CSC 153 Hands On 7
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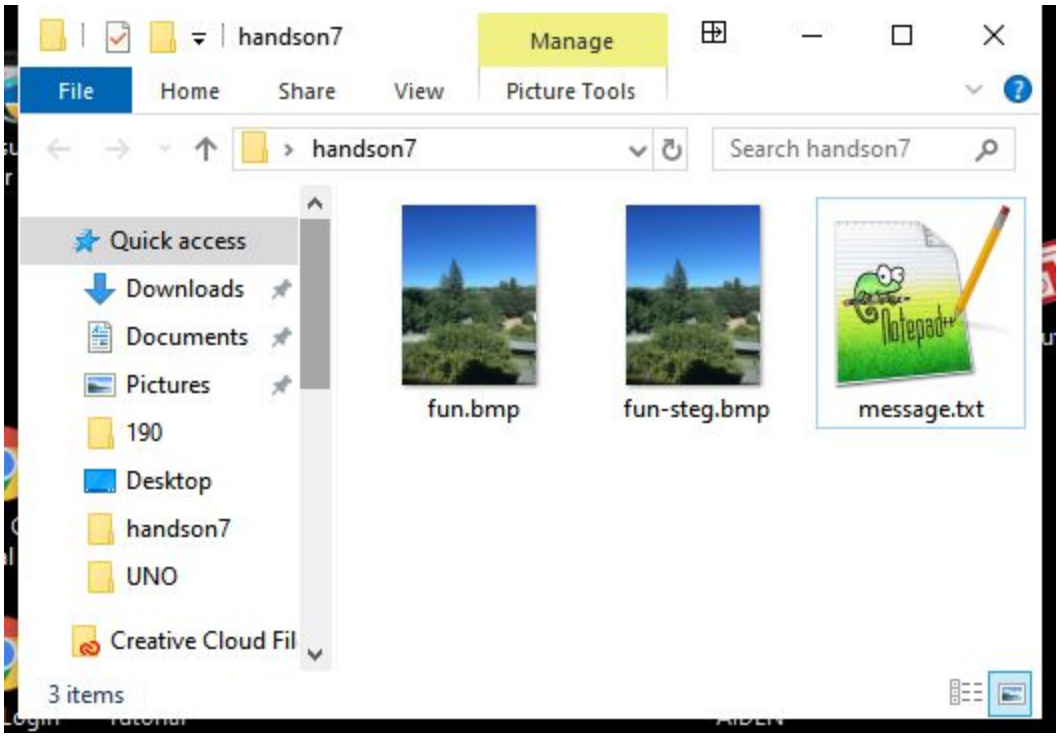
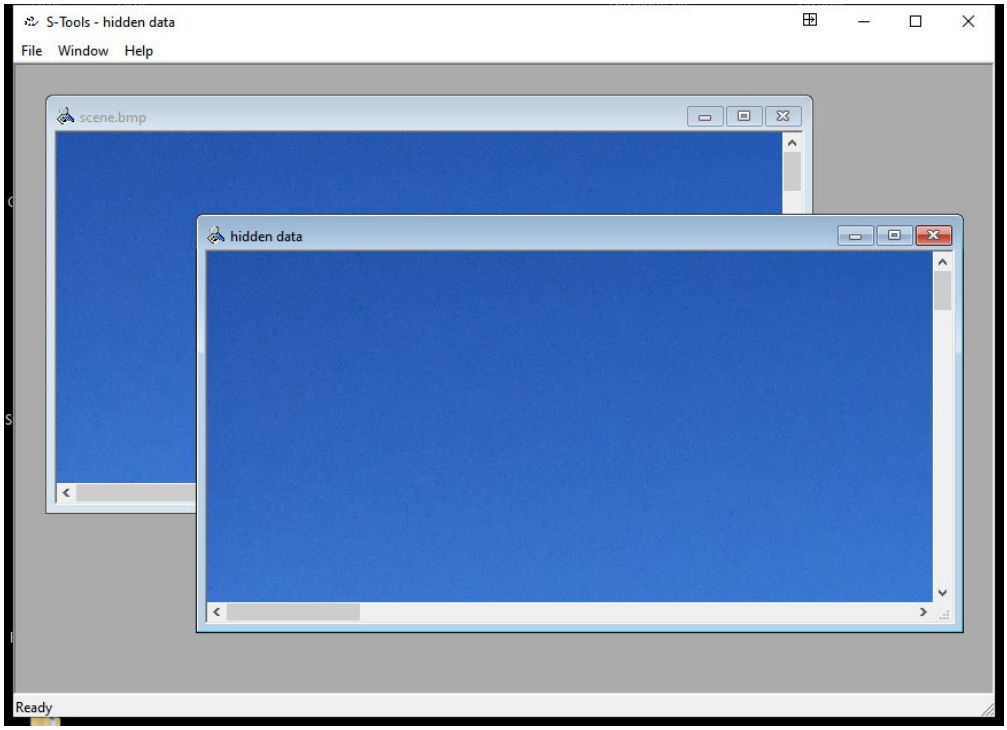
Part 2: generate created fun-steg.bmp

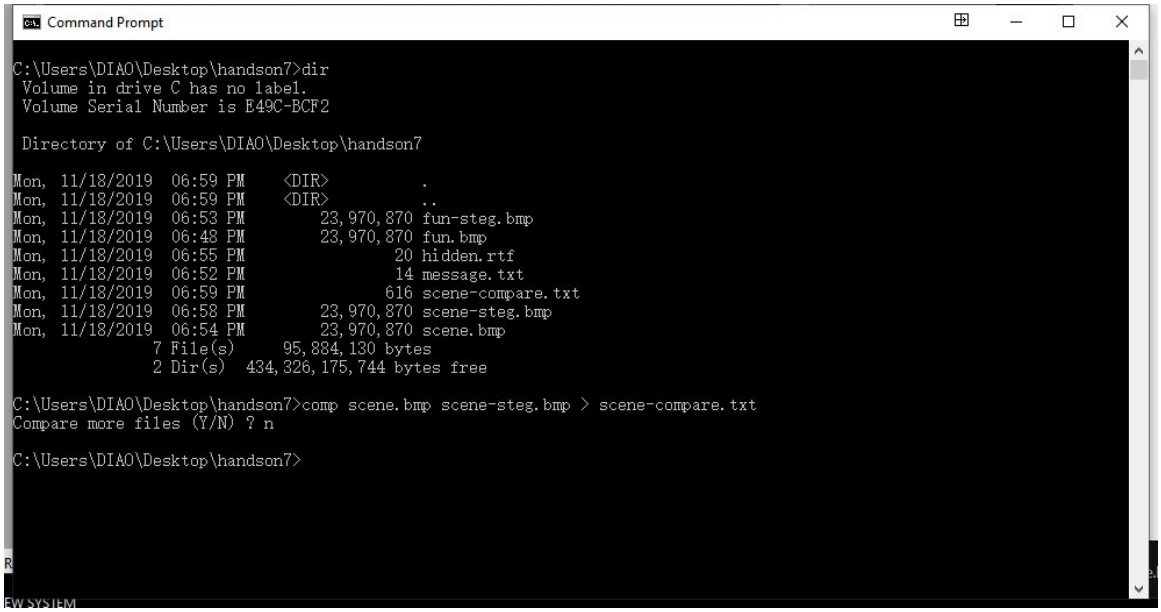


Part 3

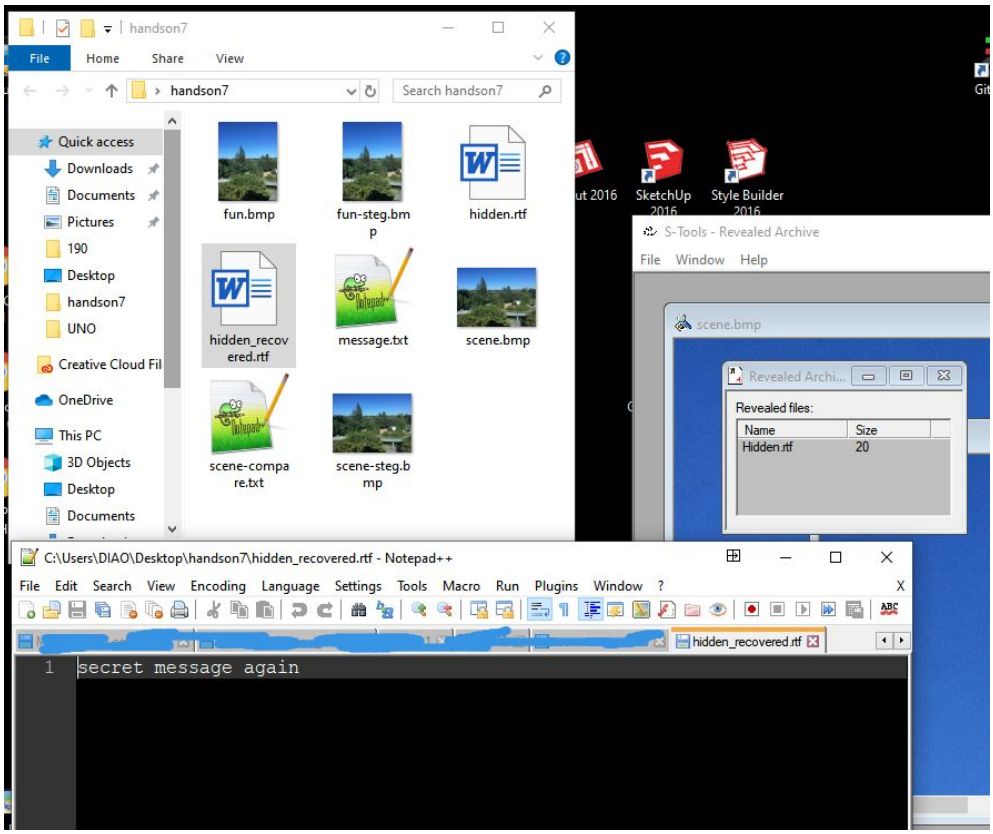
Loaded hidden.rtf to scene.bmp



Created scene-compare.txt

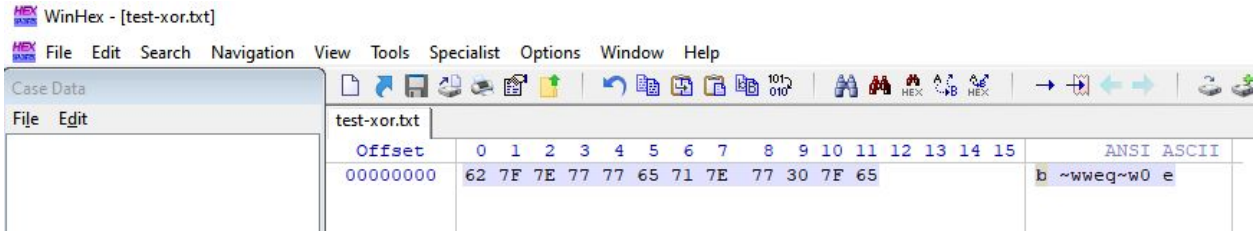


Recovered hidden message inside scene-steg.bmp. Message matches the one I inserted earlier.

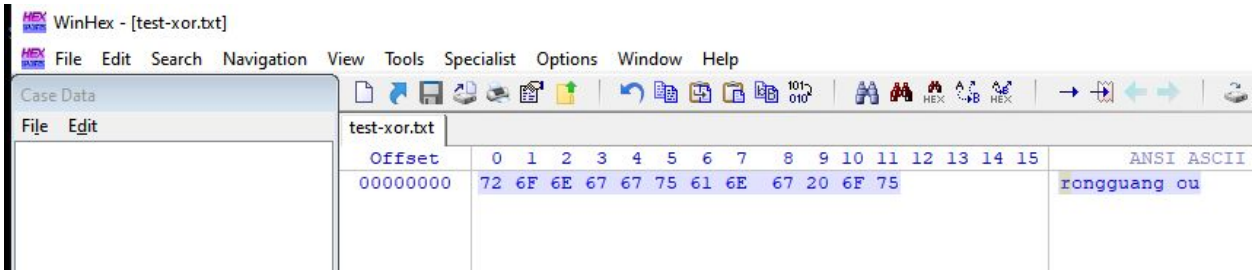


Part 6

Applied xor to test.txt to get test-xor.txt.

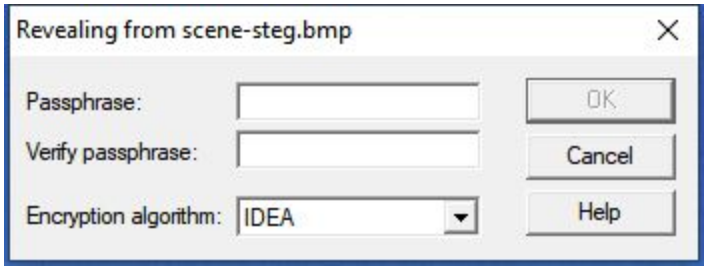


Xor again to get back original message.



Questions :

1. To reveal the hidden data using S-Tools, which information is required? To reveal the hidden data using S-Tool, the password and algorithm used to encrypt is needed.



2. In Part 3, Are these any differences between scene.bmp and scene-test.bmp? There are 10 differences between scene.bmp and scene-test.bmp. Visually the picture does not have a noticeable difference.

```
Comparing scene.bmp and scene-steg.bmp...
Compare error at OFFSET 8478
file1 = 8
file2 = 9
Compare error at OFFSET CA65
file1 = 0
file2 = 1
Compare error at OFFSET 1CFD7
file1 = 41
file2 = 40
Compare error at OFFSET 272EC
file1 = 11
file2 = 10
Compare error at OFFSET 27810
file1 = 9
file2 = 8
Compare error at OFFSET 2D607
file1 = 52
file2 = 53
Compare error at OFFSET 33A93
file1 = 14
file2 = 15
Compare error at OFFSET 3A866
file1 = 8
file2 = 9
Compare error at OFFSET 3CCE0
file1 = 4
file2 = 5
Compare error at OFFSET 4B81F
file1 = 8
file2 = 9
10 mismatches - ending compare

n

```

3. In Part3, Are there any differences between fun.bmp and fun-steg.bmp? Yes. there are 10 differences between fun.bmp and fun-steg.bmp.

```
C:\Users\DIAO\Desktop\handson7>comp fun.bmp fun-steg.bmp
Comparing fun.bmp and fun-steg.bmp...
Compare error at OFFSET 2D607
file1 = 27
file2 = 26
Compare error at OFFSET 33A93
file1 = E
file2 = F
Compare error at OFFSET 3C446
file1 = B
file2 = A
Compare error at OFFSET 3CCE0
file1 = 94
file2 = 95
Compare error at OFFSET 427F2
file1 = 11
file2 = 10
Compare error at OFFSET 4B81F
file1 = F
file2 = E
Compare error at OFFSET 55C69
file1 = A
file2 = B
Compare error at OFFSET 584D5
file1 = 48
file2 = 49
Compare error at OFFSET 7A8B0
file1 = 12
file2 = 13
Compare error at OFFSET A2CA0
file1 = D
file2 = C
10 mismatches - ending compare
```

4. In Part 5, among the hash values for message.txt, message-shift-right.txt and message-shift-left.txt, which ones are the same? The hash value for message.txt and message-shift-right.txt is the same. Message-shift-leftt.txt have hash value different than message.txt and message-shift.right.txt

```
1  message right shift  : 9C60A148C3600990DA5E767C1DCF949B
2  message left shift   : 496DE2E2A99AC0909E861894547B7B80
3  message              : 9C60A148C3600990DA5E767C1DCF949B
```

5. In class, we've discussed that INFORMATION XOR RANDOM_NUMBER = NONSENSE. What will be generated if we do NONSENSE XOR RANDOM_NUMBER? NONSENSE XOR RANDOM_NUMBER = INFORMATION.