1 Global and local alignments [10 pts]

Consider two DNA sequences x = AGATTA and y = GTAGCCTATAAGTTA. In this question, we will align the two sequences using a score of +1 for a match, -1 for a mismatch, and -1 for insertion/deletion (i.e., gap). Note that in this problem, we will align sequences by maximizing the alignment score (instead of minimizing the alignment cost).

a. [5 pts] Align the two sequences using the *global* alignment algorithm introduced in the lecture. You need to i) compute the final alignment score, ii) fill out the following dynamic programming table (i.e., fill in *all* cells with its alignment scores), and iii) highlight the path of the optimal alignment using backtrace.

		G	\mathbf{T}	A	G	\mathbf{C}	\mathbf{C}	${ m T}$	A	\mathbf{T}	A	A	G	\mathbf{T}	\mathbf{T}	A
	0															
A																
G																
A																
Τ																
Τ																
A																

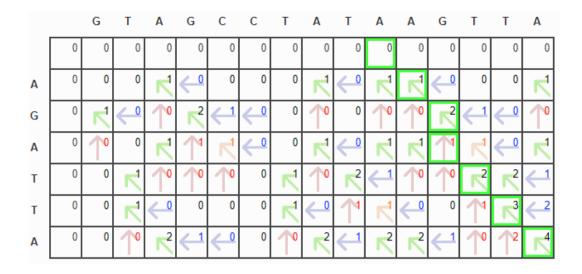
Solution: Score: -3

There are multiple paths of optimal alignment. One example is given below.

		G	T	Α	G	C	С	T	Α	T	Α	Α	G	T	T	Α
	0	-1	-2	-3	-4	-5	-6	-7	-8	-9	-10	-11	-12	-13	-14	-15
Α	-1	12	(-2	151	-2	(-3	-4	-5	-6	(-7	-8	-9	(-10	(-11	(-12	<-13
G	-2	2	← -1	1-2	6	(-1	-2	-3	-4	-5	-6	-7	-8	-9	-10	<-11
Α	-3	$\stackrel{\textstyle >}{=}$	1	2	4	7	-2	-3	-2	-3	-4	-5	-6	-7	-8	-9
T	-4	1-2	2	1	15	1-2	-2	7	-2	R	-2	-3	-4	-5	-6	< -7
T	-5	1-3	$\stackrel{\textstyle >}{=}$	P	1-2	2	1-3	7	-2	7	-2	-3	-4	2	-4	-5
Α	-6	1-4	1-2	2	(-1	-2	-3	1-2	2	(-1	2	(-1	-2	-3	-4	1 ⁻³

b. [5 pts] Align the two sequences using the *local* alignment algorithm introduced in the lecture, then compute the final alignment score, fill out the dynamic programming table, and highlight the backtrace path as in (a).

Solution: Score: 4



Rubric. For both (a) and (b): -1 if wrong final alignment score; -1 for each missing highlighted cell or incorrect cell alignment scores in traceback, up to a maximum of -4.

2 Number of Alignments [10 pts]

Given two protein sequences x and y of the same length n, show that the total number of different non-boring and no-crossing alignments is at least exponential with respect to n. Non-boring means a gap is never aligned to a gap. If there exist gaps at the same position in the two sequences in the alignment, it is considered the same as the alignment after removing the gaps. No-crossing is explained in the lecture.

Hint: you may find the following equation helpful: $(1+z)^n = \sum_{d\geq 0} \binom{n}{d} z^d$.

Solution:

This problem is essentially about how do we place the gaps in the alignment, because of the "no-crossing" requirement we do not change the relative order of the amino acids. The length of the alignment is at most 2n, as we can add at most n gaps. Considering non-boring alignments with n gaps: there are $\binom{2n}{n}$ ways to insert or append gaps to x. For every combination of the x sequence with n gaps, there is only one way to place n gaps to y to make the alignment non-boring, that is, the n gaps placed to y can only the at the positions of non-gap characters in x.

Now if the length of the alignment is 2n-1, which means, we add n-1 gaps, we have $\binom{2n-1}{n-1}\binom{n}{n-1}$ number of different alignments.

Summing up all alignment lengths from 2n to n, the total number of different alignments is:

$$\begin{split} N &= \binom{2n}{n} \binom{n}{n} + \binom{2n-1}{n-1} \binom{n}{n-1} + \binom{2n-2}{n-2} \binom{n}{n-2} + \ldots + \binom{n+1}{1} \binom{n}{1} + 1 \\ &> \binom{n}{n} + \binom{n}{n-1} + \binom{n}{n-2} + \ldots + \binom{n}{1} + \binom{n}{0} \\ &= \sum_{d \geq 0} \binom{n}{d} \\ &= 2^n \end{split}$$

The last step uses the equation in the hint by setting z = 1.

There are alternative solutions. For example, instead of the combinatorial method above, one can also use a recursive function to denote the number of possible alignments, and use it to show the conclusion.

3 Number of Optimal Alignments [10 pts]

Consider the optimal global alignment introduced in the lecture, we see that there can be multiple alignments that have the best score. How do you use a dynamic programming algorithm to calculate the total number of optimal global alignments?

Solutions:

To calculate the number of optimal global alignment, we can maintain another matrix G and fill it along with the matrix OPT (which is defined as the scoring matrix in the lecture) in the process of the dynamic programming algorithm. G(i,j) is defined as the number of optimal global alignment when x[1...i] and y[1...j] is considered. The initial condition for G is:

$$G(0,j) = 1, j = 0,1,...n$$

 $G(i,0) = 1, i = 1,2,...,m$.

For the recursion, we first calculate OPT(i,j) and maintain all backtracing pointers (maybe more than one because of ties); then we sum over the corresponding number of optimal alignment following each pointer. That is,

$$G(i,j) = \beta_d(i,j)G(i-1,j-1) + \beta_h(i,j)G(i-1,j) + \beta_v(i,j)G(i,j-1), \tag{1}$$

where

 $\beta_d(i,j) = 1$ (or 0) indicates whether (or not) there exists a backtracing pointer from (i,j) to (i-1,j-1);

 $\beta_h(i,j) = 1$ (or 0) indicates whether (or not) there exists a backtracing pointer from (i,j) to (i-1,j);

 $\beta_v(i,j) = 1$ (or 0) indicates whether (or not) there exists a backtracing pointer from (i,j) to (i,j-1);

Finally G(m,n) stores the total number of optimal alignments.

4 Hidden Markov Model [20 pts]

A hidden Markov model is a graphical model of the form:

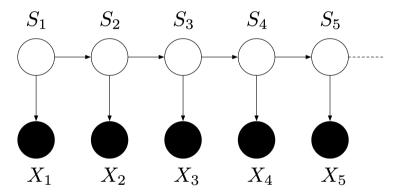


Figure 1: HMM

where X_1, X_2, \cdots are the observations, and S_1, S_2, \cdots are the latent states. The transition probability between hidden states can be modeled with matrix A, where element

$$A_{ij} = P(S_t = j | S_{t-1} = i) (2)$$

And the emission probability can be modeled with matrix E, where element

$$E_{ik} = P(X_t = k | S_t = i) \tag{3}$$

The probability of initial hidden states can be modeled with vector π , where element

$$\pi_i = P(S_1 = i) \tag{4}$$

Now consider a DNA sequences, which can be described by a 2-states hidden Markov model with two hidden states:

- H: higher C and G content
- \bullet L: lower C and G content

The initial probabilities are

$$P(S_1 = H) = P(S_1 = L) = 0.5 (5)$$

And transition probabilities are

$$\begin{cases}
A_{HH} = 0.4 \\
A_{HL} = 0.6 \\
A_{LL} = 0.6 \\
A_{LH} = 0.4
\end{cases}$$
(6)

Nucleotide T,C,A,G are emitted from states H and L with probabilities 0.2, 0.3, 0.1, 0.4, and 0.3, 0.1, 0.4, 0.2, respectively.

a. [7 pts] Given an observed sequence x = GGCA, calculate the joint probability P(x = GGCA) using forward algorithm.

b. [6 pts] Given the same observed sequence, calculate the probability of $S_3 = L$, i.e. $P(S_3 = L|x)$. (Hint: using forward and backward algorithm)

c. [7 pts] After calculating the posterior distribution $P(S_i|x)$, we can decode the latent state S_i with maximum a posteriori (MAP) estimation. We can also decode the latent states of the whole sequence with MAP using Viterbi algorithm. Given the sequence x = GGCA, please find the hidden states (S_1, S_2, S_3, S_4) using Viterbi algorithm.

Solutions:

$$\begin{cases}
P(x_1 = G, S_1 = H) = P(x_1 = G|S_1 = H)P(S_1 = H) = 0.4 * 0.5 = 0.2 \\
P(x_1 = G, S_1 = L) = P(x_1 = G|S_1 = L)P(S_1 = L) = 0.2 * 0.5 = 0.1
\end{cases}$$
(7)

$$\begin{cases}
P(x_1 = G, S_1 = H) = P(x_1 = G|S_1 = H)P(S_1 = H) = 0.4 * 0.5 = 0.2 \\
P(x_1 = G, S_1 = L) = P(x_1 = G|S_1 = L)P(S_1 = L) = 0.2 * 0.5 = 0.1
\end{cases}$$

$$\begin{cases}
P(x_1x_2 = GG, S_2 = H) = \sum_{S_1} P(x_1 = G, S_1)P(S_2 = H|S_1)P(x_2 = G|S_2 = H) \\
= 0.2 * 0.4 * 0.4 + 0.1 * 0.4 * 0.4 = 0.048
\end{cases}$$

$$P(x_1x_2 = GG, S_2 = L) = \sum_{S_1} P(x_1 = G, S_1)P(S_2 = L|S_1)P(x_2 = G|S_2 = L) \\
= 0.2 * 0.6 * 0.2 + 0.1 * 0.6 * 0.2 = 0.036
\end{cases}$$
(8)

$$\begin{cases}
P(x_1x_2x_3 = GGC, S_3 = H) = \sum_{S_2} P(x_1x_2 = GG, S_2)P(S_3 = H|S_2)P(x_3 = C|S_3 = H) \\
= 0.048 * 0.4 * 0.3 + 0.036 * 0.4 * 0.3 = 0.01008 \\
P(x_1x_2x_3 = GGC, S_3 = L) = \sum_{S_2} P(x_1x_2 = GG, S_2)P(S_3 = L|S_2)P(x_3 = C|S_3 = L) \\
= 0.048 * 0.6 * 0.1 + 0.036 * 0.6 * 0.1 = 0.00504
\end{cases} \tag{9}$$

$$\begin{cases}
P(x_1x_2x_3x_4 = GGCA, S_4 = H) = \sum_{S_3} P(x_1x_2x_3 = GGC, S_3)P(S_4 = H|S_3)P(x_4 = A|S_4 = H) \\
= 0.01008 * 0.4 * 0.1 + 0.00504 * 0.4 * 0.1 = 0.0006048 \\
P(x_1x_2x_3x_4 = GGCA, S_4 = L) = \sum_{S_3} P(x_1x_2x_3 = GGC, S_3)P(S_4 = L|S_3)P(x_4 = A|S_4 = L) \\
= 0.01008 * 0.6 * 0.4 + 0.00504 * 0.6 * 0.4 = 0.0036288
\end{cases} (10)$$

$$P(x_1x_2x_3x_4 = GGCA) = 0.0036288 + 0.0006048 = 0.0042336$$
(11)

h

Forward algorithm:

$$P(x_1x_2x_3 = GGC, S_3 = L) = 0.00504 (12)$$

Backward algorithm:

$$P(x_4 = A|S_3 = L) = \sum_{S_4} P(x_4 = A|S_4)P(S_4|S_3 = L) = 0.1 * 0.4 + 0.4 * 0.6 = 0.28$$
(13)

$$P(x_1x_2x_3x_4 = GGCA, S_3 = L) = 0.00504 * 0.28 = 0.0014112$$
(14)

Then

$$P(S_3 = L|x_1x_2x_3x_4 = GGCA) = 0.0014112/0.0042336 = 0.33$$
(15)

 $\mathbf{c}.$

From forward algorithm

$$\begin{cases} V_{1H} = P(x_1 = G|S_1 = H)P(S_1 = H) = 0.4 * 0.5 = 0.2 \\ V_{1L} = P(x_1 = G|S_1 = L)P(S_1 = L) = 0.2 * 0.5 = 0.1 \end{cases}$$
(16)

$$\begin{cases} V_{2H} = \max\{V_{1H} * A_{HH} * P(G|H), V_{1L} * A_{LH} * P(G|H)\} = \max\{0.2 * 0.4 * 0.4, 0.1 * 0.4 * 0.4\} = 0.032 \\ V_{2L} = \max\{V_{1H} * A_{HL} * P(G|L), V_{1L} * A_{LL} * P(G|L)\} = \max\{0.2 * 0.6 * 0.2, 0.1 * 0.6 * 0.2\} = 0.024 \end{cases}$$
(17)

$$\begin{cases} V_{3H} = \max\{V_{2H} * A_{HH} * P(C|H), V_{2L} * A_{LH} * P(C|H)\} = \max\{0.032 * 0.4 * 0.3, 0.024 * 0.4 * 0.3\} = 0.00384 \\ V_{3L} = \max\{V_{2H} * A_{HL} * P(C|L), V_{2L} * A_{LL} * P(C|L)\} = \max\{0.032 * 0.6 * 0.1, 0.024 * 0.6 * 0.1\} = 0.00192 \end{cases}$$
(18)

$$\begin{cases} V_{4H} = \max\{V_{3H} * A_{HH} * P(A|H), V_{3L} * A_{LH} * P(A|H)\} = \max\{0.00384 * 0.4 * 0.1, 0.00192 * 0.4 * 0.1\} = 0.0001536 \\ V_{4L} = \max\{V_{3H} * A_{HL} * P(A|L), V_{3L} * A_{LL} * P(A|L)\} = \max\{0.00384 * 0.6 * 0.4, 0.00192 * 0.6 * 0.4\} = 0.0009216 \end{cases}$$

$$(19)$$

With back-tracking,

$$S_4 = L$$

$$S_3 = H$$

$$S_2 = H$$

$$S_1 = H$$
(20)