

# Joren Abat

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*Recent graduate with a Fine Arts degree in New Media with experience in game development, video editing and esports. Looking for a part-time or full-time position in the fields of esports, video editing or video game development*

## Education

- 2017 – 2021  
Toronto, Canada
- Bachelor of Fine Arts - BFA, New Media, Ryerson University**
- GPA, 3.94
  - Work was focused on Game Development using various programming languages including: C# (Unity), C++, Processing, Python
  - Main Concentration in Computational Media
    - Focuses on Game Design, Programming and Transmedia Storytelling

## Experience

- 2020 – present
- Twitch Affiliate / Streamer, Twitch**
- Conducts livestreams on Twitch.tv and broadcast using OBS to entertain an audience
- 2014 – present
- YouTube Partner, YouTube**
- Records, edits and upload short-form videos for an audience
  - Includes highlights of Twitch streams, music videos & scripted content
- 04/2021 – 05/2021
- Technical Producer, New Media META 2021**
- Responsible for broadcasting the live event through the use of OBS Studio
  - Communicated with a team of students to ensure no delays

## Skills

### Video Editing

- Experienced in Adobe Premiere Pro, Adobe After Effects, Sony Vegas

### Programming Languages

- Knowledgeable in C#, C++, Python, Java, Processing

### Livestreaming

- Experienced in OBS Studio  
- Conducts my own livestreams on Twitch.tv

### Music Production

- Experienced in FL Studio

### Web Development

- Experienced in Dreamweaver, Github  
- Knowledgeable in HTML, CSS

### Game Development

- Experienced in creating video games of various genres  
- Examples of genres include 2D Platformers, 3D Puzzle, 3D Adventure, Visual Novel, Bullet Hell, Virtual Reality, etc...

## Projects

06/2020 – 04/2021

### **Kiralyst Cover Concert**, *Virtual Immersion*

- Virtual Reality concert experience
- University thesis project
- Software used: Blender, Unity, UTAU, MMD, SteamVR
- <https://jorenabat.com/KCC.html>

01/2020 – 05/2020

### **Novum**, *A Post Apocalyptic 3D Platformer*

- 3D Platformer video game with collect-a-thon elements
- Worked with a partner in developing the video game
- Worked mainly in Unity and coding together the video game
- <https://jorenabat.com/Novum.html>

## Languages

English



French

