

任务介绍

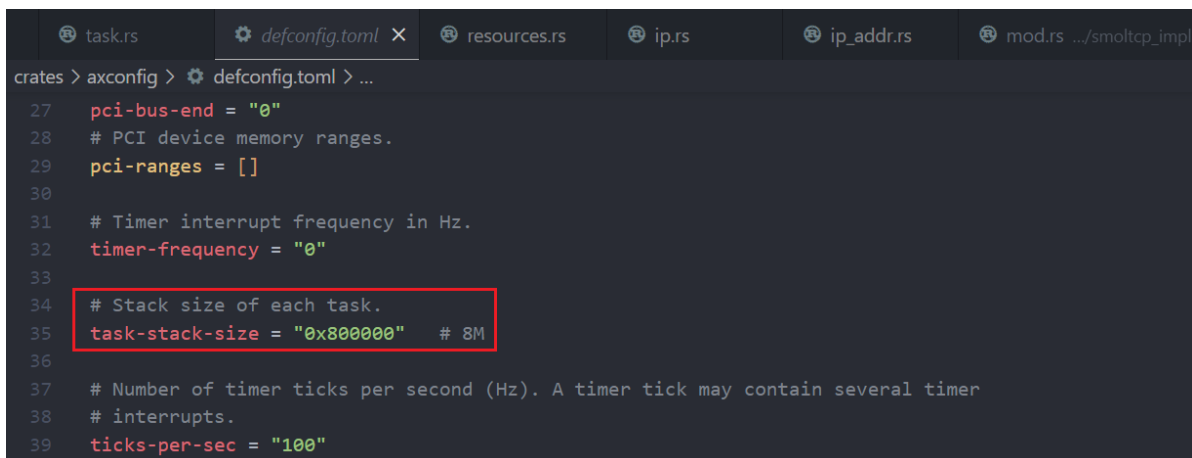
13. prlimit 需要支持设置栈大小 (2周, 8.9)

- 目前的 `syscall_prlimit64` 仅支持修改最大文件数, 用户栈大小固定是 256K, 但 `ffmpeg` 的调用是 `prlimit64(0, RLIMIT_STACK, NULL, {rlim_cur=8192*1024, rlim_max=RLIM64_INFINITY}) = 0` 直接要了 8M 的栈大小。这可能需要动一下 `TCB` 的结构, 把常量改成变量。可以参考 `curr_process.fd_manager.set_limit(new_limit)` 设置文件数, 写一个类似 `curr_process.set_stack_limit` 的东西。

源代码

```
pub fn syscall_prlimit64(args: [usize; 6]) -> SyscallResult {
    let pid = args[0];
    let resource = args[1] as i32;
    let new_limit = args[2] as *const RLimit;
    let old_limit = args[3] as *mut RLimit;
    // 当pid不为0, 其实没有权利去修改其他的进程的资源限制
    let curr_process = current_process();
    error!("TASK_STACK_SIZE is {}", TASK_STACK_SIZE);
    if pid == 0 || pid == curr_process.pid() as usize {
        match resource {
            RLIMIT_STACK => {
                if old_limit as usize != 0 {
                    unsafe {
                        *old_limit = RLimit {
                            rlim_cur: TASK_STACK_SIZE as u64,
                            rlim_max: TASK_STACK_SIZE as u64,
                        };
                    }
                }
            }
        }
    }
}
```

`TASK_STACK_SIZE`是个常量, 代表栈大小。可以在`/crate/axconfig/defconfig.toml`中修改



```
crates > axconfig > defconfig.toml > ...
27 pci-bus-end = "0"
28 # PCI device memory ranges.
29 pci-ranges = []
30
31 # Timer interrupt frequency in Hz.
32 timer-frequency = "0"
33
34 # Stack size of each task.
35 task-stack-size = "0x800000" # 8M
36
37 # Number of timer ticks per second (Hz). A timer tick may contain several timer
38 # interrupts.
39 ticks-per-sec = "100"
```

由于只在`ffmpeg`中用到这个特定大小栈, 不必将其改为变量, 可以在`/crates/linux_syscall_api/src/ctypes.rs`再添加两个常量来实现定义该栈的大小

修改过后的代码

`/crate/linux_syscall_api/src/syscall_task/imp/task.rs`

```

pub fn syscall_prlimit64(args: [usize; 6]) -> SyscallResult {
    let pid = args[0];
    let resource = args[1] as i32;
    let new_limit = args[2] as *const RLimit;
    let old_limit = args[3] as *mut RLimit;
    // 当pid不为0, 其实没有权利去修改其他的进程的资源限制
    let curr_process = current_process();

    if pid == 0 || pid == curr_process.pid() as usize {
        match resource {
            RLIMIT_STACK => {
                if old_limit as usize != 0 {
                    if old_limit as usize == APPLY_STACK_SIZE {
                        unsafe {
                            *old_limit = RLimit {
                                rlim_cur: FFMPEG_STACK_SIZE as u64,
                                rlim_max: FFMPEG_STACK_SIZE as u64,
                            };
                        }
                    } else {
                        unsafe {
                            *old_limit = RLimit {
                                rlim_cur: TASK_STACK_SIZE as u64,
                                rlim_max: TASK_STACK_SIZE as u64,
                            };
                        }
                    }
                }
            }
        }
    }
}

```

/crates/linux_syscall_api/src/ctypes.rs

```

/// 申请使用的栈大小
pub const APPLY_STACK_SIZE: usize = 0x3ffff830;
/// ffmpeg 使用的栈大小
pub const FFMPEG_STACK_SIZE: usize = 0x800000;

```

实现效果

```

16: file=libdatrie.so.1 [0]; needed by /lib/libthai.so.0 [0]
16: file=libdatrie.so.1 [0]; generating link map
16: dynamic: 0x00000000c9b7d40 base: 0x00000000cfaf000 size: 0x0000000000009010
16: entry: 0x00000000c9b1220 phdr: 0x00000000cfaf040 phnum: 11
16:
[ 43.278561 0:17 linux_syscall_api::syscall_task::imp::task:374] old_limit as usize is 1073739824
[ 43.284307 0:17 linux_syscall_api::syscall_task::imp::task:375] FFMPEG_STACK_SIZE is 8388608
[ 43.290606 0:17 linux_syscall_api::syscall_task::imp::task:383] rlim_cur is 8388608
[ 43.295156 0:17 linux_syscall_api::syscall_task::imp::task:385] set over.
16:
16: calling init: /lib64/ld-linux-x86-64.so.2
16:

```