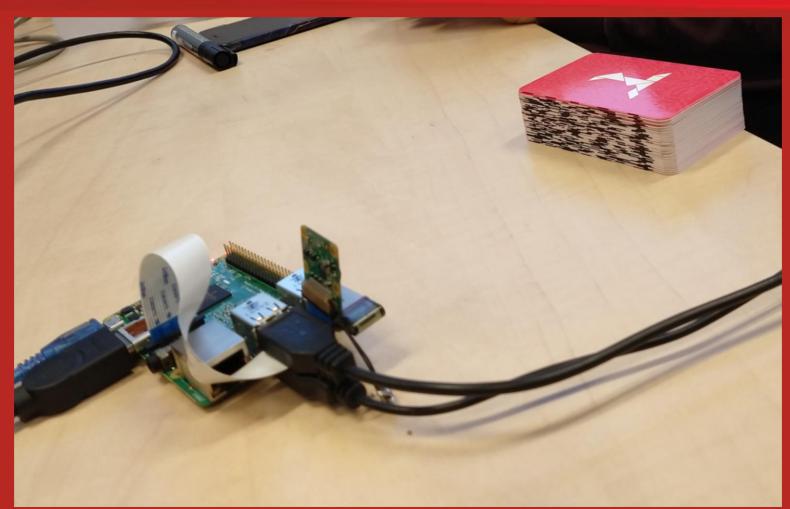
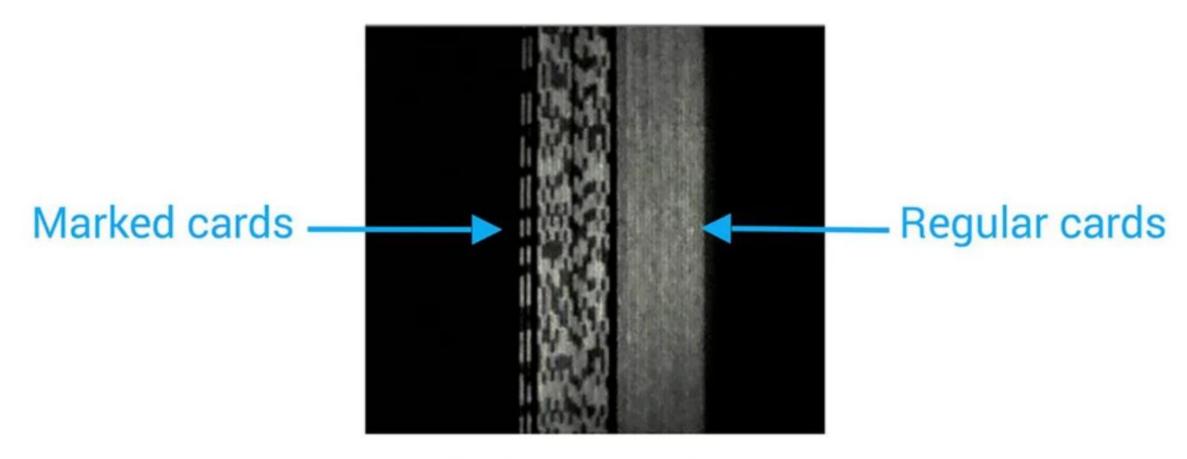
Playing card prediction using IR

Jordy Aaldering, Yannick Hogewind, Nick van Oers, Luna-Elise Schernthaner



Goal of the project

Predicting which cards will be drawn from a stack using IR



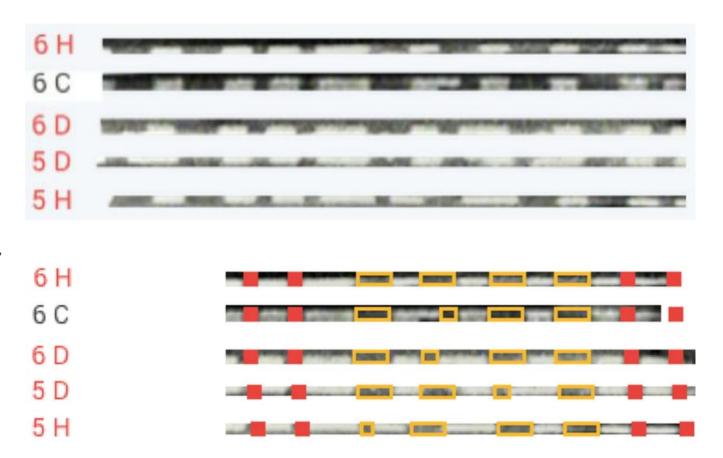
Device camera view

Source: Elie Bursztein

https://elie.net/blog/security/fuller-house-exposing-high-end-poker-cheating-devices/

Planning

- Select a system to distinguish 52 cards with markings on the sides
- 2. Create an efficient way to mark the cards correctly
- 3. Create a steadying prop for the camera
- 4. Use machine learning to recognise these markings
- Translate the software for IR camera
- 6. Output the predictions in a cool way



Source: Elie Bursztein

https://elie.net/blog/security/fuller-house-exposing-high-end-poker-cheating-devices/

Required equipment and problems

IR ink

- Expires after 1 month
- At least €30

IR camera of sufficient quality

- Hard to find exclusive IR camera instead of NoIR
- At least €49
- Possibly too low quality to notice the markings on the cards

Normal camera of sufficient quality with IR filter

- At least €8 (camera already in NDS inventory)
- Specific IR frequency