Jordyn Kimelheim
Developer

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https://github.com/JordynK91

Skills

- HTML
- CSS
- SASS
- Bootstrap
- JavaScript
- Ruby
- Ruby on Rails
- Git/GitHub

Projects

Clue / Interactive Board Game
https://jordynk91.github.io/Clue/#

Recreation of the classic game of deduction. Player competes against two computer opponents in a randomized scenario. Game mechanics developed in JavaScript. Design inspired by retro video game interfaces. Styled with SASS and Bootstrap.

AUXcord/ Concert Tracker
https://auxcord.herokuapp.com/

An application for live music fans. Users can search database of upcoming concerts, make personalized lists of shows they're interested in and log which ones they've seen. Developed with a small team using a Ruby on Rails framework and Ticketmaster API.

Experience

Writer / Dish LLC

Pitched and wrote features and branded content for the Town Dish, an online culinary publication.

Writer / GetPhound

Used SEO best practices to increase clients' web traffic. Wrote blogs and social media posts for clients across a variety of industries.

Education

New York Code + Design Academy/ Certificate
Web Development Intensive

Temple University/ Bachelor of Arts
English and Political Science