Week	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	Hours
Phase 0: Initial milestone																				
Context and scope of the project			▓																	10
Project planning		↳	▓																	10
Budget and sustainability			↳	▓	▓															20
First oral presentation					↳	▓														10
Competence revision						↳	▓													10
Oral presentation and final document							↳	▓	→	→	→	→	→	→	→	→	→	↴		10
Phase 1: Prototype development																				
Research	▓	▓															↓			20
Prototype development		↳	→	→	→	→	→	→	▓	▓	▓						↓			60
Prototype testing										↳	▓						↓			20
Phase 2: Final game development																				
Development												↳	▓	▓	▓	▓	↓			80
Phase 3: Player interviewing																				
Interviews																↳	▓	↓		40
Phase 4: Final milestone																				
Documentation writing																	↳	▓		40
																			TOTAL	
																				330