

Partway through tracing a Minesweeper algorithm

★		★
	?	★

	1	2	3	4	5	6	7	8
square	★		★	★				

```

let mines = 0
let n = 1
start loop
  if squaren has a mine
    then mines = mines + 1
  n = n + 1
loop again if n < 8
    
```

mines	n
0	1
1	2
2	3
3	4
	5
	6

```

let mines = 0;
let n = 1;
Start loop;
  if squaren has a mine;
    then mines = mines + 1;
  n = n + 1;
loop again if n < 10;
    
```

MINAS	N
0	1
1	2
1	3
2	4
3	5
3	6
3	7
3	8
3	9