* Create a class called Mobile
* Create 4 properties manufacture, operating system, model, cost
* Create a constructor that takes above 4 properties and initialize them.
* Create another constructor that takes above 2 properties manufacture and operation systems only and initialize them.
* Create a toString override method and print the Manufacture, Operating System, Model and Cost info.
* Create a Android Class that inherits Mobile class
* Create two constructors with 4 arguments and another constructor with 2 arguments.
* Create a BlackBerry Class that inherits Mobile class.
* Create two constructors which takes 4 arguments and another constructor with 2 arguments.
* **On the Main Class**
* Initialize all three classes and call appropriate methods.
* To string method example: public String toString() { return "No of gears are " + this.gear + "\nspeed of bicycle is " + this.speed; }

Expected output.

