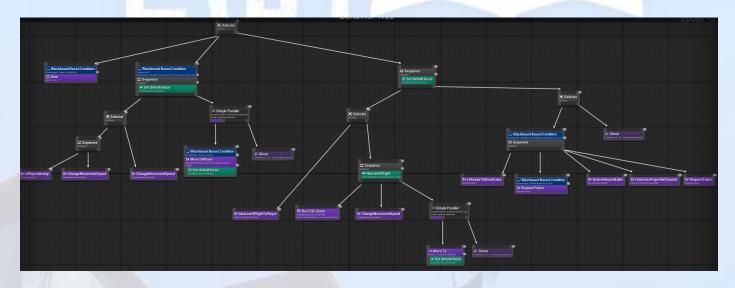
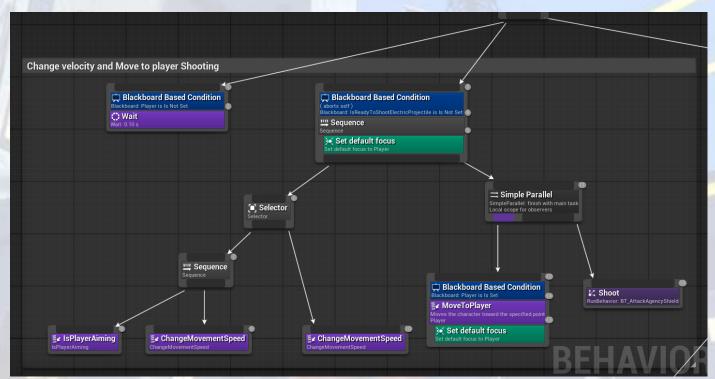
# **BEHAVIOUR TREES SHIELDED AGENCY**

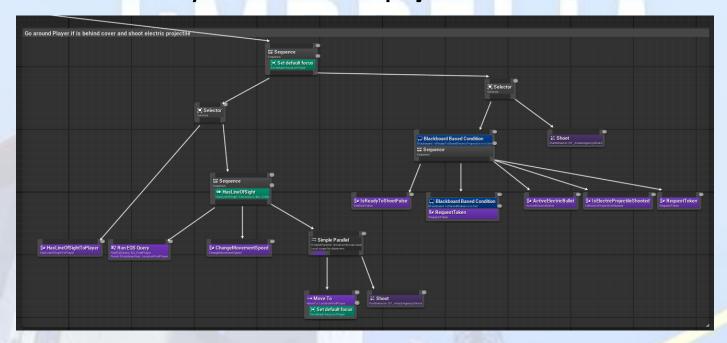
#### 1. General View



### 1.1 Aproach Player while shooting



## 1.2 Go around Player and shoot Eletric projectile



### 2. Shoot SubTree

