# Joseph Rance

I am a Computer Science student at Cambridge University, about to begin my second year. I love how simple mathematical rules can create complex systems that learn to "think" in a way similar to how a human would think in order to produce elegant solutions for real world problems.

# **Education**

#### **University of Cambridge**

BA COMPUTER SCIENCE (2021-2024). Class I in first year

Modules covered in year 1: Databases, Digital Electronics, Discrete Maths, OCaml, Graphics, Java, Scientific Computing, Maths, Algorithms, Machine Learning and Real-world Data, Operating Systems, Interaction Design, Probability, Software and Security engineering

# **Colchester Royal Grammar School**

A LEVELs (2021) A\*A\*A\*A in Maths, Further Maths, Physics, Computer Science, EPQ GCSEs (2019) 9999999776A\* in Maths, Physics, Computing, Chemistry, Biology, French, Tech., Art, Eng. Lit., Eng. Lang., F. Maths

# CyberFirst advanced programme

Two week course on computer security with a CTF at the end (Summer 2020) SCQF level 6 qualification standard

# **Experience**

## Research internship

University of Cambridge Computer Laboratory (Summer 2022)

I am working on implementing backdoors into Machine Learning models and investigating how these backdoors can be inserted using preprocessing techniques such as GAN-based preprocessing.

# **Projects**

#### Deutsche Bank, Al4Good Hack from Home

Worked with the ai4good organisation to create a set of algorithms to simulate the spread of coronavirus in refugee camps.

## Robotic arm with object detection

Coordinated a project to write an unsupervised object detection algorithm for a robotic arm as part of my school's student run computing society. <u>Link to GitHub</u>

# Generating images using a VAE-GAN

Generated images of faces using a VAE combined with a GAN to achieve a more semantic loss function than the usual pixelwise distance metric for a VAE. I trained the model on a gathered by automatically cropping faces from images on the internet. <u>Link to code</u>

# Reinforcement Learning to improve decision making in the sport of fencing

Worked on developing a set of machine learning algorithms to generate tactical policies for the sport of fencing. Created 3 different agents to learn from data gathered about my own competition bouts and generated predictions to learn about how I can improve decisions I make during matches. Link to code

# **Google CodeIn 2019**

Completed 10 tasks in total (9 for TensorFlow; 1 for Appertium). Link to code

# Skills

I have substantial experience programming in Python (numpy, TensorFlow/Keras, pytorch/Lightning, ...), Java, C#, SQL, OCaml, as well as experience with Git and Autodesk Inventor.

# **Awards and achievements**

# Arkwright scholarship (2019-2021)

This prestigious engineering scholarship was awarded to me after a rigorous selection process, providing a financial award to support my studies.

# **UKMT Team Maths Challenge**

Represented my school in the UKMT Team Maths Challenge in 2020 placing 2nd in the region.

#### **Jack Petchey Achievement award**

Received the award for leading and developing the school's Sixth Form's Computing Society during lockdown though online tutorials, talks, debates and challenges (2019-2021). <u>Link to GitHub</u>

# Achievements in the sport of fencing

Represented England for under 17 men's foil in Paris and am ranked 23rd in Great Britain for under 20 men's foil. I am currently the Eastern Region Senior champion.