

Pizza3 - WORKSHOP - PostTreatment - Part 1

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Synopsis

The workshop is organized into two interconnected parts to demonstrate how spatial and temporal information can be reconstructed from the dynamics of multi-particle systems, as utilized in Pizza3. The workshop focuses on managing large data files generated from MD-like simulations that contain atomistic information such as positions, velocities, forces, and more. Through specific post-treatment, these details are converted into meaningful time or spatial averages or fluctuating quantities.

Part 1: Temporal Information Extraction

Objective: To extract temporal information from large dump files (5-100 GB) generated by LAMMPS that are beyond the processing capacity of conventional computers.

Applied Physics: The section emphasizes simple physical concepts, aiming to illustrate how scalar quantities can be retrieved and plotted with low computational cost.

Key Learnings:

- Preprocessing of large files.
- Analysis of temporal evolution for selected particles.
- Study of solid obstacle dynamics (including position and movement, shape deformation, and moment of inertia analysis).

Part 2: Spatial Reconstruction and Field Analysis

Objective: Utilizing the results from Part 1, this section aims to reconstruct various fields (velocity, stresses) through the definitions of underlying physics and kernel interpolation.

Key Learnings:

- First description of fluid-solid interactions.
- Visualization techniques.
- Overview of possible extensions.

Overall, the workshop provides hands-on experience and detailed understanding of translating complex particle dynamics into meaningful physical insights, with an emphasis on efficient computational methodologies.

Description and dependencies

```
% WORKSHOP built on Billy production file (suspended particle in a fluid)
% This example takes the benefit of a Lagrangian description

% INRAE\Olivier Vitrac, Han Chen - rev. 2023-08-22
```

```

% MATLAB FILES included in this distribution (either from INRAE/MS or Pizza3
project)

% Main file
% |—— example1.m

% Main features demonstrated
% |—— lamdumpread2.m      ==> the Swiss knife for the manipulating HUGE
dump files (version 2 as it is the fork for Pizza3)
% |—— buildVerletList.m  --> the basic tool for statistical physics, it
implement an efficient grid search method

% Other dependencies and future workshop extensions (from Pizza3)
% |—— checkfiles.m
% |—— forceHertzAB.m
% |—— forceHertz.m
% |—— forceLandshoff.m
% |—— interp2SPH.m
% |—— interp3SPH.m
% |—— interp3SPHVerlet.m
% |—— kernelSPH.m
% |—— KE_t.m
% |—— packing.m
% |—— packing_WJbranch.m
% |—— packSPH.m
% |—— particle_flux.m
% |—— partitionVerletList.m
% |—— selfVerletList.m
% |—— updateVerletList.m
% |—— wallstress.m

% Dependencies from MS (INRAE/Molecular Studio)
% |—— color_line3.m
% |—— dispb.m
% |—— dispf.m
% |—— explore.m
% |—— fileinfo.m
% |—— lastdir.m
% |—— MDunidrnd.m
% |—— plot3D.m
% |—— rootdir.m

% DUMP FILES included in this workshop
% |—— dumps
% |   |—— hertz
% |   |——
dump.ulsphBulk_hertzBoundary_referenceParameterExponent+1_with1SuspendedParti
cle      <== it is the original dump file

```

```

% | _____
PREFIX_dump.ulsphBulk_hertzBoundary_referenceParameterExponent+1_with1Suspe
ndedParticle <-- the split folder
% | _____
TIMESTEP_000000000.mat
          <-- a split file
% | _____
TIMESTEP_000050000.mat
          <-- 158 splits (frames)
% | _____
TIMESTEP_000100000.mat
          <-- the value represent time
%
    ...

```

STEP 1 - PREPROCESSING

Preprocess all the dumps (no need to precise the filenames, only the pattern).

Lamdumread2 include() two PREPROCESSORS 'prefetch' and 'split'.

2D simulations

- prefetch should be preferred for 2D files (relatively smaller number of particles and many time frames)
- Usage: `lamdumread2('dump.*','prefetch');`

3D simulations

- split should be preferred for large 3D files (large number of particles and a relatively smaller number of time frames)
- Usage: `lamdumread2('dump.*','split');`

Note: this step should be used ONLY once, applying again will overwrite the previous splits (frames)

```

PREPROCESS_FLAG = true; % set it to true to preprocess your data
if PREPROCESS_FLAG
    datafolder = './dumps/';
    lamdumread2(fullfile(datafolder,'dump.*'),'split'); % for large 3D
end

```

```

LAMPDUMPREAD AUTO 1 of 1
LAMMPS DUMP file...

```

```

dump.ulsphBulk_hertzBoundary_referenceParameterExponent+1_with1SuspendedParticle 10-Mar-2023 15
[157:8450000] spl[last=8500000] 158 split files completed in 310 s
in ./dumps/hertz/PREFETCH_dump.ulsphBulk_hertzBoundary_referenceParameterExponent+1_with1SuspendedPart
ans = struct with fields:
    TIME: 17
    TIMESTEP: 8500000
    NUMBER: 313344
    BOX: [3x2 single]
    ATOMS: [313344x37 single]
    description: [1x1 struct]
    nfo: [1x1 struct]

```

STEP 2 - PROCESS SPECIFICALLY ONE FILE

we do work with one dump file

```
datafolder = './dumps/';
dumpfile =
'dump.ulsphBulk_hertzBoundary_referenceParameterExponent+1_with1SuspendedPart
icle';
datafolder = lamdumpread2(fullfile(datafolder,dumpfile),'search'); % fix
datafolder based on initial guess
```

Look for 'dump.ulsphBulk_hertzBoundary_referenceParameterExponent+1_with1SuspendedParticle'... (be patient)
...found in './dumps/hertz'

The dumpfile 'dump.ulsphBulk_hertzBoundary_referenceParameterExponent+1_with1SuspendedParticle' has been found
in the folder: ./dumps/hertz

the original search started in ./dumps

The frame (split) folder is: ./dumps/hertz/PREFETCH_dump.ulsphBulk_hertzBoundary_referenceParameterExponent+1_with1SuspendedParticle

The first frame (split) is located in: ./dumps/hertz/PREFETCH_dump.ulsphBulk_hertzBoundary_referenceParameterExponent+1_with1SuspendedParticle

The prefetch is split in several files.

158 Timesteps are available:

Column 01	Column 02	Column 03	Column 04	Column 05	Column 06	Column 07
0	800000	1600000	2400000	3200000	4650000	6250000
50000	850000	1650000	2450000	3250000	4700000	6300000
100000	900000	1700000	2500000	3300000	4750000	6350000
150000	950000	1750000	2550000	3350000	4800000	6400000
200000	1000000	1800000	2600000	3400000	4850000	6450000
250000	1050000	1850000	2650000	3450000	4900000	6500000
300000	1100000	1900000	2700000	4150000	4950000	6550000
350000	1150000	1950000	2750000	4200000	5000000	6600000
400000	1200000	2000000	2800000	4250000	5050000	6650000
450000	1250000	2050000	2850000	4300000	5100000	6700000
500000	1300000	2100000	2900000	4350000	5150000	6750000
550000	1350000	2150000	2950000	4400000	5200000	6800000
600000	1400000	2200000	3000000	4450000	5250000	6850000
650000	1450000	2250000	3050000	4500000	5300000	6900000
700000	1500000	2300000	3100000	4550000	5350000	6950000
750000	1550000	2350000	3150000	4600000	5400000	7000000

Choose the time step you are interested in.

Only the first one is returned for now.

Use the prefetch (split: TIMESTEP 0) folder (instead of './dumps/hertz/dump.ulsphBulk_hertzBoundary_referenceParameterExponent+1_with1SuspendedParticle')

TIMESTEP_000000000.mat 25-Aug-2023 10:04:36 1.0 MBytes ./dumps/hertz/PREFETCH_dump.ulsphBulk_hertzBoundary_referenceParameterExponent+1_with1SuspendedParticle
...loaded in 0.284 s

```
defaultfiles = lamdumpread2(fullfile(datafolder,dumpfile),'default'); %
default folder (just for check)
```

Here, datafolder is set to the path containing the dump files, and dumpfile specifies the particular file to process.

The functions lamdumpread2 with 'search' and 'default' flags are used to fix the data folder based on an initial guess and set default parameters, respectively.

Extract the types of atoms and the list of available frames

This step extracts essential information from the dump file, such as the types of atoms and the list of available frames, utilizing the `lamdumpread2` function.

```
X0 = lamdumpread2(fullfile(datafolder,dumpfile)); % default frame
```

The prefetch is split in several files.

158 TIMESTEPS are available:

Column 01	Column 02	Column 03	Column 04	Column 05	Column 06	Column 07
0	800000	1600000	2400000	3200000	4650000	5450000
50000	850000	1650000	2450000	3250000	4700000	5500000
100000	900000	1700000	2500000	3300000	4750000	5550000
150000	950000	1750000	2550000	3350000	4800000	5600000
200000	1000000	1800000	2600000	3400000	4850000	5650000
250000	1050000	1850000	2650000	3450000	4900000	5700000
300000	1100000	1900000	2700000	4150000	4950000	5750000
350000	1150000	1950000	2750000	4200000	5000000	5800000
400000	1200000	2000000	2800000	4250000	5050000	5850000
450000	1250000	2050000	2850000	4300000	5100000	5900000
500000	1300000	2100000	2900000	4350000	5150000	5950000
550000	1350000	2150000	2950000	4400000	5200000	6000000
600000	1400000	2200000	3000000	4450000	5250000	6050000
650000	1450000	2250000	3050000	4500000	5300000	6100000
700000	1500000	2300000	3100000	4550000	5350000	6150000
750000	1550000	2350000	3150000	4600000	5400000	6200000
						7000000

Choose the time step you are interested in.

Only the first one is returned for now.

Use the prefetch (split: TIMESTEP 0) folder (instead of './dumps/hertz/dump.ulsphBulk_hertzBoundary_refere
TIMESTEP_0000000000.mat 25-Aug-2023 10:04:36 1.0 MBytes ./dumps/hertz/PREFETCH_dum
...loaded in 0.231 s

```
natoms = X0.NUMBER;  
timesteps = X0.TIMESTEPS;  
atomtypes = unique(X0.ATOMS.type);  
ntimesteps = length(timesteps);
```

- `X0`: Represents the default frame.
- `natoms`: Contains the total number of atoms.
- `timesteps`: Provides the list of available time steps.
- `atomtypes`: Holds the unique types of atoms.
- `ntimesteps`: Contains the total number of time steps. This step is crucial for understanding the data's structure and providing insights into the atom types and available frames.

Extract the middle frame (i.e. in the middle of the simulation duration)

This step concentrates on extracting the middle frame of the simulation duration. The default frame `X0` might be too far from the steady state for advanced analysis, so the middle frame is specifically targeted.

```
Xmiddle = lamdumpread2(fullfile(datafolder,dumpfile),'usesplit',  
[],timesteps(ceil(ntimesteps/2))); % middle frame
```

Use the prefetch (split: TIMESTEP 4550000) folder (instead of './dumps/hertz/dump.ulsphBulk_hertzBoundary_
TIMESTEP_004550000.mat 25-Aug-2023 10:07:08 9.0 MBytes ./dumps/hertz/PREFETCH_dum
...loaded in 0.335 s

- `Xmiddle`: Represents the middle frame of the simulation, which is extracted using the `lamdumpread2` function with the `usesplit` flag.

Extract the number of beads for each type

In this step, the number of beads for each atom type is extracted. The most populated type is assumed to be the fluid, while the least populated type is assumed to be the particle.

```
T = X0.ATOMS.type;
natomspertype = arrayfun(@(t) length(find(T==t)), atomtypes);
[~, fluidtype] = max(natomspertype);
[~, solidtype] = min(natomspertype);
walltypes = setdiff(atomtypes, [fluidtype, solidtype]);
```

- `T`: Represents the types of atoms from the default frame.
- `natomspertype`: An array that contains the number of atoms for each type.
- `fluidtype`: Identifies the type corresponding to the fluid (the most populated).
- `solidtype`: Identifies the type corresponding to the particle (the least populated).
- `walltypes`: Contains the types other than fluid and solid.

This step assists in classifying the types of beads in the system and understanding their distribution, crucial for further analyses and simulations.

Estimate the fluid bead size

This step aims to estimate the size of the fluid bead. The calculation starts with an initial guess based on the assumption that the bead is cubic to estimate the cutoff, followed by a more refined estimation using the `buildVerletList()` function.

```
fluidxyz = X0.ATOMS{T==fluidtype, {'x', 'y', 'z'}};
fluidid = X0.ATOMS{T==fluidtype, 'id'};
nfluidatoms = length(fluidid);
nsolidatoms = natomspertype(solidtype);
% first estimate assuming that the bead is a cube
boxdims = X0.BOX(:, 2) - X0.BOX(:, 1);
Vbead_guess = prod(boxdims)/nfluidatoms;
rbead_guess = (3/(4*pi)*Vbead_guess)^(1/3);
cutoff = 3*rbead_guess;
[verletList, cutoff, dmin, config, dist] = buildVerletList(fluidxyz, cutoff);
```

Build Verlet list by searching in blocks...

[BLOCK 375/729] 391 particles with 10017 neighbors (0.6 % of total considered) | min dist 1:2.08e-05 g:2.0

```
rbead = dmin/2;
```

- `fluidxyz`: Coordinates of the fluid atoms.

- `fluidid`: IDs of the fluid atoms.
- `nfluidatoms`: Number of fluid atoms.
- `nsolidatoms`: Number of solid atoms (calculated based on the previously identified solid type).
- `rbead_guess`: Initial guess of bead radius.
- `cutoff`: Cutoff distance for the Verlet list.
- `rbead`: Final estimated bead radius.

The process estimates bead size using a specific tool (`buildVerletList`) designed to work with the physical arrangement of the beads. The accurate bead size is essential for subsequent calculations involving fluid dynamics and interactions.

STEP 7 - FINDING THE FLOW DIRECTION

This step is crucial for identifying the primary flow direction within the system. The main idea is to determine the largest dimension of the bounding box and assume that the fluid flows along this axis.

```
[~,iflow] = max(boxdims);
iothers = setdiff(1:size(X0.BOX,1),iflow);
```

- `fluidxyz`: Coordinates of the fluid atoms.
- `fluidid`: IDs of the fluid atoms.
- `nfluidatoms`: Number of fluid atoms.
- `nsolidatoms`: Number of solid atoms (calculated based on the previously identified solid type).
- `rbead_guess`: Initial guess of bead radius.
- `cutoff`: Cutoff distance for the Verlet list.
- `rbead`: Final estimated bead radius.

The process estimates bead size using a specific tool (`buildVerletList`) designed to work with the physical arrangement of the beads. The accurate bead size is essential for subsequent calculations involving fluid dynamics and interactions.

STEP 8 - SEPARATING TOP AND BOTTOM WALLS

In this simulation, two walls are present, and they move in opposite directions. This step serves to identify and separate the top and bottom walls based on their directional movement.

```
vel = {'vx', 'vy', 'vz'};
wall1vel = Xmiddle.ATOMS{Xmiddle.ATOMS.type==walltypes(1),vel{iflow}};
wall1vel = wall1vel(1);
wall2vel = Xmiddle.ATOMS{Xmiddle.ATOMS.type==walltypes(2),vel{iflow}};
wall2vel = wall2vel(1);
[wallvel,iwall] = sort([wall1vel,wall2vel],'descend'); % 1 is top (>0), 2 is
bottom;
walltypes = walltypes(iwall);
```

- `wall1vel` and `wall2vel`: Velocities of the first and second walls along the main flow direction (identified in STEP 7).
- The top wall's velocity is expected to be positive, and the bottom wall's velocity is expected to be negative.

STEP 9 - LOCATING THE PARTICLE (OBSTACLE) POSITION WITHIN THE FLOW

In this step, the position of the solid "BIG" particle (referred to as an "obstacle") within the flow is determined.

```
solidxyz = Xmiddle.ATOMS{T==solidtype,{'x','y','z'}};
solidid = Xmiddle.ATOMS{T==solidtype,'id'};
solidbox = [min(solidxyz);max(solidxyz)'];
```

- `solidxyz` stores the spatial coordinates of the particle, and `solidid` stores its unique identifier.
- The `solidbox` variable captures the bounding coordinates, which might be used to represent or analyze the particle's extent or confinement within the flow

STEP 10 - PICKING N PARTICLES RANDOMLY FROM THE LEFT INLET AND INCLUDED IN THE MASK OF THE SOLID (INITIAL FRAME)

In this step, a specific number of particles ($n = 300$) are randomly selected from the left inlet of the system and included within the mask of the solid structure. This selection helps simulate the initiation of flow and the behavior of the particles as they approach and interact with the solid structure.

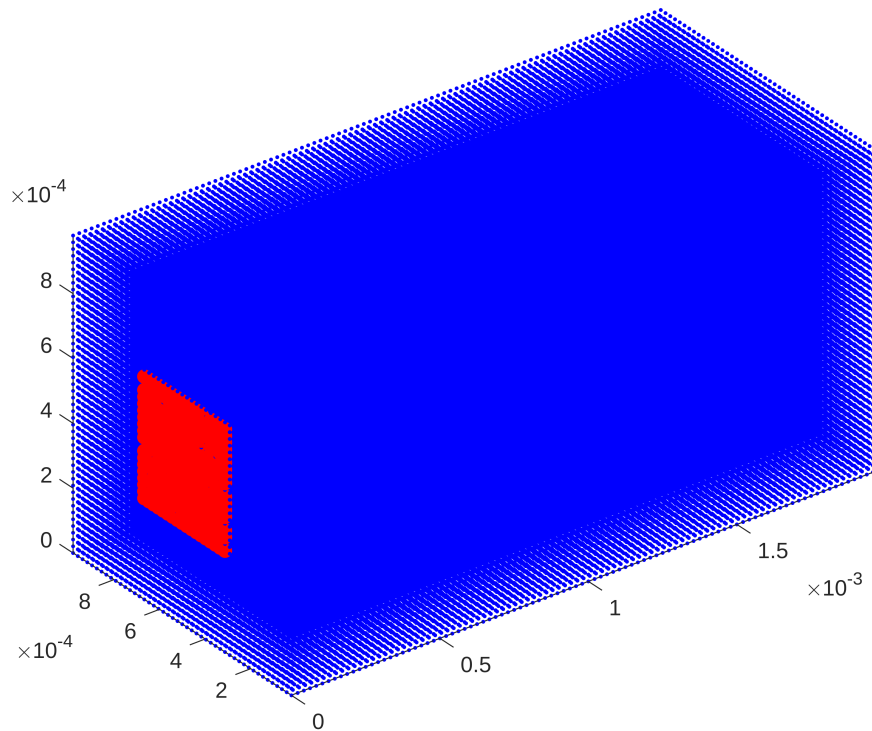
- Defining the Selection Parameters:

```
n = 300;
tol = 0.5; % add 40% particles around
selectionbox = NaN(3,2);
selectionbox(iflow,:) = [X0.BOX(iflow,1), X0.BOX(iflow,1)+2*rbead];
selectionbox(iothers,:) = (1+tol)*(solidbox(iothers,2)-
solidbox(iothers,1))*[-1 1]/2 ...
    + (solidbox(iothers,1)+solidbox(iothers,2)) * [1 1]/2;
ok = true(nfluidatoms,1);
for c = 1:3
    ok = ok & (fluidxyz(:,c)>=selectionbox(c,1)) &
(fluidxyz(:,c)<=selectionbox(c,2));
end
icandidates = find(ok);
isected = icandidates(MDunidrnd(length(icandidates),n));
selectedid = fluidid(isected); % ID to be used
```

This portion of code locates the fluid particles within the selection box and picks n of them randomly.

- Visualization:


```
% plot selected particles and other ones
figure, hold on
plot3D(fluidxyz,'b.')
plot3D(fluidxyz(iselected,:), 'ro', 'markerfacecolor', 'r')
plot3D(solidxyz, 'ks', 'markerfacecolor', 'k')
view(3), axis equal
```



The code also provides a 3D visualization of the selected particles, allowing for an intuitive understanding of their initial placement and relationship to the solid structure.

STEP 11 - GENERATE THE TRAJECTORY FOR THE SELECTED PARTICLES (FOR ALL FRAMES)

The trajectories are determined across all frames of the simulation, providing a clear understanding of how the selected particles move and interact over time.

```
Xselection = lamdumpread2(fullfile(datafolder,dumpfile), 'usesplit',
[], timesteps, selectedid);
```

```
Use the prefetch (split: TIMESTEP 0) folder (instead of './dumps/hertz/dump.ulsphBulk_hertzBoundary_refere
TIMESTEP_0000000000.mat      25-Aug-2023 10:04:36      1.0 MBytes      ./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP 50000) folder (instead of './dumps/hertz/dump.ulsphBulk_hertzBoundary_re
TIMESTEP_0000500000.mat      25-Aug-2023 10:04:38      6.1 MBytes      ./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP 100000) folder (instead of './dumps/hertz/dump.ulsphBulk_hertzBoundary_r
TIMESTEP_0001000000.mat      25-Aug-2023 10:04:40      7.2 MBytes      ./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP 150000) folder (instead of './dumps/hertz/dump.ulsphBulk_hertzBoundary_r
TIMESTEP_0001500000.mat      25-Aug-2023 10:04:42      7.2 MBytes      ./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP 200000) folder (instead of './dumps/hertz/dump.ulsphBulk_hertzBoundary_r
```

[illegible]

TIMESTEP_007250000.mat	25-Aug-2023 10:08:54	9.4 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7300000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007300000.mat	25-Aug-2023 10:08:56	9.4 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7350000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007350000.mat	25-Aug-2023 10:08:58	9.4 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7400000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007400000.mat	25-Aug-2023 10:09:00	9.4 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7450000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007450000.mat	25-Aug-2023 10:09:02	9.4 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7500000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007500000.mat	25-Aug-2023 10:09:04	9.4 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7550000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007550000.mat	25-Aug-2023 10:09:06	9.4 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7600000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007600000.mat	25-Aug-2023 10:09:08	9.4 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7650000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007650000.mat	25-Aug-2023 10:09:10	9.4 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7700000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007700000.mat	25-Aug-2023 10:09:12	9.4 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7750000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007750000.mat	25-Aug-2023 10:09:14	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7800000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007800000.mat	25-Aug-2023 10:09:16	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7850000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007850000.mat	25-Aug-2023 10:09:18	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7900000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007900000.mat	25-Aug-2023 10:09:20	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	7950000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_007950000.mat	25-Aug-2023 10:09:22	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	8000000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_008000000.mat	25-Aug-2023 10:09:24	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	8050000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_008050000.mat	25-Aug-2023 10:09:26	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	8100000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_008100000.mat	25-Aug-2023 10:09:28	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	8150000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_008150000.mat	25-Aug-2023 10:09:30	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	8200000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_008200000.mat	25-Aug-2023 10:09:32	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	8250000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_008250000.mat	25-Aug-2023 10:09:34	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	8300000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_008300000.mat	25-Aug-2023 10:09:36	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	8350000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_008350000.mat	25-Aug-2023 10:09:38	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	8400000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_008400000.mat	25-Aug-2023 10:09:40	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	8450000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_008450000.mat	25-Aug-2023 10:09:42	9.5 MBytes	./dumps/hertz/PREFETCH_dum
Use the prefetch (split: TIMESTEP	8500000) folder (instead of	./dumps/hertz/dump.ulsphBulk_hertzBoundary_	
TIMESTEP_008500000.mat	25-Aug-2023 10:09:44	9.5 MBytes	./dumps/hertz/PREFETCH_dum
...loaded in 36.8 s			

Here, the function `lamdumpread2` is called with specific parameters to load the data pertaining to the selected particles' trajectories:

- `fullfile(datafolder,dumpfile)`: Specifies the location of the file containing the dump data.
- `'usesplit'`: An option indicating that each split (subdivision of data) is loaded individually.
- `timesteps`: Represents the time steps in the simulation for which the trajectories are to be generated.
- `selectedid`: The IDs of the selected particles whose trajectories are to be generated.

By specifying these parameters, the function reads only the required data for the selected particles, thus optimizing the process.

STEP 12 - COLLECT THE TRAJECTORY OF THE SOLID PARTICLE FOR ALL FRAMES

This step involves the collection of the trajectory data for the solid obstacle (or particles, if there are multiple solid particles being considered) throughout the entire simulation. It provides a continuous record of the solid particle's position and motion, allowing for a detailed analysis of its behavior.

- Command to Retrieve the Trajectory of Solid Particles Consisting in The Obstacle:

```
Xsolid = lamdumpread2(fullfile(datafolder,dumpfile),'usesplit',  
[],timesteps,solidid);
```

- `fullfile(datafolder,dumpfile)`: Specifies the path to the dump file containing the simulation data.
- `'usesplit'`: A parameter indicating that each split is loaded individually, enhancing efficiency.
- `timesteps`: Specifies the time steps in the simulation for which the solid particle's trajectory is to be extracted.
- `solidid`: The ID or IDs of the solid particle(s) whose trajectory is being retrieved.

STEP 13 - STORE THE TRAJECTORIES IN AN $ntimesteps \times 3 \times n$ MATRIX

This step entails storing the trajectories of the selected fluid and solid particles in a structured matrix. Incomplete frames, a common occurrence in LAMMPS, are handled, and missing data are kept as NaN (Not a Number).

Initialization of Variables:

- Trajectories and velocities of selected fluid particles: `seltraj` and `selveloc`.
- Trajectory of solid particles: `solidtraj`.
- A boolean variable to indicate good frames: `goodframes`.

Looping through Time Steps: The loop iterates through each time step, handling fluid and solid atoms separately:

Fluid Atoms:

- Reading the frame for selected fluid atoms.
- If the frame is incomplete (missing atoms), a warning is displayed, and the available data are stored at the corresponding indices. The missing data are kept as NaN.
- If the frame is complete, the trajectory and velocity data are stored.

Solid Atoms:

- Reading the frame for solid atoms.
- Similar to the fluid atoms, the trajectory data are stored, handling incomplete frames if necessary.

Velocity Magnitude Calculation:

- The magnitude of the velocity for the fluid particles is computed and stored.

Interpretation of Solid Deformation:

- Solid deformation is interpreted through calculations involving moments of inertia I_{xx} , I_{yy} , I_{zz} and Taylor deformation D .
- Centered solid trajectory is computed using `centeredsolidtraj`.

```
[seltraj,selveloc] = deal(NaN(ntimesteps,3,n,'single'));
solidtraj = NaN(ntimesteps,3,nsolidatoms,'double');
goodframes = true(ntimesteps,1);
for it = 1:ntimesteps
    % read fluid atoms
    selframe = Xselection.ATOMS(Xselection.ATOMS(:, 'TIMESTEP') ==
timesteps(it),:);
    nfoundatoms = size(selframe,1);
    if nfoundatoms<n % incomplete dumped frame (it may happen in LAMMPS)
        dispf('incomplete frame %d/%d (t=%0.4g): %d of %d fluid atoms
missing',it,ntimesteps,timesteps(it),n-nfoundatoms,n)
        [~,iatoms,jatoms] = intersect(selectedid,selframe.id,'stable');
        seltraj(it,:,iatoms) = permute(selframe{jatoms,{'x','y','z'}},[3 2
1]);
        goodframes(it) = false;
    else
        seltraj(it,:,:) = permute(selframe{:,{'x','y','z'}},[3 2 1]);
        selveloc(it,:,:) = permute(selframe{:,{'vx','vy','vz'}},[3 2 1]);
    end
    % read solid atoms
    solidframe = Xsolid.ATOMS(Xsolid.ATOMS(:, 'TIMESTEP') == timesteps(it),:);
    nfoundatoms = size(solidframe,1);
    if nfoundatoms<nsolidatoms % incomplete dumped frame (it may happen in
LAMMPS)
        dispf('incomplete frame %d/%d (t=%0.4g): %d of %d solid atoms
missing',it,ntimesteps,timesteps(it),nsolidatoms-nfoundatoms,nsolidatoms)
        [~,iatoms,jatoms] = intersect(solidid,solidframe.id,'stable');
        solidtraj(it,:,iatoms) = permute(solidframe{jatoms,{'x','y','z'}},[3
2 1]);
        goodframes(it) = false;
    else
        solidtraj(it,:,:) = permute(solidframe{:,{'x','y','z'}},[3 2 1]);
    end
end
% velocity magnitude for the fluid particles
```



```
selveloc_magnitude = squeeze(sqrt(sum(selveloc.^2, 2)));

% Interpretation of the solid deformation via Ixx, Iyy, Izz and D
centeredsolidtraj = solidtraj - repmat(nanmean(solidtraj,3),1,1,nsolidatoms);
```

Comments:

- By storing the trajectory information in structured matrices, subsequent analysis, visualization, and interpretation become more efficient and coherent.
- Handling incomplete frames ensures that the analysis can proceed without disruption, providing as much information as possible despite the missing data.
- Code Segment: The given code segment meticulously details how to perform these operations, using loops to iterate through time steps, conditional statements to handle incomplete frames, and mathematical operations to compute relevant quantities.

STEP 14 - CALCULATE THE APPROXIMATE MAJOR AND MINOR AXES (ASSUMING AN ELLIPSOIDAL SHAPE)

This step is centered around building the inertia tensor and calculating the approximate major and minor axes of the solid particle, assuming an ellipsoidal shape. It also calculates the Taylor deformation over time.

Initialization of Moments of Inertia:

- Three variables I_{xx} , I_{yy} , and I_{zz} are initialized to store the principal moments of inertia for each time step.
- Loop through Time Steps: The process iterates through each time step, performing the following:

Extraction of Coordinates:

- The centered solid trajectory for the current time step is extracted into a matrix `coordinates`.
- Computation of the Covariance Matrix:
- A covariance matrix C is calculated by multiplying `coordinates` with its transpose and normalizing by the number of solid atoms.

Singular Value Decomposition (SVD):

- SVD is performed on the covariance matrix, resulting in matrices U and S .
- Storage of Principal Moments of Inertia:
- The principal moments of inertia are extracted from the diagonal of S and stored in I_{xx} , I_{yy} , and I_{zz} .

Approximation of Major and Minor Axes:

- The major (L) and minor (B) axes are calculated using the principal moments of inertia, assuming an ellipsoidal shape for the solid particle.
- Calculation of the Taylor Deformation:
- The Taylor deformation D is calculated using the major and minor axes.

```

% Building the inertia tensor

% Initialize moments of inertia
Ixx = zeros(ntimesteps, 1);
Iyy = zeros(ntimesteps, 1);
Izz = zeros(ntimesteps, 1);

for it = 1:ntimesteps
    % Extract the 3 x natoms matrix for the current timestep
    coordinates = squeeze(centeredsolidtraj(it, :, :))';

    % Compute the covariance matrix
    C = coordinates' * coordinates / nsolidatoms;

    % Perform Singular Value Decomposition
    [U, S, ~] = svd(C);

    % The principal moments of inertia are on the diagonal of S
    Ixx(it) = S(1, 1);
    Iyy(it) = S(2, 2);
    Izz(it) = S(3, 3);
end

% Calculate the approximate major and minor axes (assuming an ellipsoidal shape)
L = sqrt(5 * (Ixx + Iyy - Izz) / 2); % Major axis (approximation)
B = sqrt(5 * (Ixx - Iyy + Izz) / 2); % Minor axis (approximation)
% Calculate the Taylor deformation
D = (L - B) ./ (L + B);

```

Plotting Taylor Deformation Over Time:

- A plot is generated to visualize the Taylor deformation over time, providing insights into the deformation behavior of the solid particle.
- Significance:
 - The calculated major and minor axes provide valuable geometric insights into the solid particle's shape.
 - The Taylor deformation offers a quantitative measure of deformation, which may be crucial for understanding fluid-solid interactions and material properties.

Significance:

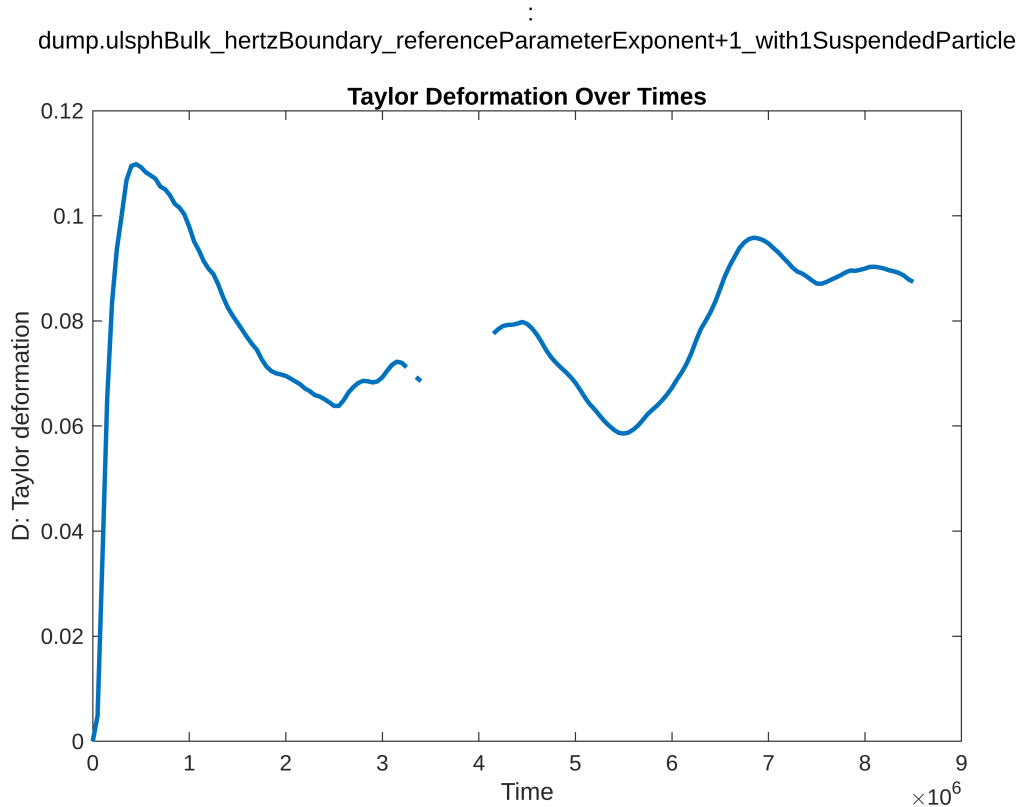
- The calculated major and minor axes provide valuable geometric insights into the solid particle's shape.
- The Taylor deformation offers a quantitative measure of deformation, which may be crucial for understanding fluid-solid interactions and material properties.

```

figure;
plot(timesteps, D, '-', 'linewidth', 2);
xlabel('Time'); ylabel('D: Taylor deformation');

```

```
title({'\rm{' strrep(dumpfile, '_', '\_') '}:' '\bf{Taylor Deformation Over Times}'}, 'Interpreter', 'tex')
```



Summary

Step 14 involves complex mathematical calculations, including matrix multiplication, singular value decomposition, and geometric approximations. These are used to derive key quantities like the principal moments of inertia, major and minor axes, and the Taylor deformation. This step bridges the gap between the raw simulation data and actionable insights into the solid particle's behavior within the fluid. It's an essential step towards a comprehensive understanding of the system, laying the groundwork for more specialized analyses.

STEP 15 - PLOT THE TRAJECTORIES FOR THE SELECTED PARTICLES (STREAMLINES WITH COLOR REPRESENTING VELOCITY MAGNITUDE)

This step focuses on visualizing the trajectories of selected fluid particles alongside the solid particle within the simulated domain. Streamlines are used to represent the paths of the fluid particles, and the color of these lines is associated with the velocity magnitude.

Create Figure:

- A new figure is created, and the plot hold state is turned on to allow multiple plots on the same axes.

Color Scheme:

- A colormap `col` is defined using the `parula` function, which will be used to color the streamlines based on velocity magnitude.

Loop through Particles:

- The process iterates through each of the selected `n` particles, performing the following:
- Find Jumps:
- The `jumps` variable is defined to identify discontinuities in the trajectories that arise from periodic boundary conditions.

Plot Streamlines:

- For each segment between jumps, the streamline for the particle is plotted using the `color_line3` function. This function takes the `x`, `y`, `z` coordinates of the streamline and the corresponding velocity magnitude, creating a three-dimensional line plot with color corresponding to velocity.
- Alternative Plotting Method (commented out):
- An alternative, faster method is also provided in the comments, using the `plot3` function, which plots the trajectory without the streamline effect.

Plot Solid Particle:

- The solid particle is plotted using `plot3D`, represented by black filled circles.

View Settings:

- The plot view is set to 3D, and the axes are made equal to properly display the geometrical relationships.
- Title and Labels:
- The title, labels for the axes, and a colorbar are added to describe the plot, with LaTeX formatting to represent special characters.
- Significance:
- This step provides a visual representation of the movement of the selected fluid particles around the solid obstacle, effectively linking the numerical data from the simulation with a visual, human-understandable form.
- By color-coding the velocity, this plot helps in understanding the fluid dynamics and interactions around the solid particle, especially the spatial distribution of velocity.

Significance:

- This step provides a visual representation of the movement of the selected fluid particles around the solid obstacle, effectively linking the numerical data from the simulation with a visual, human-understandable form.
- By color-coding the velocity, this plot helps in understanding the fluid dynamics and interactions around the solid particle, especially the spatial distribution of velocity.

```
figure, hold on
col = parula(n);
```

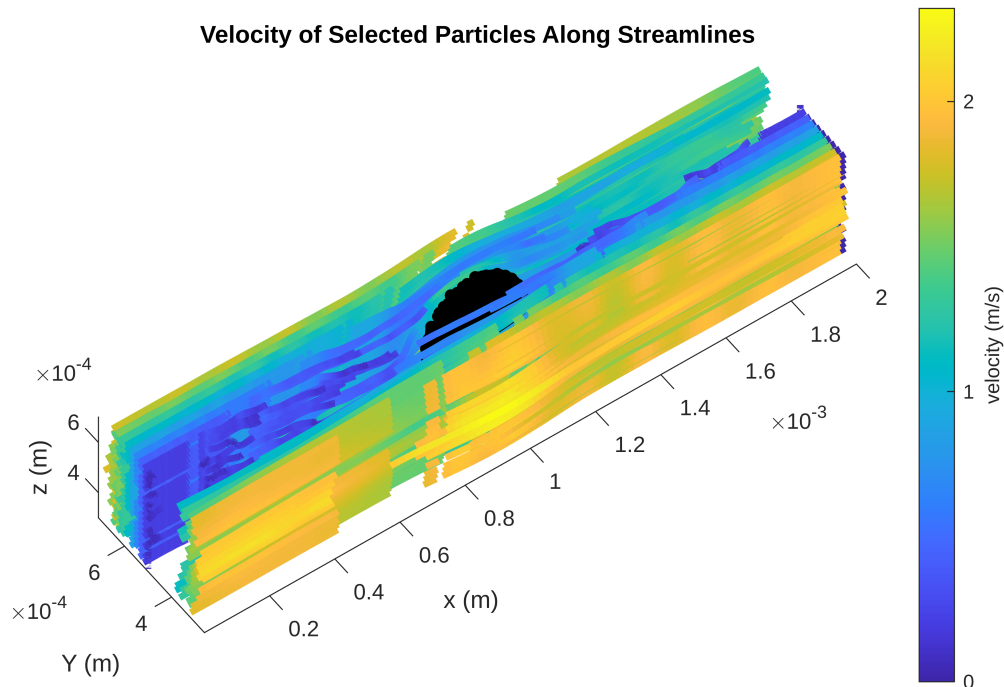
```

for i=1:n
    jumps = [1;ntimesteps+1];
    for d=1:3
        jumps = unique([jumps;find(abs(diff(seltraj(:,d,i)))>boxdims(d)/
2)+1]);
    end
    for j=1:length(jumps)-1
        u = jumps(j):jumps(j+1)-1;
        streamline = seltraj(u, :, i);
        color_line3(streamline(:, 1), streamline(:, 2), streamline(:, 3),
selveloc_magnitude(u, i), 'linewidth', 3);
        % faster method but without streamline

%plot3(traj(u,1,i),traj(u,2,i),traj(u,3,i),'-','linewidth',3,'color',col(i,:))
    )
    end
end
plot3D(solidxyz,'ko','markerfacecolor','k','markersize',5)
view(3), axis equal
title({'\rm{' strrep(dumpfile, '_', '\_') '}: ' '\bf{Velocity of Selected
Particles Along Streamlines}'}, 'Interpreter', 'tex')
xlabel('x (m)'), ylabel('Y (m)'), zlabel('z (m)')
hc = colorbar; hc.Label.String = 'velocity (m/s)';
view([-35.851023 51.372457])

```

dump.ulsphBulk_hertzBoundary_referenceParameterExponent+1_with1SuspendedParticle $\times 10^{-4}$



Summary: Step 15 combines numerical data processing (Lagrangian description) with visualization techniques to create a graphical representation of the selected particles' movement (trajectories matching streamlines at the steady state). This plot can be an essential tool for understanding and analyzing the turbulence developing in the wake flow.