


SceneLoader::LoadScene



```
graph LR; A[SceneLoader::LoadScene] --> B[SceneLoader::LoadKeys];
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is white with a black border and contains the text 'SceneLoader::LoadScene'. The right box is gray with a black border and contains the text 'SceneLoader::LoadKeys'. A blue arrow points from the right side of the left box to the left side of the right box.

SceneLoader::LoadKeys