

# **ECE 459/559**

# **Secure & Trustworthy**

# **Computer Hardware Design**

## **Introduction to Cryptography**

## **Part II**

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# Recap

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- Basics of cryptology:
  - Cryptography – art/science of securing messages
  - Cryptanalysis – art/science of breaking ciphertext
- Introduction to substitution ciphers
  - Characters of plaintext  $P$  replaced with other letters in same alphabet using encryption  $E()$
  - Ex.: Caesar Cipher – letters shifted by fixed amount
- Caesar cipher is easily attacked via exhaustive search or statistical analysis

# Caesar's Problem

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- Conclusion: Key is too short
  - 1-character key – monoalphabetic substitution
  - Can be found by exhaustive search
  - Statistical frequencies not concealed well by short key
    - Looks too much like “regular” English letters
- Solution: May the key longer
  - N-character ( $n \geq 2$ ) – polyalphabetic substitution
  - Makes exhaustive search much more difficult
  - Statistical frequencies concealed much better

# Summary

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- More on Substitution Ciphers – key of  $N$  characters
  - Polyalphabetic substitution ciphers
  - Vigenere Tableaux cipher
- Transposition Ciphers
- Basics of Block Ciphers
- Data Encryption Standard (DES)

# Polyalphabetic Substitution

- *Somewhat* flatten (diffuse) the frequency distribution of letters by combining high and low distributions
- Example – 2-key substitution:

	A	B	C	D	E	F	G	H	I	J	K	L	M
Key1:	a	d	g	j	m	p	s	v	y	b	e	h	k
Key2:	n	s	x	c	h	m	r	w	b	g	l	q	v
	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
Key1:	n	q	t	w	z	c	f	i	l	o	r	u	x
Key2:	a	f	k	p	u	z	e	j	o	t	y	d	i

- Question: How are Key1 and Key2 defined?

# Polyalphabetic Substitution

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	A	B	C	D	E	F	G	H	I	J	K	L	M
Key1:	a	d	g	j	m	p	s	v	y	b	e	h	k
Key2:	n	s	x	c	h	m	r	w	b	g	l	q	v
	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
Key1:	n	q	t	w	z	c	f	i	l	o	r	u	x
Key2:	a	f	k	p	u	z	e	j	o	t	y	d	i

- Answer:
  - Key1 – start at 'a', skip 2, take next, skip 2, ... (circular)
  - Key2 – start at 'n', (2<sup>nd</sup> half of alphabet), skip 4, take next, skip 4, take next, ... (circular)

# Polyalphabetic Substitution

	A	B	C	D	E	F	G	H	I	J	K	L	M
Key1:	a	d	g	j	m	p	s	v	y	b	e	h	k
Key2:	n	s	x	c	h	m	r	w	b	g	l	q	v

	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
Key1:	n	q	t	w	z	c	f	i	l	o	r	u	x
Key2:	a	f	k	p	u	z	e	j	o	t	y	d	i

- Plaintext: TOUGH STUFF
- Ciphert: **f**f**i**r**v** **z**f**j**p**m**  
use  $n (=2)$  keys in turn for consecutive  $P$  characters in  $P$
- Note:
  - Different characters mapped into same: T, O  $\rightarrow$  f
  - Same characters mapped to different: F  $\rightarrow$  p, m
  - 'f' most frequent in C (0.30); in English:  $f(f) = 0.02 \ll f(e) = 0.13$

# Vigenère Tableaux

	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	p
A	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	0
B	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	1
C	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	2
D	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	3
E	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	4
F	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	5
G	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	6
H	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	7
I	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	8
J	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	9
K	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	10
L	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	11
M	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	12
N	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	13
O	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	14
P	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	15
Q	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	16
R	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	17
S	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	18
T	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	19
U	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	20
V	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	21
W	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	22
X	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	23
Y	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	24
Z	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	25

Note:

Row A – shift 0 (a → a); Row B – shift 1 (a → b); ... Row Z – shift 25 (a → z)



# Vigenère Tableaux Example

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- Key: **EXODUS**
- Plaintext P: **YELLOW SUBMARINE FROM YELLOW RIVER**
- Extended keyword (re-applied to mimic words in P):  
**YELLOW SUBMARINE FROM YELLOW RIVER**  
**EXODUS EXODUSEXO DUSE XODUSE XODUS**
- Ciphertext:  
**cbxoio wlppujmks ilgq vsofhb owyyj**

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**EXODUS EXODUSEXO DUSE XODUSE XODUS**
- Ciphertext:  
**cbzoio wlppujmks ilgq vsofhb owyyj**
- Explanation:
  - Character from P indexes row
  - Character from extended key indexes columne.g.:
  - row Y and column e → 'c'
  - row E and column x → 'b'
  - row L and column o → 'z'

# Transposition Ciphers

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- Rearrange letters in plaintext to produce ciphertext
- Examples 1a and 1b: **Columnar transposition**
  - Plaintext: HELLO WORLD
  - Transposition onto:
    - (a) 3 columns:

HEL
LOW
ORL
DXX (xx — padding)
    - (b) 2 columns:

HE
LL
OW
OR
LD
- Ciphertext (read column by column):
  - (a) hlodeorxllwx
  - (b) hloolelwrld
- Keys: (a) **key = 3**; (b) **key = 2**

# Transposition Ciphers

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- Example 2: Rail-Fence Cipher
  - Plaintext: HELLO WORLD
  - Transposition into 2 rows (rails) column by column:  
HLOOL  
ELWRD
- Ciphertext: (familiar?)  
hloolelwrld
- Key: Number of rails      **key = 2**

# Product Ciphers

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- A.k.a. combination ciphers
- Built of multiple blocks, each is:
  - Substitution
  - or:
  - Transposition
- Example: two-block product cipher
  - $E_2(E_1(P, K_{E1}), K_{E2})$
- Product cipher might *not* necessarily be stronger than its individual components used separately!
  - Might not be even as strong as individual components

# Criteria for “Good” Ciphers

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- “Good” depends on intended application
  - Substitution
    - Ciphertext C hides chars of plaintext P
    - If key  $> 1$  char, C dissipates high frequency chars
  - Transposition
    - C scrambles text  $\Rightarrow$  hides n-grams for  $n > 1$
  - Product ciphers
    - Can do all of the above
  - What is more important for your app?  
What facilities available to sender/receiver?
    - E.g., no supercomputer support on the battlefield

# Criteria for “Good” Ciphers

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- Commercial Principles of Sound Encryption Systems
  - Sound mathematics
    - Proven vs. not broken so far
  - Verified by expert analysis
    - Including outside experts
  - Stood the test of time
    - Long-term success is not a guarantee
    - Still... Flaws in many E's discovered soon after release
- Examples of popular commercial encryption:
  - DES, RSA, AES

DES = Data Encryption Standard  
RSA = Rivest-Shamir-Adelman  
AES = Advanced Encryption Standard

# Stream and Block Ciphers

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- Stream Ciphers
- Problems with stream ciphers
- Block ciphers
- Pros / cons for stream and block ciphers



# Stream Ciphers

- Stream Cipher – 1 character from  $P \rightarrow 1$  character for  $C$

- Example: Polyalphabetic cipher

- P and K (repeated 'EXODUS'):

YELLOWSUBMARINEFROMYELLOWRIVER

EXODUSEXODUSEXODUSEXODUSEXODUS

- Encryption:

(1)  $E(Y, E) \rightarrow c$

(2)  $E(E, X) \rightarrow b$

(3)  $E(L, O) \rightarrow z$

- C (using Vigenere Tableaux):

cbzoiowlppujmksilgqvsofhbowyyj

- C sent in left to right order:

jyywobhfosvqgliskmjupplwoiozbc

Sender  
S

jyywobhfosvqgliskmjupplwoiozbc

Receiver  
R

# Stream Ciphers

- Example: Polyalphabetic cipher
  - C as received (right to left order):



- C and K (repeated 'EXODUS'):

**cbz**oiowlppujmksilgqvsofhbowyyj

**EXODUSEXODUSEXODUSEXODUSEXODUS**

- Decryption:

(1) D(**c**, E) → Y

(2) D(**b**, X) → E

(3) D(**z**, O) → L

- Decrypt C:

**YEL** ...

# Problems with Stream Ciphers

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- *Dropping a character from key results in wrong decryption*

- Example:

- P and K (repeated 'EXODUS'):

**YELLOWSUBMARINEFROMYELLOWRIVER**

**EODUSEXODUSEXODUSEXODUSEXODUSE**      (missing first X)

- Encryption:

(1)  $E(Y, E) \rightarrow \text{c}$

(2)  $E(E, O) \rightarrow \text{s}$

(3)  $E(L, D) \rightarrow \text{o}$

# Problems with Stream Ciphers

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- C as received (in right to left order):

... **osc**

- C and correct K ('EXODUS' for decryption):

**csO** ...

**EXO** ...

- Decryption:

(1)  $D(\text{c}, E) \rightarrow Y$

(2)  $D(\text{s}, X) \rightarrow V$

(3)  $D(\text{o}, O) \rightarrow A$

- Decrypted:

YVA ... → Wrong!

- We know it's wrong, receiver might not know, yet!

# Stream Cipher Problem Could be Recoverable...

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- If receiver had more characters decoded, could detect that sender dropped a key character and recover
  - E.g., suppose receiver decoded:  
**YELLOW SUBMAZGTR . . .**
  - Could guess, that 2<sup>nd</sup> word should really be  
**SUBMARINE**
  - Receiver would know that sender dropped a character after “SUBMA”
  - Could go back 4 characters and recalibrate... essentially “resynchronize” the decryption

# Block Ciphers

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- Can do better than relying on recovery for stream ciphers
  - Solution: Block Ciphers
- Block cipher:  
1 block of characters from P  $\rightarrow$  1 block of characters for C
  - Example of block cipher: columnar transposition
  - Block size = “o(message length)” (informally)

# Block Ciphers

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# Block Ciphers

- Why block size = “o(message length)” ?
- Receiver must wait for almost entire C to come through before decoding some characters near beginning of C
- E.g., for P = “HELLO WORLD”, block size is “o(10)”
- Suppose Key = 3 (3 columns):  
**HEL**  
**LOW**  
**ORL**  
**DXX**
- C as sent:





# Block Ciphers - Example

- C as received (right to left order): lwlxroedolh
- Receiver knows:  $K=3$ , block size = 12  
 $\Rightarrow$  4 rows

123
456
789
abc

$a=10$   
 $b=11$   
 $c=12$
- Knows characters will be sent in the order:  
1st-4th-7th-10th—2nd-5th-8th-11th—3rd-6th-9th-12th
- Receiver must wait for at least:
  - 1 chars of C to decode 1st char of P ('h')
  - 5 chars of C to decode 2nd char of P ('he')
  - 9 chars of C to decode 3rd, 4th, & 5th chars of P ('hello')
  - 10 chars of C to decode 6th, 7th, & 8th chars of P ('hello wor')
  - etc.

# Block Ciphers

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- Informally, we might call ciphers such as above example columnar transposition cipher “weak-block” ciphers
  - Receiver can get some (even most) but not all chars of P before entire C is received
  - Stronger: receiver must wait for entire block to get any of P
- For “weak-block cipher, receiver must wait for at least:
  - 1 chars of C to decode 1st char of P ('h')
  - 5 chars of C to decode 2nd char of P ('he')
  - 9 chars of C to decode 3rd, 4th, & 5th chars of P ('hello')
  - 10 chars of C to decode 6th, 7th, & 8th chars of P ('hello wor')
  - etc.

# Pros / Cons for Stream Ciphers

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- ✓ Low delay for decoding individual symbols
  - Can decode as soon as received
- ✓ Low error propagation
  - Error in  $E(c_1)$  does not affect  $E(c_2)$
- ✗ Low diffusion
  - Each char separately encoded => carries over its frequency information (1 to 1 correspondence)
- ✗ Susceptibility to malicious insertion / modification
  - Adversary can fabricate new message from pieces of broken messages, even if  $E$  unknown

# Pros / Cons for Block Ciphers

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- ✓ High diffusion
  - Frequency of char from P diffused over (a few chars of) a block of C
- ✓ Immune to insertion
  - Impossible to insert a char into a block without easy detection (block size would change)
  - Impossible to modify and char in a block without easy detection (if checksums are used)
- ✗ High delay for decoding individual characters
  - For example, 'hello worldxx' above - some E can't decode even the 1st char before all chars of a block are received
- ✗ High error propagation
  - Error affects the block, not just single char

# **DES**

## **(Data Encryption Standard)**

# Background & History of DES

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- Early 1970's – NBS (National Bureau of Standards) recognized general public need for secure crypto system
  - NBS – part of US government
  - Now: NIST – National Institute of Standards & Technology
- Idea: “Encryption for the masses”
- Existing US government crypto were not meant to be made public
  - E.g., DoD, State Department
- Problems with proliferation of commercial encryption devices
  - Incompatible
  - Not extensively tested by independent body

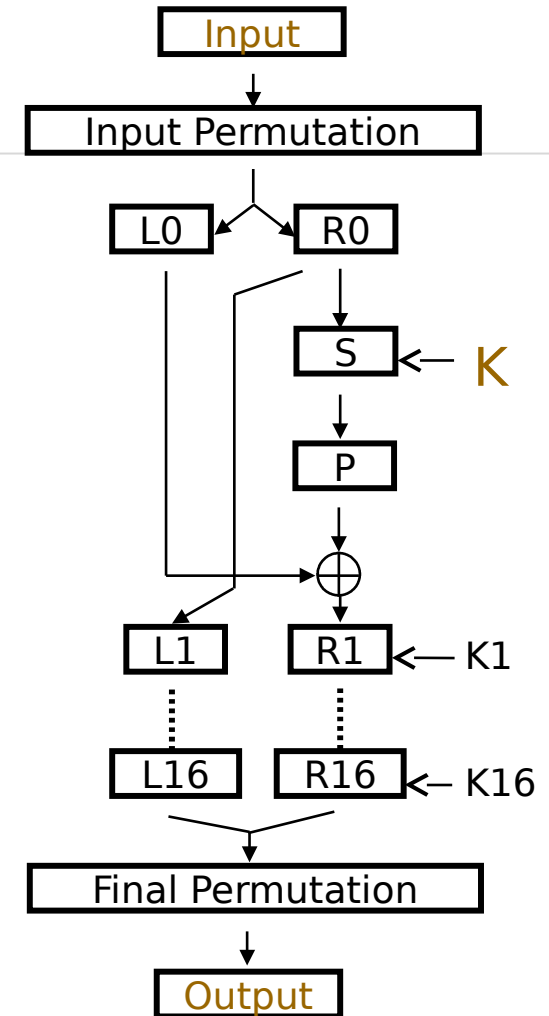
# Background & History of DES

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- 1972 – NBS calls for proposals for a public crypto system
  - Criteria: Highly secure / easy to understand / publishable / available to all / adaptable to diverse applications / economical / efficient to use / able to be validated / exportable
  - In truth: Not *too* strong (appease NSA, etc.)
- 1974 – IBM proposed its Lucifer
  - DES was ultimately based on Lucifer
  - Tested by NSA (National Security Agency) and general public
- Nov. 1976 – DES adopted as US standard for sensitive but unclassified data and communication
  - Later adopted by ISO (International Standards Organization)
  - Official name: DEA – Data Encryption Algorithm / DEA-1 abroad

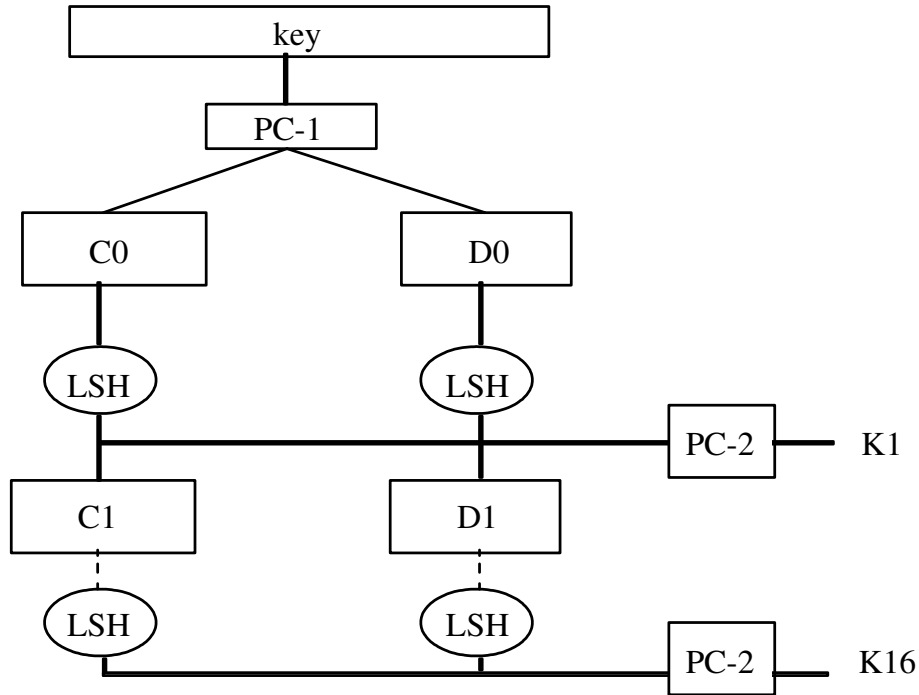
# Basic Structure of DES

- Input: 64 bits (a block)
- $L_i / R_i$  – left/right half of input block for iteration  $i$  (32 bits each) – subject to substitution  $S$  and permutation  $P$
- $K$  – user-supplied key
- $K_i$  – round key:
  - 56 bits + 8 unused (unused for  $E$  but often used for error checking)
- Output: 64 bits (a block)
- Note:  $R_i$  becomes  $L_{i+1}$
- All basic ops simple logic:
  - Left shift, XOR





# Generation of Round Keys



- Key – user-supplied key (input)
- PC-1, PC-2 – permutation tables
  - PC-2 also extracts 48 of 56 bits
- K1 – K16 – round keys (outputs)
  - $\text{Length}(K_i) = 48$
- Ci / Di – confusion / diffusion (?)
- LSH – left shift (rotation) tables

# Problems with DES

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- Diffie, Hellman 1977 prediction: “In a few years, technology would allow DES to be broken in days”
- Key length is fixed at 56
  - $2^{56}$  keys  $\sim 10^{15}$  keys
  - “Becoming” too short for faster computers
    - 1997: 3,500 machines could crack it in 4 months
    - 1998: special “DES cracker” HW cracked it in 4 days
- Design decisions not public
  - Suspected of having backdoors
  - Speculation: To facilitate government access?

# Double DES

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- Use double DES encryption:  $C = E(K2, E(K1, P))$
- Expected to multiply difficulty of breaking the encryption
  - Not true!
  - In general, 2 encryptions are not better than one
  - Only doubles the attacker's work

# Triple DES

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- Not exactly  $C = E(K3, E(K2, E(K1, P)))$
- A few tricks are used:
  - D not E in the second step, K1 used twice (in steps 1 & 2)
- It is:
$$C = E(K1, D(K2, E(K1, P)))$$
$$P = D(K1, E(K2, D(K1, C)))$$
- Doubles the effective key length
- 112-bit is quite strong, even for today's computers

# Security of DES

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- So, is DES insecure?
- No, not yet
  - 1997 attack required a lot of cooperation
  - The 1998 special-purpose machine still very expensive
  - Triple DES still beyond reach of these two attacks
- But ...
  - In 1995, NIST (formerly NBS) began a search for a new, stronger encryption standard
  - Led to the AES contest