





Jose Peiro

GAME DESIGNER

 Utrecht, Netherlands
 Josepeiro98@gmail.com
 +31 (0) 636077092
 Spanish - Venezuelan (Double Nationality)

Languages

Spanish ----- Native Speaker
English ----- Full professional proficiency
Dutch ----- Limited working proficiency

From a young age, I've had a passion for games that ignited my creative spirit. I find joy in meticulously planning and organizing tasks to ensure everything runs smoothly. Managing tasks, handling documentation, and taking care of public relations come naturally to me, and I thrive in team-oriented environments. My commitment to learning drives me to tackle new challenges head-on.

KEY COMPETENCIES

- Analytical and Problem-Solving Skills
- Collaboration and Communication
- Project Management
- Report writing and presenting
- Critical thinking skills
- Game Mechanics and Design
- Strong interpersonal skills
- Proactive and self-motivated
- Organisational skills

PROFESSIONAL EXPERIENCE

Liquid Ice Studios Game Design Intern

February 2024 - July 2024

As a Game Design Intern, I wrote detailed Game Design Documents, crafted user-friendly UI/UX designs, balanced game mechanics, and introduced new gameplay elements. I worked closely and communicated effectively with the game design team, as well as the development and art departments, and learned a lot throughout the process.

MISC. JOBS

Sales Assistant, Jack Wolfskin Utrecht, Netherlands.

March, 2023 - Present

Currently, I am balancing my position as a part-time salesperson at Jack Wolfskin in Utrecht, with my full-time studies in Enschede. Not only has this position enabled me to apply my interpersonal and communication skills in a practical retail environment, but it has also expanded my understanding of customer preferences and needs within the outdoor gear industry.

Logistic, Picnic Utrecht, Netherlands.

December, 2020 - April, 2023

Starting as a full-timer and later transitioning to a part-time role, I completed my first year of studies while concurrently working in logistics, typically dedicating 3-4 shifts per week. Communication was a key factor in this role

Secretary and assistant, Sumipro Aires, C.A. Valencia, Venezuela.

September, 2016 - December, 2017

Answer and direct phone calls in a courteous and efficient manner, as well as maintaining and organizing office files, records, and documents. In addition, schedule appointments and meetings, and manage the office calendar.

EDUCATION & CERTIFICATIONS

Saxion University of Applied Sciences.

September, 2021 - July, 2025

Creative Media and Games Technology (CMGT)
Enschede, Netherlands.

In my studies in Creative Media and Game Technologies (CMGT), I specialize in design, developing skills in facilitating communication between creative teams and stakeholders while applying project management techniques to enhance team productivity. I gained proficiency in 3D modelling and pursued a minor in Environmental Design for Games, which further expanded my level design skills.

As a Game Designer, I write detailed Game Design Documents (GDDs), craft user-friendly UI/UX designs, balance game mechanics, and introduce new gameplay elements. I lead teams of 6 to 8 members, utilizing Notion, Trello, GitHub, and Excel for project management, and ensure effective communication throughout the team using some software such as Discord, Teams, and/or Slack. I create essential documents, including GDDs, Lean Canvas, and MoSCoW prioritization, define user stories, and develop playtest forms.

La Esperanza, Venezuelan - German.

High School
Valencia, Venezuela.

COURSES

English, Funda U.C. (University of Carabobo).

Valencia, Venezuela
A0 - C1

Dutch, Sagenn.

Amsterdam, Netherlands
A0 - A2

Photoshop and Illustrator Unleashed, School of Motion.

Amsterdam, Netherlands

REFERENCES

Mark Schipper

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