

SceneLoader::LoadScene



```
graph LR; A[SceneLoader::LoadScene] --> B[SceneLoader::LoadButtons]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box is white with a black border and contains the text 'SceneLoader::LoadScene'. The right box is gray with a black border and contains the text 'SceneLoader::LoadButtons'.

SceneLoader::LoadButtons