

Course: Deep Learning

Unit 2: Computer Vision

# Introduction to Computer Vision

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# Introduction to Computer Vision

1. What is Computer Vision?
  - Related problems
  - Areas of interest
  - Applications
  - Deep Learning in Computer Vision
2. Object recognition
  - Why is it difficult?
3. Miscellaneous
  - Overview of unit 2

# Computer Vision

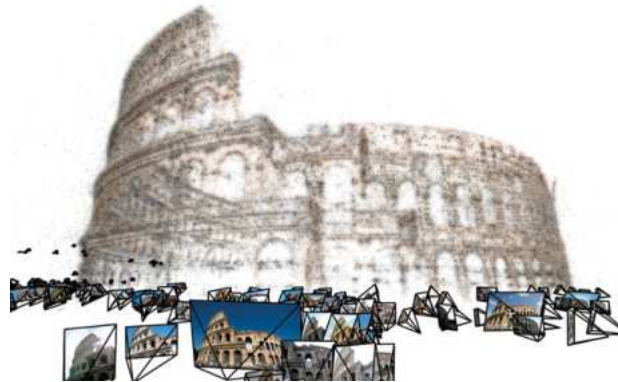
- What is computer vision?

**Make machines that “see”;** obtain information from images.

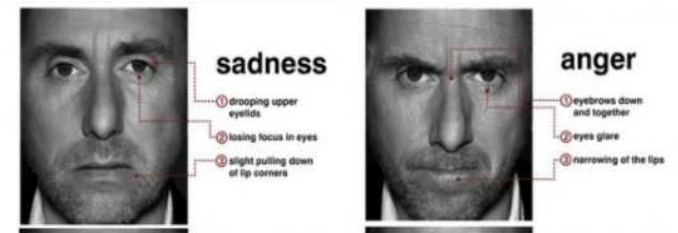
Recognize places



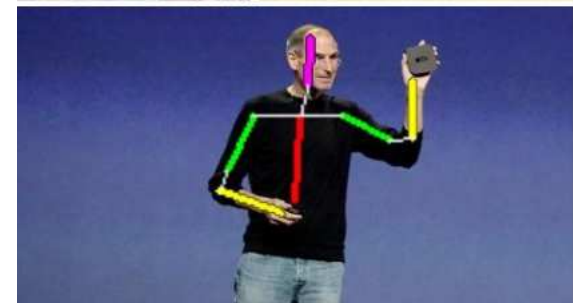
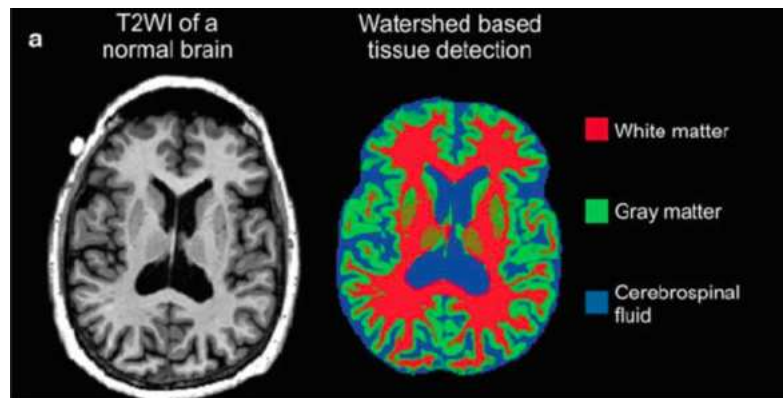
Reconstruction



Look at people



Medical imaging



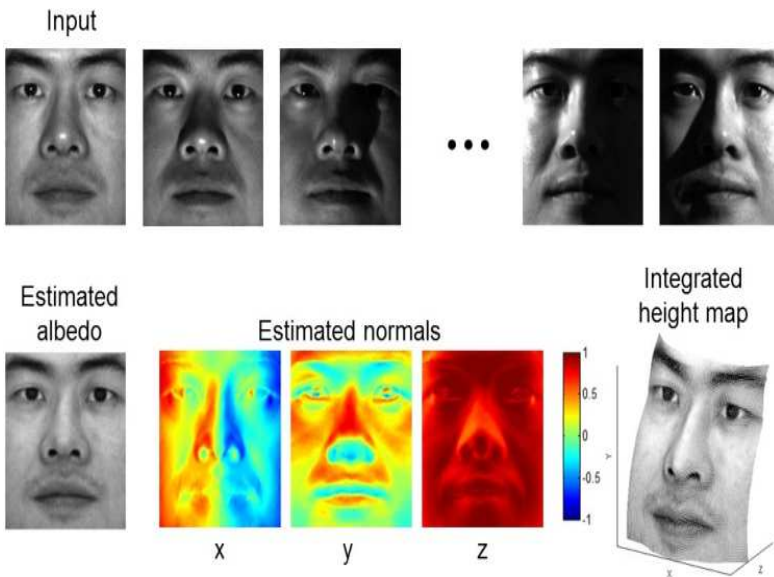
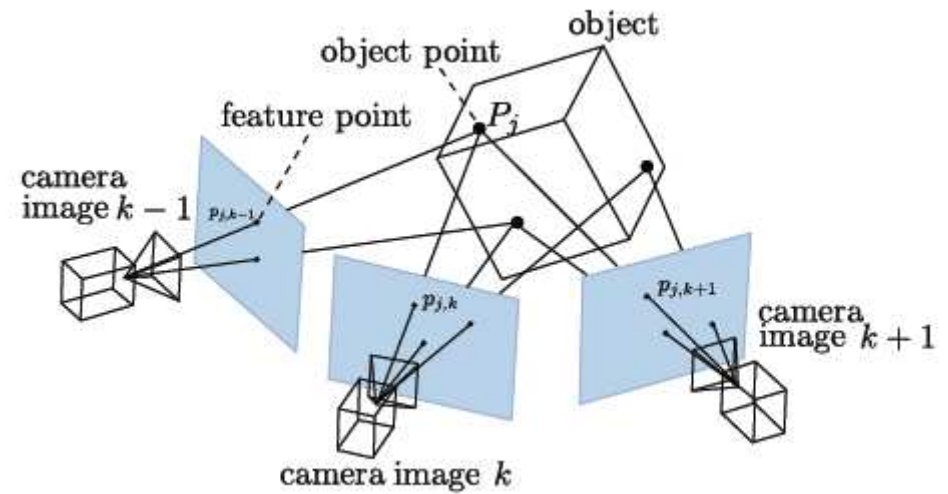
# Computer Vision

- What is computer vision?

Related problems:

- **Reconstruction**

- Shape from X (estéreo)
- Shadows and shading
- Shape from defocus

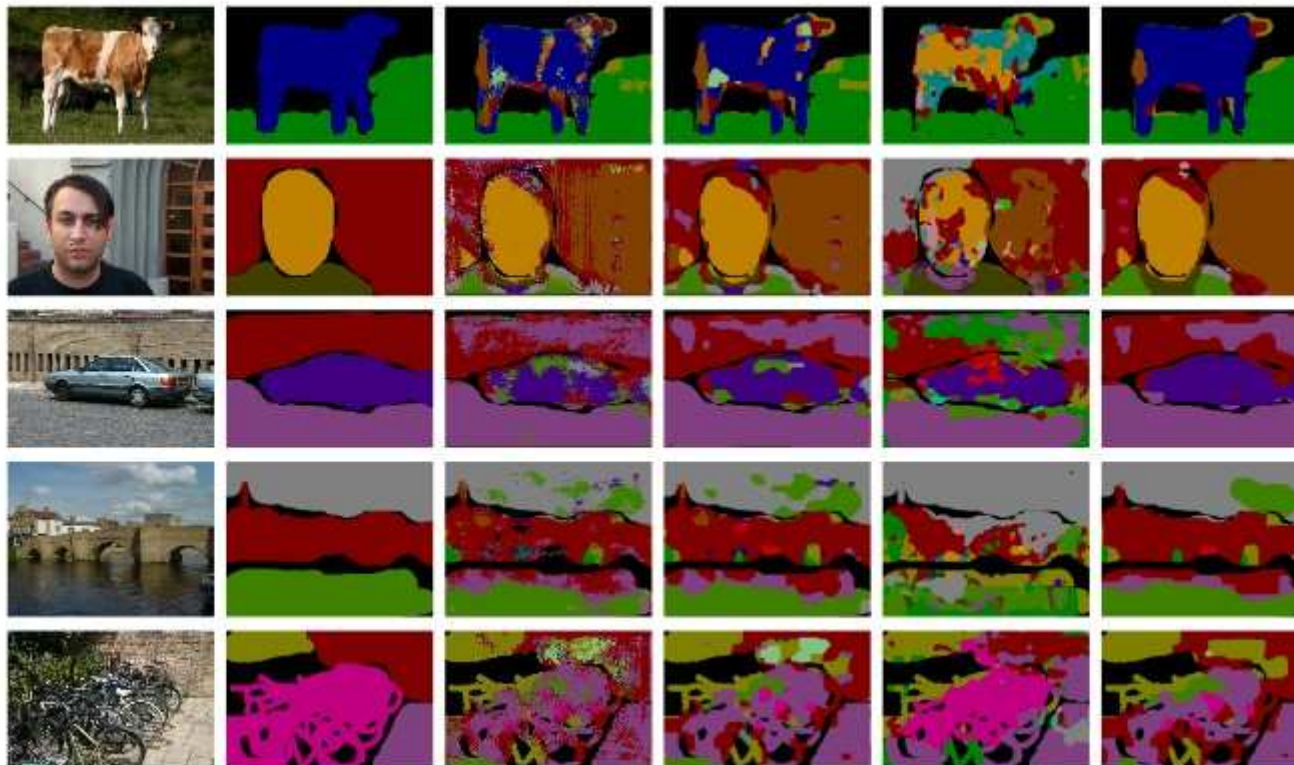


# Computer Vision

- What is computer vision?

Related problems:

- Reconstruccion
- **Segmentation**



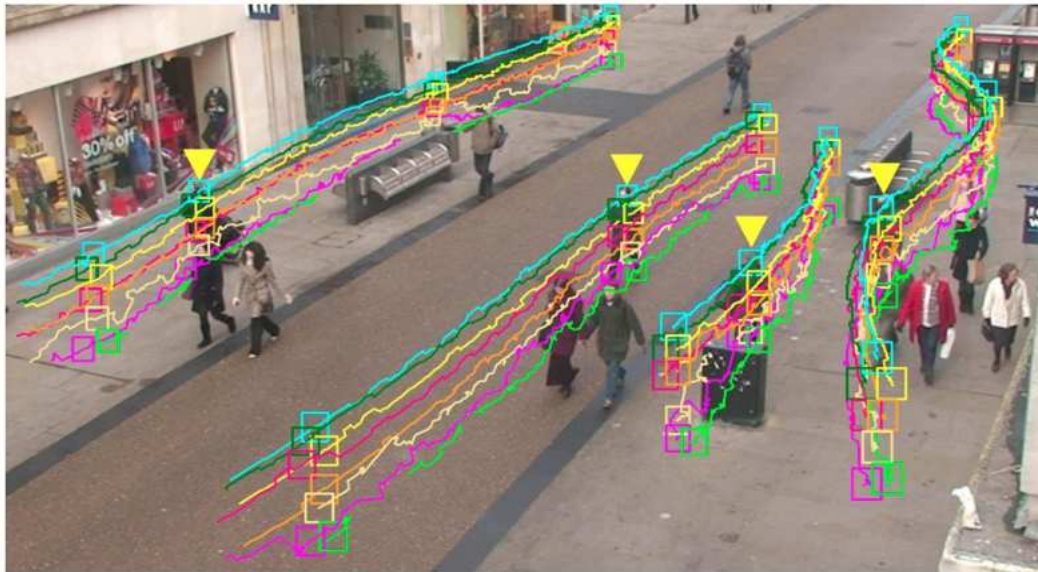


# Computer Vision

- What is computer vision?

Related problems:

- Reconstruction
- Segmentation
- **Tracking**



# Computer Vision

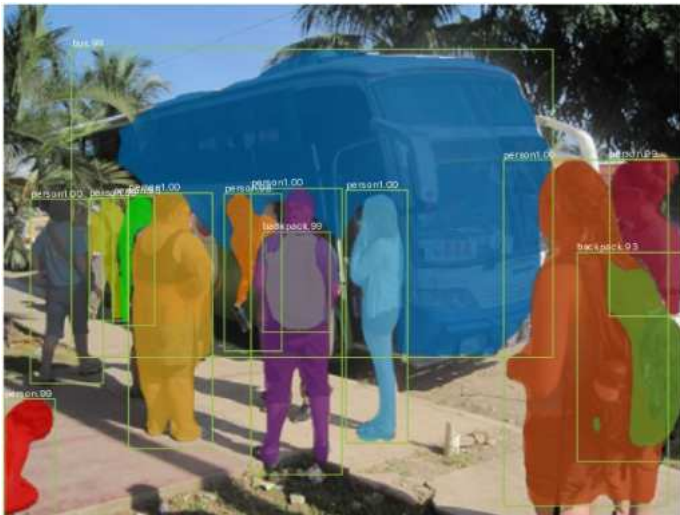
- What is computer vision?

Related problems:

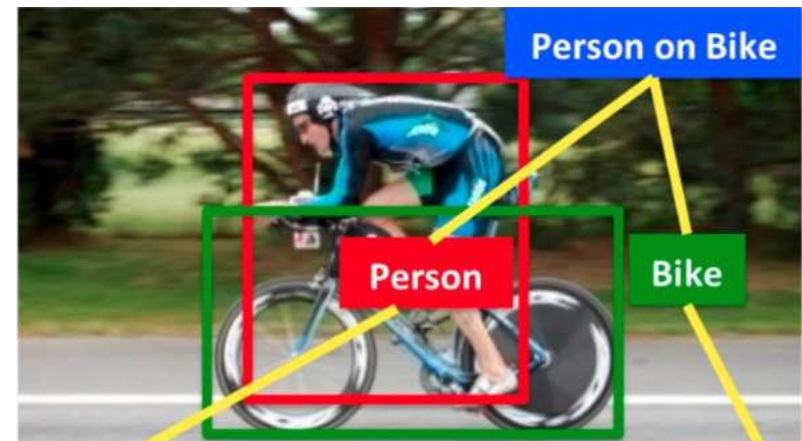
- Reconstruccion
- Segmentation
- Tracking
- **Recognition**



Image classification



Instance segmentation



Object detection/localization



# Computer Vision

- What is computer vision?

Related problems:

- Reconstruction
- Segmentation
- Tracking
- Recognition
- **Interpretation**



"man in black shirt is playing guitar."



"construction worker in orange safety vest is



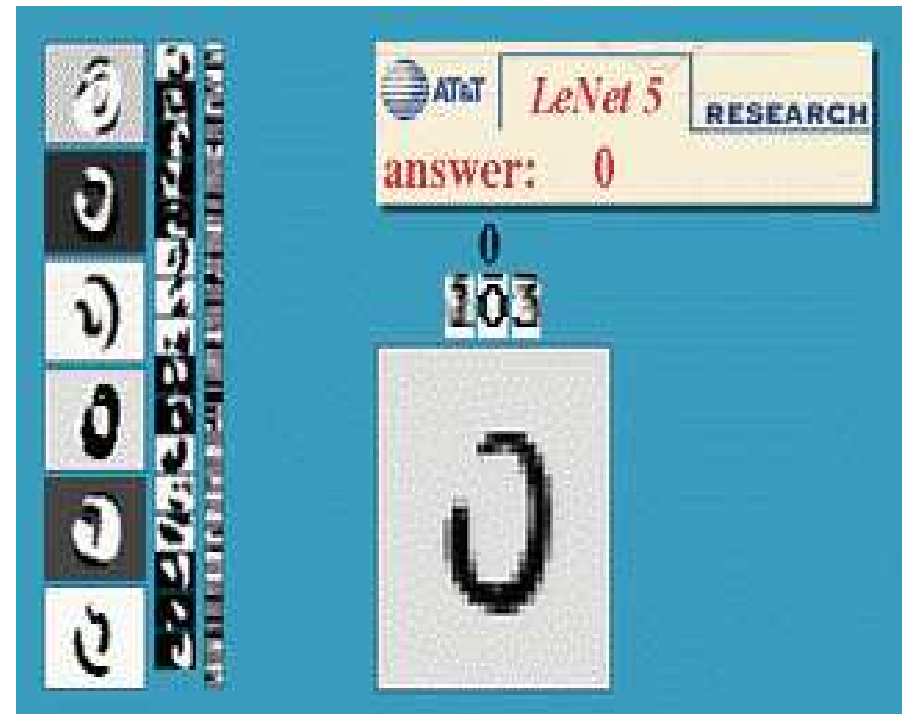
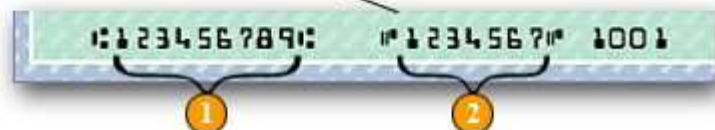


# Computer Vision

- Applications

## Optical Character Recognition (OCR)

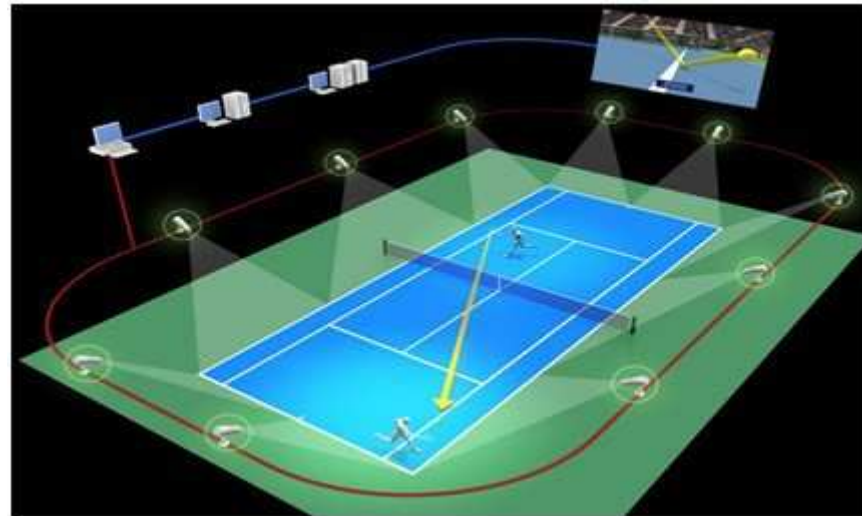
Reading checks and forms



OCR, LeNet, LeCun 1989

# Computer Vision

- Applications  
3D reconstruction. Hawk Eye



# Computer Vision

- Applications

**Movies** (graphics animation, augmented reality)

Avatar, Rise of the planet of the apes, ....

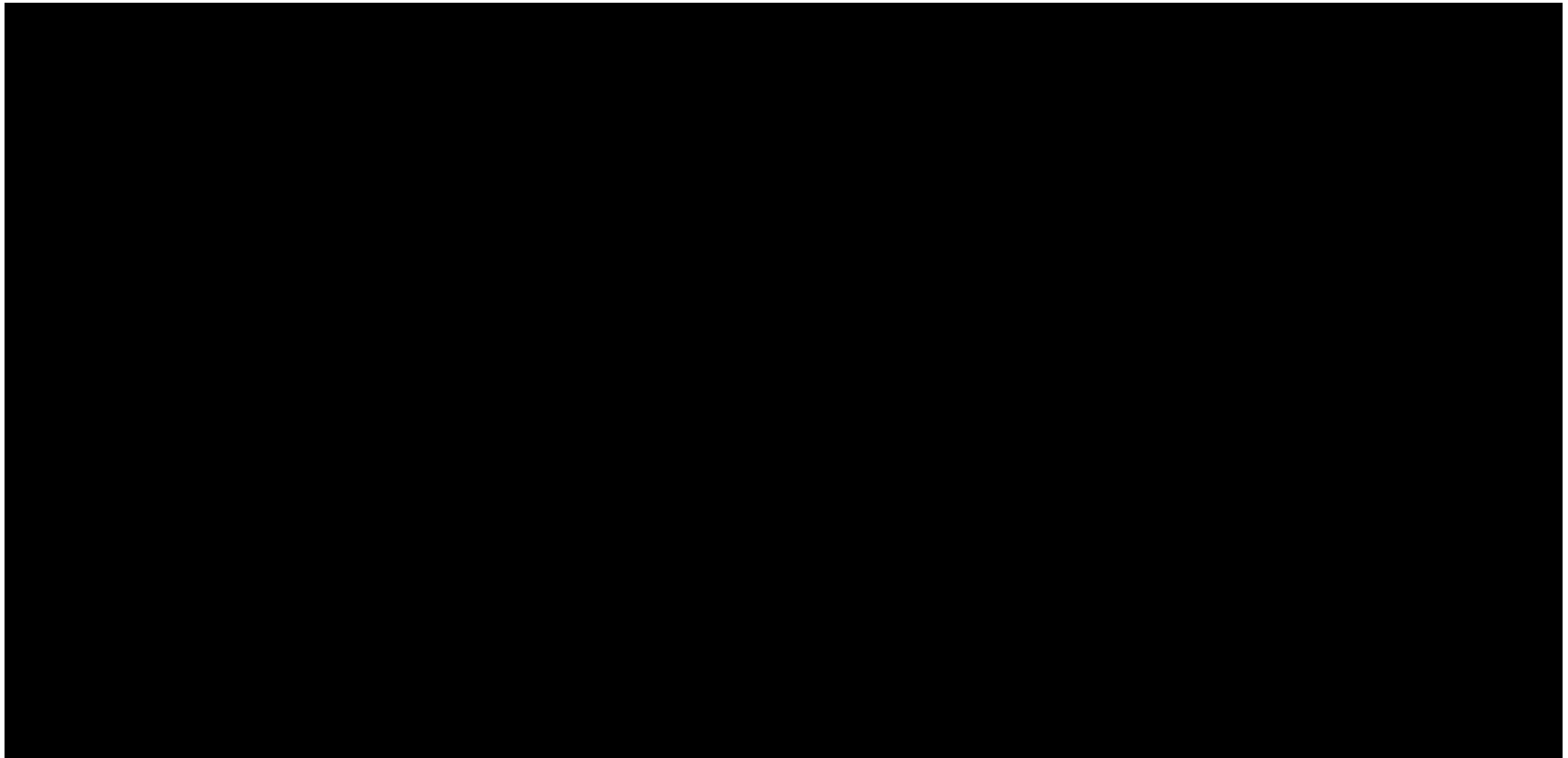


# Computer Vision

- Applications

**Movies** (graphics animation, augmented reality)

Avatar, Rise of the planet of the apes, ....





# Computer Vision

- Applications

## Computational photography

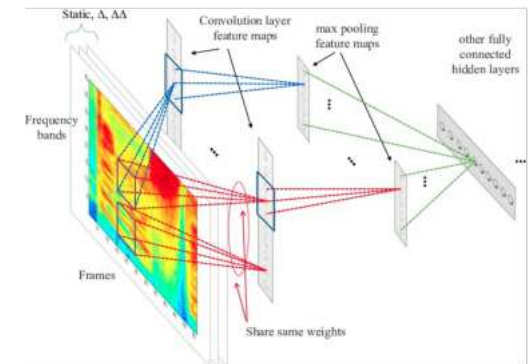
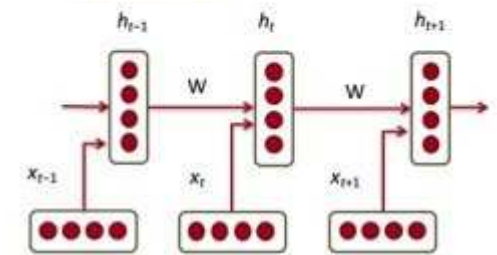


# Deep Learning and perception

- In the past perception modalities used different technologies

- Deep learning is the state of the art for

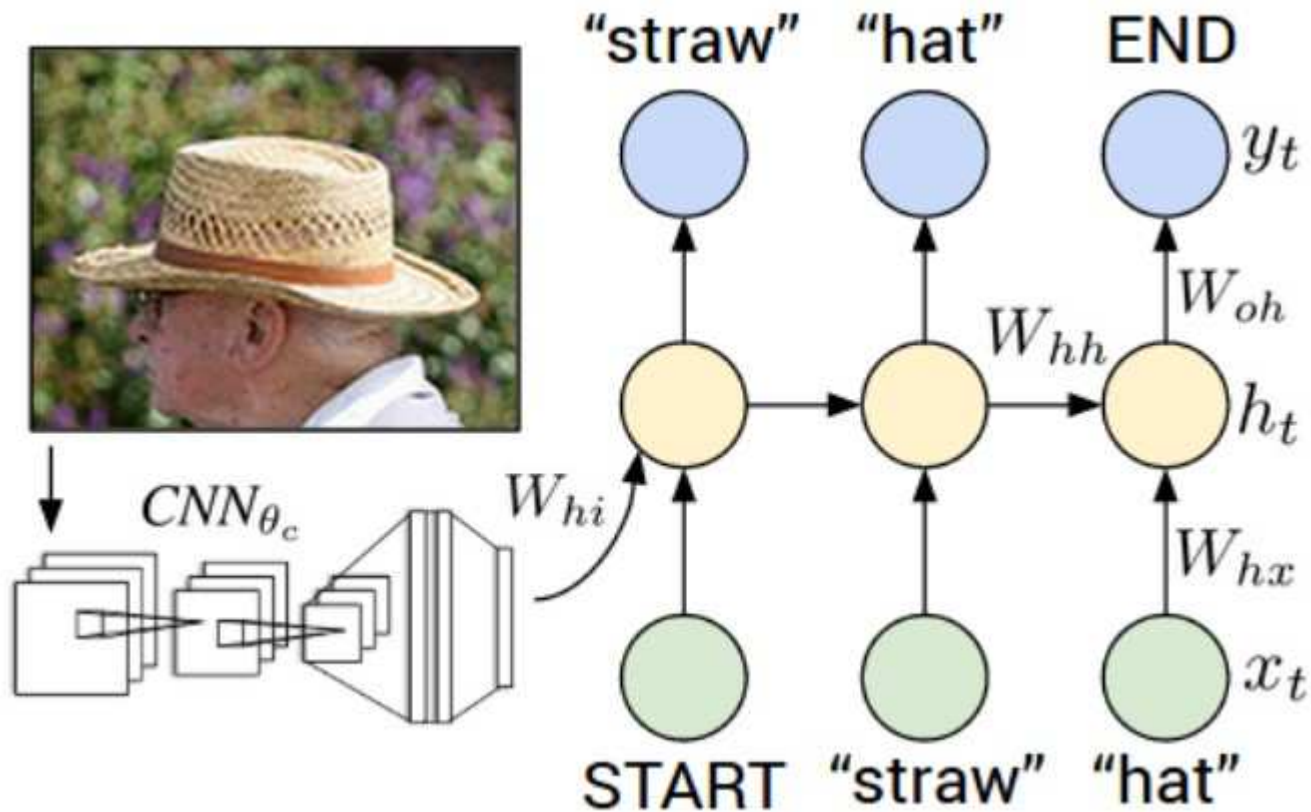
- Computer vision
- Speech recognition
- Natural language



- DL provides a common ground to address perception
- Opens the way for multimodal communication

# Computer Vision

- Deep Learning results  
**Image to text**



Karpathy, Deep Visual-Semantic Alignments for Generating Image Descriptions. CVPR, 2015.



# Computer Vision

- Deep Learning results  
**Image to text**



"man in black shirt is playing guitar."



"construction worker in orange safety vest is working on road."



"two young girls are playing with lego toy."



"boy is doing backflip on wakeboard."

Karpathy, Deep Visual-Semantic Alignments for Generating Image Descriptions. CVPR2015.



# Computer Vision

- Deep Learning results  
**Text to image**

this magnificent fellow is almost all black with a red crest, and white cheek patch.



this white and yellow flower have thin white petals and a round yellow stamen



**Text descriptions  
(content)**

**Images  
(style)**

The bird has a **yellow breast** with **grey** features and a small beak.

This is a large **white** bird with **black wings** and a **red head**.

A small bird with a **black head and wings** and features grey wings.

This bird has a **white breast**, brown and white coloring on its head and wings, and a thin pointy beak.

A small bird with **white base** and **black stripes** throughout its belly, head, and feathers.

A small sized bird that has a cream belly and a short pointed bill.

This bird is **completely red**.

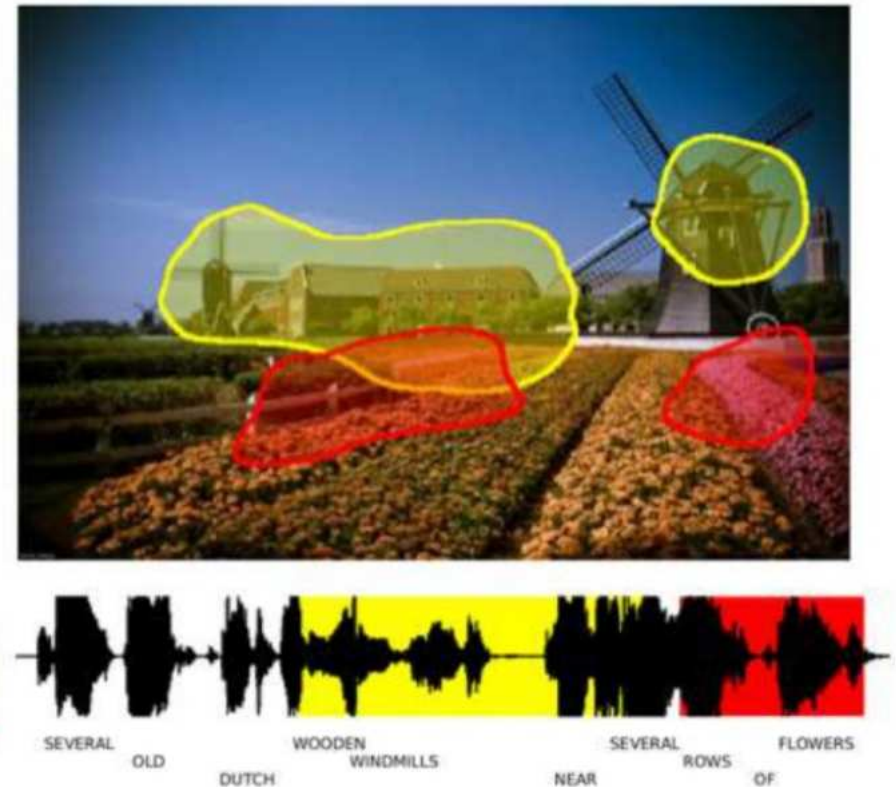
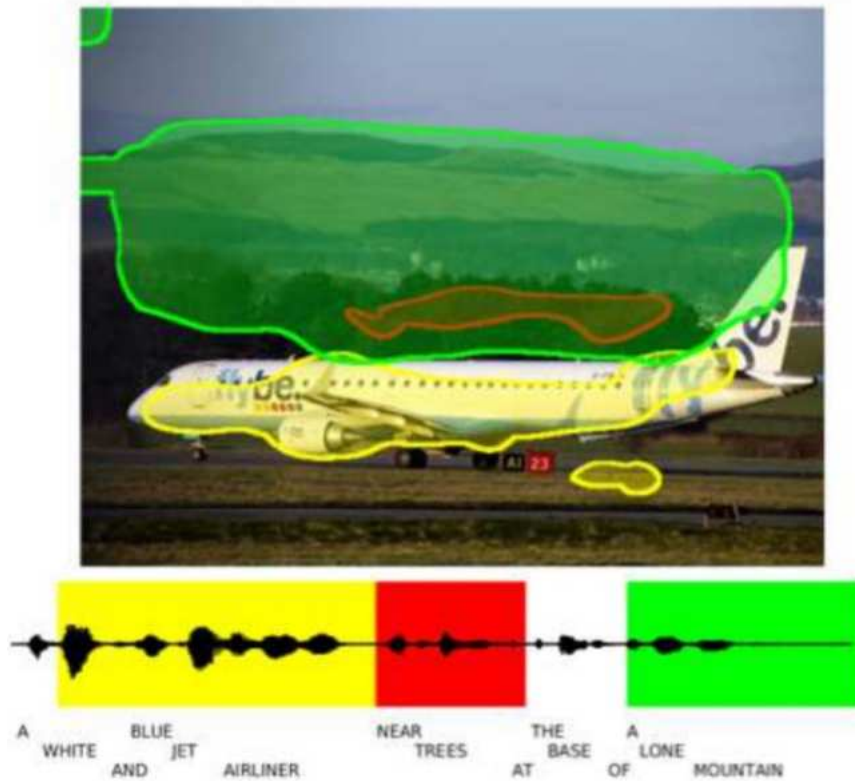
This bird is **completely white**.



# Computer Vision

- Deep Learning results

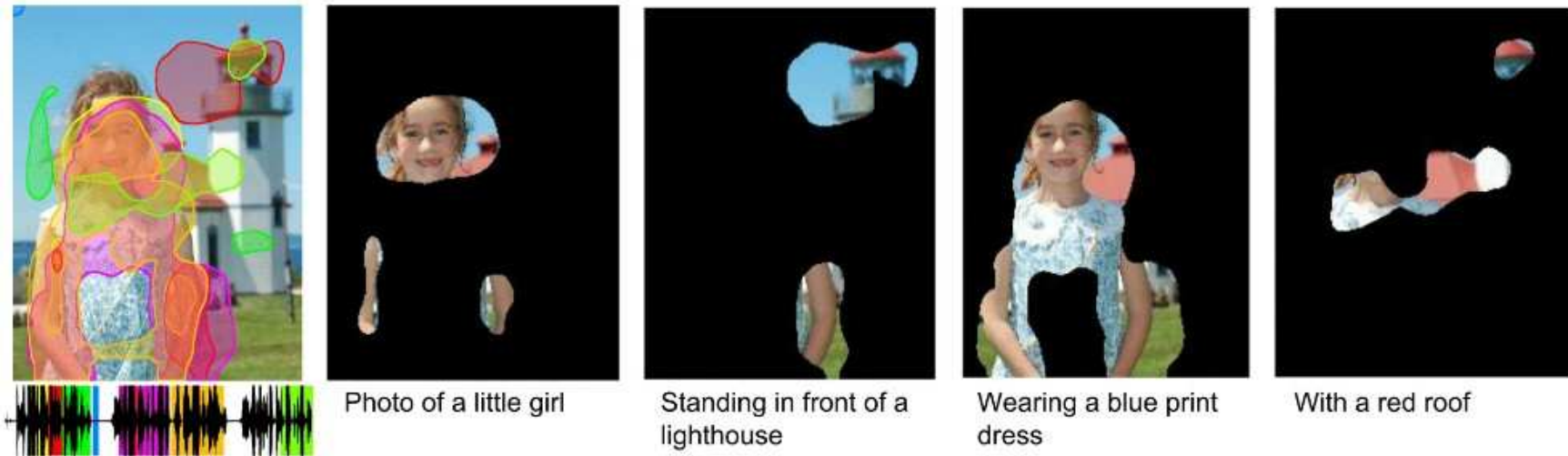
Self learning semantic correspondences between speech and pixels with no annotated data



# Computer Vision

- Deep Learning results

Self learning semantic correspondences between speech and pixels with no annotated data



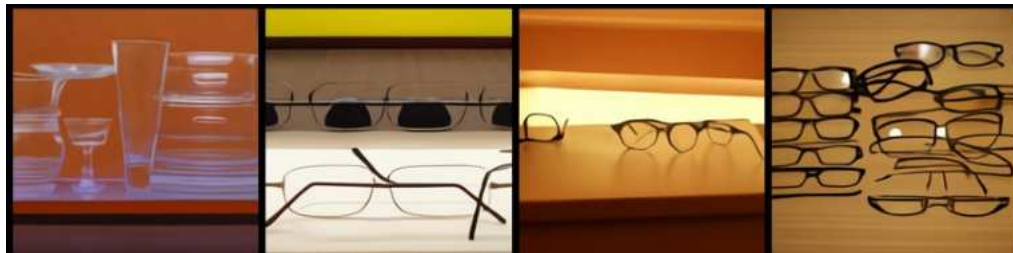


# Computer Vision

- Deep Learning results.

DALL-E

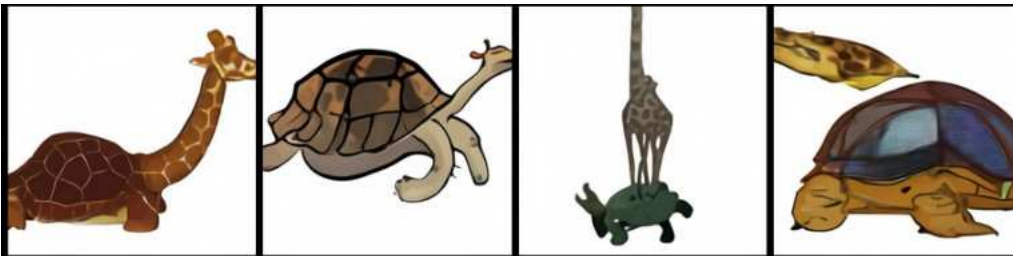
Image generation from text description, trained from 250M image-text pairs from the Internet



A collection of glasses sitting on a table



An armchair in the shape of an avocado



A giraffe made of turtle



# Computer Vision

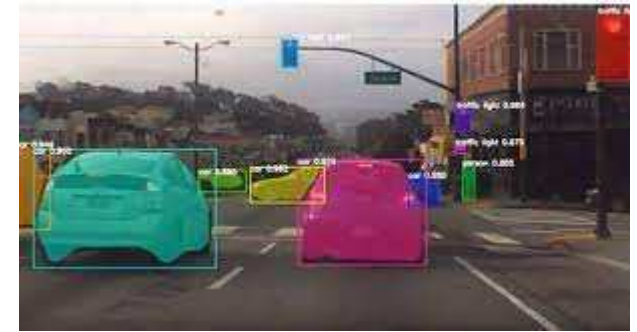
- Deep Learning applications



Automated retail



Augmented reality



Self-driving



Human pose



Face recognition

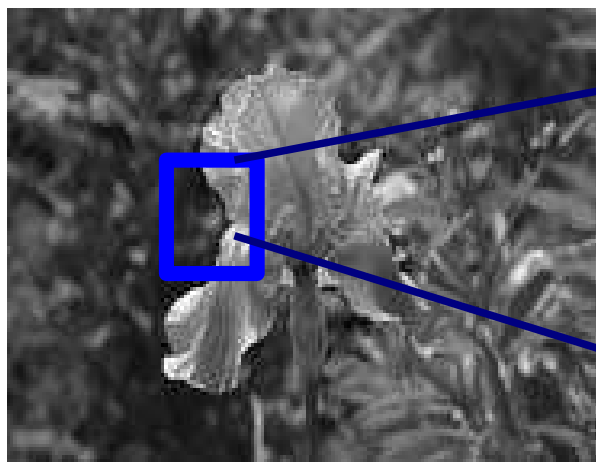
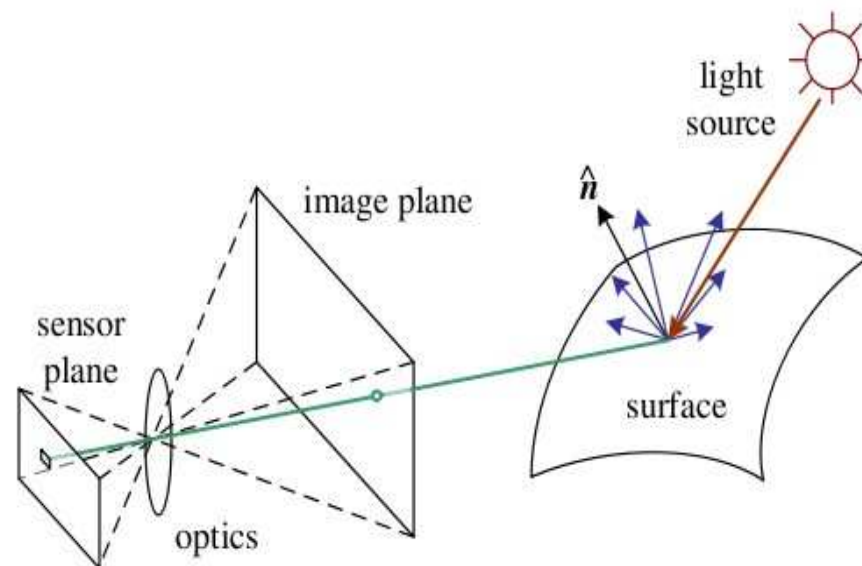


Driver monitoring

# Computer Vision

- Why is vision hard?

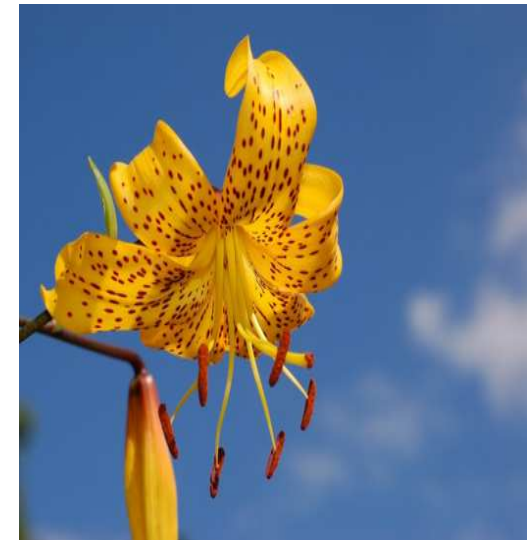
It is an *inverse problem*



45	60	98	127	132	133	137	133
46	65	98	123	126	128	131	133
47	65	96	115	119	123	135	137
47	63	91	107	113	122	138	134
50	59	80	97	110	123	133	134
49	53	68	83	97	113	128	133
50	50	58	70	84	102	116	126
50	50	52	58	69	86	101	120

# Object Recognition

- Why is object recognition hard?
  - High variability of natural object classes





# Object Recognition

- Why is object recognition hard?
  - High variability of natural object classes





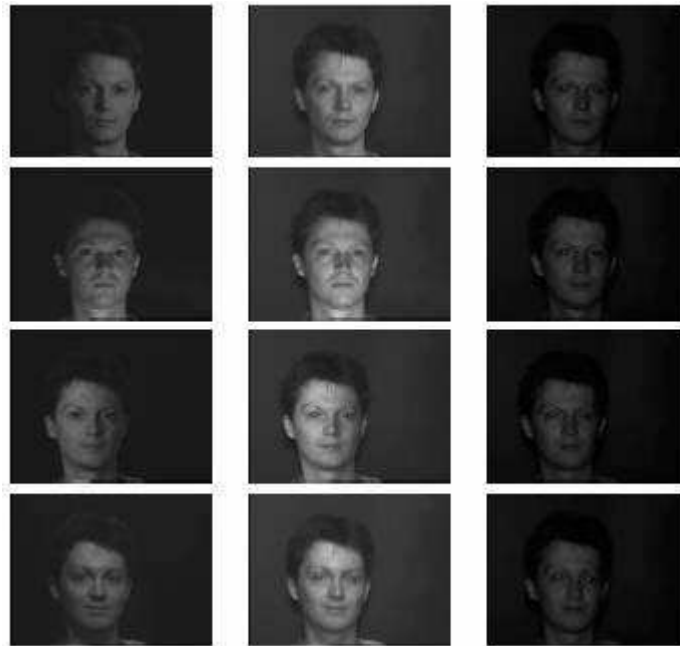
# Object Recognition

- Why is object recognition hard?
  - High variability of natural object classes



# Object Recognition

- Why is object recognition hard?
  - High variability of natural object classes
  - Lighting contrast, shadows, specularities



# Object Recognition

- Why is object recognition hard?
  - High variability of natural object classes
  - Lighting contrast, shadows, specularities
  - Geometric variability



# Object Recognition

- Why is object recognition hard?
  - High variability of natural object classes
  - Lighting contrast, shadows, specularities
  - Geometric variability
  - Deformation





# Object Recognition

- Why is object recognition hard?
  - High variability of natural object classes
  - Lighting contrast, shadows, specularities
  - Geometric variability
  - Clutter, occlusion
  - Deformation

## How is it addressed?

# Overview of Unit 2:

## 1. Introduction to

- computer vision,
- image processing, convolution, object recognition,

## 2. Convolutional Neural Networks

## 3. Deep Architectures

- AlexNet, VGG, LeNet, ResNet,...
- MobileNet, Efficient Net, ...

## 4. Representation Learning

## 5. Computer Vision applications

- Segmentation, Object Detection