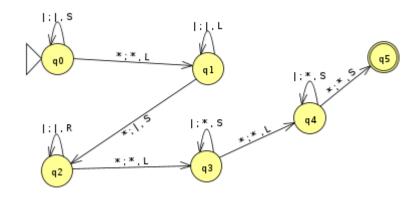
Teoría de Autómatas y Lenguajes Formales

Práctica 3: Turing Machine, recursive functions and WHILE language

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1 Maquina de turing de "add"



ágenes/Maquina.pdf"

2 Ecuacion recursiva

2.1 Codigo

addition =
$$<<\pi_1^1 | \sigma(\pi_3^3) > | \sigma(\pi_4^4) >$$

2.2 **Ejercucuion**

```
octave:1> evalrecfunction('additiontriple', 2,3
             additiontriple(2,3,2)
              <<Π¹1|σ(Π³3)>|σ(Π⁴4)>(2,3,2)
              <<Π¹1|σ(Π³3)>|σ(Π⁴4)>(2,3,1)
              <<n¹1|σ(n³3)>|σ(n⁴4)>(2,3,0)
              <Π¹1|σ(Π³3)>(2,3)
              <Π¹1|σ(Π³3)>(2,2)
              <Π¹1|σ(Π³3)>(2,1)
             <Π¹1|σ(Π³3)>(2,0)
             \Pi^{1}_{1}(2) = 2
             σ(π³₃)(2,0,2)
             \Pi^{3}_{3}(2,0,2) = 2
             \sigma(2) = 3
             σ(π³₃)(2,1,3)
             \Pi^{3}_{3}(2,1,3) = 3
             \sigma(3) = 4
             σ(π³₃)(2,2,4)
             \Pi^{3}_{3}(2,2,4) = 4
             \sigma(4) = 5
             σ(π⁴₄)(2,3,0,5)
             \Pi^{4}_{4}(2,3,0,5) = 5
             \sigma(5) = 6
             σ(π⁴₄)(2,3,1,6)
             \Pi^{4}(2,3,1,6) = 6
             \sigma(6) = 7
\'{agenes/Suma.pdf}, ans = 7
```

Programa WHILE de Suma de tres valores 3

3.1Codigo

```
Q: (3,3,s)
while X3 != 0 do
```

```
X2 := X2 + 1;

X3 := X3 - 1

od;

while X2 != 0 do

X1 := X1 + 1;

X2 := X2 - 1

od
```