Joey Parker

PERSONAL DATA

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WORK EXPERIENCE

2021 - 2023

Intermediate Software Developer

Clir Renewables, Vancouver, (604) 628-3421

While employed at Clir, I contributed to both the frontend and backend teams, successfully deploying numerous new features to enhance the software's capabilities:

- Developed and deployed a comprehensive frontend system to display crucial turbine data to clients, resulting in improved data visualization and enhanced user experience.
- Provided training and mentorship to junior and intern-level team members to support their growth and help them excel in their roles within the company.
- · Successfully identified and resolved multiple bugs, ensuring the stability and reliability of the software.

2017 - 2019

Full Stack Software Developer

Groundswell Cloud Solutions, Vancouver, (604) 628-3421

Was involved in all phases of the software development life-cycle for multiple clients with revenues in the billions, millions of rows of data, and hundreds of thousands of current users:

- Elicited and translated business requirements from clients into user stories, then helped in assigning them to team members
- Defined the architecture of products, then drilled down into the detail with the clients on how to deliver to market
- · Wrote code for both back and frontend
- · Continued maintenance for the product, including bug fixes/UI updates and database management

FREELANCE EXPERIENCE

2019 - 2021

I've worked on various freelance projects for clients in Canada and the U.S. Here are a few examples:

SureWerx

Vancouver, BC

https://surewerx.com/ca

A total rebuild of their website for the Canadian market, including a database restructure, implementation of a shopping cart system, and user creation and login system.

Dust Networks, Inc. Heyward, California

An application for Linear Technology's Dust Networks to monitor networks for testing purposes. Consists of a Python desktop application, a Django based server and a web page. My roles included development work and research.

EDUCATION

2009-2016 Bachelor of Science in Computing Science, Simon Fraser University

PROJECTS

Pixel Sorter

A web app for creating glitch art using a concept called pixel sorting. Users can experiment with several different settings to create unique visual effects.

Link (Desktop only): https://joseph-parker.ca/pictor/ (Click 'Help and Examples' for further explanation)

Frontend: React, Typescript

Backend: Python, flask, opency, numpy Hosted on AWS using ec2 and S3

NeoWise

A game being developed for mobile devices, a personal project of mine. Still early in development. For a playable demo and more info please visit: https://josephamparker.github.io/neowise-site/

Being developed using LibGDX and Android Studio. I am programming everything in the game myself, including physics, collision detection, custom vertex and fragment shaders, handling of sprites and animations, input handlers and all game logic.

SFU Ingresso

An app used by students and faculty at Simon Fraser University providing transit information, academic and library services, school email and news, and more.

Started as a class project, our group decided to continue development after the class ended. My role was lead developer, which meant taking the majority of the programming and coordinating development with the rest of the team. The app was first made for iOS then later ported to Android.

An ad the was created for its release can be viewed here: https://www.youtube.com/watch?v=f4aiH76R7h8

COMPUTER SKILLS

Programming Languages: Python, Java, TypeScript, Apex, VisualForce

Also experience in: Go, Ruby on Rails, C++, MATLAB, Haskell, LISP, Fortran, Unity, PHP

Frameworks / Libraries: React, Django, jQuery, libGDX, D3.js, NumPy, SciPy

Test Frameworks: pyTest, Selenium, Cypress DataBase Systems: postgreSQL, SQLITE, SQL

Development Tools: Docker, Salesforce, Xcode, Android Studio

Version Control: git, SVN, Jenkins
Web Services: AWS, Heroku, OpenShift
Methodologies: Agile, Scrum, Waterfall