futex描述

futex()系统调用提供了一种方法用于等待某个特定条件的发生。一种典型的应用是在共享内存同步中作为阻塞装置。当使用futex时,绝大部分同步操作都在用户态完成,一个用户态程序只有在有可能阻塞一段较长的时间等待条件的发生时才使用futex。其他的futex操作可以用来唤醒等待特定条件发生的任何进程或线程。

一个futex是一个32位的值,它的地址通过futex()传入,futexs在所有的平台上都是32位的(包括64位系统上),所有的futex操作都是在这个值上。为了在多个进程间共享futex,futex位于由mmap或者shmat创建的一块共享内存上(这种情况下,futex值在不同的进程上可能位于不同的虚拟地址,但这些虚拟地址都指向相同的物理地址)。在多线程程序中,将futex值放到一个所有线程共享的全局变量中就可以了。

当执行一个futex操作请求阻塞一个线程时,只有在 uaddr == val 时,内核才会执行阻塞操作,这个操作中的所有步骤(1. 导入uaddr的值; 2. 比较; 3.阻塞线程)将原子的执行,并且当其他线程在同一个futex值上并行操作时所有的步骤不会乱序。

futex的一种使用方式是用来实现锁,锁的状态(acquired or not acquired)可以用在共享内存中的原子标志表示。在非竞争的情况下,线程可以通过原子操作访问和修改锁的状态(这些操作全部在用户态操作,内核不会保存任何关于锁的状态)。从另一方面来说,另一个线程可能无法获取锁(因为锁已经被某个线程获取),这个线程将通过如下这种方式执行futex()等待操作:

```
atomic<int> lock; // lock : 0. 锁未被获取 1.锁被获取 futex(&lock, FUTEX_WAIT, 1, NULL, NULL, NULL);
```

futex(FUTEX_WAIT)将会检测lock的值,只有在等于1时才阻塞线程。当线程释放锁时,该线程必须首先重置锁的状态,然后执行futex操作唤醒阻塞在lock上的线程。

注意使用futex并没有显示的初始化和销毁操作,内核只有在一个指定的futex值上执行futex操作时(例如FUTEX_WAIT)才会维护futex数据。

参数

uaddr指向futex值,在所有的平台上,futex值是一个4字节的整数并且必须4字节对齐。

对于某些阻塞操作,timeout参数是一个指向timespec结构的指针,表明了操作的超时时间。然而,在其他的某些操作下,它的最低4字节被作为一个整数值,这个整数值的含义因futex操作的不同而不同,对于这些操作来说,内核会将timeout值转换为unsigned long,然后转换为uint32_t,在接下来的说明中,它将表示为val2。

在需要的时候,uaddr2是指向第二个futex值的指针,val3的解释将依赖于具体的操作

操作

FUTEX_CLOCK_REALTIME (since Linux 2.6.28)

这个标志选项只能用在FUTEX_WAIT_BITSET 和 FUTEX_WAIT_REQUEUE_PI 操作中,如果设置了这个标志选项,内核会将timeout视作基于CLOCK_REALTIME 的绝对时间。如果没有设置这个标志,则内核将它视作基于CLOCK_MONOTONIC的相对时间。

FUTEX_WAIT (since Linux 2.6.0)

本操作会检查uaddr是否等于val,如果相等的话,则睡眠等待在uaddr上的FUTEX_WAKE 操作,如果线程开始睡眠,则它被认为是这个futex值上一个等待者。如果两者不相等,则操作失败并返回 error EAGAIN。比较uaddr和val的目的是为了避免丢失唤醒。

如果timeout参数不为NULL,则它指定了等待的超时时间(根据CLOCK_MONOTONIC测量得出)。

FUTEX_WAKE (since Linux 2.6.0)

本操作会唤醒最多val个等待者,绝大部分情况下,val的值为1(只唤醒一个等待者)或INT_MAX(唤醒所有的等待者)。注意没有任何机制保证一定唤醒某些特定的等待者(比如被认为是高优先级的等待者)

参数timeout, uaddr2, val3将被忽略。

代码

```
fn futex_wait(
   vaddr: VirtAddr,
   futex_op: i32,
   val: u32,
   timeout: usize,
) -> Result<usize, SyscallError> {
   let mut to = false;
    let current_task = current_task();
    let deadline = if timeout != 0 {
        Some(Duration::from_nanos(timeout as u64) + axhal::time::current_time())
    } else {
        None
    };
    loop {
        let key = get_futex_key(vaddr, futex_op);
        let process = current_process();
        if process.manual_alloc_for_lazy(vaddr).is_ok() {
            let real_futex_val = unsafe { (vaddr.as_usize() as *const
u32).read_volatile() };
            info!("real val: {:#x}, expected val: {:#x}", real_futex_val, val);
            if real_futex_val != val {
                return Err(SyscallError::EAGAIN);
            futex_quque(key, &current_task, val);
            if let Some(deadline) = deadline {
                let now = axhal::time::current_time();
                to = deadline < now;
            }
            if timeout == 0 \mid \mid \cdot \mid to {
                yield_now_task();
            // If we were woken (and unqueued), we succeeded, whatever.
            // TODO: plist_del, not just iterate all the list
            if !futex_unqueue(key, &current_task) {
```

```
return Ok(0);
            }
            if to {
                return Err(SyscallError::ETIMEDOUT);
            // we expect signal_pending(current), but we might be the victim
            // of a spurious wakeup as well.
            #[cfg(feature = "signal")]
            if process.have_signals().is_some() {
                // 被信号打断
                return Err(SyscallError::EINTR);
            }
        } else {
            return Err(SyscallError::EFAULT);
        }
   }
}
fn futex_wait_bitset(
   vaddr: VirtAddr,
   futex_op: i32,
   val: u32,
    timeout: usize,
   bitset: u32,
) -> Result<usize, SyscallError> {
   let mut to = false;
    let current_task = current_task();
    let deadline = if timeout != 0 {
        Some(Duration::from_nanos(timeout as u64) + axhal::time::current_time())
    } else {
        None
    };
    loop {
        let key = get_futex_key(vaddr, futex_op);
        let process = current_process();
        if process.manual_alloc_for_lazy(vaddr).is_ok() {
            let real_futex_val = unsafe { (vaddr.as_usize() as *const
u32).read_volatile() };
            info!("real val: {:#x}, expected val: {:#x}", real_futex_val, val);
            if real_futex_val != val {
                return Err(SyscallError::EAGAIN);
            }
            futex_quque(key, &current_task, val);
            // Check the bitset condition
            if (real_futex_val & bitset) == bitset {
                return Ok(0);
            }
            if let Some(deadline) = deadline {
                let now = axhal::time::current_time();
                to = deadline < now;</pre>
            if timeout == 0 \mid \mid \cdot \mid to {
                yield_now_task();
```

```
// If we were woken (and unqueued), we succeeded, whatever.
            // TODO: plist_del, not just iterate all the list
            if !futex_unqueue(key, &current_task) {
                return Ok(0);
            }
            if to {
                return Err(SyscallError::ETIMEDOUT);
            }
            // we expect signal_pending(current), but we might be the victim
            // of a spurious wakeup as well.
            #[cfg(feature = "signal")]
            if process.have_signals().is_some() {
                // 被信号打断
                return Err(SyscallError::EINTR);
            }
        } else {
            return Err(SyscallError::EFAULT);
    }
}
fn futex_wake(vaddr: VirtAddr, futex_op: i32, val: u32) -> Result<usize,</pre>
SyscallError> {
    let mut ret = 0;
    let key = get_futex_key(vaddr, futex_op);
    // 当前任务释放了锁,所以不需要再次释放
    let mut futex_wait_task = FUTEX_WAIT_TASK.lock();
    if futex_wait_task.contains_key(&key) {
        let wait_list = futex_wait_task.get_mut(&key).unwrap();
        // info!("now task: {}", wait_list.len());
        while let Some((task, _)) = wait_list.pop_front() {
            // 唤醒一个正在等待的任务
            info!("wake task: {}", task.id().as_u64());
            WAIT_FOR_FUTEX.notify_task(&task);
            ret += 1;
            if ret == val {
                break;
            }
        }
    }
    drop(futex_wait_task);
    yield_now_task();
    Ok(ret as usize)
}
fn futex_wake_bitset(
   vaddr: VirtAddr,
    futex_op: i32,
    val: u32,
    bitset: u32,
) -> Result<usize, SyscallError> {
    let mut ret = 0;
    let key = get_futex_key(vaddr, futex_op);
    let mut futex_wait_task = FUTEX_WAIT_TASK.lock();
```

```
if let Some(wait_list) = futex_wait_task.get_mut(&key) {
        for (task, task_bitset) in wait_list.iter() {
            let wakeup = (val == 0 || ret < val) && ((*task_bitset & bitset) !=</pre>
0);
            if wakeup {
                WAIT_FOR_FUTEX.notify_task(&task);
                ret += 1;
            }
            if val != 0 && ret >= val {
                break;
            }
        }
        wait_list.retain(|(_, task_bitset)| (*task_bitset & !bitset) != 0);
        if wait_list.is_empty() {
            futex_wait_task.remove(&key);
        }
   drop(futex_wait_task);
   Ok(ret as usize)
}
/// To do the futex operation
///
/// It may create, remove the futex wait task or requeue the futex wait task
pub fn futex(
   vaddr: VirtAddr,
   futex_op: i32,
   val: u32,
   timeout: usize,
   vaddr2: VirtAddr,
   val2: usize,
   val3: u32,
) -> Result<usize, SyscallError> {
    let flag = FutexFlags::new(futex_op);
    match flag {
        FutexFlags::Wait => futex_wait(vaddr, futex_op, val, timeout),
        FutexFlags::Wake => futex_wake(vaddr, futex_op, val),
        FutexFlags::Requeue => {
            futex_requeue(val, val2, vaddr, vaddr2);
            0k(0)
        }
        FutexFlags::WaitBitset | FutexFlags::RealTime => {
            futex_wait_bitset(vaddr, futex_op, val, timeout, val3)
        }
        FutexFlags::WakeBitset => futex_wake_bitset(vaddr, futex_op, val, val3),
        _ => Err(SyscallError::EINVAL),
   }
}
/// # Arguments
/// * vaddr: usize
/// * futex_op: i32
/// * futex_val: u32
/// * time_out_val: usize
```

```
/// * vaddr2: usize
/// * val3: u32
pub fn syscall_futex(args: [usize; 6]) -> SyscallResult {
   let vaddr = args[0];
   let futex_op = args[1] as i32;
   let futex_val = args[2] as u32;
   let time_out_val = args[3];
   let vaddr2 = args[4];
   let val3 = args[5] as u32;
   let process = current_process();
   let timeout = if time_out_val != 0 &&
process.manual_alloc_for_lazy(time_out_val.into()).is_ok()
   {
        let time_sepc: TimeSecs = unsafe { *(time_out_val as *const TimeSecs) };
       time_sepc.turn_to_nanos()
   } else {
       // usize::MAX
        0
   };
   // 释放锁, 防止任务无法被调度
   match futex(
       vaddr.into(),
        futex_op,
       futex_val,
        timeout,
        vaddr2.into(),
       time_out_val,
       val3,
   ) {
       Ok(ans) => Ok(ans as isize),
        Err(errno) => Err(errno),
   }
}
```

相关截图

```
linux-master > kernel > futex > C syscalls.c > 🕅 do_futex(u32 _user *, int, u32, ktime_t *, u32 _user *, u32, u32)
          return ret;
      long do_futex(u32 __user *uaddr, int op, u32 val, ktime_t *timeout,
               u32 __user *uaddr2, u32 val2, u32 val3)
          unsigned int flags = futex_to_flags(op);
          int cmd = op & FUTEX_CMD_MASK;
          if (flags & FLAGS_CLOCKRT) {
               if (cmd != FUTEX_WAIT_BITSET &&
                   cmd != FUTEX_WAIT_REQUEUE_PI &&
                   cmd != FUTEX_LOCK_PI2)
                   return -ENOSYS;
          switch (cmd) {
          case FUTEX_WAIT:
              val3 = FUTEX_BITSET_MATCH_ANY;
               fallthrough;
          case FUTEX_WAIT_BITSET:
             return futex_wait(uaddr, flags, val, timeout, val3);
          case FUTEX_WAKE:
              val3 = FUTEX_BITSET_MATCH_ANY;
               fallthrough;
          case FUTEX_WAKE_BITSET:
              return futex_wake(uaddr, flags, val, val3);
          case FUTEX_REQUEUE:
              return futex_requeue(uaddr, flags, uaddr2, flags, val, val2, NULL, 0);
          case FUTEX_CMP_REQUEUE:
              return futex_requeue(uaddr, flags, uaddr2, flags, val, val2, &val3, 0);
          case FUTEX_WAKE_OP:
              return futex_wake_op(uaddr, flags, uaddr2, val, val2, val3);
          case FUTEX_LOCK_PI:
              flags |= FLAGS_CLOCKRT;
              fallthrough;
          case FUTEX_LOCK_PI2:
              return futex_lock_pi(uaddr, flags, timeout, 0);
          case FUTEX_UNLOCK_PI:
              return futex_unlock_pi(uaddr, flags);
           case FUTEX_TRYLOCK_PI:
              return futex_lock_pi(uaddr, flags, NULL, 1);
           case FUTEX_WAIT_REQUEUE_PI:
              val3 = FUTEX_BITSET_MATCH_ANY;
              return futex_wait_requeue_pi(uaddr, flags, val, timeout, val3,
           case FUTEX_CMP_REQUEUE_PI:
              return futex_requeue(uaddr, flags, uaddr2, flags, val, val2, &val3, 1);
           return -ENOSYS;
```

```
apps > c > futex > C futex.c > 分 main()

1     #include <unistd.h>
2     #include <sys/syscall.h>
3     #include inux/Futex.h>

4

5     int main() {
6         int futex_var = 0;
7

8         // 创建一个 futex, 初始值为 0
         int *futex_ptr = &futex_var;
10

11         // 唤醒等待在 futex 上的线程(私有唤醒)
12         syscall(SYS_futex, futex_ptr, FUTEX_WAKE_PRIVATE, 1, NULL, NULL, 0);
13

14         return 0;
15         }
16
```

match返回类型必须相同, 否则编译器会报错

枚举返回的结果类型,在后面的判断中比较大小时又出现类型不同的问题

修改后代码为

modules/sxprocess/src/futex.rs:

```
/// vec中的元素分别是任务指针,对应存储时的futex变量的值
pub static FUTEX_WAIT_BITSET_TASK: Mutex<BTreeMap<FutexKey, VecDeque<(AxTaskRef, u32, u32)>>> =
Mutex::new(BTreeMap::new());
```

ulib/axstarry/src/syacall_task/imp/futex.rs

```
use axprocess::{
    current_process, current_task,
    futex::{get_futex_key, FutexKey, FutexRobustList, FUTEX_WAIT_TASK,
FUTEX_WAIT_BITSET_TASK, WAIT_FOR_FUTEX},
    yield_now_task,
};
```

```
fn futex_queue_with_bitset(key: FutexKey, curr: &CurrentTask, val: u32, bitset:
u32) {
    let mut futex_wait_bitset_task = FUTEX_WAIT_BITSET_TASK.lock();
    let wait_bitset_list = futex_wait_bitset_task.entry(key).or_default();
    wait_bitset_list.push_back((curr.as_task_ref().clone(), val, bitset));
}
fn futex_unqueue_with_bitset(key: FutexKey, curr: &CurrentTask, bitset: u32) ->
} [ood
    let mut futex_wait_bitset_task = FUTEX_WAIT_BITSET_TASK.lock();
    if futex_wait_bitset_task.contains_key(&key) {
        let wait_bitset_list = futex_wait_bitset_task.get_mut(&key).unwrap();
        if let Some(index) = wait_bitset_list
            .iter()
            .position(|(task, _, b)| task.id() == curr.id() && *b == bitset)
        {
            wait_bitset_list.remove(index);
            return true;
        }
    }
    false
}
```

```
fn futex wait bitset(
   vaddr: VirtAddr,
   futex_op: i32,
    val: u32,
   timeout: usize,
    bitset: u32,
) -> Result<usize, SyscallError> {
    let mut to = false;
    let current_task = current_task();
    let deadline = if timeout != 0 {
        Some(Duration::from_nanos(timeout as u64) + axhal::time::current_time())
    } else {
        None
    };
    loop {
        let key = get_futex_key(vaddr, futex_op);
        let process = current_process();
        if process.manual_alloc_for_lazy(vaddr).is_ok() {
            let real_futex_val = unsafe { (vaddr.as_usize() as *const
u32).read_volatile() };
            info!("real val: {:#x}, expected val: {:#x}", real_futex_val, val);
            if real_futex_val != val {
                return Err(SyscallError::EAGAIN);
            }
```

```
futex_queue_with_bitset(key, &current_task, val, bitset);
            if let Some(deadline) = deadline {
                let now = axhal::time::current_time();
                to = deadline < now;
            }
            if timeout == 0 \mid \mid \cdot \mid to {
                yield_now_task();
            }
            if !futex_unqueue_with_bitset(key, &current_task, bitset) {
                 return Ok(0);
            }
            if to {
                 return Err(SyscallError::ETIMEDOUT);
            }
            #[cfg(feature = "signal")]
            if process.have_signals().is_some() {
                 return Err(SyscallError::EINTR);
            }
        } else {
            return Err(SyscallError::EFAULT);
        }
    }
}
```

未添加futex_wait_bitset之前执行ZLM的结果为

添加之后执行结果为

```
er -d & file=/MediaServer [0]; generating link map
file=/MediaServer [0]; generating link map
dynamic: 0x000000001355f40 base: 0x0000000000001000 size: 0x000000000135f7f8
entry: 0x000000000005069cd500 phdr: 0x000000000001040 phnum: 14
 file=libssl.so.3 [0]; needed by ./MediaServer [0] file=libssl.so.3 [0]; generating link map dynamic: 0x0000000013f1600 base: 0x00000000013f1000 size: 0x000000000037f0 entry: 0x0000000001361000 phdr: 0x0000000001361040 phnum: 11
 file=libgcc_s.so.1 [0]; needed by ./MediaServer [0] file=libgcc_s.so.1 [0]; generating link map dynamic: 0x00000000174060 base: 0x000000000154000 size: 0x00000000017288 entry: 0x000000000154000 phdr: 0x000000000154040 phnum: 11
 file=libc.so.6 [0]; needed by ./MediaServer [0] file=libc.so.6 [0]; generating link map dynamic: 0x00000000015950c base: 0x0000000001b7d000 size: 0x0000000001b60c base: 0x0000000001b7d000 phnum: 14
calling init: /lib/libc.so.6
calling init: /lib/libgcc_s.so.1
calling init: /lib/libm.so.6
calling init: /lib/libstdc++.so.6
calling init: /lib/libcrypto.so.3
                                                                                                                                                                                息新子进程:1
| core文件大小设置为:18446744073709551615
| 文件是大地还符个歌设置为:18446744073709551615
| Mediakit(git hash:6514867)2024-01-15T20:34:17+08:00,branch:master,build time:2024-01-17T14:33:26)
| dump ini file to:/config.ini
| by | BiO new file falled: error:80000002:system library::No such file or directory
(ey | BIO_new file falled: error:100000800:BIO routines::no such file

xx | SS_CTX_check_private_key falled: error:80000002:system library::No such file or directory
```

可以执行进入监听状态,但是目前不能在后台执行命令,按enter后无法继续输入命令,可能存在问题的日志:

```
[11.332328 6:8 axterry::syscall:38] [syscall] id = SIGACTION, args = [22, 1073738808, 0, 8, 11056, 1], entry
[11.336417 0:8 axterry::syscall:38] [syscall] id = 13, args = [22, 107373808, 0, 8, 11056, 1], entry
[11.33630 0:8 axterry::syscall:38] [syscall] id = 13, args = [22, 107373808, 0, 8, 11056, 1], return 0
[11.34150 0:8 axterry::syscall:38] [syscall] id = 13, args = [22, 107373808, 0, 8, 11056, 1], entry
[11.34150 0:8 axterry::syscall:38] [syscall] id = 13, args = [21, 107373808, 0, 8, 11056, 1], entry
[11.34150 0:8 axterry::syscall:38] [syscall] id = 13, args = [21, 107373808, 0, 8, 11056, 1], entry
[11.34150 0:8 axterry::syscall:38] [syscall] id = 13, args = [21, 107373808, 0, 8, 11056, 1], entry
[11.34150 0:8 axterry::syscall:38] [syscall] id = 13, args = [31, 107373808, 0, 8, 11056, 1], entry
[11.34150 0:8 axterry::syscall:38] [syscall] id = 13, args = [31, 107373808, 0, 8, 11056, 1], entry
[11.34150 0:8 axterry::syscall:38] [syscall] id = 13, args = [31, 107373808, 0, 8, 11056, 1], entry
[11.354750 0:8 axterry::syscall:38] [syscall] id = 13, args = [31, 107373808, 0, 8, 11056, 1], entry
[11.35658 0:8 axterry::syscall:38] [syscall] id = 13, args = [31, 107373808, 0, 8, 11056, 1], entry
[11.35658 0:8 axterry::syscall:38] [syscall] id = EXECT, args = [36, 644, 6448, 11122, 33995812338963631, 925954212327381414], entry
[13.79150 0:8 ottparser::arch:x80 6:4659] Return definition of the complex of the co
```

不同1:

zlm

```
16.687586 0:6 axstarry::syscall_task::imp::task:429] not support setpgid, try to set 7
16.690262 0:6 axstarry::syscall:20] [syscall] id = 109, args = [7, 7, 0, 8, 11056, 1], return 0
16.693719 0:6 axstarry::syscall:20] [syscall] id = MMAP, args = [0, 4096, 3, 34, 18446744073709551615, 0], entry
16.697987 0:6 axmem:269] [mmap] vaddr: [VA:0x0, VA:0x1000), MappingFlags(READ | WRITE | USER), fixed: false, backend: false
16.703343 0:6 axmem:292] found area [VA:0x6000, VA:0x7000)
16.705622 0:6 axstarry::syscall:51] [syscall] id = 9, args = [0, 4096, 3, 34, 18446744073709551615, 0], return 24576
16.708979 0:6 axhal::arch::x86_64::trap:21] User #PF @ 0x40c8188, fault_vaddr=0x5008, error_code=0x4
16.71206 0:6 axstarry::syscall:20] [syscall] id = MUMNAP, args = [24576, 4096, 4096, 1, 24576, 1], entry
16.715053 0:6 axmem:310] [munmap] [VA:0x6000, VA:0x7000)
16.716839 0:6 axmem:181] splitting for [VA:0x6000, VA:0x7000)
16.716839 0:6 axstarry::syscall:29] [syscall] id = 11, args = [24576, 4096, 4096, 1, 24576, 1], return 0
16.723889 0:6 axstarry::syscall:29] [syscall] id = 10CTL, args = [0, 21505, 1073739960, 9196, 0, 2], entry
16.729070 0:6 axstarry::syscall:29] [syscall] id = 10CTL, args = [0, 21505, 1073739960, 9196, 0, 2], entry
16.73201 0:6 axstarry::syscall:31] [syscall] id = 16, args = [0, 21505, 1073739960, 9196, 0, 2], return 0
16.736702 0:6 axstarry::syscall:20] [syscall] id = 16, args = [0, 15384, 3, 34, 18446744073709551615, 0], entry
16.740214 0:6 axmem:269] [mmap] vaddr: [VA:0x0, VA:0x4000), MappingFlags(READ | WRITE | USER), fixed: false, backend: false
16.746644 0:6 axmem:287] find free area
16.746644 0:6 axmem:287] find free area
16.746644 0:6 axmem:287] found area [VA:0x0000, VA:0x4000)
16.756260 0:6 axstarry::syscall:51] [syscall] id = 9, args = [0, 16384, 3, 34, 18446744073709551615, 0], return 24576
16.756360 0:6 axhal::arch::x86_64::trap:21] User #PF @ 0x40c8f88, fault_vaddr=0x7080, error_code=0x6
```

sleep

```
18.190262 0:6 axstarry::syscall_task::imp::task:429] not support setpgid, try to set 7

18.192819 0:6 axstarry::syscall:51] [syscall] id = 109, args = [7, 7, 0, 8, 11056, 1], return 0

18.196160 0:6 axstarry::syscall:29] [syscall] id = 10CTL, args = [0, 21505, 1073739960, 9196, 0, 2], entry

18.199199 0:6 axstarry::syscall_fs::imp::ctl:438] fd: 0, request: 21505, argp: 1073739960

18.201869 0:6 axprocess::stdio:123] stdin TCGETS | TIOCSPGRP, pretend to be tty.

18.204472 0:6 axstarry::syscall:51] [syscall] id = 16, args = [0, 21505, 1073739960, 9196, 0, 2], return 0

18.207581 0:6 axstarry::syscall:20] [syscall] id = MMAP, args = [0, 16384, 3, 34, 18446744073709551615, 0], entry

18.210931 0:6 axmem:289] [mmap] vaddr: [VA:0x0, VA:0x4000), MappingFlags(READ | WRITE | USER), fixed: false, backend: false

18.216335 0:6 axmem:282] found area [VA:0x6000, VA:0xa000)

18.218169 0:6 axstarry::syscall:51] [syscall] id = 9, args = [0, 16384, 3, 34, 18446744073709551615, 0], return 24576

18.221080 0:6 axhal::arch::x86_64::trap:21] User #PF @ 0x40c864d, fault_vaddr=0x7070, error_code=0x4

18.223721 0:6 axhal::arch::x86_64::trap:21] User #PF @ 0x40c864d, fault_vaddr=0x7070, error_code=0x6
```

不同2:

zlm

```
[19.677786 0.8 avstarry::sycall:51] [sycall] id = 20. args = [2. 1073737205, 6. 4224567205, 1073737205, 428467295], return 57
[19.67789 0.8 avstarry::sycall:52] [sycall] id = GETGBO, args = [67352736, 128, 1844674407361219880, 42345725, 556370912, 67352565], entry
[19.68192 0.8 avstarry::sycall:51] [sycall] id = 79, args = [67352736, 128, 1844674407361219880, 423467295, 556370912, 6735266], return 67352736
[19.7686604 0.8 avstarry::sycall:52] [sycall] id = PREADG4, args = [4, 1073737808, 784, 64, 536670912, 6735266], return 784
[19.704326 0.8 avstarry::sycall:52] [sycall] id = 17, args = [4, 1073737808, 784, 64, 536670912, 6735266], return 784
[19.704326 0.8 avstarry::sycall:52] [sycall] id = 17, args = [4, 1073737808, 784, 64, 536670912, 6735266], return 784
[19.704326 0.8 avstarry::sycall:20] [sycall] id = 17, args = [4, 1073737808, 784, 64, 536670912, 6735266], return 784
[19.71578 0.8 avstarry::sycall:20] [sycall] id = 17, args = [6, 20314104, 1, 2050, 4, 0], entry
[19.71580 0.8 avstarry::sycall:20] [sycall] id = 9, args = [6, 20314104, 1, 2050, 4, 0], return 4096
[19.716008 0.8 avstarry::sycall:20] [sycall] id = PREDGE (rags = [10264576, 9835846], 0, 2550, 4, 0], entry
[19.723078 0.8 avstarry::sycall:20] [sycall] id = 10, args = [10264576, 9835846], 0, 2550, 4, 0], entry
[19.723078 0.8 avstarry::sycall:20] [sycall] id = 10, args = [10264576, 9835846], 0, 2550, 4, 0], return 0
[19.74368 0.8 avstarry::sycall:20] [sycall] id = 10, args = [10264576, 9835846], 0, 2550, 4, 0], return 0
[19.74368 0.8 avstarry::sycall:20] [sycall] id = 10, args = [10264576, 6330140], span 10264576, span 10264576, span 10264576, span 10264576, span 10264576, span 10264576
[19.742620 0.8 avstarry::sycall:20] [sycall] id = 10, args = [10264576, span 10264576, span 10264576, span 10264576
[19.742620 0.8 avstarry::sycall:20] [sycall] id = 9, args = [10264576, span 10264576, span 10264576,
```

sleep

```
[ 18.59402 0:8 axstarry::syscall:51] [syscall] id = 20, args = [2, 1073737312, 6, 4294967295, 1073737225, 4294967295], return 51
[ 18.573629 0:8 axstarry::syscall:29] [syscall] id = GFTCMD, args = [67352736, 128, 18446744073642198880, 4294967295, 536870912, 67352696], entry
[ 18.573639 0:8 axstarry::syscall:51] [syscall] id = 79, args = [67352736, 128, 18446744073642198880, 4294967295, 536870912, 67352696], return 67352736
[ 18.583039 0:8 axstarry::syscall:20] [syscall] id = MMAP, args = [0, 16408, 1, 2050, 4, 0], entry
[ 18.58022 0:8 axmem:269] [mmap] vaddr: [VA:0x0,000, VA:0x5000), MappingFlags(READ | USER), fixed: false, backend: true
[ 18.595713 0:8 axstarry::syscall:51] [syscall] id = 9, args = [0, 16408, 1, 2050, 4, 0], return 4096
[ 18.595713 0:8 axstarry::syscall:20] [syscall] id = 9, args = [8192, 4096, 5, 2066, 4, 4096], entry
[ 18.603905 0:8 axmem:269] [mmap] vaddr: [VA:0x2000, VA:0x3000], MappingFlags(READ | EXECUTE | USER), fixed: true, backend: true
[ 18.603905 0:8 axmem:181] splitting for [VA:0x2000, VA:0x3000], MappingFlags(READ | EXECUTE | USER), fixed: true, backend: true
[ 18.603907 0:8 axmem:191] split [V4:0x1000, V4:0x5000], Va:0x3000]
[ 18.603907 0:8 axmem:191] split [V4:0x1000, V4:0x5000], Va:0x3000]
[ 18.603905 0:8 axmem:269] [mmap] vaddr: [V4:0x3000, V4:0x4000], MappingFlags(READ | USER), fixed: true, backend: true
[ 18.615600 0:8 axstarry::syscall:51] [syscall] id = 9, args = [1922, 4096, 5, 2066, 4, 4096], return 8192
[ 18.619575 0:8 axmem:209] [mmap] vaddr: [V4:0x3000, V4:0x4000], MappingFlags(READ | USER), fixed: true, backend: true
[ 18.630245 0:8 axstarry::syscall:51] [syscall] id = 9, args = [12288, 4096, 1, 2066, 4, 8192], return 12288
[ 18.623701 0:8 axstarry::syscall:51] [syscall] id = 9, args = [12288, 4096, 1, 2066, 4, 8192], return 12288
[ 18.623701 0:8 axstarry::syscall:51] [syscall] id = 9, args = [12288, 4096, 1, 2066, 6, 8192], return 16384
[ 18.630245 0:8 axmem:269] [mmap] vaddr: [V4:0x4000, V4:0x6000]
[ 18.630390 0:8 axmem:186] drop [V4:0x4000, V4:0x6000]
[ 18.630390
```

不同3:

zlm

```
[ 19.943974 0:8 axstarry::syscall:51] [syscall] id = 20, args = [2, 1073736432, 18, 16, 1073736105, 4294967295], return 203
[ 19.948316 0:8 axstarry::syscall:38] [syscall] id = UNAME, args = [1073739600, 67111864, 0, 67271712, 0, 0], entry
[ 19.951814 0:8 axstarry::syscall:51] [syscall] id = 63, args = [1073739600, 67111864, 0, 67271712, 0, 0], return 0
[ 19.956858 0:8 axstarry::syscall:29] [syscall] id = ACCESS, args = [67304848, 4, 20275232, 0, 1, 67351280], entry
[ 19.960590 0:8 axstarry::syscall:51] [syscall] id = 21, args = [67304848, 4, 20275232, 0, 1, 67351280], return -2
[ 19.980360 0:8 axstarry::syscall:38] [syscall] id = 6ETPID, args = [1073736020, 0, 67307488, 67307488, 0, 1], entry
[ 19.983742 0:8 axstarry::syscall:51] [syscall] id = GETPID, args = [1073736020, 0, 67307488, 67307488, 0, 1], return 7
[ 19.983757 0:8 axstarry::syscall:51] [syscall] id = WITTEV, args = [2, 1073736020, 12, 4294967295, 1073735897, 4294967295], entry
[ 19.991053 0:8 axstarry::syscall_fs::imp::io:104] [write()] fd: 2, buf: 0x40307e0, len: 1
```

sleep

不同4:

zlm

sleep

```
[ 19.166765 0:8 axstarry::syscall:51] [syscall] id = 20, args = [2, 1073734784, 18, 16, 1073734457, 4294967295], return 203 [ 19.170357 0:8 axhal::arch::x86_64::trap:21] User #PF @ 0x402723a, fault_vaddr=0x243ce, error_code=0x4 [ 19.174369 0:8 axstarry::syscall:20] [syscall] id = MMAP, args = [0, 8192, 3, 34, 4294967295, 0], entry [ 19.178377 0:8 axmem:269] [mmap] vaddr: [VA:0x0, VA:0x2000), MappingFlags(READ | WRITE | USER), fixed: false, backend: false [ 19.182008 0:8 axmem:287] find free area [ 19.183603 0:8 axmem:222] found area [VA:0x22f000, VA:0x231000) [ 19.185600 0:8 axstarry::syscall:51] [syscall] id = 9, args = [0, 8192, 3, 34, 4294967295, 0], return 2289664 [ 19.189081 0:8 axhal::arch::x86_64::trap:21] User #PF @ 0x400366, fault_vaddr=0x22f000, error_code=0x6 [ 19.192099 0:8 axhal::arch::x86_64::trap:21] User #PF @ 0x4015faa, fault_vaddr=0x25001, error_code=0x4 [ 19.200408 0:8 axhal::arch::x86_54::trap:21] User #PF @ 0x4015faa, fault_vaddr=0x25000, error_code=0x6
```

MediaServer支持后台运行

答: Starry原本支持&后台运行,但是由于ZLM的问题导致Starry出现死循环问题,由输入判断 futex存在问题,futex_op为393,即

FUTEX_WAIT_BITSET | FUTEX_PRIVATE_FLAG | FUTEX_CLOCK_REALTIME

```
[syscall] id = FUTEX, args = [31251224, 393, 0, 0, 0, 4294967295], entry
[syscall] id = 202, args = [31251224, 393, 0, 0, 0, 4294967295], return -22
[syscall] id = FUTEX, args = [31251224, 393, 0, 0, 0, 4294967295], entry
[syscall] id = 202, args = [31251224, 393, 0, 0, 0, 4294967295], return -22
[syscall] id = FUTEX, args = [31251224, 393, 0, 0, 0, 4294967295], entry
```

解决方法: 取消判断 bitset 和 real_futex_val 的按位与。

修改后仍然不能后台运行zlm,从日志中看到zlm持续占用

原因:这个版本的Starry没有支持抢占,导致15号任务拿着cpu不能释放

解决方法: Starry分离了一个新版本,支持多核和抢占,将代码修改移植到这个版本中,开启抢占特性 拉取https://github.com/Starry-OS/Starry/代码后在main分支下先执行

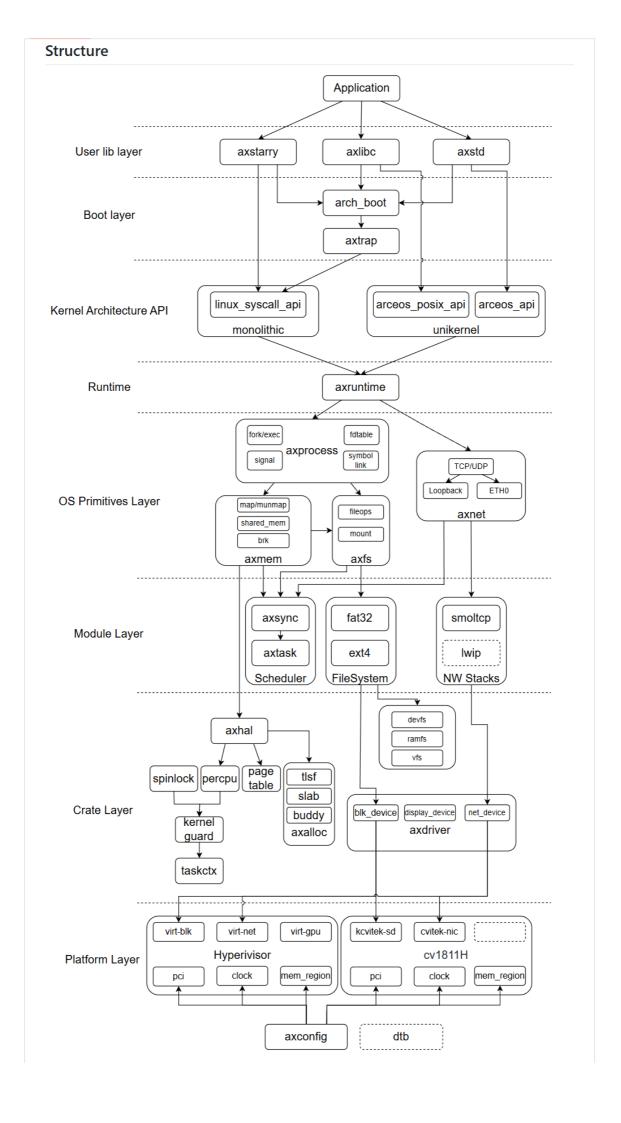
```
cargo update
cargo update --precise 0.4.19 log
```

然后测试这个版本是否可运行

```
make A=apps/monolithic_userboot LOG=off ACCEL=n FEATURES=img,sched_rr
APP_FEATURES=batch ARCH=x86_64 run
```

musl, libc 的测试集合没有问题,但是到最后的 libc-test 的部分测例会出现卡住的问题,不过不影响运 行。

根据需要添加指定的模块



kbuild patch add arceos_posix_api axruntime axfs axstarry linux_syscall_api

构建zlm的系统镜像

```
./build_img.sh -s 80 -file x86_64_ZLM -fs fat32
```

运行时加上multitask, sched_rr特性,其中img特性将virt-io切换成ramdisk,提高内核运行速度

```
make LOG=error FEATURES=img,multitask,sched_rr,sched_cfs run
```

后台执行MediaServer后效果如下图所示

```
The aptisecret is invalid, modified if | TCP server listening on [::]: 554 | TCP server listening on [::]: 332 | TCP server listening on [::]: 1935 | TCP server listening on [::]: 19350 | TCP server listening on [::]: 80
                                                                                                                                                                                                                                                                                 [11-MediaServer] TcpServer.cpp:218 start_l

[11-MediaServer] TcpServer.cpp:218 start_l

[11-MediaServer] TcpServer.cpp:218 start_l

[11-MediaServer] TcpServer.cpp:218 start_l

[11-MediaServer] TcpServer.cpp:218 start_l
                                                                                                                                                                                   [MediaServer]
[MediaServer]
  1970-01-01 00:00:21.411 I
1970-01-01 00:00:21.431 I
                                                                                                                                                                                   [MediaServer]
[MediaServer]
  1970-01-01 00:00:21.462 I
1970-01-01 00:00:21.481 I
                                                                                                                                                                                   [MediaServer]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Stamp expired is abnormal: 1085
TCP server listening on [::]:
UDP server bind to [::]: 10000
UDP server bind to [::]: 9000
| 1970-01-01 00:00:20.827 W [MediaServer] [11-stamp thread] util.cpp:385 operator() | 1970-01-01 00:00:21.641 I [MediaServer] [11-stamp thread] util.cpp:385 operator() | 1970-01-01 00:00:21.662 I [MediaServer] [11-MediaServer] TcpServer.cpp:218 start_| | 1970-01-01 00:00:21.774 I [MediaServer] [11-MediaServer] TcpServer.cpp:218 start_| | 1970-01-01 00:00:21.826 I [MediaServer] [11-MediaServer] UdpServer.cpp:120 start_| 1970-01-01 00:00:21.861 I [MediaServer] [11-Me
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ::]: 10000
10000
/, # ./busybox ps -a
PID USER TIME COMMAND
/ # ls
01.mp4
                                                                                                                                                                                                                            libgcc_s.so.1 sleep sleep.c
                                                                                                               downloads.sh
                                                                                                              ffmpeg
lat_sig
 MediaServer
 busybox
                                                                                                                                                                                                                             libssl.so.3
 config.ini
 crash.11
                                                                                                                                                                                                                             libstdc++.so.6
                                                                                                               libc.so.6
```