



SPR/FPR A21

Lesson 2-

Why & How Projects

Defining the project : Purpose VS Problem

Learning Goals Lesson 2

After this lesson you should know about

1. The outlines of the Course
2. Background and approach of lecturer
3. Why do projects? How to do Projects?
4. Purpose VS Problem

Agenda Lesson 2

1. Intro Course & Lecturer
2. The Basics:
3. What is a project? Why Projects? Why team work?
4. Service session: Am I following the correct course? +
Company trip to Århus – FREE Transport + food
5. How projects at VIA are done
6. Presentations - home assignment
7. Next lesson

SPR/FPR Course Descriptions – See: <https://en.via.dk/programmes/exchange>

Following the course students will be able to:

1. Develop a project description and a problem definition
2. Handle problem analysis, idea generation and decision-making
3. Apply generic tools for project planning and execution
4. Develop a written report including structure, formal requirements, project documentation and process report
5. Work in a multicultural project group

SPR/FPR Course Descriptions – See: <https://en.via.dk/programmes/exchange>

Project work in groups carried out during 15 weeks of the semester.

Group Size **SPR** 4-5 students / Group Size **FPR** 3-4 students

The topic of the project will be chosen by the students, reflecting their area of interest, study focus + eventual requirements from home university

Total expected workload per student is 10 or 15 ECTS.
(1 ECTS is equivalent to 27,5 hours)

SPR = Semester Project = 10 ECTS (275 hours/ student)

FPR = Final Project = 15 ECTS (413 hours/ student)

SPR/FPR - GRADING

SPR

The level of grading will correspond to the level of **4th semester** projects for full degree students

FPR

The level of grading will correspond to the level of **7th semester** projects for full degree students

Examination

Group presentation followed by an **individual examination** with the presence of the whole group.

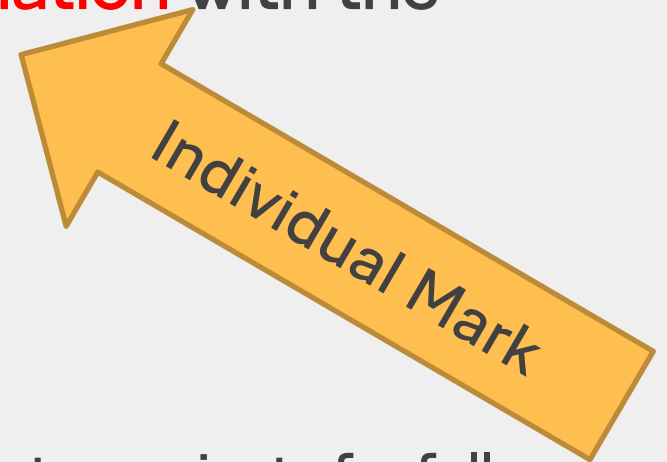
Duration presentation: 20 -30 minutes (SPR/FPR)

Duration questioning: 15 -45 (SPR/FPR) minutes pr student

Grading:

SPR: The level of grading will correspond to the level of 4th semester projects for full degree students.

FPR: The level of grading will correspond to the level of 7th semester projects for full degree students.



Student Responsibilities and Retaliation options

Responsibilities:

Code of Conduct:

Be on time

Lecturers and classmates rely on you and class often starts with important information.

Be active

Take part in discussions and exercises. Which means no Social Media, gaming etc. in class - it disturbs others and takes away your own focus.

Be prepared

Preparation is an essential part of learning. If you are not prepared, you will not be able to participate effectively in the class.

Stay focused

Start the class with the computer closed until the lecturer says it is okay to use computers. Leave your phone and devices in your bag on silent mode

Student Responsibilities and Retaliation options

Retaliation options:

Basically none!

Attendance is not mandatory

If absent: More important to inform your group mates than the lecturer

However: the "Shit in – Shit out" rules stands

Background

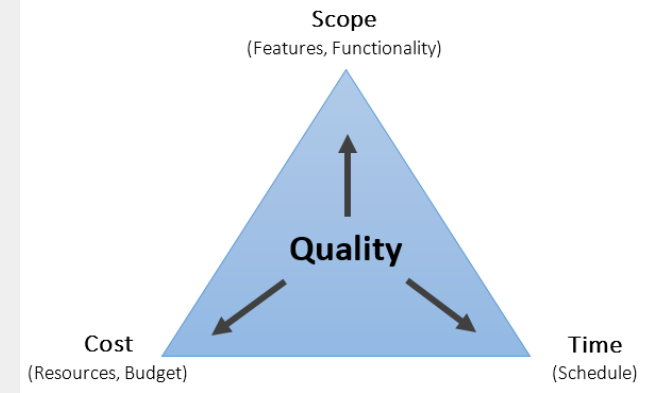


Career



<i>Title</i>	<i>Company</i>
R&D Manager	Viking Life Saving Equipment A/S
Product Manager	Carl F A/S
Product Design Coordinator	Thorn Lighting
Development Engineer	Thorn & <u>Jakobsson A / S.</u>
Project Manager	Hans <u>Agne Jakobsson A/S</u>
Design Engineer	<u>Terma Elektronik A/S</u>
Project Manager/ Design Engineer	<u>Insign R&D A/S</u>

What is a project?



A project involves something not done before

– thus projects have uncertainties and carries risks

All projects must have defined:

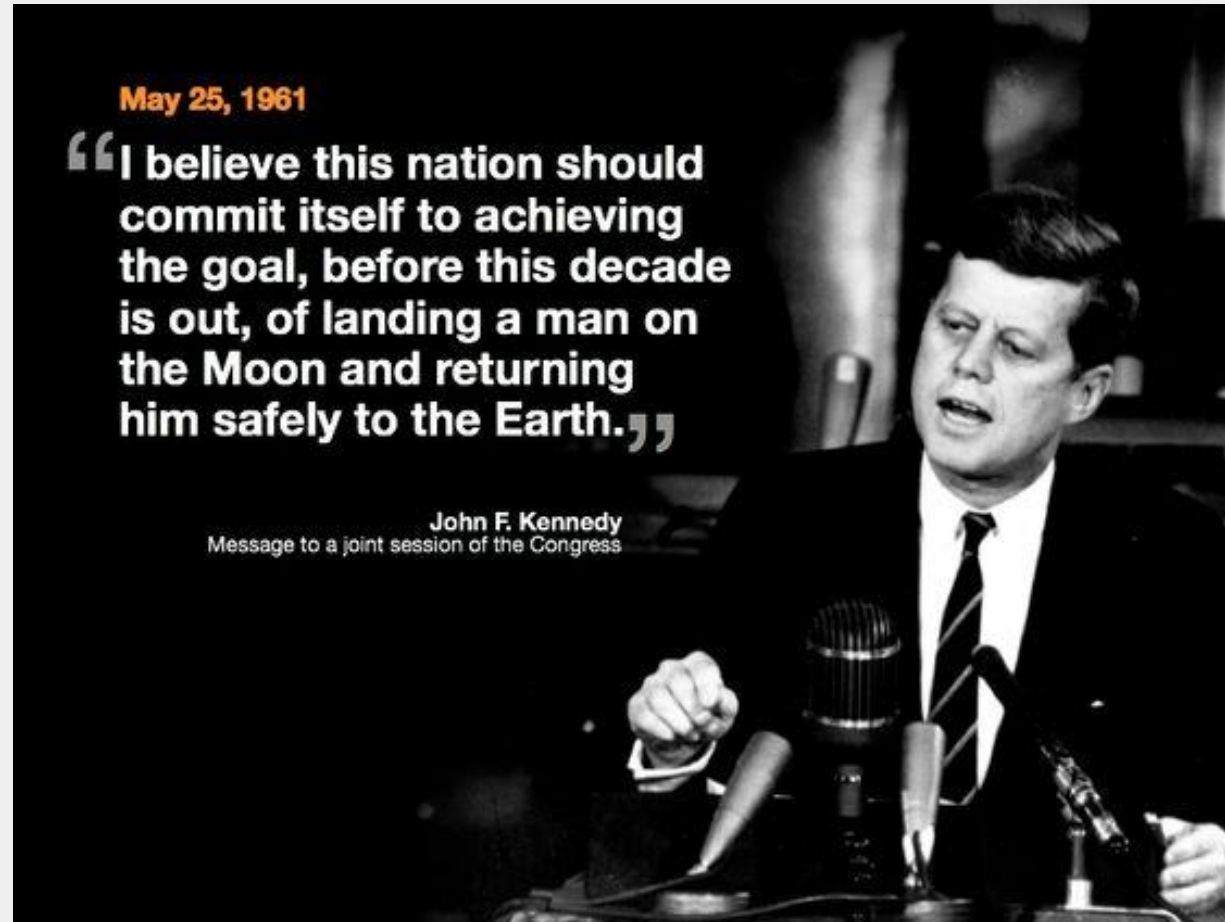
What to deliver (Performance specification)

When to deliver (deadline)

At what cost (e.g. labour, equipment and materials)

Is this a well defined project?

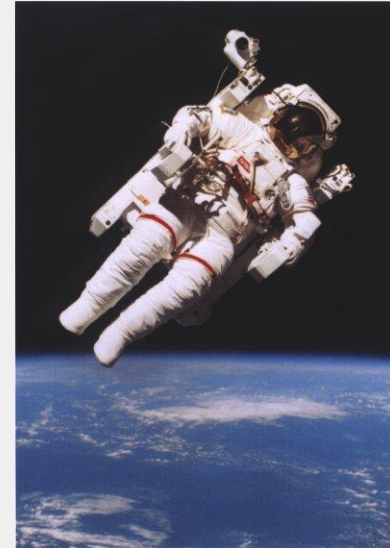
Source: <https://www.pinterest.dk/pin/369998925605772001/>



Working in projects in the real world

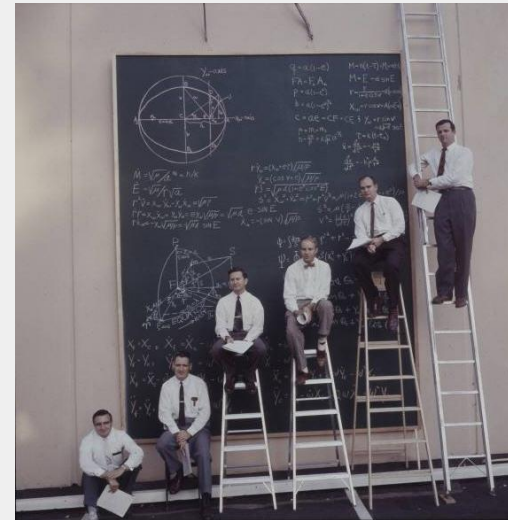
Project **characteristics**

- Task/problem oriented
- Complex
- Character of development
- Cross organizational
- Multi-disciplinary
- Unique
- Within a particular timeframe
- Always contains uncertainty and therefore risk



Why projects? Working in projects in the real world

- Flexible and effective
- Works across organizational boundaries
- Better chance of reaching target
- On time, on budget, on quality



Groups or Teams

See: <https://www.bizjournals.com/bizjournals/how-to/growth-strategies/2013/06/the-difference-between-a-group-and-a.html>

Groups VS Teams

A **group** is a collection of individuals who coordinate their individual efforts.

On the other hand, a **team** is a group of individuals who share a common goal.

Members of a team are interdependent and have a high level of responsibility for each other. This mutual accountability creates a strong bond and a strong commitment to the team's success.

Team members care about the end product (and each other)

Group members care about their own work

WHY TEAMS?

We all want to
participate and
contribute in
meaningful
social
environments!



WHY TEAMS?

KILL (YOUR) DELUSIONS

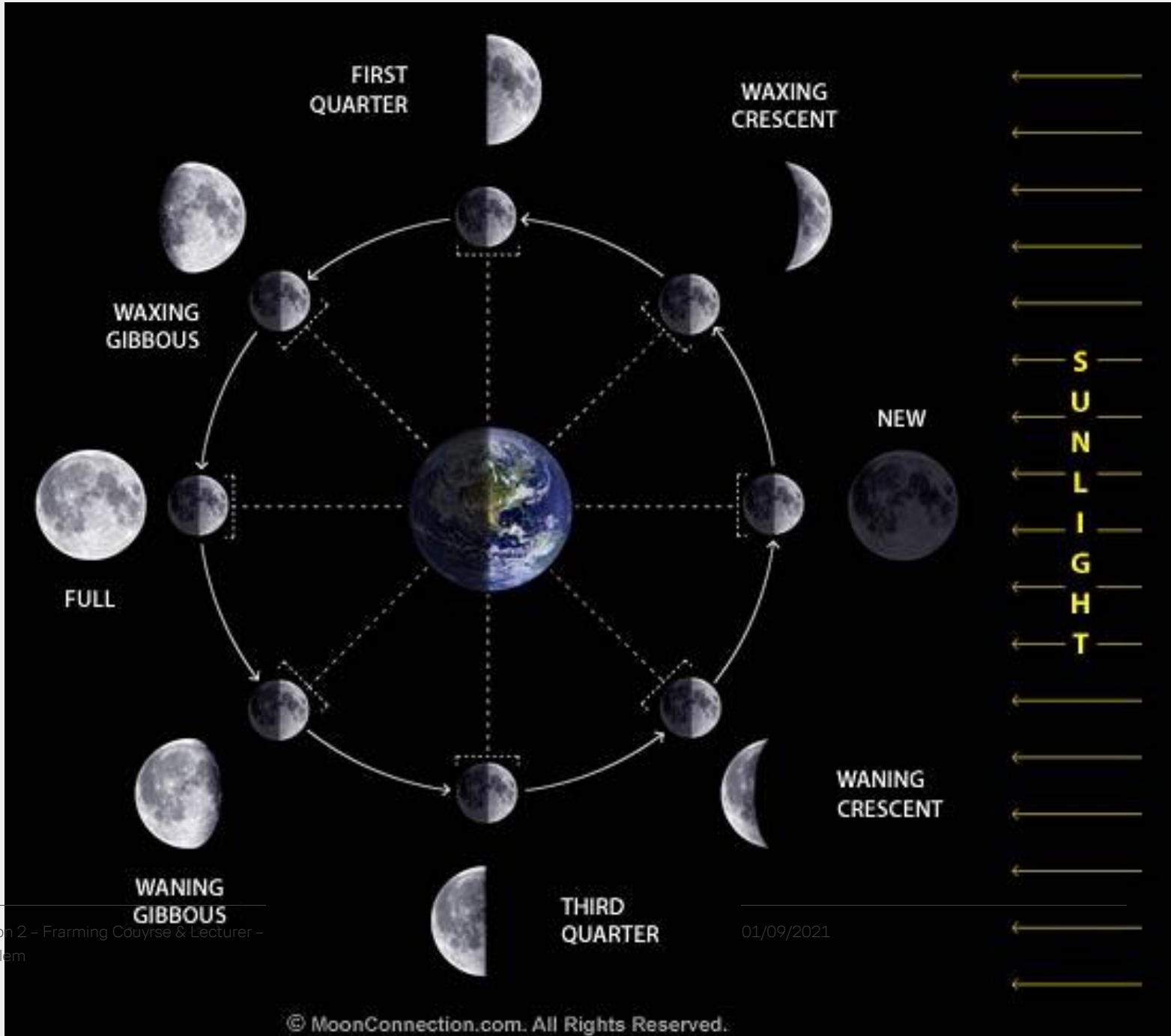
The world is not flat!

WHY TEAMS?

§1



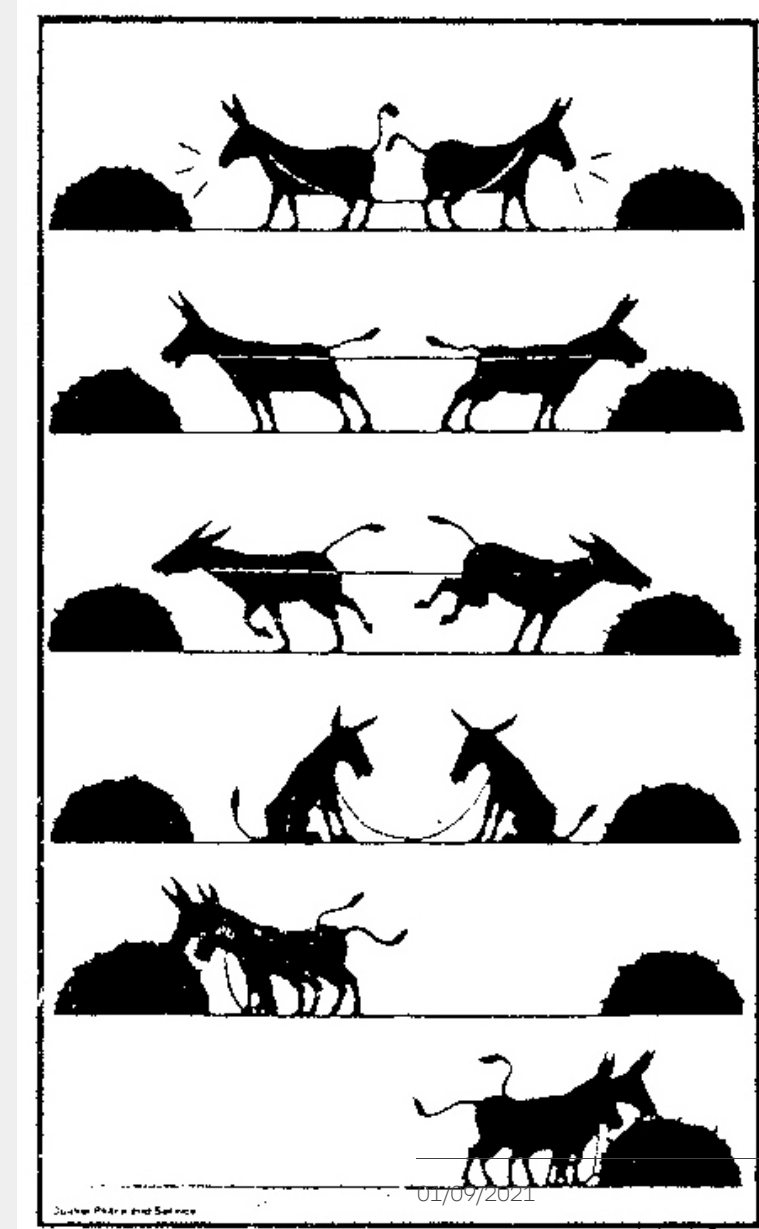
Challenge each other - The world is not flat!



WHY TEAMS?

$1 + 1 = 3 = \text{Success}$

$1 + 1 = (-1) = \text{Failure}$



WHY TEAMS?



TRUE OR FALSE?
Right = True Left = False



The total cost of a pingpong bat and a ball is 11€.

The bat costs 10€ more than the ball.

The cost of the ball is 1 €?

TRUE OR FALSE?

Right = True Left = False

The total cost of a pingpong bat and a ball is 11€.

The bat cost`s 10€ more than the ball.

The cost of the ball is 1 €?

Solution:

$$bAt + Ball = 11 \text{ AND } bAt = Ball + 10$$

$$A = 11 - B \text{ AND } A = B + 10$$

$$11 - B = B + 10$$

$$\text{therefore } 1 = 2 B$$

$$\text{equals } \underline{B = 1/2}$$



HOW PROJECTS

§2

Problem oriented means solution oriented

2. An ingenious solution to the wrong problem is useless.

An ingenious solution to the wrong problem is useless.



From the creators of 2600
The Hacker Quarterly comes...

The Eric Corley
1-Way DVD Rewinder

Use the rewriter to rewind a DVD while
watching another on your DVD player

Full Manufacturer's Warranty
LED indicator
Automatic start/stop
No AC adapter required
Fully UL listed



Your Cost: \$99.99

2600 Enterprises, Inc

HOW PROJECTS

Problem oriented means solution oriented

An ingenious solution not up & running is useless.

An ingenious solution **not up & running is useless.**



HOW PROJECTS?

Problem oriented means solution oriented

An **outdated** ingenious solution is useless.

An **outdated** ingenious solution is useless.



Source:<http://www.videoconverterfactory.com/news/nokia-n97-vs-iphone.html>

SERVICE SESSION

Everyone has access to ENG-SPRPM-A21?

In doubt about SPR or FPR?

Meaning of life?

SERVICE SESSION

Rambøll Student day 2021

INVITING
BRIGHT MINDS

Free bus
transfer from
Via University,
Horsens

Kickstart your career

COME TO
STUDENT DAY

13 September 2021 from 3:30 - 7 pm
at Olof Palmes Allé 22, Aarhus

RAMBOLL

Kickstart your career

STUDENT DAY 2021

13 September 2021 from 3:30 - 7 pm
at Olof Palmes Allé 22, Aarhus

Programme

- 15.30 Registration
- 15.45 Welcome to Ramboll
- 16.05 We work for sustainable change
- 16.30 Breakout-session: Choose a session
that fits your field of study
Engineering, Natural Science or Management Consulting
- 17.15 The secret recipe: How to get the job
- 17.25 Winners of Ramboll Scholarship 2021
- 17.35 Find your Ramboll match
- 17.45 The future is yours!
- 17.50 Networking, food, and drinks
- 19.00 Goodbye

When and where

Student Day in Aarhus

13 September 2021, 15.30 – 19.00 pm
at Ramboll's office in Aarhus,
Olof Palmes Allé 22

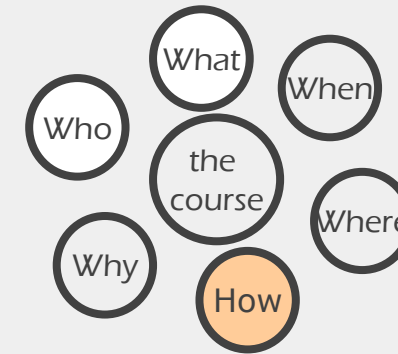
We'll be serving food and drinks,
and provide bus transportation from
Aalborg, Esbjerg, Horsens and Lyngby.



Sign up no later than 9 September
at www.ramboll.dk/studentday

Setting expectations (How)

The project process /phases



Project start

Problem analysis

Project Description

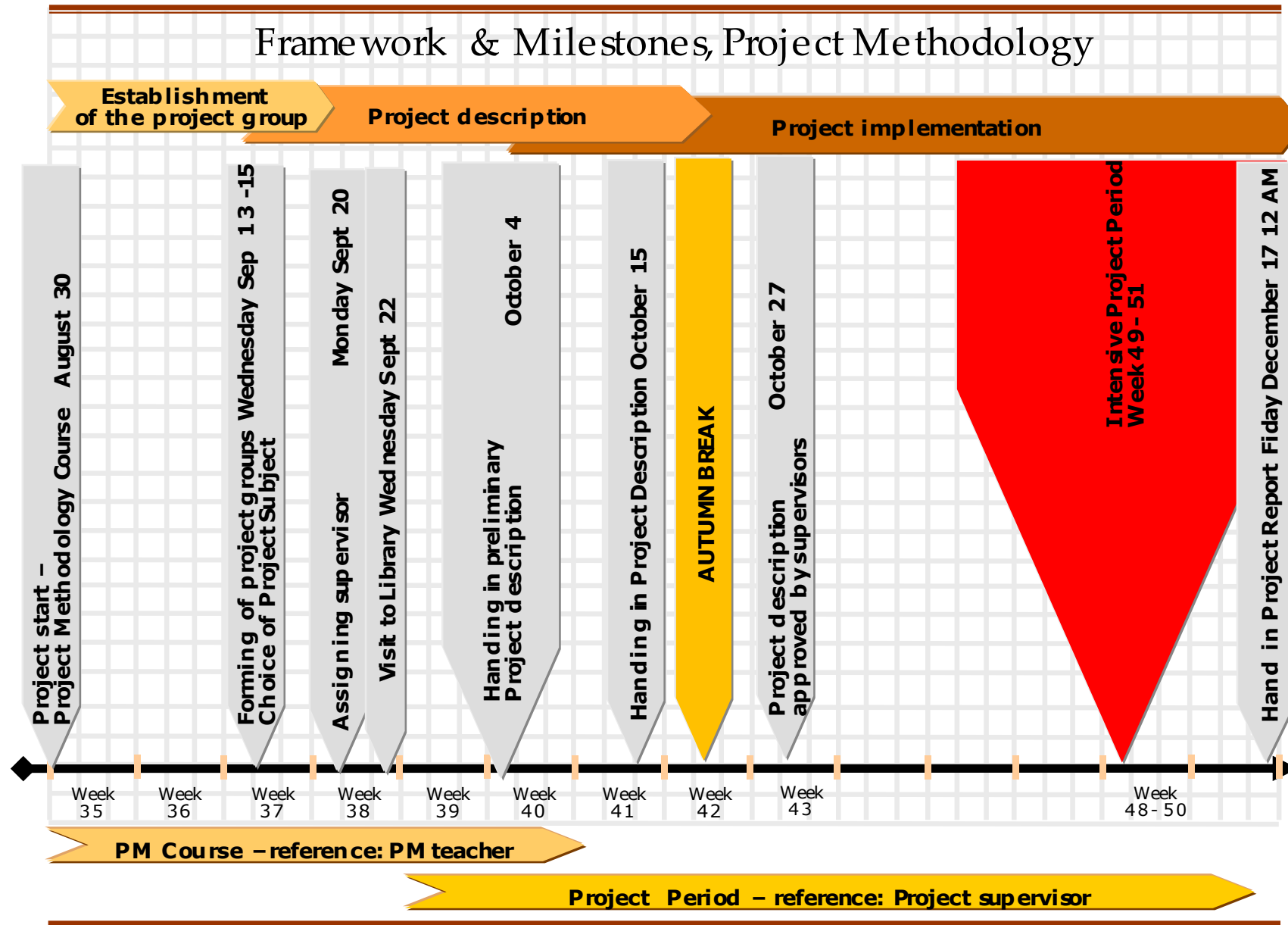
Problem solving \ Project implementation/Test

Conclusion and report

Evaluation

Milestones/deadlines

Setting expectations (when) - Important dates PM A21



From Project Guidance:

https://studienet.via.dk/projects/Engineering_project_methodology/General/Support%20documents/2018%20Doing%20projects%20at%20VIA%20Engineeringpdf

The purpose of doing projects at VIA Engineering College is therefore to teach the students about:

- What to do
- How to do it (Alone and as a team member)
- How to document it
- But also: How to fit into -and exploit- a regime given by others

Project description

1. Background description

2. Purpose

3. Problem statement

Requirement Specification

Sub problems

4. Delimitation

5. Choice of model and method, procedure

6. Time schedule /plan

7. Risk Assessment

8. Sources, references and literature

PM - ALL - Lesson 4-5

2. Purpose

- What is the purpose of the project?
- The purpose is **why** you want to achieve something – not what you want to achieve.

The purpose is fundamental to the problem formulation

and must be formulated so that it Frames the project outcome possibilities. Make it clear and brief. Normally the purpose can be stated in very few lines. If working for a company The purpose must always be in alignment with the Mission and strategic goals of the company



Time Horizon

<https://courses.lumenlearning.com/atd-tc3-management/chapter/the-nature-of-goals-and-objectives/>

Relatively long



Relatively short

Function or Arena Specificity

Relatively broad

Vision
&
Mission

Strategic
Goals & Objectives



Operating
Goals & Objectives

Relatively specific



What was the purpose in the Egg Drop Assignment?



You are trapped on a deserted Island and concerned about food supplies for the upcoming winter.

You are in a possession of some chickens but the only rooster escaped twenty days ago with its favourite chicken and both has just been observed attacked by a fox – and are now dead.

You have localized their “hide away” nest on a cliff hard to access, containing an egg - presumably fertile, and hopefully containing a rooster. Climbing down with the egg is considered to risky and time is limited before the egg get cold.

Your task is therefore to make a device that can protect an egg falling approximately 7,5 meters without breaking.

What was the purpose of the Egg Drop Assignment?



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Purpose..... continued

- What is the purpose of the following products:



Lego Corp. Statement:



Mission:

'Inspire and develop the builders of tomorrow'

Our ultimate purpose is to inspire and develop children to think creatively, reason systematically and release their potential to shape their own future - experiencing the endless human possibility.

Vision:

'Inventing the future of play'

We want to pioneer new ways of playing, play materials and the business models of play - leveraging globalisation and digitalisation...it is not just about products, it is about realising the human possibility.

A red Grundfos pump unit is shown on the left, with a black circular control panel featuring a green LED light and the text '5 W'. To its left is a white energy label with a color-coded scale from red to green. To its right is a small blue and white box labeled 'Eup FLAD'. On the right side of the image, the text 'Grundfos Pumps' is written in a large, blue, sans-serif font. Below it, in a smaller, grey, sans-serif font, is the text 'Ashworth supply the full range of pumps and accessories'. At the bottom right is the Grundfos logo, which consists of a stylized blue 'X' shape above the word 'GRUNDFOS' in a bold, blue, sans-serif font.

Grundfos Pumps

Ashworth supply the full range of pumps and accessories



Grundfos Corporation Statement



Grundfos is a global leader in advanced pump solutions and a trendsetter in water technology. We contribute to global sustainability by pioneering technologies that improve quality of life for people and care for the planet

Purpose Suggestion:

Sustainable water supply for people

Purpose:



Kraft Food's Mission Statement



- *Helping People Around the World to Eat & Live Better*
- Kraft's mission is to provide fun, healthy food for people to enjoy. Their mission statement informs us that they care about their consumers. Their values are innovation, quality, safety, respect, integrity, and openness. They strive as a company to communicate with the world reassuring them they're a trusted company with their products.

Background - Purpose - Problem:

Background: Setting the stage

Purpose:

Why something needs to be solved

Problem:

What to solve

Use the purpose as guidance for validating the value of your solution to the problem throughout execution of the project!

Problem statement

- The problem statement must consist of one - and only one - overall problem statement.
- The problem statement must be described in a manner that it can form the basis for a product requirement specification
- Following the requirement specification, a group of sub- and sub-sub problems can be defined and attached. In this way, the problem statement defines all the (unresolved) problems that need to be addressed in order to obtain a useable solution.

The Alfa Romeo - Tonale

<https://www.caranddriver.com/alfa-romeo/tonale>



Individually: read:

1. Watch the two PowerPoint Presentations with sound uploaded on ItsLearning
2. Read guidelines in Project Guidance: Semester & Bachelor Projects (https://studienet.via.dk/projects/Engineering__project_methodology/General/Guidelines/_Semester%20and%20Bachelor%20Projects%20-%20VIA%20Engineering%20Guidelines.pdf)
3. Read guidelines in Project Guidance: APPENDIX 1 Project Description
https://studienet.via.dk/projects/Engineering__project_methodology/General/Guidelines/Appendix%201.%20Project%20Description%20-%20VIA%20Engineering%20Guidelines.pdf)

Define three good and three bad things with EACH document

.....

In groups of 4 (different from last time):

You are working in the Front End

Development at Alfa Romeo and have just completed the Tonale

Define Background – purpose and problem for your new Alfa Romeo Development project. Make a One slider and 30 SECOND PITCH!

The Alfa Romeo - Tonale

<https://www.caranddriver.com/alfa-romeo/tonale>

