Bring ideas to life

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Interaction Design Beyond human-computer interaction

Data gathering II - Think Aloud Usability testing

Agenda

- Observation
 - Intro to The articles
 - Think Aloud in 4 ways
 - Instant Data Analysis
 - Data Recording
 - Intro to exercise
 - Exercise (big one)
 - Reflections on the exercise (Zoom)

Think Aloud in 4 ways

- Traditionally (only keep talking)
- Speech Communication
- Coaching
- Silence

Instant Data Analysis

Brainstorming upon found errors

Data Recording

- Notes and pictures
- Sound
- Video

Exercise task I

- Find out using Studynet, how to get access to Makerspace
 - Including opening hours tomorrow

Exercise task II

- Given this info:
 - https://studienet.via.dk/sites/via/it/itdokumenter/Colourbox.pdf (in Danish again ©)
- Create a Colourbox-account and download a picture of virtual reality without water mark

Exercise

- Perform a Think Aloud Test on a number of persons
 - Could be students, who would like to have a colourbox login
- Use IDA as inspiration for the data analysis
 - Procedure p. 4 in Kjeldskov et. al.
- Perform the test on the 2 given exercise tasks
- Be back in Zoom by 15:30

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