Coding Challenges Playbook

Estimated read: 10 min

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Introduction

Don't Forget: You Are Competing

- Solving the problem does **not** mean you won.
 - Also, this playbook hyper focuses on one portion of the interview process, there are other factors to determining which candidates are chosen.
- You are competing against the best, most ambitious candidates from around the world.

This Is A Playbook for Coding Challenges

- Even though sports players have practiced the same plays over
 & over again,
- When it comes to game time: They are competing against the best & most ambitious players, and they use a playbook.
- o Below are the unspoken, but **expected steps** to crush interviews.

The Goal of Interviews <u>& Leetcodes</u>

- Is <u>NOT</u> to solve problems as <u>quickly</u> as possible.
- o But, to:
 - Solve problems optimally
 - From start to finish.
 - While engaging interviewer(s).

How Do I Master Interviewing?

- o By diminishing the gap between real interviews & leetcodes.
- o Doing tons of mock interviews until they are not nerve racking.

Background

- I gathered these principles after speaking with 100s of engineers.
- I designed this guide to help me prepare for interviews & perform well during interviews.
- Most statements will be subjective & disagreement is inevitable.
- Use your best judgment to decide what you think is correct.
- Have comments, ideas, feedback shoot me an email! Joseph Borodach

General Tips

- Collaborate Explain your thought process.
- Be open minded Ask for feedback.
- Most people go too quickly Err on the side of going slowly.
 - Exception: If the company is notoriously known for wanting working code (i.e. Palantir, Uber) you have to keep an eye on the clock.

The Eleven Sequential Plays 🏅



1. Clarify Expectations Beforehand

"Is your priority working code or optimal design & analysis?"

2. Example

- Go through an example.
- This will:
 - o Ensure you understand the problem.
 - Help you approach the problem.
 - Avoid wasting time solving the wrong problem.
 - Engage the interviewer.
 - o Illustrate communication skills.

3. Observations & Clarifying Questions 2

- Identify key traits & characteristics of the problem.
- Ask clarifying questions. This will:
 - Help approach the problem.
 - Engage the interviewer(s).

- For example
 - "How does the program accept the input?"

4. Think of Solutions - Take Your Time! 🧘

- Recall There are 2 goals
 - Solve the problem optimally.
 - Engage the interviewer(s).
- Therefore
 - This is <u>not</u> when you want to rush.
 - The hardest part of the interview is coming up with solutions!
 - Ask for time to think through some ideas & come up with solutions.
 - This shows intelligence, confidence, & maturity.
 - Then, prepare to articulate them to the interviewer(s).
 - You don't want them to think you're a genius who doesn't know how to articulate themself.
- You can take time throughout the interview
 - I personally find that once you speak, the ball starts rolling & it is hard to go back to come up with better solutions.

5. Brute Force Solution

- Purpose a Brute Force solution.
- Time complexity.
- Space complexity.

6. Optimal Solutions 🔥

• Develop Better Solutions.

7. Design The Best Solution You Have

- Write Pseudo Code.
 - o In an interview, you can speak it.
- Go through ≥ 1 example Illustrate the solution works. This will:
 - Help write the actual logic of the solution.
 - Avoid wasting time writing an incorrect solution.
 - o Engage the interviewer(s).

8. Write The Solution

Use extra informative variables

- o i.e. write what 'i' and 'j' represent.
- This will help the interviewer understand your code.
 - Interviewer(s) are not invested in understanding your code.
- o Make it as easy for them as possible.
- Ask for feedback
 - "Should I proceed to implement this solution?"
- Explain each line of logic before typing it
 - o "I'm gonna type the for-loop structure now"
- Speak as you type
 - This does not need to be perfect: It's just to keep the interviewer engaged & show you know how to work well with others.

9. Analyze The Solution

- Go through ≥ 1 example → Illustrate the code works. This will:
 - Help write the actual logic of the solution.
 - Engage the interviewer(s).
- Time.
- Space.
- Edge cases.
- Identify Key Characteristics: In place, etc. ★

10. Reflection & Improvements

- Time.
- Space.
- Testing.
- Optimizations.
- Alternative solutions & their trade-offs.
- Related Ideas & Bigger Picture Get Geeky!
 - o Applications in real life, scaling, etc.

End Off - "If I had more time, I'd add more documentation comments, & make the code more readable"

- Everyone likes working with someone who is:
 - o Considerate of others who will be reading their code.
 - Always looking to improve.
 - o Humble!

Practice & Leetcodes

- When solving a Leetcode, do all the steps above!
 - Diminish the gap between real interviews & leetcodes
- Prioritize Problems You're Scared of
 - Focus on problems that are challenging but within reach
 - Don't focus on problems that are too easy for you
 - Do the problems that scare you: You're familiar with, but terrible at.
 - Start a list of the type of problems you suck at...
 - i.e. Dynamic Programming, Backtracking, etc.
- Can't solve a problem Do 2 Things
 - Write down the solution to problem
 - Pseudo Code Summarize how the solution solves the problem.
 - Go through a few examples.
 - Understand the:
 - > Time complexity.
 - > Space complexity.
 - Add it to the list of problems you suck at
 - Pound that type of problem <u>until</u> you can do a couple without help.
 - Avoid practicing that exact problem again too soon.

Go Get Em!!!

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