Embedded Systems

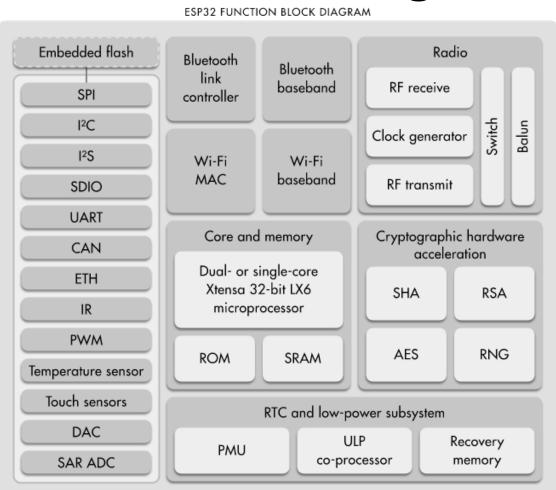
Master 's Degree in Informatics Engineering



ESP-32 Platform



ESP32 Block Diagram





ESP-01 vs NodeMCU?

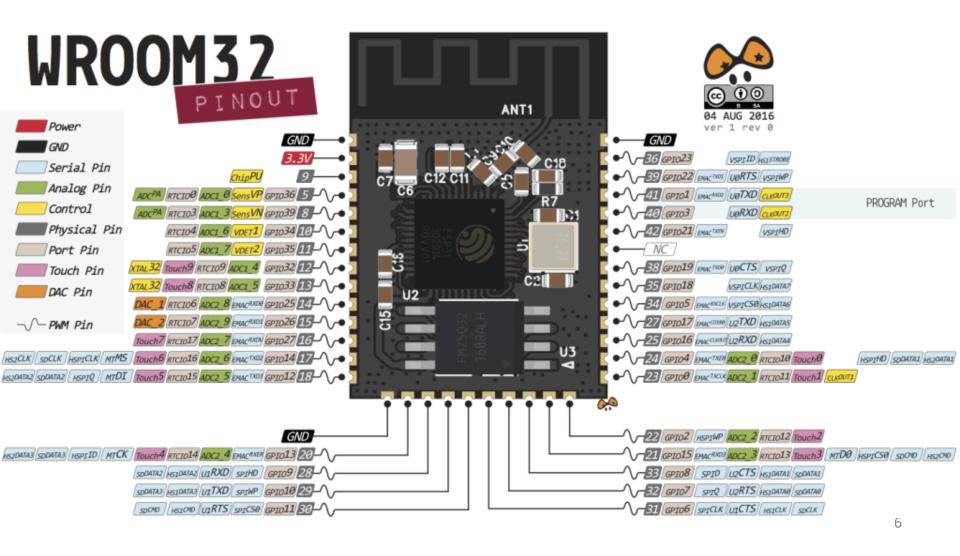
	NodeMCU v1.0 (ESP8266)	ESP-32
CPU	Tenselica Xtensa LX106	Tenselica Xtensa LX6
CPU Clock	80MHz/160MHz	up to 240MHz
Instruction SRAM	64KBytes (<36KB Stat Mode)	
Data SRAM	96KBytes	520KBytes
Flash Memory	4MBytes	
GPIO Pins	11	39
ADC	1	18
USB-to-Serial	CH340G	CP210x
UART/SPI/I2C/I2S	1/1/1/0	3/4/2/2
WiFI Built-In	802.11 b/g/n	
Bluetooth	-	V4.2 BLE

ESP-32 WROOM-32D

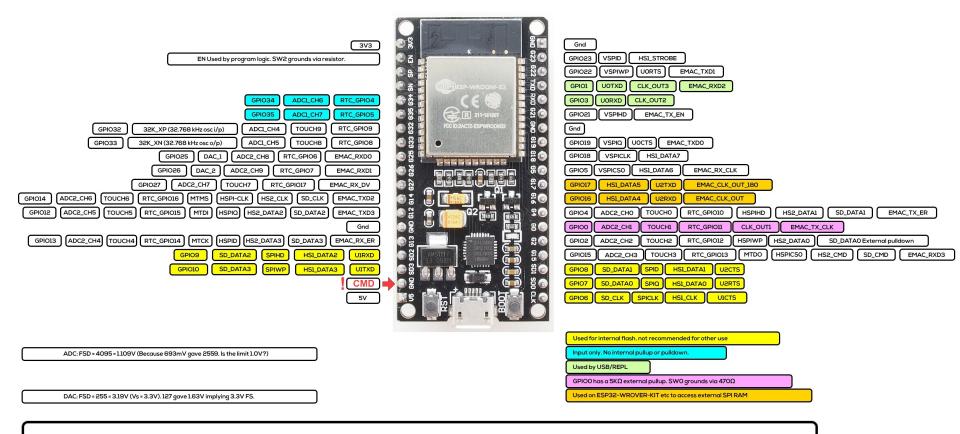
- Low cost, compact that includes Wi-Fi and BT-BLE Modules
- Power Supply: +3.3V only
- Built-in low power dual core 32-bit MCU from 80MHz to 240MHz
- Extremely low power co-processor to monitor peripherals
- Supports Deep sleep (<5uA)
- Similar WiFi features than the ESP8266 family, and encrypted acceleration.
- Integrates capacitive touch sensors, HALL sensor, SD card interface
- Support freeRTOS



ESP32 – WROOM-32D

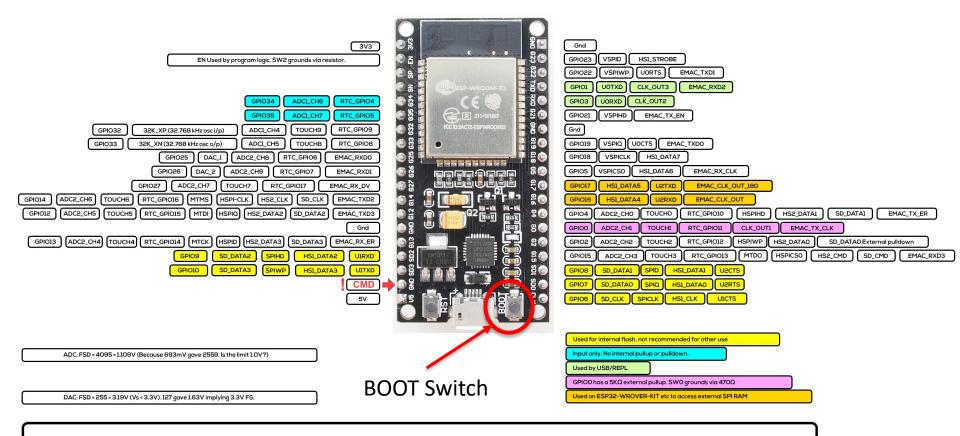


ESP32 – WROOM-32D



ESP32-D2WD is the chip with embedded 2MB flash and the internal flash is connected to different pins (GPI016, GPI017, SD_CMD, SD_CLK, SD_DATA_0 and SD_DATA_1)

ESP32 – WROOM-32D



ESP32-D2WD is the chip with embedded 2MB flash and the internal flash is connected to different pins (GPIO16, GPIO17, SD_CMD, SD_CLK, SD_DATA_0 and SD_DATA_1)

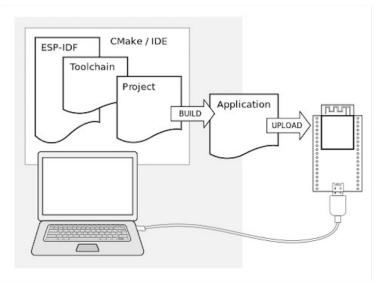
Programming ESP32

ESP – IDF (IoT Development Framework)

https://docs.espressif.com/projects/esp-idf/en/stable/esp32/index.html

Native Expressig SDK

https://docs.espressif.com/projects/esp-idf/en/stable/esp32/get-started/



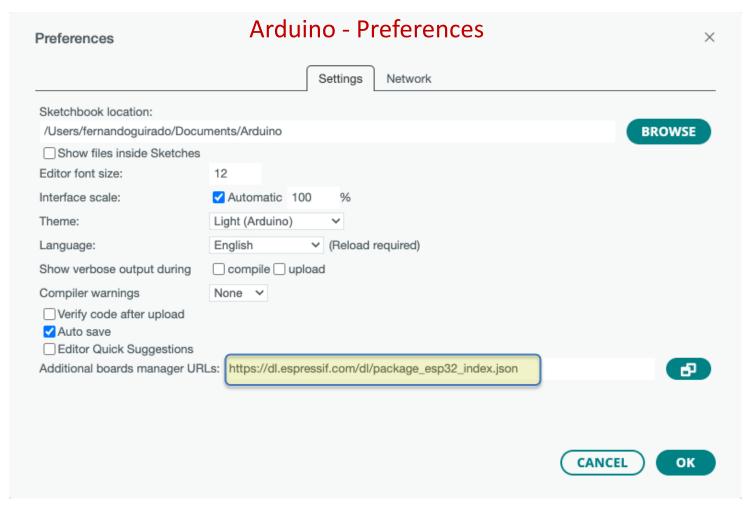
Eclipse Plugin

> https://github.com/espressif/idf-eclipse-plugin

VS Code Extension

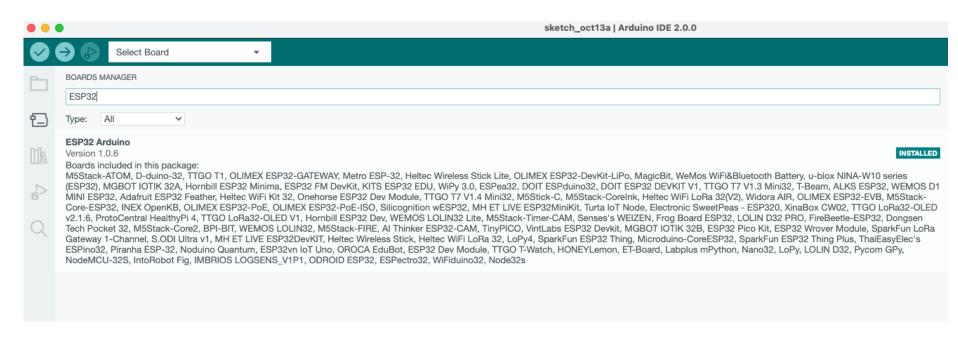
> https://github.com/espressif/vscode-esp-idf-extension

Arduino IDE – ESP32 – WROOM32-D



Arduino IDE - NodeMCU

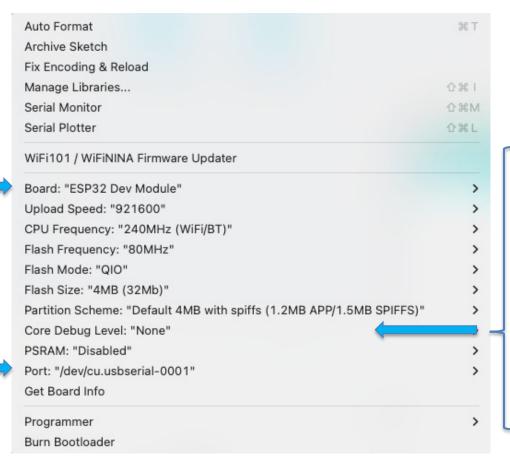
Arduino – Tools > Boards > Boards Manager





Arduino IDE – ESP32

Arduino – Select Board and Serial Port



Debugging feature is controllable over the IDE menu. The new menu points manage the real-time Debug messages.

The Serial port must be initialized by the user at the highest baudrate > Serial.begin(115200) and selected in the Debug Port menu

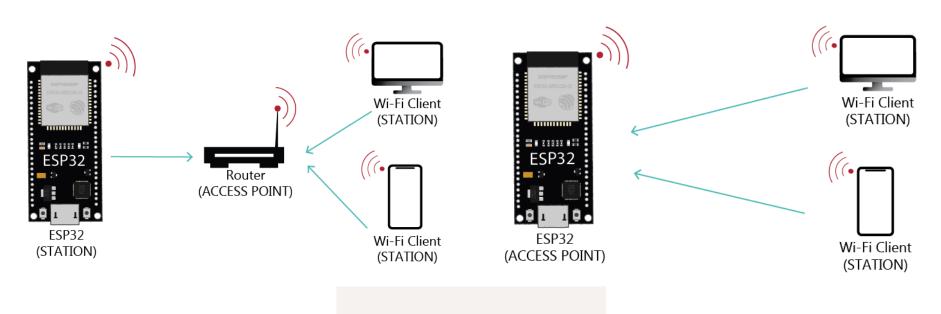
Debugging level is user selected

ESP32 WROOM-32D - WiFi

Station Mode (WIFI_STA) → It can connect to the Wi-Fi network as any other device

Access Point (WIFI_AP) → It establishes its own Wi-Fi network, then any other device can connect to the ES32

Both Station and Access Point (WIFI_AP_STA) → It operates as both a station and a soft access point mode. This provides the possibility of building e.g. mesh networks.



#include "WiFi.h"

WiFi Station

WiFi.begin(ssid, password, channel, bssid, connect) / WiFi.begin(ssid, password) / WiFi.begin()

- ssid a character string containing the SSID of Access Point we would like to connect to, may have up to
 32 characters
- password to the access point, a character string that should be minimum 8 characters long and not longer than 64 characters
- channel of AP, if we like to operate using specific channel, otherwise this parameter may be omitted
- bssid mac address of AP, this parameter is also optional
- connect a boolean parameter that if set to false, will instruct module just to save the other parameters without actually establishing connection to the access point

WiFi.config(local_ip, gateway, subnet, [dns1], [dns2])

- > Disable DHCP client and set the IP configuration of station interface to user defined arbitrary values.
 - local_ip enter here IP address you would like to assign the ESP station's interface
 - gateway should contain IP address of gateway (a router) to access external networks
 - subnet this is a mask that defines the range of IP addresses of the local network
 - dns1, dns2 optional parameters that define IP addresses of Domain Name Servers (DNS) that maintain a directory of domain names (like e.g. www.google.co.uk) and translate them for us to IP addresses

WiFi Access Point

WiFi.softAP(ssid) / WiFi.softAP(ssid, psk, channel, hidden, [max_connection])

- ssid character string containing network SSID (max. 32 characters)
- psk optional character string with a pre-shared key. For WPA2-PSK network it should be minimum 8 characters long and not longer than 64 characters. If not specified, the access point will be open for anybody to connect.
- channel optional parameter to set Wi-Fi channel, from 1 to 13. Default channel = 1.
- hidden optional parameter, if set to true will hide SSID.
- max_connection optional parameter to set max simultaneous connected stations, from 0 to 8.
 Defaults to 4. Once the max number has been reached, any other station that wants to connect will be forced to wait until an already connected station disconnects.

WiFi. softAPConfig (local_ip, gateway, subnet)

- local ip enter here IP address you would like to assign the ESP station's interface
- gateway should contain IP address of gateway (a router) to access external networks
- subnet this is a mask that defines the range of IP addresses of the local network

>Not using this method the network established by softAP will have default IP address of 192.168.4.1

^{*}There are other overloaded methods

WiFi Server & Client

It provides functionality to other programs or devices, called clients Methods come directly from the Arduino library

WiFiServer server(port) → Creates a new server port

port - the port to listen on (int)

WiFiClient client → Creates a client able to be connected to any server