

# Econometrics

## Ridge and Lasso Regression

Jose Angel Garcia Sanchez

Université Paris 1 Panthéon-Sorbonne  
jagarsanc@gmail.com

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- OLS minimizes the sum of squared residuals:  $\min_{\beta} \sum_{i=1}^n (y_i - x_i' \beta)^2$
- OLS works well when  $n \gg p$  (many observations, few variables)
- But OLS can fail when:
  - $p$  is large relative to  $n$  (high-dimensional data)
  - There is multicollinearity among regressors
  - We want to improve out-of-sample prediction
- Solution: add a *penalty term* to the objective function
- This is called *regularization* or *shrinkage*

# The Bias-Variance Trade-off

- Recall that the Mean Squared Error can be decomposed:  $MSE = Bias^2 + Variance$
- OLS is unbiased but can have high variance, especially when:
  - Predictors are highly correlated (multicollinearity)
  - The number of predictors is large
- Regularization introduces some bias but reduces variance
- If the reduction in variance exceeds the increase in squared bias, we get lower MSE
- This improves prediction accuracy, especially out-of-sample

# The General Penalized Regression Framework

- General form:  $\min_{\beta} \left\{ \sum_{i=1}^n (y_i - x_i' \beta)^2 + \lambda \cdot P(\beta) \right\}$
- $\lambda \geq 0$  is the *tuning parameter* (or regularization parameter)
- $P(\beta)$  is the *penalty function*
- When  $\lambda = 0$ : we get OLS
- When  $\lambda \rightarrow \infty$ : coefficients shrink toward zero
- Different choices of  $P(\beta)$  give different estimators:
  - Ridge:  $P(\beta) = \sum_{j=1}^p \beta_j^2$  (L2 penalty)
  - Lasso:  $P(\beta) = \sum_{j=1}^p |\beta_j|$  (L1 penalty)
  - Elastic Net: combination of both

# Important Preliminary: Standardization

- Regularization penalizes the size of coefficients
- But coefficient size depends on the scale of variables
- A variable measured in millions will have a tiny coefficient compared to one measured in units
- Solution: *standardize* all variables before estimation
- For each variable  $x_j$ :  $\tilde{x}_j = \frac{x_j - \bar{x}_j}{s_{x_j}}$
- After standardization, all variables have mean 0 and standard deviation 1
- The intercept is typically not penalized
- After estimation, coefficients can be transformed back to original scale if needed

# Ridge Regression: Definition

- Ridge regression adds an L2 penalty to the OLS objective:

$$\hat{\beta}^{Ridge} = \arg \min_{\beta} \left\{ \sum_{i=1}^n (y_i - x_i' \beta)^2 + \lambda \sum_{j=1}^p \beta_j^2 \right\}$$

- Equivalently, in matrix notation:

$$\hat{\beta}^{Ridge} = \arg \min_{\beta} \{ (Y - X\beta)'(Y - X\beta) + \lambda \beta' \beta \}$$

- The penalty term  $\lambda \sum_{j=1}^p \beta_j^2$  shrinks coefficients toward zero
- Large coefficients are penalized more heavily (quadratic penalty)

# Ridge Regression: Closed-Form Solution

- Taking the first-order condition and setting it to zero:

$$\frac{\partial}{\partial \beta} [(Y - X\beta)'(Y - X\beta) + \lambda \beta' \beta] = 0$$

- We get:  $-2X'Y + 2X'X\beta + 2\lambda\beta = 0$
- Solving for  $\beta$ :

$$\hat{\beta}^{Ridge} = (X'X + \lambda I)^{-1} X'Y$$

- Compare with OLS:  $\hat{\beta}^{OLS} = (X'X)^{-1} X'Y$
- The term  $\lambda I$  is added to  $X'X$  before inversion
- This ensures  $(X'X + \lambda I)$  is always invertible, even when  $X'X$  is singular



# Ridge Regression: Properties (1)

- Ridge estimator is biased:  $E(\hat{\beta}^{Ridge}) \neq \beta$
- The bias is:  $Bias(\hat{\beta}^{Ridge}) = -\lambda(X'X + \lambda I)^{-1}\beta$
- The variance is:  $Var(\hat{\beta}^{Ridge}) = \sigma^2(X'X + \lambda I)^{-1}X'X(X'X + \lambda I)^{-1}$
- As  $\lambda$  increases:
  - Bias increases (coefficients shrink more toward zero)
  - Variance decreases (estimates become more stable)
- There exists an optimal  $\lambda^*$  that minimizes MSE

## Ridge Regression: Properties (2)

# Ridge Regression: Geometric Interpretation

- Ridge regression can be written as a constrained optimization:

$$\min_{\beta} \sum_{i=1}^n (y_i - x_i' \beta)^2 \quad \text{subject to} \quad \sum_{j=1}^p \beta_j^2 \leq t$$

- The constraint region is a sphere (or hypersphere in higher dimensions)
- The OLS solution is at the center of the elliptical contours of the RSS
- The ridge solution is where the elliptical contours first touch the sphere
- Because the sphere has no corners, the solution typically has all coefficients non-zero
- Smaller  $t$  (equivalently, larger  $\lambda$ ) means more shrinkage

- Recall: with perfect multicollinearity,  $X'X$  is singular and OLS fails
- With near-perfect multicollinearity,  $(X'X)^{-1}$  has very large elements
- This leads to inflated variances and unstable OLS estimates
- Ridge regression solves this by adding  $\lambda I$  to  $X'X$
- Even if  $X'X$  is singular,  $(X'X + \lambda I)$  is always invertible for  $\lambda > 0$
- The eigenvalues of  $(X'X + \lambda I)$  are  $d_j + \lambda$ , where  $d_j$  are eigenvalues of  $X'X$
- Small eigenvalues (source of instability) become  $\lambda$  instead of nearly zero

# Lasso Regression: Definition

- Lasso = Least Absolute Shrinkage and Selection Operator
- Lasso adds an L1 penalty to the OLS objective:

$$\hat{\beta}^{Lasso} = \arg \min_{\beta} \left\{ \sum_{i=1}^n (y_i - x_i' \beta)^2 + \lambda \sum_{j=1}^p |\beta_j| \right\}$$

- The key difference from Ridge: absolute values instead of squares
- This seemingly small change has profound implications
- Lasso performs both shrinkage AND variable selection

# Lasso: No Closed-Form Solution

- Unlike Ridge, Lasso has no closed-form solution
- The absolute value function  $|\beta_j|$  is not differentiable at  $\beta_j = 0$
- Optimization requires iterative algorithms:
  - Coordinate descent (most common)
  - LARS (Least Angle Regression)
  - Proximal gradient methods
- For a single coefficient with orthonormal design:

$$\hat{\beta}_j^{Lasso} = \text{sign}(\hat{\beta}_j^{OLS})(|\hat{\beta}_j^{OLS}| - \lambda)_+$$

- Where  $(x)_+ = \max(0, x)$  is the soft-thresholding operator

# Lasso: Variable Selection Property

- The key feature of Lasso: it sets some coefficients exactly to zero
- This performs automatic variable selection
- As  $\lambda$  increases, more coefficients become exactly zero
- The model becomes more sparse (fewer non-zero coefficients)
- This is very useful when:
  - We have many potential predictors
  - We believe only a subset are truly relevant
  - We want an interpretable, parsimonious model
- Lasso identifies which variables matter and estimates their effects simultaneously

# Lasso: Geometric Interpretation

- Lasso can be written as a constrained optimization:

$$\min_{\beta} \sum_{i=1}^n (y_i - x_i' \beta)^2 \quad \text{subject to} \quad \sum_{j=1}^p |\beta_j| \leq t$$

- The constraint region is a diamond (or cross-polytope in higher dimensions)
- The diamond has corners on the axes
- The elliptical RSS contours often touch the diamond at a corner
- At a corner, one or more coefficients are exactly zero
- This is why Lasso produces sparse solutions



- Lasso estimator is biased (like Ridge)
- Lasso is consistent for variable selection under certain conditions
- However, Lasso has some limitations:
  - With highly correlated predictors, Lasso tends to select one and ignore the others
  - When  $p > n$ , Lasso selects at most  $n$  variables
  - Lasso estimates for selected variables are biased toward zero
- These limitations motivate extensions like Elastic Net and Adaptive Lasso

# Comparing Ridge and Lasso

| Property                  | Ridge                 | Lasso                 |
|---------------------------|-----------------------|-----------------------|
| Penalty                   | $\sum \beta_j^2$ (L2) | $\sum  \beta_j $ (L1) |
| Closed-form solution      | Yes                   | No                    |
| Variable selection        | No                    | Yes                   |
| Handles multicollinearity | Yes                   | Partially             |
| Correlated predictors     | Shrinks together      | Selects one           |
| When $p > n$              | Works                 | Selects $\leq n$      |
| Bayesian interpretation   | Normal prior          | Laplace prior         |

# Elastic Net: Combining Ridge and Lasso

- Elastic Net combines L1 and L2 penalties:

$$\hat{\beta}^{EN} = \arg \min_{\beta} \left\{ \sum_{i=1}^n (y_i - x_i' \beta)^2 + \lambda_1 \sum_{j=1}^p |\beta_j| + \lambda_2 \sum_{j=1}^p \beta_j^2 \right\}$$

- Alternative parameterization with mixing parameter  $\alpha \in [0, 1]$ :

$$\hat{\beta}^{EN} = \arg \min_{\beta} \left\{ \sum_{i=1}^n (y_i - x_i' \beta)^2 + \lambda \left[ \alpha \sum_{j=1}^p |\beta_j| + (1 - \alpha) \sum_{j=1}^p \beta_j^2 \right] \right\}$$

- $\alpha = 1$ : Lasso;  $\alpha = 0$ : Ridge

- Combines the best of both worlds:
  - Variable selection (from Lasso)
  - Grouping effect (from Ridge)
- With correlated predictors, Elastic Net tends to select groups of correlated variables together
- Can select more than  $n$  variables when  $p > n$
- Particularly useful when:
  - Predictors are highly correlated
  - We want both sparsity and stability
  - The number of predictors exceeds sample size

# The Role of $\lambda$

- The tuning parameter  $\lambda$  controls the amount of regularization
- $\lambda = 0$ : no penalty, we get OLS
- $\lambda \rightarrow \infty$ : maximum penalty, all coefficients go to zero
- Intermediate  $\lambda$ : trade-off between bias and variance
- How to choose  $\lambda$ ? Several approaches:
  - Cross-validation (most common)
  - Information criteria (AIC, BIC)
  - Theoretical considerations

# Cross-Validation (1)

- K-fold cross-validation is the standard approach
- Procedure:
  - ➊ Divide data into  $K$  roughly equal parts (folds)
  - ➋ For each fold  $k = 1, \dots, K$ :
    - Fit model on all data except fold  $k$
    - Compute prediction error on fold  $k$
  - ➌ Average the  $K$  prediction errors
- Repeat for a grid of  $\lambda$  values
- Choose  $\lambda$  that minimizes cross-validation error
- Common choices:  $K = 5$  or  $K = 10$

## Cross-Validation (2)

- The CV error as a function of  $\lambda$  typically has a U-shape
- Small  $\lambda$ : high variance, low bias (overfitting)
- Large  $\lambda$ : low variance, high bias (underfitting)
- Two common choices:
  - $\lambda_{min}$ : minimizes CV error
  - $\lambda_{1se}$ : largest  $\lambda$  within 1 standard error of minimum
- $\lambda_{1se}$  gives a more parsimonious model (more regularization)
- This is the “one-standard-error rule”

- Alternative to cross-validation: use information criteria
- For Lasso, we can use:
  - AIC:  $AIC = n \log(RSS/n) + 2df$
  - BIC:  $BIC = n \log(RSS/n) + \log(n) \cdot df$
- The degrees of freedom for Lasso is approximately the number of non-zero coefficients
- For Ridge:  $df = \sum_{j=1}^p \frac{d_j}{d_j + \lambda}$  where  $d_j$  are eigenvalues of  $X'X$
- BIC tends to select sparser models than AIC
- Cross-validation is generally preferred in practice



- Standard inference (t-tests, confidence intervals) is invalid after Lasso selection
- Why? The selection process introduces additional randomness
- Naive standard errors are too small (underestimate uncertainty)
- Confidence intervals have incorrect coverage
- Several approaches have been developed:
  - Sample splitting
  - Selective inference
  - Debiased/Desparsified Lasso
  - Bootstrap methods

- Simple approach to valid inference:
  - ① Split sample randomly into two parts
  - ② Use first part for variable selection (Lasso)
  - ③ Use second part for estimation and inference (OLS on selected variables)
- Advantages: simple, valid inference
- Disadvantages:
  - Loses statistical power (uses only half the data for each step)
  - Results depend on the random split
- Can average over multiple random splits

- Also called “Post-Selection OLS” or “OLS post Lasso”
- Procedure:
  - ① Run Lasso to select variables (non-zero coefficients)
  - ② Run OLS using only the selected variables
- The OLS estimates are less biased than Lasso estimates
- Removes the shrinkage bias for selected variables
- Caution: standard errors from this OLS are still not valid for inference
- Valid inference requires additional corrections

- Standard Lasso penalizes all coefficients equally
- This can lead to too much bias for large coefficients
- Adaptive Lasso uses weighted penalties:

$$\hat{\beta}^{ALasso} = \arg \min_{\beta} \left\{ \sum_{i=1}^n (y_i - x_i' \beta)^2 + \lambda \sum_{j=1}^p w_j |\beta_j| \right\}$$

- Weights:  $w_j = 1/|\hat{\beta}_j^{init}|^{\gamma}$  for some initial estimator  $\hat{\beta}^{init}$
- Typically  $\gamma = 1$  or  $\gamma = 2$
- Variables with small initial estimates are penalized more
- Adaptive Lasso has the “oracle property”: asymptotically selects the correct model and estimates are efficient

- Ridge and Lasso are implemented in all major statistical software:
  - R: `glmnet` package (gold standard)
  - Python: `scikit-learn` (Ridge, Lasso, ElasticNet)
  - Stata: `lasso`, `elasticnet` commands
- The `glmnet` package uses coordinate descent and is very fast
- Computes entire solution path (all values of  $\lambda$ ) efficiently
- Built-in cross-validation functions

- Always standardize predictors before regularization
- Use cross-validation to choose  $\lambda$
- Consider the one-standard-error rule for more parsimony
- If predictors are highly correlated, consider Elastic Net
- For inference, use appropriate methods (not naive standard errors)
- Check model performance on held-out test data
- Compare with OLS on a subset of variables (sanity check)
- Remember: regularization is primarily for prediction, not causal inference

# When to Use What?

- **OLS:**  $n \gg p$ , no multicollinearity, focus on inference
- **Ridge:** Multicollinearity, all predictors believed relevant, prediction focus
- **Lasso:** Many predictors, only some believed relevant, want variable selection
- **Elastic Net:** Many correlated predictors, want both selection and grouping
- **Adaptive Lasso:** Want consistent variable selection with oracle properties
- In practice: try several methods and compare via cross-validation

- Regularization adds a penalty to the OLS objective function
- Ridge (L2): shrinks coefficients, handles multicollinearity, no selection
- Lasso (L1): shrinks and selects variables, produces sparse models
- Elastic Net: combines Ridge and Lasso benefits
- The tuning parameter  $\lambda$  is chosen via cross-validation
- Standard inference is invalid after Lasso selection
- These methods are powerful tools for prediction in high-dimensional settings
- But remember: regularization introduces bias, which may not be desirable for causal inference