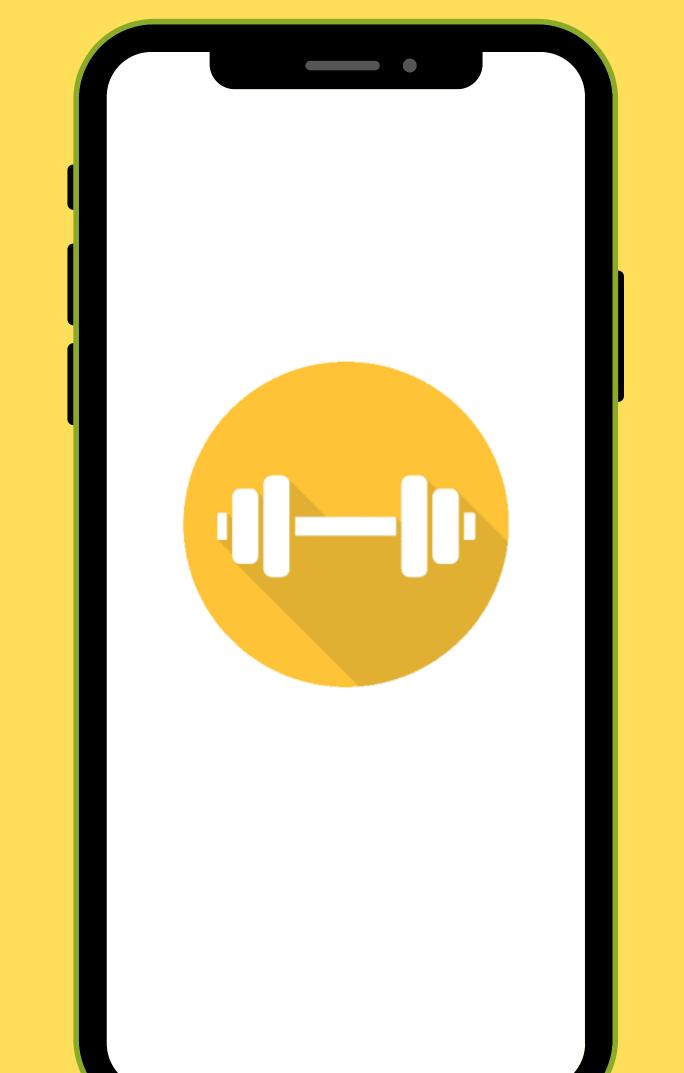
Healthy body, Happy life

WOTRACKER

Spreading Awareness for Healthier Life

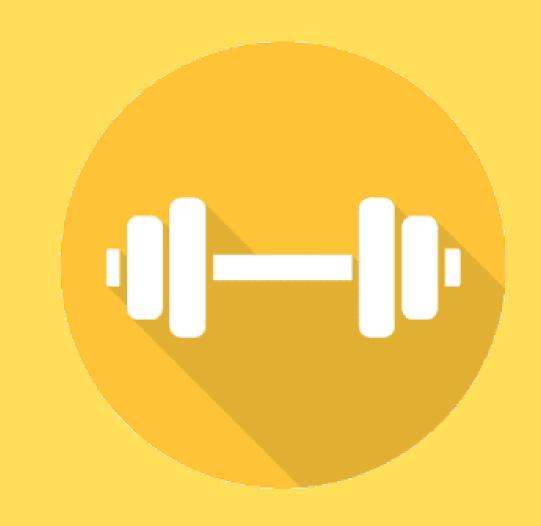
Presented by Joseph.D.Chamdani





What is WOTRACKER?

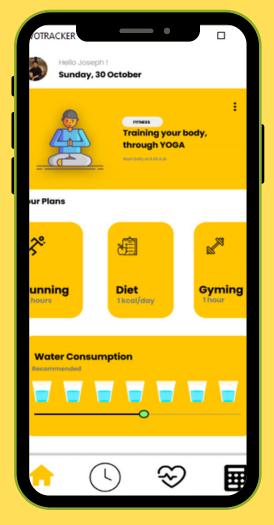
WOTRACKER (Workout Tracker) is an app that can track your progress starting with your calorie intake and weight.

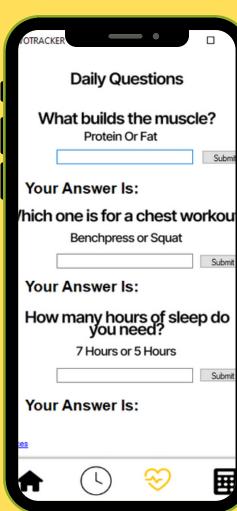


WOTRACKER

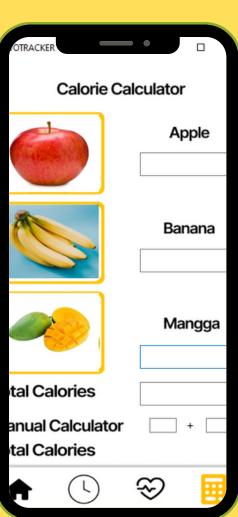
What's in it?

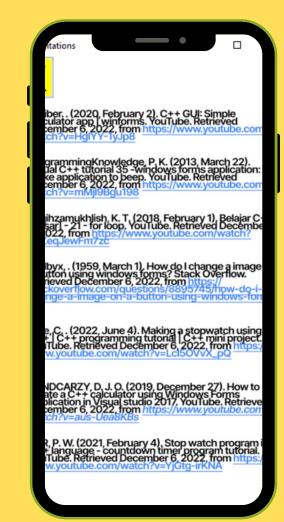
A total of 5 pages (forms) are included, the first is a home page, the second is the stopwatch, the third is the daily questionnaire, the fourth is the calorie calculator, and the fifth is references.











Navigations

```
#pragma endregion
    private: System::Void pictureBox2_Click(System::Object^ sender, System::EventArgs^ e) {
       Home::Visible = false;
       Musicpage<sup>^</sup> p2 = gcnew Musicpage();
       p2->ShowDialog();
       Home::Visible = true;
    private: System::Void pictureBox3_Click(System::Object^ sender, System::EventArgs^ e) {
    Home::Visible = false;
    Clock^ p2 = gcnew Clock();
    p2->ShowDialog();
    Home::Visible = true;
    private: System::Void pictureBox4_Click(System::Object^ sender, System::EventArgs^ e) {
    Home::Visible = false;
    Calculator^ p2 = gcnew Calculator();
    p2->ShowDialog();
    Home::Visible = true;
private: System::Void pictureBox1_Click(System::Object^ sender, System::EventArgs^ e) {
```

Decision Statements

```
Musicpage.h [Design]
                                                              Calculator.h
            Citations.h [Design]
                                                                           Calculator.h [Design]
                                                                                                       Home.h [Design]
                                                                                                                                 Clock.h + ×
+ ProjectGlobJoe
                                               → <sup>Ag</sup> ProjectGlobJoe::Clock
                                                                                                ▼ CatextBox1_TextChanged(System::Object ^ sender, System::EventArgs ^ e)
          370
   371
   372
         □private: System::Void button1_Click(System::Object^ sender, System::EventArgs^ e) {
   373
              if (textBox1->Text == "Protein")
   374
   375
                  label1->Text = "Correct!";
   376
   377
   378
              else
                  label1->Text = "Wrong!";
   382
   383
          □private: System::Void button2_Click(System::Object^ sender, System::EventArgs^ e) {
              if (textBox2->Text == "Benchpress")
                  label7->Text = "Correct!";
              else
   390
                  label7->Text = "Wrong!";
   394
          if (textBox3->Text == "7 Hours")
   397
                  label8->Text = "Correct!";
   398
              else
                  label8->Text = "Wrong!";
          ġprivate: System::Void linkLabel1_LinkClicked(System::Object^ sender, System::Windows::Forms::LinkLabelLinkClickedEventArgs^ e) {
              Clock::Visible = false;
              Citations^ p2 = gcnew Citations();
   407
              p2->ShowDialog();
              Clock::Visible = true;
   411
```

Looping Statements

```
Calculator.h [Design]
                      Music.h
                                   Home.h [Design]
                                                                     Clock.h
                                                                                                                          Calculator.h
                                                       Home.h
                                                                                 Musicpage.h → X Musicpage.h [Design]
                                                      ▼ <sup>Ag</sup> ProjectGlobJoe::Musicpage
The Project Glob Joe
                                                                                                               ▼ PapictureBox1_Click(System::O
                  privace. System... vota rimer rick(System... object sender, System... eventarys ex (
    ZZフ
    230
                      Second++;
    231
    232
                      if (Second == 60)
    233
    234
                           Second = 0;
    235
                           Minute++;
    236
    237
    238
                      Sec = Convert::ToString(Second);
    239
                      Min = Convert::ToString(Minute);
    240
                      Time->Text = Min + ":" + Sec;
    241
    242
    243
                  private: System::Void btnPlay_Click(System::Object^ sender, System::EventArgs^ e) {
    244
                      Timer->Start();
    245
    246
                      while (Second < 10)
    247
    248
                           labelWarning->Text = \
    249
                               String::Concat("Timer Has Started");
    250
                           break;
    251
    252
    253
    254
    255
                No issues found
```

Self Evaluation

Raja	There is a need to rework the timer
Bilal	The app itself is already good
Rasya	Maybe more information about to be more healthy

Thank You!!