Spooky’s Adventure

Game Design Document

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Includes: Game art, Audio, and code

Game Overview

Title: Spooky’s Adventure

Platform: PC standalone

Genre: 2D platformer

Rating: 10+

Target: Casual gamers (all ages)

Release date: 4/24/19

Spooky’s Adventure is a 2D platformer sidescroller where the player is Spooky trying to avoid foxes in the forest to get to the finish line.

Game Objective

Get the highest amount of points which are acquired through picking up coins and finishing the level as fast as possible.

Gameplay

Controls: “A” to move left, “D” to move right and Spacebar to jump.

HUD: Time left, player score, player high score.

Bibliography

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\*NOTE: Majority of code was produced by Lets make a game together, the remaining code was produced and added myself to improve functionality of the game.