



Robótica industrial: Algoritmo computacional Lagrange-Euler

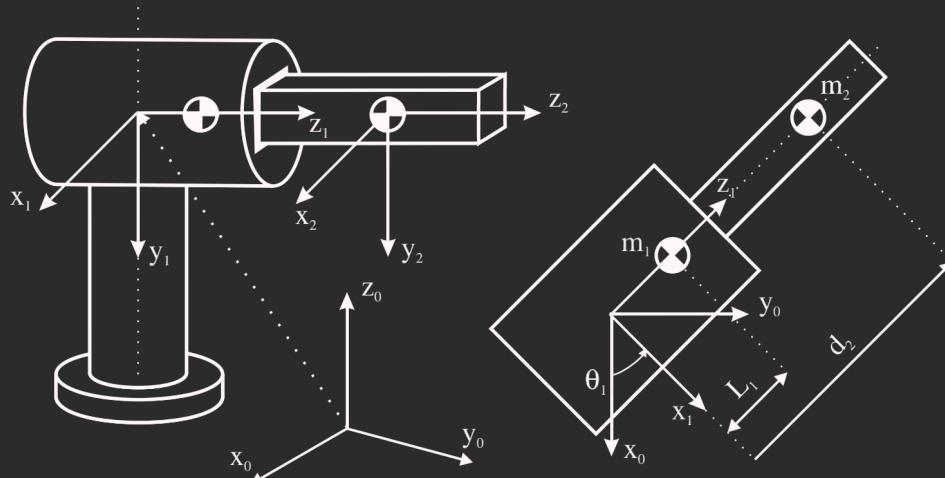


Algoritmo computacional:

- Basado en la representación de D-H
- Poca eficiencia computacional: $O(n^4)$ ($n=n^o$ GDL)
- Ecuaciones finales bien estructuradas (D,H,C por separado)

Se compone de una serie de pasos que veremos a continuación:

1. *Asignar a cada barra un sistema de referencia de acuerdo D-H.*



| Articulación | θ_i | d_i | a_i | α_i |
|--------------|------------|-------|-------|------------|
| 1 | θ_1 | 0 | 0 | -90 |
| 2 | 0 | d_2 | 0 | 0 |

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2. Obtener las matrices de transformación 0A_i para cada barra i .

$${}^0\mathbf{A}_1 = \begin{bmatrix} C_1 & 0 & -S_1 & 0 \\ S_1 & 0 & C_1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad {}^1\mathbf{A}_2 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & d_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^0\mathbf{A}_2 = {}^0\mathbf{A}_1 \cdot {}^1\mathbf{A}_2 = \begin{bmatrix} C_1 & 0 & -S_1 & -d_2 S_1 \\ S_1 & 0 & C_1 & d_2 C_1 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

3. Obtener las matrices U_{ij} definidas por:

$$\mathbf{U}_{ij} = \frac{\partial {}^0\mathbf{A}_i}{\partial q_j}$$

$$\mathbf{U}_{11} = \frac{\partial {}^0\mathbf{A}_1}{\partial \theta_1} = \frac{\partial \begin{bmatrix} C_1 & 0 & -S_1 & 0 \\ S_1 & 0 & C_1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}}{\partial \theta_1} = \begin{bmatrix} -S_1 & 0 & -C_1 & 0 \\ C_1 & 0 & -S_1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Algoritmo computacional

$$\mathbf{U}_{12} = \frac{\partial^0 \mathbf{A}_1}{\partial d_2} = \frac{\partial \begin{bmatrix} C_1 & 0 & -S_1 & 0 \\ S_1 & 0 & C_1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}}{\partial d_2} = [0]$$

$$\mathbf{U}_{21} = \frac{\partial^0 \mathbf{A}_2}{\partial \theta_1} = \frac{\partial \begin{bmatrix} C_1 & 0 & -S_1 & -d_2 S_1 \\ S_1 & 0 & C_1 & d_2 C_1 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}}{\partial \theta_1} = \begin{bmatrix} -S_1 & 0 & -C_1 & -d_2 C_1 \\ C_1 & 0 & -S_1 & -d_2 S_1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\mathbf{U}_{22} = \frac{\partial^0 \mathbf{A}_2}{\partial d_2} = \frac{\partial \begin{bmatrix} C_1 & 0 & -S_1 & -d_2 S_1 \\ S_1 & 0 & C_1 & d_2 C_1 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}}{\partial d_2} = \begin{bmatrix} 0 & 0 & 0 & -S_1 \\ 0 & 0 & 0 & C_1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

4. Obtener las matrices U_{ijk} definidas por:

$$\mathbf{U}_{ijk} = \frac{\partial \mathbf{U}_{ij}}{\partial q_k}$$

Se va iterando 1,1,1; 1,1,2; 1,2,1; 1,2,2... de manera sucesiva hasta terminar las iteraciones:

Algoritmo computacional

$$\mathbf{U}_{111} = \frac{\partial \mathbf{U}_{11}}{\partial \theta_1} = \frac{\partial}{\partial \theta_1} \begin{bmatrix} -S_1 & 0 & -C_1 & 0 \\ C_1 & 0 & -S_1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} -C_1 & 0 & S_1 & 0 \\ -S_1 & 0 & -C_1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\mathbf{U}_{112} = \frac{\partial \mathbf{U}_{11}}{\partial d_2} = \frac{\partial}{\partial d_2} \begin{bmatrix} -S_1 & 0 & -C_1 & 0 \\ C_1 & 0 & -S_1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = [0]$$

$$\mathbf{U}_{121} = \frac{\partial \mathbf{U}_{12}}{\partial \theta_1} = \frac{\partial [0]}{\partial \theta_1} = [0] \quad \mathbf{U}_{122} = \frac{\partial \mathbf{U}_{12}}{\partial d_2} = \frac{\partial [0]}{\partial d_2} = [0]$$

$$\mathbf{U}_{211} = \frac{\partial \mathbf{U}_{21}}{\partial \theta_1} = \frac{\partial}{\partial \theta_1} \begin{bmatrix} -S_1 & 0 & -C_1 & -d_2 C_1 \\ C_1 & 0 & -S_1 & -d_2 S_1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} -C_1 & 0 & S_1 & d_2 S_1 \\ -S_1 & 0 & -C_1 & -d_2 C_1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

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$$\mathbf{U}_{212} = \frac{\partial \mathbf{U}_{21}}{\partial d_2} = \frac{\partial}{\partial d_2} \begin{bmatrix} -S_1 & 0 & -C_1 & -d_2 C_1 \\ C_1 & 0 & -S_1 & -d_2 S_1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & -C_1 \\ 0 & 0 & 0 & -S_1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\mathbf{U}_{221} = \frac{\partial \mathbf{U}_{22}}{\partial \theta_1} = \frac{\partial}{\partial \theta_1} \begin{bmatrix} 0 & 0 & 0 & -S_1 \\ 0 & 0 & 0 & C_1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & -C_1 \\ 0 & 0 & 0 & -S_1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

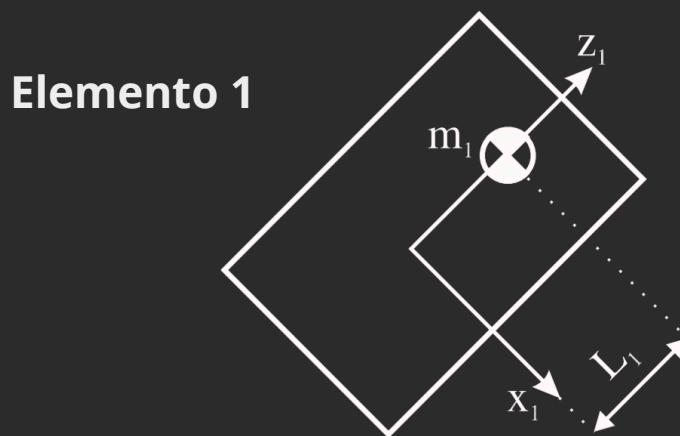
$$\mathbf{U}_{222} = \frac{\partial \mathbf{U}_{22}}{\partial d_2} = \frac{\partial}{\partial d_2} \begin{bmatrix} 0 & 0 & 0 & -S_1 \\ 0 & 0 & 0 & C_1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = [0]$$

Al terminar las operaciones, el siguiente paso es:

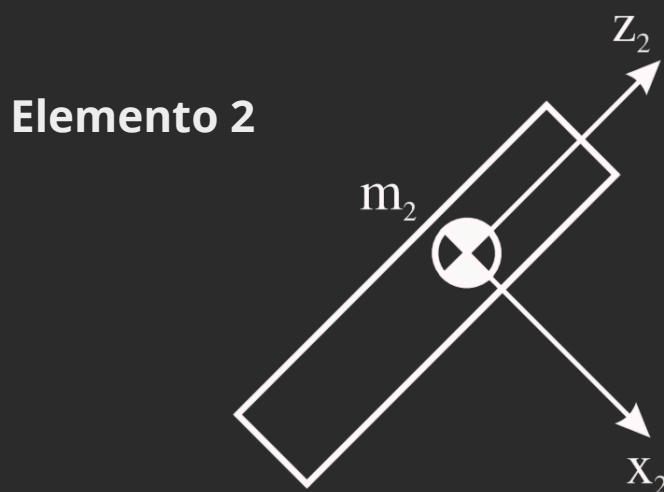
5. Obtener las matrices de Pseudoinercias J_i para cada barra i .

Algoritmo computacional

$$\mathbf{J}_i = \begin{bmatrix} \int_i x_i^2 dm & \int_i x_i y_i dm & \int_i x_i z_i dm & \int_i x_i dm \\ \int_i y_i x_i dm & \int_i y_i^2 dm & \int_i y_i z_i dm & \int_i y_i dm \\ \int_i z_i x_i dm & \int_i z_i y_i dm & \int_i z_i^2 dm & \int_i z_i dm \\ \int_i dm & \int_i y_i dm & \int_i z_i dm & \int_i dm \end{bmatrix}$$



$$\mathbf{J}_1 = \begin{bmatrix} \int_1 x_1^2 dm & \int_1 x_1 y_1 dm & \int_1 x_1 z_1 dm & \int_1 x_1 dm \\ \int_1 y_1 x_1 dm & \int_1 y_1^2 dm & \int_1 y_1 z_1 dm & \int_1 y_1 dm \\ \int_1 z_1 x_1 dm & \int_1 z_1 y_1 dm & \int_1 z_1^2 dm & \int_1 z_1 dm \\ \int_1 dm & \int_1 y_1 dm & \int_1 z_1 dm & \int_1 dm \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & m_1 L_1^2 & m_1 L_1 \\ 0 & 0 & m_1 L_1 & m_1 \end{bmatrix}$$



Algoritmo computacional

Debido a que la masa se considera concentrada en el centro de masas y el origen del sistema de coordenadas del elemento 2 se toma en el mismo centro:

$$\mathbf{J}_2 = \begin{bmatrix} \int_2 x_2^2 dm & \int_2 x_2 y_2 dm & \int_2 x_2 z_2 dm & \int_2 x_2 dm \\ \int_2 y_2 x_2 dm & \int_2 y_2^2 dm & \int_2 y_2 z_2 dm & \int_2 y_2 dm \\ \int_2 z_2 x_2 dm & \int_2 z_2 y_2 dm & \int_2 z_2^2 dm & \int_2 z_2 dm \\ \int_2 x_2 dm & \int_2 y_2 dm & \int_2 z_2 dm & \int_2 dm \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & m_2 \end{bmatrix}$$

6. Obtener la matriz de Inercia D cuyos elementos vienen definidos por:

$$d_{ij} = \sum_{k=(\max i,j)}^n \text{Traza}(\mathbf{U}_{kj} \mathbf{J}_k \mathbf{U}_{ki}^T)$$

con $i, j = 1, 2, \dots, n$

n = número de grados de libertad

$$d_{ij} = \sum_{k=(\max i,j)}^n \text{Traza}(\mathbf{U}_{kj} \mathbf{J}_k \mathbf{U}_{ki}^T); \quad d_{11} = \sum_{k=(\max 1,1)}^2 \text{Traza}(\mathbf{U}_{k1} \mathbf{J}_k \mathbf{U}_{k1}^T)$$

$$d_{11} = Tr(\mathbf{U}_{11} \mathbf{J}_1 \mathbf{U}_{11}^T) + Tr(\mathbf{U}_{21} \mathbf{J}_2 \mathbf{U}_{21}^T)$$

$$d_{11} = Tr \left(\begin{bmatrix} C_1^2 L_1^2 m_1 & S_1 C_1 L_1^2 m_1 & 0 & 0 \\ C_1 S_1 L_1^2 m_1 & S_1^2 L_1^2 m_1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \right) + Tr \left(\begin{bmatrix} C_1^2 d_2^2 m_2 & S_1 C_1 d_2^2 m_2 & 0 & 0 \\ C_1 S_1 d_2^2 m_2 & S_1^2 d_2^2 m_2 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \right)$$

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$$d_{11} = (C_1^2 + S_1^2)m_1 L_1^2 + (C_1^2 + S_1^2)d_2^2 m_2 = m_1 L_1^2 + m_2 d_2^2$$

$$d_{ij} = \sum_{k=(\max i,j)}^n \text{Traza}(\mathbf{U}_{kj} \mathbf{J}_k \mathbf{U}_{ki}^T); \quad d_{12} = \sum_{k=(\max 1,2)}^2 \text{Traza}(\mathbf{U}_{k2} \mathbf{J}_k \mathbf{U}_{k1}^T)$$

$$d_{12} = Tr(\mathbf{U}_{22} \mathbf{J}_2 \mathbf{U}_{21}^T)$$

$$d_{12} = Tr \begin{bmatrix} S_1 C_1 d_2 m_2 & S_1^2 d_2 m_2 & 0 & 0 \\ -C_1^2 d_2 m_2 & -S_1 C_1 d_2 m_2 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = S_1 C_1 d_2 m_2 - S_1 C_1 d_2 m_2 = 0$$

$$d_{ij} = \sum_{k=(\max i,j)}^n \text{Traza}(\mathbf{U}_{kj} \mathbf{J}_k \mathbf{U}_{ki}^T); \quad d_{21} = \sum_{k=(\max 2,1)}^2 \text{Traza}(\mathbf{U}_{k1} \mathbf{J}_k \mathbf{U}_{k2}^T)$$

$$d_{21} = Tr(\mathbf{U}_{21} \mathbf{J}_2 \mathbf{U}_{22}^T)$$

$$d_{21} = Tr \begin{bmatrix} S_1 C_1 d_2 m_2 & -C_1^2 d_2 m_2 & 0 & 0 \\ S_1^2 d_2 m_2 & -S_1 C_1 d_2 m_2 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = S_1 C_1 d_2 m_2 - S_1 C_1 d_2 m_2 = 0$$

Algoritmo computacional

$$d_{ij} = \sum_{k=(\max i,j)}^n \text{Traza}(\mathbf{U}_{kj}\mathbf{J}_k\mathbf{U}_{ki}^T); \quad d_{22} = \sum_{k=(\max 2,2)}^2 \text{Traza}(\mathbf{U}_{k2}\mathbf{J}_k\mathbf{U}_{k2}^T)$$

$$d_{22} = Tr(\mathbf{U}_{22}\mathbf{J}_2\mathbf{U}_{22}^T)$$

$$d_{22} = Tr \begin{pmatrix} S_1^2 m_2 & -S_1 C_1 m_2 & 0 & 0 \\ -S_1 C_1 m_2 & C_1^2 m_2 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} = S_1^2 m_2 - C_1^2 m_2 = m_2$$

$$D = \begin{bmatrix} d_{11} & d_{12} \\ d_{21} & d_{22} \end{bmatrix}$$

$$D = \begin{bmatrix} m_1 L_1^2 + m_2 d_2^2 & 0 \\ 0 & m_2 \end{bmatrix}$$

7. Obtener los términos $h(ikm)$ definidos por:

$$h_{ikm} = \sum_{j=(\max i,k,m)}^n \text{Traza}(\mathbf{U}_{jkm}\mathbf{J}_j\mathbf{U}_{ji}^T)$$

con $i, k, m = 1, 2, \dots, n$

n = número de grados de libertad

$$h_{ikm} = \sum_{j=(\max i,k,m)}^n \text{Traza}(\mathbf{U}_{jkm}\mathbf{J}_j\mathbf{U}_{ji}^T); \quad h_{111} = \sum_{j=(\max 1,1,1)}^2 \text{Traza}(\mathbf{U}_{j11}\mathbf{J}_j\mathbf{U}_{j1}^T)$$

$$h_{111} = Tr(\mathbf{U}_{111}\mathbf{J}_1\mathbf{U}_{11}^T) + Tr(\mathbf{U}_{211}\mathbf{J}_2\mathbf{U}_{21}^T)$$

Algoritmo computacional

$$h_{111} = Tr \begin{pmatrix} -C_1 S_1 m_1 L_1^2 & -S_1^2 m_1 L_1^2 & 0 & 0 \\ C_1^2 m_1 L_1^2 & C_1 S_1 m_1 L_1^2 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} + Tr \begin{pmatrix} -S_1 C_1 d_2^2 m_2 & -S_1^2 d_2^2 m_2 & 0 & 0 \\ C_1^2 d_2^2 m_2 & S_1 C_1 d_2^2 m_2 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

$$h_{111} = -C_1 S_1 m_1 L_1^2 + C_1 S_1 m_1 L_1^2 - S_1 C_1 d_2^2 m_2 + S_1 C_1 d_2^2 m_2 = 0$$

$$h_{ikm} = \sum_{j=(\max i,k,m)}^n \text{Traza}(\mathbf{U}_{jkm} \mathbf{J}_j \mathbf{U}_{ji}^T); \quad h_{112} = \sum_{j=(\max 1,1,2)}^2 \text{Traza}(\mathbf{U}_{j12} \mathbf{J}_j \mathbf{U}_{j1}^T)$$

$$h_{112} = Tr(\mathbf{U}_{212} \mathbf{J}_2 \mathbf{U}_{21}^T)$$

$$h_{112} = Tr \begin{pmatrix} C_1^2 d_2 m_2 & S_1 C_1 d_2 m_2 & 0 & 0 \\ S_1 C_1 d_2 m_2 & S_1^2 d_2 m_2 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

$$h_{112} = C_1^2 d_2 m_2 + S_1^2 d_2 m_2 = d_2 m_2$$

$$h_{ikm} = \sum_{j=(\max i,k,m)}^n \text{Traza}(\mathbf{U}_{jkm} \mathbf{J}_j \mathbf{U}_{ji}^T); \quad h_{121} = \sum_{j=(\max 1,2,1)}^2 \text{Traza}(\mathbf{U}_{j21} \mathbf{J}_j \mathbf{U}_{j1}^T)$$

$$h_{121} = Tr(\mathbf{U}_{221} \mathbf{J}_2 \mathbf{U}_{21}^T)$$

Algoritmo computacional

$$h_{121} = \text{Tr} \begin{pmatrix} C_1^2 d_2 m_2 & S_1 C_1 d_2 m_2 & 0 & 0 \\ S_1 C_1 d_2 m_2 & S_1^2 d_2 m_2 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

$$h_{121} = C_1^2 d_2 m_2 + S_1^2 d_2 m_2 = d_2 m_2$$

$$h_{ikm} = \sum_{j=(\max i,k,m)}^n \text{Traza}(\mathbf{U}_{jkm} \mathbf{J}_j \mathbf{U}_{ji}^T); \quad h_{122} = \sum_{j=(\max 1,2,2)}^2 \text{Traza}(\mathbf{U}_{j22} \mathbf{J}_j \mathbf{U}_{j1}^T)$$

$$h_{122} = \text{Tr}(\mathbf{U}_{222} \mathbf{J}_2 \mathbf{U}_{21}^T)$$

$$h_{122} = \text{Tr} \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \mathbf{J}_2 \mathbf{U}_{21}^T$$

$$h_{122} = 0$$

$$h_{ikm} = \sum_{j=(\max i,k,m)}^n \text{Traza}(\mathbf{U}_{jkm} \mathbf{J}_j \mathbf{U}_{ji}^T); \quad h_{211} = \sum_{j=(\max 2,1,1)}^2 \text{Traza}(\mathbf{U}_{j11} \mathbf{J}_j \mathbf{U}_{j2}^T)$$

$$h_{211} = \text{Tr}(\mathbf{U}_{211} \mathbf{J}_2 \mathbf{U}_{22}^T)$$

Algoritmo computacional

$$h_{211} = \text{Tr} \begin{pmatrix} -S_1^2 d_2 m_2 & S_1 C_1 d_2 m_2 & 0 & 0 \\ S_1 C_1 d_2 m_2 & -C_1^2 d_2 m_2 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

$$h_{211} = -S_1^2 d_2 m_2 - C_1^2 d_2 m_2 = -d_2 m_2$$

$$h_{ikn} = \sum_{j=(\max i,k,m)}^n \text{Traza}(\mathbf{U}_{jkm} \mathbf{J}_j \mathbf{U}_{ji}^T); \quad h_{212} = \sum_{j=(\max 2,1,2)}^2 \text{Traza}(\mathbf{U}_{j12} \mathbf{J}_j \mathbf{U}_{j2}^T)$$

$$h_{212} = \text{Tr}(\mathbf{U}_{212} \mathbf{J}_2 \mathbf{U}_{22}^T)$$

$$h_{212} = \text{Tr} \begin{pmatrix} S_1 C_1 m_2 & -C_1^2 m_2 & 0 & 0 \\ S_1^2 m_2 & -S_1 C_1 m_2 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

$$h_{212} = S_1 C_1 m_2 - S_1 C_1 m_2 = 0$$

$$h_{ikm} = \sum_{j=(\max i,k,m)}^n \text{Traza}(\mathbf{U}_{jkm} \mathbf{J}_j \mathbf{U}_{ji}^T); \quad h_{221} = \sum_{j=(\max 2,2,1)}^2 \text{Traza}(\mathbf{U}_{j21} \mathbf{J}_j \mathbf{U}_{j2}^T)$$

$$h_{221} = \text{Tr}(\mathbf{U}_{221} \mathbf{J}_2 \mathbf{U}_{22}^T)$$

Algoritmo computacional

$$h_{221} = \text{Tr} \begin{pmatrix} S_1 C_1 m_2 & -C_1^2 m_2 & 0 & 0 \\ S_1^2 m_2 & -S_1 C_1 m_2 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

$$h_{221} = S_1 C_1 m_2 - S_1 C_1 m_2 = 0$$

$$h_{ikm} = \sum_{j=(\max i,k,m)}^n \text{Traza}(\mathbf{U}_{jkm} \mathbf{J}_j \mathbf{U}_{ji}^T); \quad h_{222} = \sum_{j=(\max 2,2,2)}^2 \text{Traza}(\mathbf{U}_{j22} \mathbf{J}_j \mathbf{U}_{j2}^T)$$

$$h_{222} = \text{Tr}(\mathbf{U}_{222} \mathbf{J}_2 \mathbf{U}_{22}^T)$$

$$h_{222} = \text{Tr} \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \mathbf{J}_2 \mathbf{U}_{22}^T \quad \left. \right\}$$

$$h_{222} = 0$$

8. Obtener el vector columna H de fuerzas de Coriolis y Centrifugas, cuyos elementos son:

$$h_i = \sum_{k=1}^n \sum_{m=1}^n h_{ikm} \dot{q}_k \dot{q}_m$$

con $i = 1, 2, \dots, n$

n = número de grados de libertad

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$$h_1 = \sum_{k=1}^2 \sum_{m=1}^2 h_{1km} \dot{q}_k \dot{q}_m = h_{111} \dot{\theta}_1 \dot{\theta}_1 + h_{112} \dot{\theta}_1 \dot{d}_2 + h_{121} \dot{d}_2 \dot{\theta}_1 + h_{122} \dot{d}_2 \dot{d}_2$$

$$h_1 = 0 \dot{\theta}_1^2 + d_2 m_2 \dot{\theta}_1 \dot{d}_2 + d_2 m_2 \dot{d}_2 \dot{\theta}_1 + 0 \dot{d}_2^2 = 2 d_2 m_2 \dot{\theta}_1 \dot{d}_2$$

$$h_2 = \sum_{k=1}^2 \sum_{m=1}^2 h_{2km} \dot{q}_k \dot{q}_m = h_{211} \dot{\theta}_1 \dot{\theta}_1 + h_{212} \dot{\theta}_1 \dot{d}_2 + h_{221} \dot{d}_2 \dot{\theta}_1 + h_{222} \dot{d}_2 \dot{d}_2$$

$$h_2 = -d_2 m_2 \dot{\theta}_1^2 + 0 \dot{\theta}_1 \dot{d}_2 + 0 \dot{d}_2 \dot{\theta}_1 + 0 \dot{d}_2^2 = -d_2 m_2 \dot{\theta}_1^2$$

$$\mathbf{H} = \begin{bmatrix} 2 d_2 m_2 \dot{\theta}_1 \dot{d}_2 \\ -d_2 m_2 \dot{\theta}_1^2 \end{bmatrix}$$

9. Obtener el vector columna C de Fuerzas de Gravedad, cuyos elementos son:

$$c_i = \sum_{j=1}^n \left(-m_j \mathbf{g} \mathbf{U}_{ji}^j \mathbf{r}_j \right)$$

con $i = 1, 2, \dots, n$

n = número de grados de libertad

\mathbf{g} : es el vector de gravedad expresado en el sistema de la base $\{S0\}$ y viene expresado por $(gx0, gy0, gz0, 0)$

\mathbf{U}_{irj} : es el vector de coordenadas homogéneas del centro de masas del elemento j expresado en el sistema de referencia del elemento i .

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El vector de gravedad expresado en el sistema de la base del robot $\{S0\}$

$$\mathbf{g} = [g, 0, 0, 0]$$

Los vectores de coordenadas homogéneas de posición del centro de masas del eslabón j expresado en el sistema $\{Sj\}$

$${}^1\mathbf{r}_1 = \begin{bmatrix} 0 & 0 & L & 1 \end{bmatrix}^T$$

$${}^2\mathbf{r}_2 = \begin{bmatrix} 0 & 0 & 0 & 1 \end{bmatrix}^T$$

$$c_1 = \sum_{j=1}^2 \left(-m_j \mathbf{g} \mathbf{U}_{j1} {}^j\mathbf{r}_j \right) = -m_1 \mathbf{g} \mathbf{U}_{11} {}^1\mathbf{r}_1 - m_2 \mathbf{g} \mathbf{U}_{21} {}^2\mathbf{r}_2$$

$$c_1 = -m_1 \begin{bmatrix} 0 & 0 & -g & 0 \end{bmatrix} \begin{bmatrix} -S_1 & 0 & -C_1 & 0 \\ C_1 & 0 & -S_1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ L_1 \\ 1 \end{bmatrix} -$$

$$m_2 \begin{bmatrix} 0 & 0 & -g & 0 \end{bmatrix} \begin{bmatrix} -S_1 & 0 & -C_1 & -d_2 C_1 \\ C_1 & 0 & -S_1 & -d_2 S_1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = 0$$

$$c_2 = \sum_{j=1}^2 \left(-m_j \mathbf{g} \mathbf{U}_{j2} {}^j\mathbf{r}_j \right) = -m_1 \mathbf{g} \mathbf{U}_{12} {}^1\mathbf{r}_1 - m_2 \mathbf{g} \mathbf{U}_{22} {}^2\mathbf{r}_2$$

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$$c_2 = -m_1 [0 \ 0 \ -g \ 0] \begin{bmatrix} 0 \\ 0 \\ L_1 \\ 1 \end{bmatrix} - m_2 [0 \ 0 \ -g \ 0] \begin{bmatrix} 0 & 0 & 0 & -S_1 \\ 0 & 0 & 0 & C_1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = 0$$

Por tanto

$$C = \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

10. La ecuación del modelo Dinámico es:

$$\tau = D\ddot{q} + H + C$$

$$\begin{bmatrix} T_1 \\ F_2 \end{bmatrix} = \begin{bmatrix} m_1 L_1^2 + m_2 d_2^2 & 0 \\ 0 & m_2 \end{bmatrix} \begin{bmatrix} \ddot{\theta}_1 \\ \ddot{d}_2 \end{bmatrix} + \begin{bmatrix} 2d_2 m_2 \dot{\theta}_1 \dot{d}_2 \\ -d_2 m_2 \dot{\theta}_1^2 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$