

AIM GAMES

PREPARE LAUNCH DAY RETROSPECTIVE

SUMMONS

Name	Roll
De la Fuente Bonilla, Fco. Javier	CEO, Project manager
Molina Domínguez, Jorge Manuel	CCO, CIO
Bizcocho González, Mario	CMO, Product Owner
Arenas Arenas, Antonio Monteseirín Puig, Alejandro Pazo Jiménez, Pablo Pérez Piñero, Iván Santos Batista, Miguel	Developers

ATTENDEE

De la Fuente Bonilla, Fco. Javier



Pérez Piñero, Iván



Arenas Arenas, Antonio
Manuel



Molina Domínguez, Jorge



Monteseirín Puig, Alejandro



Bizcocho González, Mario



Santos Batista, Miguel

A handwritten signature in black ink that reads 'Miguel'.

Pazo Jiménez, Pablo

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ABSENT

No Proceed

DATE AND PLACE

Being on Friday 24 May 2019, and verified the attendance of all the summoned, began at 10:00 hrs. To the Sprint 1 retrospective and Sprint 2 planning for the AIM GAMES project, which ended at 13:30 hrs.

AGENDA

1º Review of things created to date and lessons learned

2º Planning of the next iteration

DEVELOPMENT OF THE MEETING AND AGREEMENTS

1. Review of things created to date and lessons learned

We have had a little to do during the first week of the sprint because we had a lot of the necessary work needed for this iteration done, and we only had to fix little problems and the only problem that we got was with the video editing software.

In the second week we asked a list of problems to Pablo Trinidad, because we had failed the 3º sprint, which were few and easy to solve, and the only eliminatory failure wasn't really a failure and we could demonstrate it in the revision.

This "failure" was that Pablo Trinidad thought the payment didn't work correctly, but the only problem was that the confirmation of the payments is not instantly because we use a developer PayPal account for the payment and with a real account this is not a problem.

Because we didn't had any real failures with the project and the fast reaction to this false alarm we think that we have done a good job to this day, and we are correctly all the personal solution that we have decided to date so we are prepared to tackle the last iteration of this project, finish the business plan.

2. Planning of the next iteration

We will wait until the Monday 27, May for the exact plan, and wait for the feedback form the lecturers about what is need in a business plan, so we can finish it correctly.

SIGNED IN CONFORMITY

X

A handwritten signature in black ink, appearing to be 'Javier'.

Fco. Javier de la Fuente Bonilla
CEO, Project Manager

X

A handwritten signature in blue ink, appearing to be 'Jorge'.

Jorge Mª Molina Domínguez
CCO, CIO

X

A handwritten signature in black ink, appearing to be 'Mario'.

Mario Bizcocho González
CMO, Product Owner