Data turas	Two data types	Quiek exemples of each
Data types	Two data types:	Quick examples of each:
	Primitive: string, number, boolean, undefined, null	String - 'hello' Number - 2
	boolean, undermed, num	Boolean - true/false
	2. Object: object, array, date,	Undefined - undefined
	regExp, function	Null - null
	*No. This of data to make the	Object - {property: 'value'}
	*Note: Think of data types as the building blocks to create programs	Array - [value1, value2, value3] Date - new Date()
	(in the same way that the periodic	RegExp - /.*/g
	table of elements is a list of the building blocks for everything in the	function () {}
	universe)	
Booleans	- Value of true or false	Example:
		2 === 2 yields boolean value true
		2 === 3 yields boolean value false
Variables	- assign labels to values	Example:
		var pi = 3.14159
		→ pi * pi = 9.869604
		var string = 'hello'
Integers	- Used for arithmetic operations	Check to see if a value is an integer
	(add, subtract, multiply, divide)Integers are whole numbers	using: Number.isInteger()
	(without decimal points)	Ex: Number.isInteger(2)
Strings	- Characters must be	Example string: 'hello'
	surrounded by quotation marks	Evample string method:
	(single or double, but must be consistent)	Example string method: 'hello'.toUpperCase() → 'HELLO'
	Con ho manipulated vein	, , , ,
	 Can be manipulated using string methods: 	Example concatenation: 'hello' + 'there' = 'hellothere'
	https://developer.mozilla.org/en	'hello' + ' there' = 'hello there'
	-US/docs/Web/JavaScript/Refe rence/Global Objects/String/pr	'catch ' + 22 = 'catch 22'
	ototype	
	- Can be concatenated with	
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	other strings and with numbers using + (note: if concatenated with a number, the number becomes part of the string value)	
Operators	- Arithmetic operators: +, -, *, /, % - Conditional operators: >, <, >=, <=, === (equal to), !== (not equal to) - Logical operators:	
Method / Function definition	Two ways to declare a function: 1. Declare function 2. Declare a variable as a function: var = function() Difference between console.log() and return - 'return' stops execution of code and returns value Remember to invoke/call/apply the function	Examples: 1. function addTwo(number) {
Parameter passing	 Parameters are placeholders for future values that will be passed through a function Arguments are the values that are passed through the function 	<pre>Example: function coffeePlusTax(price, tax) { var totalCost = price + (price * tax); console.log(totalCost) } Here the parameters are price and tax, which should both be number values function fullName(firstName, lastName) { console.log(firstName + ' ' +</pre>

	lastName); }
	Parameters are firstName and lastName, which should both be string values