

Plane Strain Linear FE Theory

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Principle of Virtual Work:

$$\int_V \sigma_{ij} \delta \varepsilon_{ij} dV = \int_V b_i \delta u_i dV + \int_A t_i \delta u_i dA + \sum \delta u_i f_i$$

where \mathbf{b} is the body force, \mathbf{t} is the surface traction, $\delta \mathbf{u}$ is a virtual displacement field, \mathbf{f} are discrete point forces. The virtual strain is given by:

$$\delta \varepsilon_{ij} = \frac{1}{2} \left[\frac{\partial \delta u_i}{\partial x_j} + \frac{\partial \delta u_j}{\partial x_i} \right] = \frac{1}{2} (\partial u_{i,j} + \partial u_{j,i}) = \begin{bmatrix} \delta \varepsilon_{11} \\ \delta \varepsilon_{22} \\ \delta \varepsilon_{12} \end{bmatrix}$$

This equation is valid for all materials.

Note: The principle of virtual work can be proven from the divergence theorem:

$$\int_V \frac{\partial f}{\partial x_i} dV = \int_A f n_i dA$$

and the equilibrium equation: $\sigma_{ij,j} + b_i = 0$

Discretize the Body into Finite Elements m

Discretize the virtual work equation into finite elements:

$$\sum_m \int_{V^{(m)}} \sigma_{ij} \delta \varepsilon_{ij} dV = \sum_m \int_{V^{(m)}} b_i \delta u_i dV + \sum_m \int_{A^{(m)}} t_i \delta u_i dA + \sum \delta u_i f_i$$

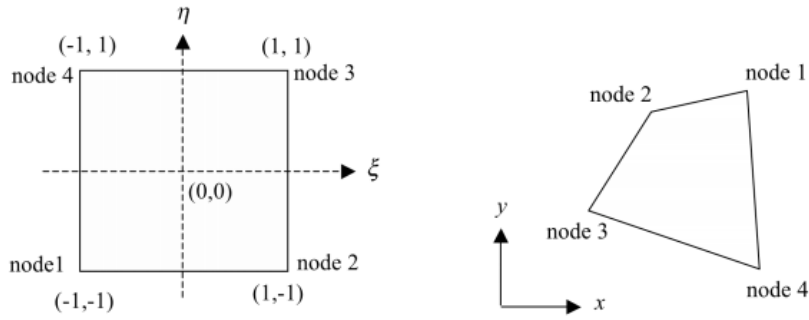
Written in vector notation:

$$\sum_m \int_{V^{(m)}} \delta \boldsymbol{\varepsilon}^\top \boldsymbol{\sigma} dV = \sum_m \int_{V^{(m)}} \delta \mathbf{u}^\top \mathbf{b} dV + \sum_m \int_{A^{(m)}} \delta \mathbf{u}^\top \mathbf{t} dA + \sum \delta \mathbf{u}^\top \mathbf{f}$$

The element integrals can be quickly calculated using isoparametric shape functions. Since we are only concerned with small deformations there is only one coordinate system.

Isoparametric Shape Functions

Consider a plane-strain quadrilateral element. Map the quadrilateral to a square with coordinates (ξ, η) :



The position of a point (x,y) inside the quadrilateral can be determined from the corner nodes and (ξ, η)

$$x = N_1(\xi, \eta)x_1 + N_2(\xi, \eta)x_2 + N_3(\xi, \eta)x_3 + N_4(\xi, \eta)x_4$$

$$y = N_1(\xi, \eta)y_1 + N_2(\xi, \eta)y_2 + N_3(\xi, \eta)y_3 + N_4(\xi, \eta)y_4$$

The displacements (u,v) can be obtained from the same shape function:

$$u = N_1(\xi, \eta)u_1 + N_2(\xi, \eta)u_2 + N_3(\xi, \eta)u_3 + N_4(\xi, \eta)u_4$$

$$v = N_1(\xi, \eta)v_1 + N_2(\xi, \eta)v_2 + N_3(\xi, \eta)v_3 + N_4(\xi, \eta)v_4$$

The shape functions are given by:

$$N_1 = 0.25(1 - \xi)(1 - \eta)$$

$$N_2 = 0.25(1 + \xi)(1 - \eta)$$

$$N_3 = 0.25(1 + \xi)(1 + \eta)$$

$$N_4 = 0.25(1 - \xi)(1 + \eta)$$

Define:

$$\mathbf{N}(\xi, \eta) \equiv [N_1(\xi, \eta) \quad N_2(\xi, \eta) \quad N_3(\xi, \eta) \quad N_4(\xi, \eta)]$$

[1x4]

$$d\mathbf{N}(\xi, \eta) \equiv \begin{bmatrix} dN_1/d\xi & dN_2/d\xi & dN_3/d\xi & dN_4/d\xi \\ dN_1/d\eta & dN_2/d\eta & dN_3/d\eta & dN_4/d\eta \end{bmatrix}$$

[2x4]

In Python (with (xi,eta) as natural coordinates):

```
N = 0.25*array([(1-xi)*(1-eta), (1+xi)*(1-eta),
                (1+xi)*(1+eta), (1-xi)*(1+eta)])
dN = 0.25*array([[eta-1, 1-eta, 1+eta, -1-eta],
                  [xi-1, -1-xi, 1+xi, 1-xi]])
```

Let \mathbf{U} be the displacements of the four corner nodes:

$$\mathbf{U} = [u_1, v_1, u_2, v_2, u_3, v_3, u_4, v_4]^T$$

[8x1]

Define \mathbf{H} as:

$$\mathbf{H}(\xi, \eta) = \begin{bmatrix} N_1 & 0 & N_2 & 0 & N_3 & 0 & N_4 & 0 \\ 0 & N_1 & 0 & N_2 & 0 & N_3 & 0 & N_4 \end{bmatrix}$$

[2x8]

Then the displacements of any point inside the element is given by:

$$\mathbf{u} = \begin{bmatrix} u \\ v \end{bmatrix} = \mathbf{H}\mathbf{U}$$

$$[\mathbf{u}: 2 \times 1] = [\mathbf{H}: 2 \times 8] * [\mathbf{U}: 8 \times 1]$$

Strains from Nodal Displacements

To calculate the strains we need to know the partial derivatives of the displacements with respect to the original coordinates (x,y).

The gradient of the u-displacement in the natural plane is:

$$\begin{bmatrix} \partial u / \partial \xi \\ \partial u / \partial \eta \end{bmatrix} = d\mathbf{N} \begin{bmatrix} u_1 \\ u_2 \\ u_3 \\ u_4 \end{bmatrix} = \begin{bmatrix} \frac{dN_i}{d\xi} u_i \\ \frac{dN_i}{d\eta} u_i \end{bmatrix}$$

$$[2 \times 1] = [2 \times 4] * [4 \times 1]$$

To determine the displacement gradient in the real coordinate system consider:

$$\frac{\partial u}{\partial \xi} = \frac{\partial u}{\partial x} \frac{\partial x}{\partial \xi} + \frac{\partial u}{\partial y} \frac{\partial y}{\partial \xi}$$

$$\frac{\partial u}{\partial \eta} = \frac{\partial u}{\partial x} \frac{\partial x}{\partial \eta} + \frac{\partial u}{\partial y} \frac{\partial y}{\partial \eta}$$

which can be written:

$$\begin{bmatrix} \partial u / \partial \xi \\ \partial u / \partial \eta \end{bmatrix} = \begin{bmatrix} \partial x / \partial \xi & \partial y / \partial \xi \\ \partial x / \partial \eta & \partial y / \partial \eta \end{bmatrix} \begin{bmatrix} \partial u / \partial x \\ \partial u / \partial y \end{bmatrix} \equiv \begin{bmatrix} J_{11} & J_{12} \\ J_{21} & J_{22} \end{bmatrix} \begin{bmatrix} \partial u / \partial x \\ \partial u / \partial y \end{bmatrix}$$

The Jacobian terms are given by:

$$J_{11} = \frac{\partial x}{\partial \xi} \quad J_{12} = \frac{\partial y}{\partial \xi} \quad J_{21} = \frac{\partial x}{\partial \eta} \quad J_{22} = \frac{\partial y}{\partial \eta}$$

The Jacobian matrix is determined by the nodal coordinates and the point (ξ, η)

If we let \mathbf{x} be the nodal coordinates:

$$\mathbf{x} = \begin{bmatrix} x_1 & y_1 \\ x_2 & y_2 \\ x_3 & y_3 \\ x_4 & y_4 \end{bmatrix}$$

$$[4 \times 2]$$

then the J matrix can be calculated from:

$$\mathbf{J} = d\mathbf{N} \mathbf{x}$$

$$[2 \times 2] = [2 \times 4] * [4 \times 2]$$

The determinant of the J matrix is:

$$J \equiv \det \mathbf{J} = J_{11}J_{22} - J_{12}J_{21}$$

The inverse of the Jacobian matrix is:

$$\mathbf{J}^{-1} = \frac{1}{J} \begin{bmatrix} J_{22} & -J_{12} \\ -J_{21} & J_{11} \end{bmatrix}$$

Hence, the partial derivatives with respect to the original coordinates (x,y) can be written:

$$\begin{bmatrix} \partial u / \partial x \\ \partial u / \partial y \end{bmatrix} = \mathbf{J}^{-1} \begin{bmatrix} \partial u / \partial \xi \\ \partial u / \partial \eta \end{bmatrix}, \quad \begin{bmatrix} \partial v / \partial x \\ \partial v / \partial y \end{bmatrix} = \mathbf{J}^{-1} \begin{bmatrix} \partial v / \partial \xi \\ \partial v / \partial \eta \end{bmatrix}$$

The strain can now be obtained from:

$$\varepsilon_{ij} = \begin{bmatrix} \varepsilon_{11} \\ \varepsilon_{22} \\ \varepsilon_{12} \end{bmatrix} = \begin{bmatrix} \partial u / \partial x \\ \partial v / \partial y \\ \frac{1}{2} [\partial u / \partial y + \partial v / \partial x] \end{bmatrix}$$

which can also be written:

$$\boldsymbol{\varepsilon} = \mathbf{B}\mathbf{q} = \mathbf{B}^{(m)}\mathbf{U}$$

$$[3 \times 1] = [3 \times 8] * [8 \times 1]$$

or expanded:

$$\begin{bmatrix} \varepsilon_{11} \\ \varepsilon_{22} \\ \varepsilon_{12} \end{bmatrix} = \begin{bmatrix} dN_{11} & 0 & dN_{12} & 0 & dN_{13} & 0 & dN_{14} & 0 \\ 0 & dN_{21} & 0 & dN_{22} & 0 & dN_{23} & 0 & dN_{24} \\ dN_{11} & dN_{21} & dN_{12} & dN_{22} & dN_{13} & dN_{23} & dN_{13} & dN_{24} \end{bmatrix} \begin{bmatrix} u_1 \\ v_1 \\ u_2 \\ v_2 \\ u_3 \\ v_3 \\ u_4 \\ v_4 \end{bmatrix}$$

The virtual strains can be written: $\delta \boldsymbol{\varepsilon} = \mathbf{B} \delta \mathbf{q}$

Numerical Integration in 2D

Assume 2x2 Gauss points:

$$\int_A f(x, y) dx dy = \int_A f(\xi, \eta) J d\xi d\eta = \sum_{i=1}^2 \sum_{j=1}^2 w_i w_j f(\xi_i, \eta_j) J(\xi_i, \eta_j)$$

where

$$\xi_i = \frac{1}{\sqrt{3}} \begin{bmatrix} -1 & 1 \end{bmatrix} \quad \eta_i = \frac{1}{\sqrt{3}} \begin{bmatrix} -1 & 1 \end{bmatrix} \quad w_i = 1$$

Stresses for Element m based on Linear Elasticity

$$\boldsymbol{\sigma}^{(m)} = \mathbf{C}^{(m)} \boldsymbol{\varepsilon}^{(m)} = \mathbf{C}^{(m)} \mathbf{B}^{(m)} \mathbf{U}$$

$$[3 \times 3] * [3 \times 8] * [8 \times 1]$$

For plane strain, the symmetrical \mathbf{C} matrix is given by:

$$\sigma_{ij}^{(m)} = \begin{pmatrix} \sigma_{11} \\ \sigma_{22} \\ \sigma_{12} \end{pmatrix} = C_{ij} \begin{pmatrix} \varepsilon_{11} \\ \varepsilon_{22} \\ \varepsilon_{12} \end{pmatrix}$$

$$C_{ij} = \frac{E}{(1+\nu)(1-2\nu)} \begin{pmatrix} 1-\nu & \nu & 0 \\ \nu & 1-\nu & 0 \\ 0 & 0 & 0.5-\nu \end{pmatrix}$$

$$[3 \times 3]$$

Back to Principle of Virtual Work

From above:

$$\sum_m \int_{V^{(m)}} \delta \boldsymbol{\varepsilon}^\top \boldsymbol{\sigma} dV = \sum_m \int_{V^{(m)}} \delta \mathbf{u}^\top \mathbf{b} dV + \sum_m \int_{A^{(m)}} \delta \mathbf{u}^\top \mathbf{t} dA + \sum \delta \mathbf{U}^\top \mathbf{f}$$

Integrand 1 (Internal virtual work):

Only consider one element, and recall:

$$\delta \boldsymbol{\varepsilon} = \mathbf{B} \delta \mathbf{U}$$

$$\boldsymbol{\sigma} = \mathbf{C} \mathbf{B} \mathbf{U}$$

$$\begin{aligned} [\text{strain: } 3 \times 1] &= [\mathbf{B}: 3 \times 8] * [\mathbf{U}: 8 \times 1] \\ [\text{stress: } 3 \times 1] &= [\mathbf{C}: 3 \times 3] * [\mathbf{B}: 3 \times 8] * [\mathbf{U}: 8 \times 1] \end{aligned}$$

$$\int_V \delta \mathbf{U}^\top \mathbf{B}^\top \mathbf{C} \mathbf{B} \mathbf{U} dV = \delta \mathbf{U}^\top \left[\int_V \mathbf{B}^\top \mathbf{C} \mathbf{B} dV \right] \mathbf{U} = \delta \mathbf{U}^\top \mathbf{k}^{(m)} \mathbf{U}$$

where the element stiffness matrix is:

$$\mathbf{k}^{(m)} \equiv \int_{V^{(m)}} \mathbf{B}^\top \mathbf{C} \mathbf{B} dV = \sum_p^{np} \mathbf{B}^\top \mathbf{C} \mathbf{B} J w_p \quad [8 \times 3] * [3 \times 3] * [3 \times 8]$$

Integrand 2 (External virtual work from body forces):

Only consider one element, and recall: $\delta \mathbf{u} = \mathbf{H} \delta \mathbf{U}$

$$[2 \times 8] * [8 \times 1]$$

$$\int_V \delta \mathbf{u}^\top \mathbf{b} dV = \delta \mathbf{U}^\top \left[\int_V \mathbf{H}^\top \mathbf{b} dV \right] \quad [1 \times 8] * [8 \times 2] * [2 \times 1]$$

Integrand 3 (External virtual work from surface tractions):

Only consider one element, and recall: $\delta \mathbf{u} = \mathbf{H} \delta \mathbf{U}$

$$[2 \times 8] * [8 \times 1]$$

$$\int_A \delta \mathbf{u}^\top \mathbf{t} dA = \delta \mathbf{U}^\top \left[\int_A \mathbf{H}^\top \mathbf{t} dA \right] \quad [1 \times 8] * [8 \times 2] * [2 \times 1]$$

Integrand 4: (External virtual work from point forces):

Only consider one element: $\delta \mathbf{U}^\top \mathbf{f}$

$$[1 \times 8] * [8 \times 1]$$

In summary, the principle of virtual work can be written:

$$\left[\sum_m \mathbf{k}^{(m)} \right] \mathbf{U} = \sum_m \int_{V^{(m)}} \mathbf{H}^\top \mathbf{b} dV + \sum_m \int_{A^{(m)}} \mathbf{H}^\top \mathbf{t} dA + \mathbf{f}$$

Giving: $\mathbf{K} \mathbf{U} = \mathbf{R}$, where:

$$\begin{aligned} \mathbf{K} &= \sum_m \mathbf{k}^{(m)} = \sum_m \sum_{p=1}^{np} \mathbf{B}^\top \mathbf{C} \mathbf{B} J w_p \\ \mathbf{R} &= \sum_m \sum_{p=1}^{np} \mathbf{H}^\top \mathbf{b} J w_p + \sum_m \sum_{p=1}^{np} \mathbf{H}^\top \mathbf{t} J w_p + \mathbf{f} \end{aligned}$$

Python Code to Assemble the Global Stiffness Matrix:

```
def gradshape(xi):
    """Gradient of the shape functions for a 4-node, isoparametric element.
        dN_i(x,y)/dx and dN_i(x,y)/dy
        Input: 1x2, Output: 2x4"""
    x,y = tuple(xi)
    dN = [[-(1.0-y), (1.0-y), (1.0+y), -(1.0+y)],
          [-(1.0-x), -(1.0+x), (1.0+x), (1.0-x)]]
    return 0.25*array(dN)

K = zeros((2*num_nodes, 2*num_nodes))
B = zeros((3,8))
q4 = array([[ -1,-1],[1,-1],[-1,1],[1,1]]) / sqrt(3.0)
# conn[0] is [0, 1, 62, 61] <= node numbers of the element
for c in conn: # loop through each element
    # coordinates of each node in the element
    # shape = 4x2
    # for the first element:
    #     nodePts = [[0.0, 0.0],
    #                 [0.033, 0.0],
    #                 [0.033, 0.066],
    #                 [0.0, 0.066]]
    nodePts = nodes[c,:]
    Ke = zeros((8,8)) # element stiffness matrix is 8x8
    for q in q4: # for each Gauss point
        dN = gradshape(q)
        J = dot(dN, nodePts) # J is 2x2
        dN = dot(inv(J), dN) # [2x4]
        B[0,0::2] = dN[0,:] # set to 1st row in dN [1x4]
        B[1,1::2] = dN[1,:] # set to 2nd row in dN [1x4]
        B[2,0::2] = dN[1,:]
        B[2,1::2] = dN[0,:]
        Ke += dot(dot(B.T,C),B) * det(J)

# Scatter operation
for i,I in enumerate(c):
    for j,J in enumerate(c):
        K[2*I,2*J] += Ke[2*i,2*j]
        K[2*I+1,2*J] += Ke[2*i+1,2*j]
        K[2*I+1,2*J+1] += Ke[2*i+1,2*j+1]
        K[2*I,2*J+1] += Ke[2*i,2*j+1]
```

APPENDIX: Stress Equilibrium

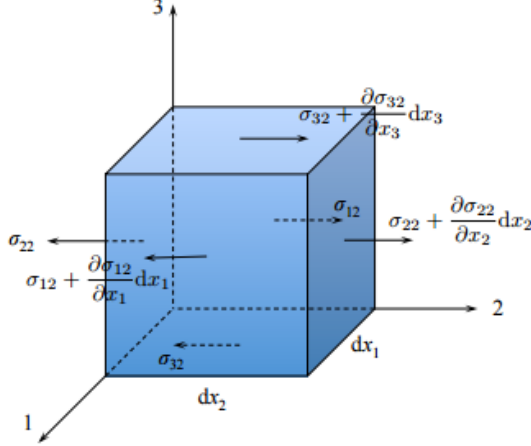


Figure 3.11: All components of the stress tensor contributing to the force equilibrium in x_2 direction must be in equilibrium.

According to Newton's law, the sum of all forces (stress times the surface area) acting

along x_2 must be zero

$$\begin{aligned} & \left(\sigma_{22} + \frac{\partial \sigma_{22}}{\partial x_2} dx_2 \right) dx_1 dx_3 - \sigma_{22} dx_1 dx_3 + \left(\sigma_{12} + \frac{\partial \sigma_{12}}{\partial x_1} dx_1 \right) dx_2 dx_3 - \sigma_{12} dx_2 dx_3 \\ & + \left(\sigma_{32} + \frac{\partial \sigma_{32}}{\partial x_3} dx_3 \right) dx_1 dx_2 - \sigma_{32} dx_1 dx_2 + B_2 dx_1 dx_2 dx_3 = 0 \end{aligned} \quad (3.14)$$

For generality, the body force (force per unit volume) was included as well. The body force represent for example gravity force $B = \rho g$ or d'Alembert inertia force $B = \rho \ddot{u}$ so that the derivation is valid both for static and dynamic problems. Summing up the forces one gets the first equilibrium equation

$$\frac{\partial \sigma_{22}}{\partial x_2} + \frac{\partial \sigma_{12}}{\partial x_1} + \frac{\partial \sigma_{32}}{\partial x_3} + B_2 = 0 \quad (3.15)$$