Level 1: Basic Function

```
def my_function():
    print("Hello, world!")
#clcoding.com
```

Level 2: Function with Parameters

```
def greet(name):
    print(f"Hello, {name}!")
greet("Alice")
#clcoding.com
Hello, Alice!
```

Level 3: Return Values

```
def add(a, b):
    return a + b
result = add(3, 5)
#clcoding.com
```







Level 3: Return Values

```
def add(a, b):
    return a + b
result = add(3, 5)
#clcoding.com
```

Level 4: Default Parameters

```
def greet(name="Guest"):
    print(f"Hello, {name}!")
greet() # Will print "Hello, Guest!"
#clcoding.com
Hello, Guest!
```

Level 5: Docstrings

```
def add(a, b):
    This function adds two numbers.
    .....
    return a + b
#clcoding.com
```







Level 6: Variable Scope

```
global_var = 10
def some_function():
    local_var = 5
    print(global_var + local_var)
some_function()
#clcoding.com
```

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Level 7: Recursion

```
def factorial(n):
    if n == 0:
        return 1
    else:
        return n * factorial(n - 1)
#clcoding.com
```

Level 8: Lambda Functions

```
double = lambda x: x * 2
result = double(3)
#clcoding.com
```

Level 9: Function Decorators

```
def my_decorator(func):
    def wrapper():
        print("Something is happening before the function is called.")
        func()
        print("Something is happening after the function is called.")
    return wrapper
@my decorator
def say_hello():
    print("Hello!")
say_hello()
#clcoding.com
Something is happening before the function is called.
Hello!
```

Something is happening after the function is called.

Level 9: Function Decorators

```
def my decorator(func):
    def wrapper():
        print("Something is happening before the function is called.")
        func()
        print("Something is happening after the function is called.")
    return wrapper
@my decorator
def say_hello():
    print("Hello!")
say hello()
#clcoding.com
Something is happening before the function is called.
Hello!
Something is happening after the function is called.
```

Level 10: Advanced Functions

```
def apply(func, x):
    return func(x)
def square(x):
    return x ** 2
result = apply(square, 5)
#clcoding.com
```