# Macro Patch

|  |  |
| --- | --- |
| 1 | Blackout cue with label, blocked and asserted, all effects stopped channels 1-899 |
| 2 | Old House up |
| 3 | Old House down |
| 4 | House up cue with label |
| 5 | House down cue with label |
| 6 | House to half with label |

# Effects Patch

|  |  |  |  |
| --- | --- | --- | --- |
| **Slow** | **Med** | **Fast** | **Effect** |
| 1 | 13 | 25 | 1 channel chase |
| 2 | 14 | 26 | 2 channels chase |
| 3 | 15 | 27 | 3 channels chase |
| 4 | 16 | 28 | 4 channels chase |
| 5 | 17 | 29 | 5 channels chase |
| 6 | 18 | 30 | 6 channels chase |
| 7 | 19 | 31 |  |
| 8 | 20 | 32 | Colour step |
| 9 | 21 | 33 | Bump colour |
| 10 | 22 | 34 | Hue-Sat Fade |
| 11 | 23 | 35 | RGB Snap |
| 12 | 24 | 36 | RGB Fade |

# Hard Power Patch

|  |  |
| --- | --- |
| B52 | Upper cyc |
| S18 | Lower cyc |
| F14 | OP Muppet - UV |
| F40 | PS Mupper - UV |

**Non Patchable or DMX fixture Channels**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 73 - 75 | House Down Lights |  | 76 - 80 | House Up Lights |
| 101-106 | Lower CYC (inc CAT5) |  | 201-206 | Upper CYC (inc CAT5) |
| 801-802 | UV LED panels |  | 811-818 | LEDJ Color Burst (PAR can) |
| 901 | JEM ZR44 Smoke Machine |  | 911-912 | Hurricane Haze 2D |