



Jose Carlo M. Avila

Junior 2D/3D Artist | Web & App Developer

CONTACT



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<https://josecarlo10.github.io/carl-portfolio/>

EDUCATION

Catanduanes State University

Bachelor of Science in
Computer Science
Graduated Cum Laude
2020-2024

SKILLS

- Graphic Design using PhotoShop
- Microsoft Office (Excel, Word, Publisher, Powerpoint)
- Web Design
- Video Editor
- Java Programming
- Pixel Arts (Beginner-level)
- 3D modelling using Blender (Beginner-level)

LANGUAGE

- English
- Tagalog

PROFESSIONAL SUMMARY

Fresh graduate with a foundation in Java desktop applications and Web Development Frameworks using ReactJS and WordPress. Passionate about 2D/3D modeling and design, and eager to apply creative and technical skills in dynamic projects.

WORK EXPERIENCES

Software Development Intern

2024-Present

DICT Catanduanes

- Collaborated with the team to develop an Archive System that organizes and stores project and activity records within the company.
- Designed and deployed a digital Attendance System to streamline and track daily employee attendance.
- Developed a prototype game using the Godot Engine as part of a training initiative, applying GDScript for scripting core gameplay mechanics and interactive UI.
- Earned a certificate in Godot Game Development (Hands-on), demonstrating proficiency in 2D game logic, physics, and scene management.

IT Support Assistant

2019-2020

Virtual Nook Virac, Catanduanes

- Assisted in diagnosing and repairing hardware and software issues in desktop computers and laptops.