# impracticalpythonprojects

Release 0.7.0

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# **MODULE REFERENCE**

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Example implementations of the practice and challenge projects in Impractical Python Projects.

It's a fantastic intermediate level book that has truly impractical (but fun) projects. It's a great way to get tricked into learning new conventions, techniques, and modules.

My original python-tutorials repository is already very nested, so these will be easier to find and review here; however, the original repository still has relevant information about configuring a Python environment/IDE.

Bonus content includes Google style docstrings (such wow), main functions (so standard), pip requirements files (so helpful), and test files (**not** punny at all).

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**CHAPTER** 

ONE

SRC

### 1.1 src package

### 1.1.1 Subpackages

src.ch01 package

**Subpackages** 

src.ch01.challenge package

#### **Submodules**

#### src.ch01.challenge.c1\_foreign\_bar\_chart module

Return letter 'bar chart' of a non-English sentence.

```
src.ch01.challenge.cl_foreign_bar_chart.add_keys_to_dict (dictionary: dict) \rightarrow dict Add keys to dictionary.
```

Check keys of a letter dictionary and add missing letters.

**Parameters dictionary** (dict) – Dictionary to check keys of.

Returns Dictionary with all ASCII lowercase letters as keys.

**Raises TypeError** – If *dictionary* is not a dictionary.

```
src.ch01.challenge.cl_foreign_bar_chart.foreign_freq_analysis(sentence: str) <math>\rightarrow dict
```

Wrap freq\_analysis and add\_keys\_to\_dict.

Passes given sentence through freq\_analysis then add\_keys\_to\_dict to fill in missing keys.

**Parameters** sentence (str) – String to count letters of.

**Returns** Dictionary with all ASCII lowercase letters as keys and list with letters repeated based on their frequency as values.

```
src.ch01.challenge.cl_foreign_bar_chart.main()
    Demonstrates the Foreign Bar Chart.
```

#### src.ch01.challenge.c2\_name\_generator module

Generate random names from a list of names.

```
src.ch01.challenge.c2_name_generator.add_name_to_key (name: str, dictionary: dict, key: str) \rightarrow None
```

Add name to key in dictionary.

Add name to dictionary under key if not already present.

#### **Parameters**

- name (str) Name to add to dictionary.
- **key** (str) Key to add name under.
- **dictionary** (*dict*) Dictionary to add name to.

**Returns** None. Name is added under key if not present, dictionary is unchanged otherwise.

#### Raises

- TypeError If name and key aren't strings or if dictionary isn't a
- dictionary. -

```
src.ch01.challenge.c2\_name\_generator.build\_name\_list (folderpath: str) <math>\rightarrow list Build name list from folder.
```

Builds list of names from name files in given folder.

**Parameters** folderpath (str) – Path to folder with name files.

**Returns** List with names from folderpath.

**Raises** IndexError – If folderpath has no .txt files.

```
src.ch01.challenge.c2\_name\_generator.generate\_name (name\_dict: dict) \rightarrow str Generate pseudo-random name.
```

Use names in dictionary to generate a random name.

**Parameters** name\_dict - Dictionary from split\_names.

**Returns** String with a random name.

Raises KeyError – If there aren't three keys in the dictionary.

**Note:** Only add middle name between 1/3 and 1/4 of the time.

```
src.ch01.challenge.c2_name_generator.main()
    Demonstrate name generator.
src.ch01.challenge.c2_name_generator.name_generator(folderpath: str) -> str
    Wrap generate name, split names, and build name list.
```

Passes given folderpath through build\_name\_list to get the names in a list, then split\_names to split them into a dictionary, and finally through generate\_name to make the actual name.

**Parameters** folderpath (str) – Path to folder with name files.

**Returns** String with random name.

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```
src.ch01.challenge.c2\_name\_generator.read\_from\_file (filepath: str) <math>\rightarrow list Read from file.
```

Reads lines from text file and returns a list.

**Parameters** filepath (str) – Path to file with names.

**Returns** List with each line from the file as an element.

**Note:** Removes trailing whitespaces.

```
src.ch01.challenge.c2\_name\_generator.split\_names (name\_list: list) \rightarrow dict Split names from list of names.
```

Splits first, middle, and last names from a given list of names.

**Parameters** name\_list (list) - List with names as elements.

Returns Dictionary of lists with first, middle, and last as keys and names as values.

Raises

- **TypeError** If given name list is not a list or tuple.
- ValueError If given name list is empty.

**Note:** Drops suffix and adds nickname to middle names.

#### **Module contents**

```
Chapter 1 Challenge Projects.
```

```
src.ch01.challenge.ADD_KEYS_ERROR
String with TypeError for Foreign Bar Chart.
```

Type str

src.ch01.challenge.SPLIT\_NAME\_LIST\_ERROR
String with TypeError for Name Generator.

Type str

src.ch01.challenge.SPLIT\_NAME\_EMPTY\_ERROR
Sting with ValueError for Name Generator.

Type str

src.ch01.challenge.ADD\_NAME\_TO\_KEY\_ERROR
String with TypeError for Name Generator.

Type str

src.ch01.challenge.**GENERATE\_NAME\_ERROR**String with KeyError for Name Generator.

Type str

src.ch01.challenge.BUILD\_LIST\_ERROR
String with IndexError for Name Generator.

Type str

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#### src.ch01.practice package

#### **Submodules**

#### src.ch01.practice.p1 pig latin module

Takes a word as input and returns its Pig Latin equivalent.

```
src.ch01.practice.pl_pig_latin.encode (word: str) \rightarrow str Check if word starts with vowel, then translate to Pig Latin.
```

If a word begins with a consonant, move the consonant to the end of the word and add 'ay' to the end of the new word. If a word begins with a vowel, add 'way' to the end of the word.

**Parameters word** (str) – Word to encode to Pig Latin.

Returns Encoded Pig Latin word.

**Raises** TypeError – If word is not a string.

```
src.ch01.practice.p1_pig_latin.main()
    Demonstrate Pig Latin encoder.
```

#### src.ch01.practice.p2 poor bar chart module

Takes a sentence as input and returns a 'bar chart' of each letter.

```
src.ch01.practice.p2_poor_bar_chart.freq_analysis (sentence: str) \rightarrow dict Perform frequency analysis of letters in sentence.
```

Iterate through each letter in the sentence and add it to a dictionary of lists using collections. defaultdict.

**Parameters** sentence (str) – String to count letters of.

**Returns** Dictionary with each letter as keys and list with letters repeated based on their frequency as values.

#### **Example**

**Raises TypeError** – If *sentence* is not a string.

```
src.ch01.practice.p2_poor_bar_chart.main()
    Demonstrates the Poor Bar Chart.
src.ch01.practice.p2_poor_bar_chart.print_bar_chart (freq_dict: dict) \rightarrow None
    Print dictionary to terminal.
```

Use pprint to print dictionary with letter frequency analysis to terminal.

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#### **Parameters**

- **freq\_dict** (dict) Dictionary with frequency analysis from
- freq\_analysis. -

**Returns** If recursive, prints a recursive-safe string, otherwise prints the dictionary.

**Raises TypeError** – If *freq\_dict* is not a dictionary.

#### **Module contents**

```
Chapter 1 Practice Projects.

src.ch01.practice.VOWELS
Tuple containing characters of the English vowels (except for 'y')

Type tuple

src.ch01.practice.ENCODE_ERROR
String with TypeError for Pig Latin Encoder

Type str

src.ch01.practice.FREQ_ANALYSIS_ERROR
String with TypeError for Poor Bar Chart frequency analysis

Type str

src.ch01.practice.PRINT_BAR_CHART_ERROR
String with TypeError for Poor Bar Chart printer.
```

#### **Module contents**

Chapter 1.

#### 1.1.2 Module contents

Type str

impractical python projects.

Example implementations of the projects in Impractical Python Projects.

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### **CHAPTER**

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