

BootCamp LaunchBase

Instrutor: Mayk Brito

1. Preparando o ambiente:

- a. MacOS: Homebrew, VSCode, Google-Chrome e Node.

```
$ /usr/bin/ruby -e "$(curl -fsSL  
https://raw.githubusercontent.com/Homebrew/install/master/install)"  
$ brew cask install visual-studio-code  
$ brew cask install google-chrome  
$ brew install node@node12 => instala a versão 12 do node
```

- b. Windows: Chocolatey, VSCode, Google-Chrome e Node.

\$ Run Get-ExecutionPolicy. If it returns Restricted, then run Set-ExecutionPolicy AllSigned or Set-ExecutionPolicy Bypass -Scope Process.

```
$ Set-ExecutionPolicy Bypass -Scope Process -Force; iex ((New-Object  
System.Net.WebClient).DownloadString('https://chocolatey.org/install.ps1'))
```

```
$ cinst vscode googlechrome nodejs-lts -yf
```