作用

syscall_dup2是一个系统调用,用于复制一个文件描述符到另一个文件描述符。该函数将打开的文件描述符old_fd复制到文件描述符new_fd上,并返回新的文件描述符new_fd。如果new_fd已经打开,则dup2会先关闭new_fd,然后将old_fd复制到new_fd上。

dup2的主要用途是在进程间传递文件描述符。通过复制文件描述符,一个进程可以将其打开的文件传递给另一个进程,从而实现进程间通信。

syscall_dup3多了一个flags 参数,用来表示新文件描述符的标志。如果 flags 中包含 O_CLOEXEC 标记,那么我们会在复制文件描述符之前关闭新文件描述符对应的文件

文件描述符

在Linux系统中一切皆文件。如果要对某个设备进行操作,就不得不打开此设备文件,只要你打开文件就会获得该文件的文件描述符fd(file discriptor),这个文件描述符就是一个整数。每个进程在PCB (Process Control Block)中保存着一份文件描述符表,文件描述符就是这个表的索引,每个表项都有一个指向已打开文件的指针。

每个进程都会默认打开3个文件描述符,即0、1、2。其中0代表标准输入流、1代表标准输出流、2代表标准错误流。在编程中通常使用宏STDIN_FILENO、STDOUT_FILENO和STDERR_FILENO分别来代表0,1,2。

修改代码

ulib/axstrarry/src/syscall_fs/imp/io.rs

```
pub fn syscall_dup3(args: [usize; 6]) -> SyscallResult {
   let fd = args[0];
   let new_fd = args[1];
   let flags = args[2];
   let process = current_process();
   let mut fd_table = process.fd_manager.fd_table.lock();
   if fd >= fd_table.len() {
       debug!("fd {} is out of range", fd);
        return Err(SyscallError::EPERM);
   }
   if fd_table[fd].is_none() {
       debug!("fd {} is not opened", fd);
       return Err(SyscallError::EPERM);
   if fd == new_fd {
       debug!("oldfd is equal to newfd");
       return Err(SyscallError::EINVAL);
   if new_fd >= fd_table.len() {
       if new_fd >= (process.fd_manager.get_limit() as usize) {
           // 超出了资源限制
            return Err(SyscallError::EBADF);
        for _i in fd_table.len()..new_fd + 1 {
           fd_table.push(None);
```

```
}
}
info!("dup3 fd {} to new fd {} with flags {}", fd, new_fd, flags);
fd_table[new_fd] = fd_table[fd].clone();
if flags as u32 & ctypes::O_CLOEXEC != 0 {
    fd_table[new_fd].as_mut().unwrap().set_close_on_exec(true);
}
Ok(new_fd as isize)
}
```

api/arceos_posix_api/src/imp/fd_ops.rs

```
pub fn sys_dup3(old_fd: c_int, new_fd: c_int, flags: c_int) -> c_int {
    debug!("sys_dup3 <= old_fd: {}, new_fd: {}, flags: {}", old_fd, new_fd,</pre>
flags);
    syscall_body!(sys_dup3, {
        if old_fd == new_fd {
            let r = sys_fcntl(old_fd, ctypes::F_GETFD as _, 0);
            if r >= 0  {
                return Ok(old_fd);
            } else {
                return Ok(r);
            }
        if new_fd as usize >= AX_FILE_LIMIT {
            return Err(LinuxError::EBADF);
        }
        let f = get_file_like(old_fd)?;
        FD_TABLE
            .write()
            .add_at(new_fd as usize, f)
            .ok_or(LinuxError::EMFILE)?;
        if (flags & (ctypes::0_CLOEXEC as c_int)) != 0 {
            let res = sys_fcntl(new_fd, ctypes::F_SETFD as _, ctypes::FD_CLOEXEC
as _);
        }
        Ok(new_fd)
    })
}
```

具体更改进入下面链接查看

add sys_dup2 and sys_dup3 · Arceos-monolithic/Starry@bce5fc0 (github.com)

测试

```
#define _GNU_SOURCE
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <fcntl.h>
```

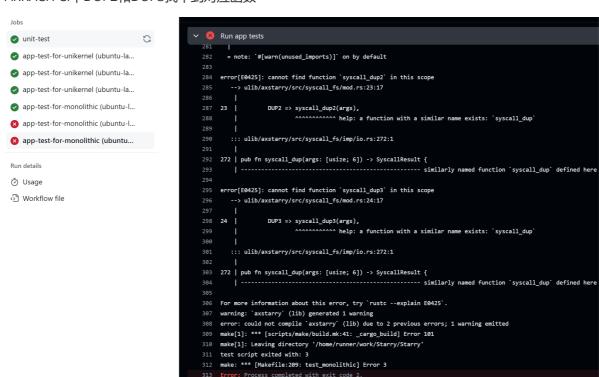
```
int main() {
   int src_fd = open("input.txt", O_RDONLY);
   if (src_fd == -1) {
        perror("open");
        return 1;
   }
   int dest_fd = open("output.txt", O_WRONLY | O_CREAT | O_TRUNC, 0666);
   if (dest_fd == -1) {
        perror("open");
        close(src_fd);
        return 1;
   }
   // 使用dup3系统调用将src_fd复制到 dest_fd,并设置O_CLOEXEC标志
   if (dup3(src_fd, dest_fd, O_CLOEXEC) == -1) {
        perror("dup3");
        close(src_fd);
       close(dest_fd);
       return 1;
   }
   printf("dup3 with O_CLOEXEC succeeded\n");
   // 验证O_CLOEXEC的特性
   if (fcntl(src_fd, F_GETFD) & FD_CLOEXEC) {
        printf("Source file descriptor has O_CLOEXEC flag set\n");
   } else {
        printf("Source file descriptor does not have O_CLOEXEC flag set\n");
   }
   if (fcntl(dest_fd, F_GETFD) & FD_CLOEXEC) {
        printf("Destination file descriptor has O_CLOEXEC flag set\n");
   } else {
        printf("Destination file descriptor does not have O_CLOEXEC flag
set\n");
   }
   close(src_fd);
   close(dest_fd);
   return 0;
}
```

```
testdup
                  file=./testdup [0]; generating link map
dynamic: 0x00000000000004da0 base: 0x0000000000001000
entry: 0x000000000002100 phdr: 0x000000000001040
          9:
                                                                                    size: 0x0000000000004018
          9:
                                                                                   phnum:
          9:
          9:
                  9:
                                                                                    size: 0x0000000000228e50
          9:
          9:
          9:
                  calling init: /lib64/ld-linux-x86-64.so.2
          9:
          9:
          9:
                  calling init: /lib/libc.so.6
          9:
          9:
                  initialize program: ./testdup
          9:
          9:
          9:
                  transferring control: ./testdup
          9:
                  calling fini: ./testdup [0]
dup3 with O_CLOEXEC succeeded
Source file descriptor has O_CLOEXEC flag set
Destination file descriptor has O_CLOEXEC flag set
```

可以看到源文件和目的文件的O_CLOEXEC标志都已经设置成功,说明Sys_dup3有效。

CI问题

ARRACH CI中DUP2和DUP3找不到对应函数



因为是在ARRACH下跑的Ci,加了\#[cfg(target_arch = "x86_64")]之后只能在x86中使用,在ARRACH里无法识别,因此把dup3的\#[cfg(target_arch = "x86_64")]去掉,DUP2保留,去掉上面重复的

```
root@ubuntu:/home/josen/Starry# git diff
diff --git a/ulib/axstarry/src/syscall_fs/imp/io.rs b/ulib/axstarry/src/syscall_fs/imp/io.rs index 5bba2934..dfcd4983 100644
  -- a/ulib/axstarry/src/syscall_fs/imp/io.rs
+++ b/ulib/axstarry/src/syscall_fs/imp/io.rs
@@ -337,8 +337,7 @@ pub fn syscall_dup2(args: [usize; 6]) → SyscallResult {
 /// * new_fd: usize, 新的文件描述符
/// * flags: usize, 文件描述符标志
 /// 返回值:成功执行,返回新的文件描述符。失败,返回-1。
 -#[cfg(target_arch = "x86_64")]
- pub fn syscall_dup3(args: [usize; 6]) → SyscallResult {
+pub fn syscall_dup3(args: [usize; 6]) → SyscallResult {
       let fd = args[0];
       let new_fd = args[1];
      let flags = args[2];
diff --git a/ulib/axstarry/src/syscall_fs/mod.rs b/ulib/axstarry/src/syscall_fs/mod.rs
index 9a26913a..5aca1ebb 100644
--- a/ulib/axstarry/src/syscall_fs/mod.rs
+++ b/ulib/axstarry/src/syscall_fs/mod.rs
@@ -20,7 +20,6 @@ pub fn fs_syscall(syscall_id: fs_syscall_id::FsSyscallId, args: [usize; 6]) → S

GETCWD ⇒ syscall_getcwd(args),

PIPE2 ⇒ syscall_pipe2(args),
            DUP \Rightarrow syscall\_dup(args),
            DUP3 ⇒ syscall_dup3(args)
            MKDIRAT ⇒ syscall_mkdirat(args),
CHDIR → syscall_chdir(args),

@@ -69,8 +68,6 @@ pub fn fs_syscall(syscall_id: fs_syscall_id::FsSyscallId, args: [usize; 6]) → S

#[cfg(target_arch = "x86_64")]
            DUP2 \Rightarrow syscall\_dup2(args)
            \#[cfg(target_arch = "x86_64")]
             OUP3 \Rightarrow syscall_dup3(args)
            LSTAT ⇒ syscall_lstat(args)
            \#[cfg(target_arch = "x86_64")]
            OPEN ⇒ syscall_open(args),
```

2. 修改格式问题

```
oot@ubuntu:/home/josen/Starry# cargo fmt --all -- --check
Diff in /home/josen/Starry/api/arceos_posix_api/src/imp/fd_ops.rs at line 102:
 /// Duplicate a file descriptor.
 pub fn sys_dup3(old_fd: c_int, new_fd: c_int, flags: c_int) → c_int {
    debug!("sys_dup3 ≤ old_fd: {}, new_fd: {}, flags: {}", old_fd, new_fd, flags);
     debug!(
     syscall_body!(sys_dup3, {
         if old fd = new fd
              let r = sys_fcntl(old_fd, ctypes::F_GETFD as _, 0);
Diff in /home/josen/Starry/ulib/axstarry/src/syscall fs/imp/io.rs at line 2:
 extern crate alloc;
 use crate::syscall_net::Socket;
 use crate::{IoVec, SyscallError, SyscallResult};
 use axlibc::ctypes
 use alloc::string::ToString;
 use alloc::sync::Arc;
use alloc::vec;
Diff in /home/josen/Starry/ulib/axstarry/src/syscall_fs/imp/io.rs at line 9:
use axerrno::AxError;
 use axfs::api::{FileIOType, OpenFlags, SeekFrom};
 use axlog::{debug, info};
 use axprocess::current_process;
Diff in /home/josen/Starry/ulib/axstarry/src/syscall_fs/imp/io.rs at line 328:
     info!("dup2 fd {} to new fd {}", fd, new_fd);
// 就算new_fd已经被打开了,也可以被重新替代掉
     fd table[new fd] = fd table[fd].clone();
      Ok(new_fd as isize)
     Ok(new_fd as isize)
 /// 功能:复制文件描述符,并指定了新的文件描述符;
```