

Well, for our first prototype, when we were still working on ideas, we reused some parts from an old project that was given to us. More specifically, we used the calendar part, which we thought looked very good and was well organized. Reusing it helped us save some time so we could continue working on the first steps of the prototype.

Now, talking about patterns, one that the team used is called **Progressive Disclosure**. This pattern helps to show only the options that are necessary and related to what the user is doing (in our case, the menus). If the user wants to see more detailed information, they need to go deeper into the same menu. This helps keep the menu simple and easy to understand, without showing too much information at once.