

AIM GAMES PREPARE LAUNCH DAY REVIEW

SUMMONS

Name	Roll
De la Fuente Bonilla, Fco. Javier	CEO, Project manager
Molina Domínguez, Jorge Manuel	CCO,CIO
Bizcocho González, Mario	CMO, Product Owner
Arenas Arenas, Antonio	Developers
Monteseirín Puig, Alejandro	
Pazo Jiménez, Pablo	
Pérez Piñero, Iván	
Santos Batista, Miguel	

ATTENDEE

De la Fuente Bonilla, Fco. Javier

Arenas Arenas, Antonio Manuel

Monteseirín Puig, Alejandro

Pérez Piñero, Iván

Molina Domínguez, Jorge

Bizcocho González, Mario

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Santos Batista, Miguel

Pazo Jiménez, Pablo

ABSENT

No Proceed

DATE AND PLACE

Being on Friday May 17, 2019, and verified the attendance of all the summoned, began at 11:15 hrs. To the Sprint review meeting for the AIM GAMES project, which ended at 12:30 hrs.

AGENDA

1º Review of things created to date and discuss problems that have showed up

DEVELOPMENT OF THE MEETING AND AGREEMENTS

1. Review of things created to date and discuss problems that have showed up

During the meeting there was a discussion about how the sprint was going and the biggest problems that were encountered in terms of organization and development.

The found that we had very few to be done and would wait until the publication of the grade of previous sprints and ask Pablo a list about the problems that he have found and solver them.

The only problem that we had was that Mario could only use during a week the video editing software he was using. So another member had to create another free account for him.



SIGNED IN CONFORMITY

Fco. Javier de la Fuente Bonilla CEO, Project Manager

Jorge M^a Molina Domínguez CCO, CIO

Mario Bizcocho González CMO, Product Owner