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# **impracticalpythonprojects**

***Release 0.8.0***

**Jose A. Lerma III**

**May 22, 2019**



# MODULE REFERENCE

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Example implementations of the practice and challenge projects in [Impractical Python Projects](#).

It's a fantastic intermediate level book that has truly impractical (but fun) projects. It's a great way to get tricked into learning new conventions, techniques, and modules.

My original [python-tutorials](#) repository is already very nested, so these will be easier to find and review here; however, the original repository still has relevant information about configuring a Python environment/IDE.

Bonus content includes Google style docstrings (such wow), main functions (so standard), pip requirements files (so helpful), and test files (**not** punny at all).



## 1.1 src package

### 1.1.1 Subpackages

src.ch01 package

Subpackages

src.ch01.challenge package

Submodules

src.ch01.challenge.c1\_foreign\_bar\_chart module

Return letter 'bar chart' of a non-English sentence.

`src.ch01.challenge.c1_foreign_bar_chart.add_keys_to_dict(dictionary: dict) → dict`  
Add keys to dictionary.

Check keys of a letter dictionary and add missing letters.

**Parameters** `dictionary` (*dict*) – Dictionary to check keys of.

**Returns** Dictionary with `string.ascii_lowercase` as keys.

**Raises** `TypeError` – If `dictionary` is not a `dict`.

`src.ch01.challenge.c1_foreign_bar_chart.foreign_freq_analysis(sentence: str) → dict`

Wrap `freq_analysis` and `add_keys_to_dict`.

Passes given sentence through `freq_analysis()` then `add_keys_to_dict()` to fill in missing keys.

**Parameters** `sentence` (*str*) – String to count letters of.

**Returns** Dictionary with `string.ascii_lowercase` as keys and a `list` with letters repeated based on their frequency as values.

`src.ch01.challenge.c1_foreign_bar_chart.main()`  
Demonstrates the Foreign Bar Chart.

**src.ch01.challenge.c2\_name\_generator module**

Generate pseudo-random names from a list of names.

`src.ch01.challenge.c2_name_generator.add_name_to_key` (*name: str, dictionary: dict, key: str*) → None

Add name to key in dictionary.

Add **name** to **dictionary** under **key** if not already present.

**Parameters**

- **name** (*str*) – Name to add to **dictionary**.
- **key** (*str*) – Key to add **name** under.
- **dictionary** (*dict*) – Dictionary to add **name** to.

**Returns** None. **name** is added under **key** if not present, **dictionary** is unchanged otherwise.

**Raises** **TypeError** – If **name** and **key** aren't *str* or if **dictionary** isn't a *dict*.

`src.ch01.challenge.c2_name_generator.build_name_list` (*folderpath: str*) → list

Build name list from folder.

Builds list of names from name files in given folder.

**Parameters** **folderpath** (*str*) – Path to folder with name files.

**Returns** List with names from **folderpath**.

**Raises** **IndexError** – If **folderpath** has no *.txt* files.

`src.ch01.challenge.c2_name_generator.generate_name` (*name\_dict: dict*) → str

Generate pseudo-random name.

Use names in dictionary to generate a random name.

**Parameters** **name\_dict** – Dictionary from `split_names`.

**Returns** String with a random name.

**Raises** **KeyError** – If there aren't three keys in the dictionary.

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**Note:** Only add middle name between 1/3 and 1/4 of the time.

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`src.ch01.challenge.c2_name_generator.main` ()

Demonstrate name generator.

`src.ch01.challenge.c2_name_generator.name_generator` (*folderpath: str*) → str

Wrap `generate_name`, `split_names`, and `build_name_list`.

Passes given **folderpath** through `build_name_list` () to get the names in a *list*, then `split_names` () to split them into a *dict*, and finally through `generate_name` () to make the actual name.

**Parameters** **folderpath** (*str*) – Path to folder with name files.

**Returns** String with pseudo-random name.

`src.ch01.challenge.c2_name_generator.read_from_file` (*filepath: str*) → list

Read from file.

Reads lines from text file and returns a *list*.

**Parameters** **filepath** (*str*) – Path to file with names.



**Returns** List with each line from the file as an element.

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**Note:** Removes trailing whitespaces.

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`src.ch01.challenge.c2_name_generator.split_names(name_list: list) → dict`

Split names from list of names.

Splits first, middle, and last names from a given list of names.

**Parameters** `name_list` (*list*) – List with names as elements.

**Returns** Dictionary of lists with `first`, `middle`, and `last` as keys and names as values.

**Raises**

- **TypeError** – If given name list is not a `list` or `tuple`.
- **ValueError** – If given name list is empty.

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**Note:** Drops suffix and adds nickname to middle names.

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## Module contents

Chapter 1 Challenge Projects.

`src.ch01.challenge.ADD_KEYS_ERROR`

String with `TypeError` for `add_keys_to_dict()`.

**Type** `str`

`src.ch01.challenge.SPLIT_NAME_LIST_ERROR`

String with `TypeError` for `split_names()`.

**Type** `str`

`src.ch01.challenge.SPLIT_NAME_EMPTY_ERROR`

String with `ValueError` for `split_names()`.

**Type** `str`

`src.ch01.challenge.ADD_NAME_TO_KEY_ERROR`

String with `TypeError` for `add_name_to_key()`.

**Type** `str`

`src.ch01.challenge.GENERATE_NAME_ERROR`

String with `KeyError` for `generate_name()`.

**Type** `str`

`src.ch01.challenge.BUILD_LIST_ERROR`

String with `IndexError` for `build_name_list()`.

**Type** `str`

## src.ch01.practice package

### Submodules

#### src.ch01.practice.p1\_pig\_latin module

Takes a word as input and returns its Pig Latin equivalent.

`src.ch01.practice.p1_pig_latin.encode(word: str) → str`  
Check if word starts with vowel, then translate to Pig Latin.

If a word begins with a consonant, move the consonant to the end of the word and add 'ay' to the end of the new word. If a word begins with a vowel in `VOWELS`, add 'way' to the end of the word.

**Parameters** `word` (`str`) – Word to encode to Pig Latin.

**Returns** Encoded Pig Latin word.

**Raises** `TypeError` – If `word` is not a string.

`src.ch01.practice.p1_pig_latin.main()`  
Demonstrate Pig Latin encoder.

#### src.ch01.practice.p2\_poor\_bar\_chart module

Takes a sentence as input and returns a 'bar chart' of each letter.

`src.ch01.practice.p2_poor_bar_chart.freq_analysis(sentence: str) → dict`  
Perform frequency analysis of letters in sentence.

Iterate through each letter in the sentence and add it to a dictionary of lists using `collections.defaultdict`.

**Parameters** `sentence` (`str`) – String to count letters of.

**Returns** `defaultdict` with each letter as keys and a `list` with letters repeated based on their frequency as values.

### Example

```
>>> from src.ch01.practice.p2_poor_bar_chart import freq_analysis
>>> test = 'aaabbbccc'
>>> freq_analysis(test)
defaultdict(<class 'list'>, {'a': ['a', 'a', 'a'],
                             'b': ['b', 'b', 'b'],
                             'c': ['c', 'c', 'c']})
```

**Raises** `TypeError` – If `sentence` is not a string.

`src.ch01.practice.p2_poor_bar_chart.main()`  
Demonstrates the Poor Bar Chart.

`src.ch01.practice.p2_poor_bar_chart.print_bar_chart(freq_dict: dict) → None`  
Print dictionary to terminal.

Use `pprint.pprint()` to print dictionary with letter frequency analysis to terminal.

**Parameters** `freq_dict` (*dict*) – Dictionary with frequency analysis from `freq_analysis()`.

**Returns** `None`. If recursive, prints a recursive-safe string, otherwise prints the dictionary.

**Raises** `TypeError` – If `freq_dict` is not a dictionary.

## Module contents

Chapter 1 Practice Projects.

`src.ch01.practice.VOWELS`

Tuple containing characters of the English vowels (except for 'y')

**Type** `tuple`

`src.ch01.practice.ENCODE_ERROR`

String with `TypeError` for Pig Latin `encode()`.

**Type** `str`

`src.ch01.practice.FREQ_ANALYSIS_ERROR`

String with `TypeError` for Poor Bar Chart `freq_analysis()`.

**Type** `str`

`src.ch01.practice.PRINT_BAR_CHART_ERROR`

String with `TypeError` for Poor Bar Chart `print_bar_chart()`.

**Type** `str`

## Module contents

Chapter 1.

### 1.1.2 Module contents

impracticalpythonprojects.

Example implementations of the projects in Impractical Python Projects.

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Jose A. Lerma III



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