																											20.0
Basic Research	4	9	2	0	5	0	1	0	0	0	2	2	13	0	0	2	1	1	13	1	3	8	2	0	1	1	- 17.5
Medicine	16	14	1	1	0	0	2	0	0	3	9	9	8	0	0	9	2	2	8	3	1	4	6	3	0	0	– 15.0
Transportation	6	10	0	2	0	1	2	0	0	2	10	8	1	0	1	6	5	2	3	0	0	0	2	6	0	3	- 12.5
Physics	14	15	1	3	0	1	3	0	0	1	16	17	0	0	0	16	2	1	0	0	0	0	5	1	10	1	- 10.0
UX	12	20	0	2	0	0	4	1	2	6	19	18	3	1	1	16	3	3	4	0	0	1	9	2	3	7	- 7.5
Cultural Heritage	3	9	6	0	0	3	0	0	0	7	7	7	2	0	0	5	3	4	5	1	0	0	7	1	1	2	- 5.0
Industry	12	16	5	1	0	2	1	0	0	4	10	12	6	3	0	11	5	3	6	3	0	2	8	3	0	2	- 2.5
	Haptic	> \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	AR	2D	Ϋ́	Touchpad	Vibration	Wind	Temp.	Audio	Gizmo	Tracking	Z Z	Object	Eye	Hand	Head	Body	Ϋ́	Survey	StOfArt	Review	System	Simu.	Exp.	Analysis	- 0.0