

# AIM GAMES SPRINT 1 REVIEW

### **SUMMONS**

Name	Roll
De la Fuente Bonilla, Fco. Javier	CEO, Project manager
Molina Domínguez, Jorge Manuel	CCO,CIO
Bizcocho González, Mario	CMO, Product Owner
Arenas Arenas, Antonio	Developers
Monteseirín Puig, Alejandro	
Pazo Jiménez, Pablo	
Pérez Piñero, Iván	
Santos Batista, Miguel	

## **ATTENDEE**

De la Fuente Bonilla, Fco. Javier

Arenas Arenas, Antonio Manuel

Monteseirín Puig, Alejandro

Pérez Piñero, Iván

Molina Domínguez, Jorge

Bizcocho González, Mario

1



Santos Batista, Miguel

Pazo Jiménez, Pablo

#### **ABSENT**

No Proceed

#### **DATE AND PLACE**

Being on Friday March 22, 2019, and verified the attendance of all the summoned, began at 11:15 hrs. To the Sprint review meeting for the AIM GAMES project, which ended at 12:30 hrs.

#### **AGENDA**

1º Review of things created to date and discuss problems that have showed up

#### DEVELOPMENT OF THE MEETING AND AGREEMENTS

#### 1. Review of things created to date and discuss problems that have showed up

During the meeting there was a discussion about how the sprint was going and the biggest problems that were encountered in terms of organization and development.

The main problems were on the coordination when doing push to the repository, problem of the database when doing tests and with the payment of PayPal

To this end, measures have been taken with respect to each of them, follow the Gitflow methodology, create a script to popularize the database and final decision to use PayPal to pay when registering.

It has also been decided to delay in the sprint some tasks of Thread to give time to perform other core tasks.



# **SIGNED IN CONFORMITY**

Fco. Javier de la Fuente Bonilla CEO, Project Manager Jorge Mª Molina Domínguez CCO, CIO

Mario Bizcocho González CMO, Product Owner