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1. The following if statement is unnecessarily complicated. Simplify it as much as possible. (Hint: The entire statement can be replaced by a single assignment.)

```
[] 6
                                                              Run
                                                                        Output
  main.c
  1 // Online C compiler to run C program online
                                                                       /tmp/B46teI76E1.o
  2 #include <stdio.h>
  3 #include <stdbool.h>
  6 - int main() {
       int age;
        bool teenager=false;
  8
        age=21;
        if (age >= 13 || age <= 19){
 10 -
11 teenager = true;
 12 }
 13 + else; {
 14 teenager = false;
 15 }
        return 0;
 17 }
```

2. Write a C program that does the following: Enter a two-digit number: 25 Number entered in words: twenty-five

```
Run
                                                                          Output
main.c
                                                                      ^ /tmp/8KgyJbuT4H.o
 2 #include <stdio.h>
                                                                        please enter a 2 digit number27
3 #include <math.h>//include this for the code to use the round function
                                                                        twenty seven
5 - int main() {
    int first, second, third, round1, round2, digit;
      printf("please enter a 2 digit number");//user prompt
      scanf("%d", &digit);
      second=digit%10;//this is used to know the last digit of the
     first=digit*.10;//first digit will be the whole number
10
11
       third=first%10;//then modular to prepare for rounding up
12+
       if (third <4) {
13
       round1=round(third);//round up
14 }
     else {
15 -
       round1=round(third);
16
17
     if (round1 == 1) {
18 -
19 +
       switch(second) {
           case 0: printf(" ten"); break;
20
21
            case 1: printf(" eleven"); break;
22
             case 2: printf(" twelve"); break;
           race 3: printf(" thirteen"): hreak
```