## 任务介绍

- 8. SCHED\_FIFO 调度以及相关 syscall: (新版本starry中已实现)
  - 什么是 SCHED\_FIFO?

给没上过 OS 课的同学说一下,在这种调度框架下,每个进程有一个优先级,而每个优先级都对应一个队列。在同队列内,每个进程轮流运行;在不同队列之间,优先级高的必定抢占优先级低的,除非高优先级的进程退出或者主动让出。

以 Linux 为例,优先级最高是 99 最低是 1。假设四个进程 \$a,b,c,d\$ 的优先级分别是 \$99,99,5,1\$。那么 a 和 b 轮流运行。除非有一天 a 和 b 都调用  $sys\_s1eep$ ,那此时轮到 c 运行,一个时钟周期后内核又回到 a 和 b。假设此时 a,b 都没醒,那么还是只有 c 可以运行,a,b,d 不能运行。假设此时 a 醒了 b 没醒,那么此时只有 a 可以运行,b,c,d 不能运行。

○ MediaServer 进程执行了什么操作?

```
sched_get_priority_min(SCHED_FIF0) = 1
sched_get_priority_max(SCHED_FIF0) = 99
sched_setscheduler(7560, SCHED_FIF0, [99]) = 0
```

它首先通过 sched\_get\_priority\_min 和 sched\_get\_priority\_max 获取了内核允许的最大和最小优先级(一般就设置为和 Linux 一致,从 1 到 99),然后通过 sched\_setscheduler 设置了自己的优先级。我们需要实现这三个 syscall。

## 代码

crates/linux\_syscall\_api/src/syscall\_task/task\_syscall\_id.rs

```
SCHED_GET_PRORITY_MAX = 146,
SCHED_GET_PRORITY_MIN = 147,
```

crates/linux\_syscall\_api/src/syscall\_task/mod.rs

```
SCHED_GET_PRORITY_MAX => syscall_sched_getscheduler_max(args),
SCHED_GET_PRORITY_MIN => syscall_sched_getscheduler_min(args),
```

crates/axtask/src/lib.rs

```
pub use taskctx::{SchedPolicy, SchedStatus, MAX_RT_PRIO};
```

crates/taskctx/src/task.rs

```
pub const MAX_RT_PRIO: usize = 99;
```

```
#[derive(PartialEq, Eq, Clone, Copy)]
#[allow(non_camel_case_types)]
/// The policy of the scheduler
pub enum SchedPolicy {
    /// The default time-sharing scheduler
    SCHED_OTHER = 0,
    /// The first-in, first-out scheduler
    SCHED_FIFO = 1,
    /// The round-robin scheduler
    SCHED_RR = 2,
    /// The batch scheduler
    SCHED_BATCH = 3,
    /// The idle task scheduler
    SCHED_IDLE = 5,
```

```
/// The deadline scheduler
    SCHED\_DEADLINE = 6,
    /// Unknown scheduler
    SCHED_UNKNOWN,
}
impl From<usize> for SchedPolicy {
    #[inline]
    fn from(policy: usize) -> Self {
        match policy {
            0 => SchedPolicy::SCHED_OTHER,
            1 => SchedPolicy::SCHED_FIFO,
            2 => SchedPolicy::SCHED_RR,
            3 => SchedPolicy::SCHED_BATCH,
            5 => SchedPolicy::SCHED_IDLE,
            6 => SchedPolicy::SCHED_DEADLINE,
            _ => SchedPolicy::SCHED_UNKNOWN,
    }
}
impl From<SchedPolicy> for isize {
    #[inline]
    fn from(policy: SchedPolicy) -> Self {
        match policy {
            SchedPolicy::SCHED_OTHER => 0,
            SchedPolicy::SCHED_FIFO => 1,
            SchedPolicy::SCHED_RR => 2,
            SchedPolicy::SCHED_BATCH => 3,
            SchedPolicy::SCHED_IDLE => 5,
            SchedPolicy::SCHED_DEADLINE => 6,
            SchedPolicy::SCHED_UNKNOWN => -1,
        }
    }
}
```

crates/linux\_syscall\_api/src/syscall\_task/imp/schedule.rs

```
/// # Arguments
/// * `policy` - usize
pub fn syscall_sched_getscheduler_min(args: [usize; 6]) -> SyscallResult {
    let policy: usize = args[0];
    match SchedPolicy::from(policy) {
        SchedPolicy::SCHED_FIFO | SchedPolicy::SCHED_RR => Ok(1),
        SchedPolicy::SCHED_OTHER | SchedPolicy::SCHED_DEADLINE |
SchedPolicy::SCHED_BATCH | SchedPolicy::SCHED_IDLE => Ok(0),
        _ => Err(SyscallError::EINVAL),
    }
}
```

## 测试用例

```
#include <stdio.h>
#include <stdlib.h>
#include <linux/sched.h>
#include <errno.h>
void print_priority_range(int policy) {
    int max_priority, min_priority;
    max_priority = sched_get_priority_max(policy);
    if (max_priority == -1) {
        perror("sched_get_priority_max");
        return;
    }
    min_priority = sched_get_priority_min(policy);
    if (min_priority == -1) {
        perror("sched_get_priority_min");
        return;
    printf("Priority \ range: \ \%d \ to \ \%d\n", \ min\_priority, \ max\_priority);
}
int main() {
    printf("SCHED_FIFO:\n");
    print_priority_range(SCHED_FIF0);
    printf("\nSCHED_RR:\n");
    print_priority_range(SCHED_RR);
    printf("\nSCHED_OTHER:\n");
    print_priority_range(SCHED_OTHER);
    printf("\nSCHED_BATCH:\n");
    print_priority_range(SCHED_BATCH);
    printf("\nSCHED_IDLE:\n");
    print_priority_range(SCHED_IDLE);
    printf("\nSCHED_DEADLINE:\n");
```

```
print_priority_range(SCHED_DEADLINE);

return 0;
}
```

```
SCHED_FIFO:
Priority range: 1 to 99

SCHED_RR:
Priority range: 1 to 99

SCHED_OTHER:
Priority range: 0 to 0

SCHED_BATCH:
Priority range: 0 to 0

SCHED_IDLE:
Priority range: 0 to 0

SCHED_DEADLINE:
Priority range: 0 to 0

/ #
```

说明:有的本地环境不支持部分调度策略,可以在/usr/include/linux/sched.h中手动添加,另外,linux中SCHED\_OTHER为SCHED\_NORMAL