

Joseph Anderson

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Github: github.com/JosephFAnderson **Portfolio:** jandersonportfolio.herokuapp.com

Full Stack Developer with a background in retail management that allows for an adaptable mindset to problems. Earned a certificate in Full Stack Web Development from the Georgia Institute of Technology. Problem-solver who works well in a collaborative environment. Passionate about learning new and better ways to implement solutions.

Technical Skills

- React
- GraphQL
- Javascript
- Node.js
- Express.js
- MongoDB
- MySQL
- Heroku
- Git
- Handlebars
- JQuery
- Bootstrap
- CSS
- HTML

Education

Georgia Institute of Technology

Dec 2022

Full Stack Web Development Coding Bootcamp Certificate

Projects

RPGtheGame | rpgthegame.herokuapp.com | github.com/JosephFAnderson/RPG_the_Game

- A game where users create characters to battle monsters in order to level up and get new gear.
- Created a REST API utilizing the Express.js library.
- Used a relational database to store user and game data with MySQL and Sequelize library
- Implemented a single page application using Handlebars.js library
- Developed logic for a simple combat function with javascript

Masterscrolls | masterscrolls.herokuapp.com | github.com/JosephFAnderson/masterScrolls

- A tool for tabletop rpg game masters to help with campaign organization. Allowing creation of non player characters and grouping by the location they are from in game.
- Created API routes with GraphQL
- Implemented a single page application utilizing React library
- Limited database queries by implementing global and local state management
- User and Campaign data stored with MongoDB, and crud operations created using Mongoose library

Experience

Wasteland Gaming LLC

Duluth, GA

Retail Manager

Jan 2014 - May 2022

- Created an organizational system to better delineate front of house stock from e-commerce stock which lead to higher efficiency fulfilling orders
- Analyzed sales data to inform owners of slow moving products, which lead to increased product turnover
- Efficiently organized and ran events with upwards of 250 participants, causing to repeated selection of the company to host more events