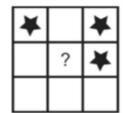
## Partway through tracing a Minesweeper algorithm





```
let mines = 0
let n = 1
start loop
if square, has a mine
then mines = mines + 1
n = n + 1
loop again if n < 8
```

mines	n
Ø	*
X	Z
2	8
3	K
	8
	6

```
let mines = 0;
let n = 1;
Start loop;
    if square<sub>n</sub> has a mine;
        then mines = mines + 1;
    n = n + 1;
loop again if n < 10;</pre>
```

MINAS	Ν
0	1
1	2
1	3
2	4
3	5
3	6
3	7
3	8
3	9