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The majority of incoming college freshmen have a difficulty adapting to their surroundings; time is of an essence in order to accomplish more in a person's daily routine. The one issue the app is focusing on is time. Time management can be successfully accomplished if the person is able to effectively plan out what needs to be done within a certain period of time. With the application the user will be able to insert a task; the program will then be able to recognize within what time frame the person should be able to accomplish. How will it work? The user would be able to write down their objective within a time slot. Once that is done the schedule/ planner locks-in the time slot so that the user is able to stick through to what they originally planned; however, the user will still be able to edit. Java will be used on multiple occasions; one for example, would be in forms of notifications. The notifications would let the person know that they finished and would calculate how much free time would remain as soon as they accomplish their daily tasks.

Overall I intend this app to be for incoming freshman. Many freshmen have relied on their parents to wake them up for school. College; however, is completely different because we have to take responsibility for our actions the app would tend to be beneficial.