (continuous feedback from teacher)
- **Work in group**



Methodology

Theoretical part

- An **overview** of this part of the HCI discipline is presented
 - **Focusing on** one of the most used **evaluation techniques**
 - **Illustration** through **practical cases**, of which material is available (prototypes, starting documents, videos, etc.)
- To take into account the **Asynchronous part** of the subject
 - Elaboration of a work on a specific topic
 - Destined to deepen in a modality of the technique presented (additional material)



Methodology

Practical part

- **Practical application** of the most used technique, ***in its entire dimension:***
 - Phases of **planning**, **staging** (laboratory), later **analysis** (laboratory), and **exposition** upon the class of the reports and elaborated conclusions
 - Over the **transversal project** developed throughout the ICT Project
- Interposing well-timed introductory sessions to the available **software equipment**
 - Presentation and demonstration of the tools
 - Practical application to the project
- **Opportunity to practice** the role of evaluator and work in group



Program

I – Introduction to the Evaluation of the Usability

Classroom Session 1

- **What is the evaluation in the HCI scope?**
- **Objectives of the evaluation and aspects to consider**
- **Taxonomy in evaluation methods**
- **Integration of the evaluation techniques to the lifecycle**
- **Conclusions**



Program

II – Usability Testing

Classroom Session 1

- **Definition of *Usability Testing* technique**

Classroom Session 2

- **Typologies of tests**
- **1st steps in the elaboration of a *Test Plan***
 - Defining the **main purpose** and the **test objectives**
 - Defining **metrics** for the **standardized ISO usability objectives**



Weekly Actv-1



Program

II – Usability Testing

Classroom Session 3

- **Defining the target**
 - The **target audience**, **user profile** and **target user sample**
 - Defining **user recruitment**
 - Elaboration of the **Screener Form**
- **Selection of the tasks**
 - Defining **Scenarios**

 **Weekly Actv-2**



Program

II – Usability Testing

Classroom Session 4

- **Metrics selection for the non-standardized ISO usability objectives**
- **Data collection**
- **Questionnaires preparation**
 - Elaboration of the **Pre-test, Post-task** and **Post-test** questionnaires



Weekly Actv-3



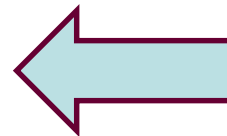
Program

II – Usability Testing *(cont.)*

Lab. Session 3

- **Roles in the execution of a UT**
- **Staging of an UT**

Time to work in group



UT Realization

Lab. Session 4

- **Elaboration of the final report and results presentation**

Time to work in group

- **Benefits and Drawbacks of the UT**
- **Conclusions**



Program

Seminar --- *UsabiliLab* equipment

- **Morae:** Support software for UT *(Lab. Sessions 1 & 4)*
 - Recorder, Observer modules *(Lab. Session 1)*
 - Manager module *(Lab. Session 4)*
 - **Eyetracking tech. & Tobii Studio** *(Lab. Sessions 2 & 5)*
 - Introduction to *eyetracking* technique & Tobii Studio SW
 - Eyetracker equipment: hardware and software *(Lab. Session 2)*
 - Results Analysis in Tobii Studio *(Lab. Session 5)*
- ➔ *To be intercalated over the semester, according to the rhythm of the evaluation project*



Evaluation

- ***Practical part*** **95%**

- A. Presential Activities: 40%**

Usability Testing

- **Test Plan** oral presentation (*class room*): **12%**

→ **the 27th March**

- **Usability Testing staging** (*UsabiliLab*): **16%**

- **Results report** oral presentation (*class room*): **12%**

→ **the 29th May** (*2nd mid-term exam day*)

¹ Despite in-group activities, **members will be evaluated for his/her individual intervention**

² All members have to be able to expose **any** of the established points

Evaluation



- **Practical part** **95%**

B. Planning and elaboration of reports: **55%**

Usability Testing

- **Test Plan:** **30%**
 - **Minimum grade:** **5**
 - **OPCionally developed in a weekly feedback cycle** (1st mid term process)
 - **Eyetracking application:** up to **0,5 extra points** to the mark
- **Results Report:** **25%**
 - **Eyetracking application:** up to **0,5 extra points** to the mark

¹ A **2nd opportunity** is provided to incorporate some improvements (professor feedback)

- **Correction factor:** **0,80 %**
- **Correction factor:** **0,60 %** if improvements **only** applied to the **oral presentation**

(Test Plan) Additionally, optional weekly activities to deliver specific parts of the document (regular feedback during the development)

² When minimum grade is not obtained → **theoretical recovery exam** (19th week)

³ All members will have the same mark **only if** a work-in-group development is proven



Evaluation

OPTional) Theoretical part 15% (<= 1,5 points)

– Elaboration of a Theoretical Work

- **Asynchronous** part of the subject
- To be developed **individually**

OPTional part + COMPulsory part = 110%

Proposed Calendar



Mes	Set	DI	Dm	Dc	Dj	Dv	Ds	Dg	Segon Semestre curs 2022-23	
Febrer 2023				1	2	3	4	5		
	1a	6	7	8	9	10	11	12		Subject presentation and planning aspects
	2a	13	14	15	16	17	18	19		Classroom session 1
	3a	20	21	22	23	24	25	26		Classroom session 2
	4a	27	28							Classroom session 3
Març 2023				1	2	3	4	5		
	5a	6	7	8	9	10	11	12		Classroom session 4 & Time to work in group
	6a	13	14	15	16	17	18	19		Seminar (Lab. Sess.1): Morae Recorder and Observer
	7a	20	21	22	23	24	25	26		Seminar (Lab. Sess.2): Eyetracker & Tobii Studio SW (complete demo)
	8a	27	28	29	30	31				Test Plan oral presentation
Abril 2023							1	2		
		3	4	5	6	7	8	9		
	9a	10	11	12	13	14	15	16		
	10a	17	18	19	20	21	22	23		Seminar (Lab. Sess.3): Staging keys; Time to work in group (Test Plan)
	11a	24	25	26	27	28	29	30		UT Staging
Maig 2023	12a	1	2	3	4	5	6	7		UT Staging
	13a	8	9	10	11	12	13	14		Seminar (Lab. Sess.4): Morae Manager; Keys to elaborate Results reports
	14a	15	16	17	18	19	20	21		Seminar (Lab. Sess.5): Results analysis in Tobii Studio; Time to work in group
	15a	22	23	24	25	26	27	28		Time to work in group autonomously
	16a	29	30	31						Results report oral presentation
					1	2	3	4		Results report delivery



Classroom Session (1.03)



Lab. Session (UsabiliLab – 3.02 EPS)



Presential activity



UT Staging



Work deliveries



Subject material

- **Transparencies and additional material**
- Usability lab software **user manuals**
- **Reference webs**
- Multimedia documentation as **practical cases**

Bibliography

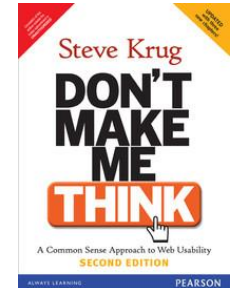


- ***General introduction to HCI concepts***

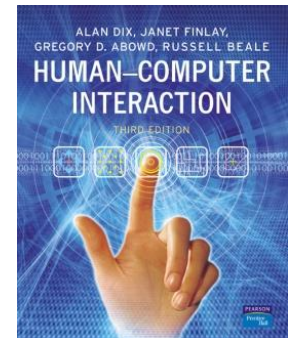
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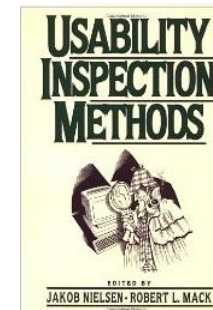
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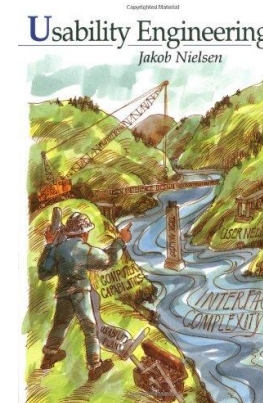
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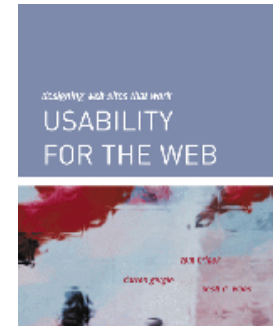
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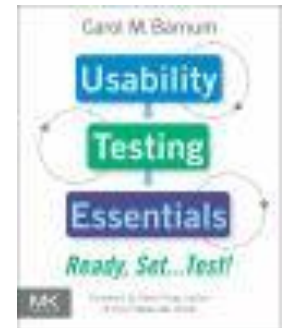
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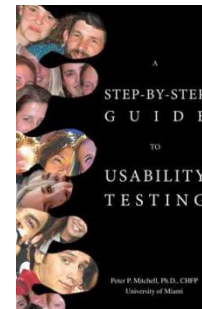
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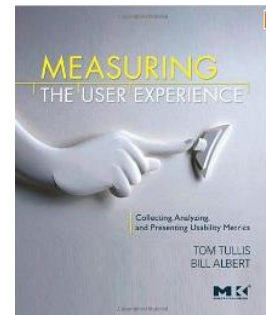
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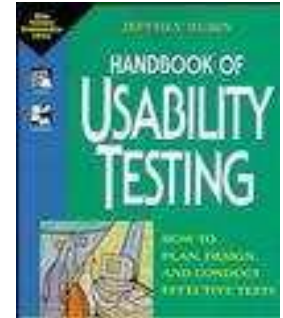


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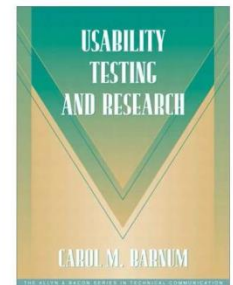
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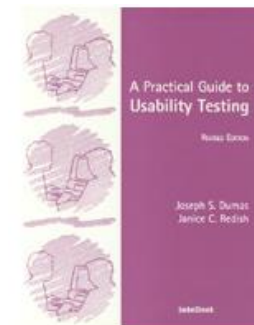
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