

# Joseph Rance

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## Education

<b>University of Cambridge</b> MEng in Computer Science <ul style="list-style-type: none"><li>Dissertation: Constrained Drug Design by Optimising Backward Policies of GFlowNets.</li><li>Supervisors: Miruna Cretu, <a href="#">Pietro Liò</a></li><li>Modules: Explainable AI (<a href="#">L193</a>), Natural Language Processing (<a href="#">L390</a>), Machine Learning Systems (<a href="#">L46</a>), Reinforcement Learning (<a href="#">R171</a>), Proof Assistants (<a href="#">L81</a>).</li></ul>	2024-2025
<b>University of Cambridge</b> BA in Computer Science <ul style="list-style-type: none"><li>Dissertation: Evaluating attacks on fairness in Federated Learning (<a href="#">link</a>).</li><li>Supervisors: <a href="#">Filip Svoboda</a>, <a href="#">Nicholas Lane</a>.</li><li>First Class in all three years, CST department prize for Highly Commended Part II Dissertation.</li></ul>	2021-2024
<b>Colchester Royal Grammar School</b> Alevels: A*A*A*A*A, GCSEs: 9999999776A*	2014-2021

## Publications

<b>Can Private Machine Learning Be Fair? (<a href="#">link</a>)</b> <a href="#">Joseph Rance</a> , <a href="#">Filip Svoboda</a>	Preprint (submitted to AAI 2025), 2024
<b>Augmentation Backdoors (<a href="#">link</a>)</b> <a href="#">Joseph Rance</a> , <a href="#">Yiren Zhao</a> , <a href="#">Ilia Shumailov</a> , <a href="#">Robert D. Mullins</a>	ICLR 2023 Workshop on Backdoor Attacks and Defenses in Machine Learning
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<b>Evaluating attacks on fairness in federated learning (<a href="#">link</a>)</b> <a href="#">Joseph Rance</a>	Dissertation, 2023

## Experience

<b>Software Engineering Intern, Microsoft</b> <ul style="list-style-type: none"><li>Evaluated the performance of the Azure for Operators MLOps codebase under different loads.</li><li>Designed and implemented updates to the MLOps codebase, leading to a 75% cost reduction by processing low-priority data at off-peak times.</li><li>Advocated for a more general framework based on Rust proc macros, leading to my code's integration to the open-source Apache Arrow library (<a href="#">link</a>).</li><li>Presented my work to audiences of more than 30 managers and engineers.</li><li>Led a student team during the Microsoft global hackathon to train a reinforcement learning agent to optimise server scheduling on Azure.</li></ul>	Summer 2023
<b>Research Intern, University of Cambridge</b> <ul style="list-style-type: none"><li>Developed and tested three new backdoor attacks, which were the first to use compromised data augmentation functions as an attack vector. Our attacks include one of a few existing methods for inserting backdoors with in-distribution data.</li><li>Presented our paper at the ICLR BANDS workshop.</li><li>Supervisors: <a href="#">Yiren Zhao</a>, <a href="#">Ilia Shumailov</a>, <a href="#">Robert Mullins</a>.</li></ul>	Summer 2022
<b>Student Volunteer, AI4Good organisation</b> <ul style="list-style-type: none"><li>Worked as part of a team to simulate the spread of coronavirus in refugee camps.</li><li>Produced a library of metrics to help evaluate the accuracy of our simulation, which was used to inform decisions made in real camps.</li></ul>	Summer 2020

## Other Projects

<b>Persistent model tagging using the dying ReLU trick</b> <ul style="list-style-type: none"><li>Propose <i>conditionally-dead</i> subnetworks - sets of weights that use the dying ReLU problem to force their gradients to 0 - to build backdoors that are resistant to gradient-descent-based unlearning.</li><li>This can be used to 'tag' LLMs by inserting backdoors that prevent the model from posing as a human, while being impossible to remove through conventional finetuning or in-context learning.</li></ul>	In progress
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<b>Image generation with a VAE-GAN</b>	2019
<ul style="list-style-type: none"> <li>Implemented the VAE-GAN architecture in TensorFlow.</li> <li>Trained a VAE-GAN to generate images of faces using a dataset I scraped from the internet.</li> <li>This project was inspired by an autoencoder I implemented for Google CodeIn 2019.</li> </ul>	
<b>Using RL to evaluate decision making in the sport of fencing</b>	2020
<ul style="list-style-type: none"> <li>Developed a set of RL agents to generate tactical policies for the sport of fencing.</li> <li>Achieved a 20% improvement in match outcome prediction over the naïve, score-based method.</li> <li>I began this project after reading the book <i>Reinforcement Learning: An Introduction</i> by Sutton and Barto.</li> </ul>	
<b>Robotic arm with object detection</b>	2020
<ul style="list-style-type: none"> <li>Led a team of six students to build an autonomous robot arm that used computer vision to identify objects with an onboard camera and then pick them up.</li> <li>This project was funded by the Jack Petchey Achievement Award.</li> </ul>	
<b>Automatic Entrepreneur</b>	2023
<ul style="list-style-type: none"> <li>Worked in a team of six student to generate reports on companies based on automatically scraped data.</li> <li>Integrated LLMs into the generation pipeline and then used Flask to build an interactive WebApp.</li> </ul>	
<b>Oort client sampling in the Flower framework</b>	2024
<ul style="list-style-type: none"> <li>Implemented the Oort client sampler for the Flower FL framework.</li> <li>Submitted as undergraduate coursework; awarded 77%.</li> </ul>	

## Skills

**Languages:** Python (TensorFlow, PyTorch), OCaml, Rust, Java, SQL, C/C++, Bash, Prolog, C#, JavaScript, TypeScript, Go, RISC-V assembly, SystemVerilog,  $\LaTeX$   
**Tools:** Git, Linux (Ubuntu), Docker, Slurm, Azure, AWS

## Awards & Achievements

### Awards:

- Robinson College Scholarship
- CST Department Award for Highly Commended Part II Dissertation
- Jack Petchey Achievement Award
- Arkwright Engineering Scholarship
- Cambridge Hawks Award

### Competition Results:

- 2nd** UKMT Team Maths Challenge regional finals
- 15th** Aix-en-Provence U20 fencing world cup 2023 (as part of the Belgian team)
- 5th** 2023 Belgian U20 fencing championships
- 1st** 2024 Cambridge Open fencing tournament
- 1st** BUCS Fencing Premier League South (as part of the Cambridge team)