Joseph Rance

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Research Interests

My interest is in researching more efficient and robust machine learning algorithms, motivated by a fascination with how complex, intelligent behaviour can emerge using simple learning rules. In particular, I want to understand how we can close the gap in statistical efficiency and robustness between the learning rules used by humans and machines, which could significantly improve both AI safety and training costs.

Education

University of Cambridge 2024-2025

MEng in Computer Science

- Dissertation: Constrained Drug Design by Optimising Backward Policies of GFlowNets.
- · Supervisors: Miruna Cretu, Pietro Liò
- Modules: Explainable AI (<u>L193</u>), Natural Language Processing (<u>L390</u>), Machine Learning Systems (<u>L46</u>), Reinforcement Learning (<u>R171</u>), Proof Assistants (<u>L81</u>).

University of Cambridge 2021-2024

BA in Computer Science

- Dissertation: Evaluating attacks on fairness in Federated Learning (link).
- · Supervisors: Filip Svoboda, Nicholas Lane.
- First Class in all three years, CST department prize for Highly Commended Part II Dissertation.
- Full Blue (fencing)

Colchester Royal Grammar School

2014-2021

Alevels: A*A*A*A, GCSEs: 9999999776A*

Publications

Can Private Machine Learning Be Fair? (link)

Joseph Rance, Filip Svoboda

The 39th Annual AAAI Conference on Artificial Intelligence, 2025

Augmentation Backdoors (link)

Joseph Rance, Yiren Zhao, Ilia Shumailov, Robert D. Mullins

ICLR 2023 Workshop on Backdoor Attacks and Defenses in Machine Learning

Evaluating attacks on fairness in federated learning (link)

Joseph Rance

Dissertation, 2023

Experience

Software Engineering Intern, Microsoft

Summer 2023

- Evaluated the performance of the Azure for Operators MLOps codebase under different loads.
- Designed and implemented updates to the MLOps codebase, leading to a 75% cost reduction by processing low-priority data at off-peak times.
- Advocated for a more general framework based on Rust proc macros, leading to my code's integration to the open-source Apache Arrow library (link).
- Presented my work to audiences of more than 30 managers and engineers.
- Led a student team during the Microsoft global hackathon to train a reinforcement learning agent to optimise server scheduling on Azure.

Research Intern, University of Cambridge

Summer 2022

- Developed and tested three new backdoor attacks, which were the first to use compromised data augmentation functions as an attack vector. Our attacks include one of a few existing methods for inserting backdoors with in-distribution data.
- Presented our paper at the ICLR BANDS workshop.
- Supervisors: Yiren Zhao, Ilia Shumailov, Robert Mullins.

Student Volunteer, Al4Good organisation

Summer 2020

- Worked as part of a team to simulate the spread of coronavirus in refugee camps.
- Produced a library of metrics to help evaluate the accuracy of our simulation, which was used to inform decisions made in real camps.

Other Projects

Persistent model tagging using the dying ReLU trick

In progress

- Propose *conditionally-dead* subnetworks sets of weights that use the dying ReLU problem to force their gradients to 0 to build backdoors that are resistant to gradient-descent-based unlearning.
- This can be used to 'tag' LLMs by inserting backdoors that prevent the model from posing as a human, while being impossible to remove through conventional finetuning or in-context learning.

Image generation with a VAE-GAN

2019

- Implemented the VAE-GAN architecture in TensorFlow.
- Trained a VAE-GAN to generate images of faces using a dataset I scraped from the internet.
- This project was inspired by an autoencoder I implemented for Google Codeln 2019.

Using RL to evaulate decision making in the sport of fencing

2020

- Developed a set of RL agents to generate tactical policies for the sport of fencing.
- Achieved a 20% improvement in match outcome prediction over the naïve, score-based method.
- I began this project after reading the book Reinforcement Learning: An Introduction by Sutton and Barto.

Robotic arm with object detection

2020

- Led a team of six students to build an autonomous robot arm that used computer vision to identify objects with an onboard camera and then pick them up.
- · This project was funded by the Jack Petchey Achievement Award.

Automatic Entrepreneur

2023

- · Worked in a team of six student to generate reports on companies based on automatically scraped data.
- Integrated LLMs into the generation pipeline and then used Flask to build an interactive WebApp.

Oort client sampling in the Flower framework

2024

- Implemented the Oort client sampler for the Flower FL framework.
- Submitted as undergraduate coursework; awarded 77%.

Scaling laws for model pruning based on information theory

2025

- Empirically bounded the information content of two well known computer vision tasks.
- Showed that there is a linear relationship between the size of a pruned model and the information content bound of the data it models, for each of the tasks investigated.
- · Submitted as undergraduate coursework.

Skills

Languages: Python (TensorFlow, PyTorch), OCaml, Rust, Java, SQL, C/C++, Bash, Prolog, C#, JavaScript, TypeScript, Go, RISC-V assembly, SystemVerilog, Languages.

Tools: Git, Linux (Ubuntu), Docker, Slurm, Azure, AWS

Awards & Achievements

Awards:

- Robinson College Scholarship
- CST Department Award for Highly Commended Part II Dissertation
- Jack Petchey Achievement Award
- · Arkwright Engineering Scholarship
- · Cambridge Hawks Award

Competition Results:

- 2nd UKMT Team Maths Challenge regional finals
- 15th Aix-en-Provence U20 fencing world cup 2023 (as part of the Belgian team)
- 5th 2023 Belgian U20 fencing championships
- 1st 2024 Cambridge Open fencing tournament
- 1st BUCS Fencing Premier League South (as part of the Cambridge team)

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