socket 的 IPV6 模式:

- ZLMediaKit 默认使用 IPv6: socket(AF_INET6, SOCK_STREAM, IPPROTO_TCP) = 64。在内核 里参照目前的网络栈加个 ipv6 支持难度应该不大?实在不行再去改 ZLMediaKit 配置看能否改 ipv4。
- 还有与之相关的一系列 syscall。具体流程是:

之后就是把它扔进 epoll 里不断等待连接了。这里涉及 ipv6 的有 setsockopt bind 和 getsockname 。可以找找 libc-test 有没有相关测例可以用。

支持socket的ipv6模式

再次启动 ./MediaServer -d & , 出现以下问题 , socket地址不支持10

```
[ 37.924725 0:12 axstarry::syscall_fs::ctype::pipe:170] kernel: Pipe::write
[ 37.926745 0:12 axstarry::syscall:51] [syscall] id = 1, args = [6, 16699045, 1, 32072336, 0, 32066368], return 1
[ 37.930612 0:12 axhal::arch::x86_64::trap:21] User #PF @ 0xb0758c, fault_vaddr=0xb0758c, error_code=0x14
[ 37.945658 0:12 axhal::arch::x86_64::trap:21] User #PF @ 0xafc088, fault_vaddr=0xafc088, error_code=0x14
[ 37.959821 0:12 axhal::arch::x86_64::trap:21] User #PF @ 0xb3f5fe, fault_vaddr=0xb3f5fe, error_code=0x14
[ 37.974562 0:12 axhal::arch::x86_64::trap:21] User #PF @ 0xlca4b30, fault_vaddr=0xlca4b30, error_code=0x14
[ 37.978330 0:12 axstarry::syscall:10] [syscall] id = SOCKET, args = [10, 1, 6, 32072336, 11692729, 32066368], entry
[ 37.981684 0:12 axstarry::syscall.fs] [syscall] id = 41, args = [10, 1, 6, 32072336, 11692729, 32066368], return -97
[ 37.988765 0:12 axstarry::syscall:10] [syscall] id = 41, args = [2, 1, 6, 32072336, 11692729, 32066368], entry
[ 38.005203 0:12 axstarry::syscall:51] [syscall] id = SOCKET, args = [2, 1, 6, 32072336, 11692729, 32066368], entry
[ 38.008284 0:12 axstarry::syscall:51] [syscall] id = 41, args = [2, 1, 6, 32072336, 11692729, 32066368], entry
[ 38.008287 0:12 axstarry::syscall:10] [syscall] id = SOCKET, args = [2, 1, 6, 32072336, 11692729, 32066368], entry
[ 38.008287 0:12 axstarry::syscall:10] [syscall] id = SOCKET, args = [2, 1, 6, 32072336, 11692729, 32066368], entry
```

Starry中暂时不支持socket的ipv6,直接添加ipv6的支持难度较大,不易实现,石磊老师建议通过small tcp(不一定支持,或者其它的)等工具封装一个crate,调用它来实现ipv6的方式。

```
pub use self::net_impl::TcpSocket;
pub use self::net_impl::UdpSocket;
pub use self::net_impl::{
    add_membership, dns_query, from_core_sockaddr, into_core_sockaddr, poll_interfaces,
};
pub use self::net_impl::{bench_receive, bench_transmit};
pub use smoltcp::time::Duration;
pub use smoltcp::wire::{IpAddress as IpAddr, IpEndpoint as SocketAddr, Ipv4Address as Ipv4Addr, Ipv6Address as Ipv6Addr};
```

```
smoltcp::wire::ip::Address
pub const fn v4(a0: u8, a1: u8, a2: u8, a3: u8) -> Address

Create an address wrapping an IPv4 address with the given octets.

Go to Address

/// Create an address wrapping an IPv4 address with the given octets.

#[cfg(feature = "proto-ipv4")]
pub const fn v4(a0: u8, a1: u8, a2: u8, a3: u8) -> Address {
    Address::Ipv4(Ipv4Address::new(a0, a1, a2, a3))
}

v4(a0: a[0], a1: a[1], a2: a[2], a3: a[3]);
```

添加axnet组件,并在/crates/axnet/cargo.toml中开启ipv6特性,在Starry中默认不开启ipv6,需要手动添加

```
features = [
  "alloc", "log", # no std
  "medium-ethernet",
  "medium-ip",
  "proto-ipv4",
  "proto-ipv6",
  "socket-raw", "socket-icmp", "socket-udp", "socket-tcp", "socket-dns", "proto-igmp",
  # "fragmentation-buffer-size-65536", "proto-ipv4-fragmentation",
  # "reassembly-buffer-size-65536", "reassembly-buffer-count-32",
  # "assembler-max-segment-count-32",
]
```

然后,添加以下ipv6的实现代码,实现对ipv6的调用

包括这一行

再次运行MediaServer出现报错

```
1970-01-01 00:00:39.590 I [MediaServer] [13-MediaServer] EventPoller.cpp:500 EventPollerPool | EventPoller created size: 1 [ 41.053454 0:14 linux_syscall_api::syscall_net::imp:444] [setsockopt()] level 41 not supported [ 41.056837 0:14 axruntime::lang_items:5] panicked at crates/linux_syscall_api/src/syscall_net/imp.rs:445:9: not implemented
```

代码

当前主要完成ipv6的调用逻辑,缺少实际连接的实现,后续工作需补充完整

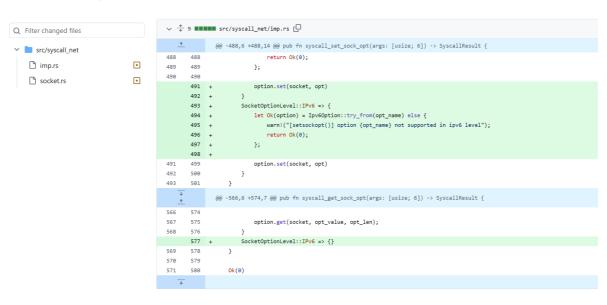
axnet

```
Cargo.toml

Cargo.
```

```
addr.rs
                    •
                       ∨ 6 src/smoltcp_impl/addr.rs [
nod.rs
                   •
                       ... 00 -1,17 +1,17 00
                       IpAddr::V4(ipv4) => IpAddress::Ipv4(Ipv4Address(ipv4.octets())),
                                      10
                             pub const fn into_core_ipaddr(ip: IpAddress) -> IpAddr {
                         12
                            14
                         15
16
17
                             15 }
16 }
                        ∨ ÷ 1 ■ src/smoltcp_impl/mod.rs
                        205 205
206 206
207 207
                                      let mut iface = self.iface.lock();
match gateway {
                                         IpAddress::Ipv4(v4) => iface.routes_mut().add_default_ipv4_route(v4).unwrap(),
                         287 297 IpAddress::Ipv4(v4) => iface.noutes_mut().add_default_ipv4_noute(v4).unwnap(),
288 209 };
289 219 }
210 }
                         ....
```

linux_syscall_api



```
✓ ■ src/syscall_net

→ 35 ■■■■■ src/syscall_net/socket.rs □

□
                                   •
    imp.rs
                                           ↑ socket.rs
                                   •
                                              32 52
33 33
34
                                                      32 pub enum Domain {
                                                       33 AF_UNIX = 1,
34 + AF_INET = 2,
                                            35 + AF_INET6 = 10,
                                               35
                                                      38 #[derive(TryFromPrimitive, PartialEq, Eq, Copy, Clone, Debug)]
                                               37
                                              # @@ -69,6 +70,7 @@ pub enum SocketOptionLevel {
                                                                IP = 0,
                                               69
                                                      70
                                               71
                                                                 Tcp = 6.
                                                    73 + IPv6 = 41,
                                               73
                                                      76 #[derive(TryFromPrimitive, Debug)]
                                             # @@ -105,6 +107,19 @@ pub enum TcpSocketOption {
                                              105 107
106 108 }
                                                                TCP CONGESTION = 13.
                                              107
                                                     109
                                                    110 + #[derive(TryFromPrimitive, Debug)]
                                                     111 + #[repr(usize)]
                                                     112 + #[allow(non_camel_case_types)]
                                                      113 + pub enum Ipv6Option {
                                                     113 + pub enum Ipv60ption {
114 + UNICAST_HOPS = 4,
115 + MULTICAST_HOPS = 10,
117 + IPVE_ONLY = 27,
118 + PACKET_INFO = 61,
119 + RECV_TRAFFIC_CLASS = 66,
120 + TRAFFIC_CLASS = 67,
121 + }
122 +
                                                     122 +
                                                             impl IpOption {
   pub fn set(&self, socket: &Socket, opt: &[u8]) -> SyscallResult {
                                              109
                                                     124

✓ ■ src/syscall_net

                                                    427 + impl Ipv6Option {
                                                    427 + impl Ipv6Option {
428 + pub fn set(&self, socket: &Socket, opt: &[u8]) -> SyscallResult {
429 + match self {
430 + _ = > Ok(0),
431 + }
432 + }
433 + }
                    •
     imp.rs
     socket.rs
                                             434 +
                                              853
                                                   876 }
877 + Domain::AF_INET6 => {
878 + let port = u16::from_be(*addr.add(1));
879 + let mut seg = [0u16; 8];
880 + // Read the 8 segments of the IPv6 address
881 + for i in 0...8 {
882 + seg[i] = *addr.add(2 + i);
999 - 1
                                                     883 +
884 +
                                                                     seg[0], seg[1], seg[2], seg[3], seg[4], seg[5], seg[6], seg[7],
);
                                                     885 +
                                                                       SocketAddr::new(addr, port)
                                                     887 +
                                                     888 + }
                                                               }
                                                           }
/// Only support INET (ipv4)
                                              855
                                              856
                                                     891
```

temp: add fake implement for socket ipv6 · Starry-OS/linux syscall api@ae662d3 (github.com)

socket ipv6 · Starry-OS/axnet@133141f (github.com)

测试

可以尝试进行连接,虽然连接失败,但至少能够执行连接动作

```
[libx264 @ 0xd012200] using cpu capabilities: MMX2 SSE2Slow
[libx264 @ 0xd012200] profile High, level 3.1
[libx264 @ 0xd012200] 264 - core 155 rg917 @a84d98 - H.264/MPEG-4 AVC codec - Copyleft 2003-2018 - http://www.videolan.org/x264.html - options: cabac=1 ref=3 deblock=1
[tpc @ 0xd3ffb80] Connection to ttp://127.0.0.1:5547timeout=0 failed: Operation not permitted
Could not write header for output file #0 (incorrect codec parameters ?): Operation not permitted
Error initializing output stream 0:0 --
Conversion failed!

Stream mapping:
Stream #0:0 → #0:0 (h264 (native) → h264 (libx264))
Press [q] to stop, [?] for help

error parsing debug value
debug=0
[libx264 @ 0xd012200] using cpu capabilities: MMX2 SSE2Slow
[libx264 @ 0xd012200] profile High, level 3.1
[libx264 @ 0xd012200] profile High, level 3.1
[libx264 @ 0xd012200] 264 - core 155 r2917 @a84d98 - H.264/MPEG-4 AVC codec - Copyleft 2003-2018 - http://www.videolan.org/x264.html - options: cabac=1 ref=3 deblock=1
[tcp @ 0xd3ffb80] Connection to tcp://127.0.0.1:5547timeout=0 failed: Operation not permitted
Could not write header for output file #0 (incorrect codec parameters ?): Operation not permitted
Could not write header for output file #0 (incorrect codec parameters ?): Operation not permitted
Could not write header for output file #0 (incorrect codec parameters ?): Operation not permitted
Could not write header for output file #0 (incorrect codec parameters ?): Operation not permitted
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Could not write header for output file #0 (incorrect codec parameters ?): Operation not permitted
Could not write header for output file #0 (incorrect codec parameters ?): Operation not permitted
```

```
[ 27.109544 0:12 linux_syscall_api::syscall:53] [syscall] id = 1,return 142
[ 27.111807 0:12 axtrap::arch::x86_64:28] User #PF @ 0xaa246a, fault_vaddr=0xaa246a, error_code=0x14
[ 27.123849 0:8 axtrap::arch::x86_64:28] User #PF @ 0xaa3da8, fault_vaddr=0xaa3da8, error_code=0x14
[ 27.137579 0:8 axtrap::arch::x86_64:28] User #PF @ 0xaa43c2, fault_vaddr=0xaa3da2, error_code=0x14
[ 27.150861 0:8 axtrap::arch::x86_64:28] User #PF @ 0x19641c0, fault_vaddr=0x19641c0, error_code=0x14
[ 27.153515 0:12 axruntime::lang_items:5] panicked at /root/.cargo/git/checkouts/rust-fatfs-168a09f1b9eebca0/a3a834e/src/fs.rs:724:22:already borrowed: BorrowMutError
[ 27.157551 0:12 axhal::platform::x86_pc::misc:5] Shutting down ...
```