# Jose Gomis Aparicio

**Date of birth:** 13/02/2003

**Nationality:** Spanish

**Gender:** Male

## CONTACT

Cuesta de las narices, 41, Bajo izquierda
03590 Altea, Spain **(Home)**

joseg03a@gmail.com

(+34) 616455994

https://josegomis.netlify.app/

https://github.com/JoseGomis299 **(GitHub)**

https://jose299.itch.io/ **(Itch.io)**

616455994 **(WhatsApp)**

## ABOUT ME

Software Engineering student, passionate for video games and programming, always eager to learn new things about programming and game development.

My passion for programming has led me to learn many programming languages like, Java, Javascript, Python, or C, but the ones I excel in the most are C# and C++.

I have been developing games for years, having participated in several game jams and I have been an active member of both game programming and competitive programming clubs from my university.

## WORK EXPERIENCE

**05/2023 – 03/2024**

**Unity Game Development and Math online mentor**

I gave unity game programming and math lessons online to people of various levels, from people with no prior knowledge to people who were doing a game development degree.

**03/2024 – CURRENT** Valencia, Spain

**Software Engineering Internship** ADDINFORMATICA

• Software development for internal programs using C# and javascript.
• Microsoft CRM management.

## EDUCATION AND TRAINING

**01/09/2021 – CURRENT** Valencia, Spain

**Degree in Software Engineering** Universidad Politécnica de Valencia

**Address** Camí de Vera, s/n, 46022, Valencia, Spain ｜ **Website** http://www.upv.es/es

## LANGUAGE SKILLS

**MOTHER TONGUE(S):** Spanish ｜ Catalan

**Other language(s):**

**English**

| | |
|---|---|
| **Listening** B2 | **Spoken production** B2 |
| **Reading** B2 | **Spoken interaction** B2 |
| **Writing** B2 | |

*Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user*

## DIGITAL SKILLS

Unity ｜Unreal engine /C++/ ｜C# ｜C++ ｜Java ｜JavaScript ｜Python ｜HTML ｜Git ｜Github ｜SQL ｜JSON ｜XML ｜API REST ｜Agile methodologies (e.g., SAFe, Scrum)